## Dice Roll Protocol

•	a=RandomBetween	1.6	1

◆ b=RandomBetween[1,6]

Insert 6 faces of Dice from your PC( which are are already downloaded from google)

Arrange them in same location

Set on condition to show as below

Face1 a=1

Face2 a=2

Face3 a=3

Face4 a=4

Face5 a=5

Face6 a=6

Again Insert 6 faces of Dice in different color and arrange them in same location

Set on condition to show as below

Face11 b=1

Face12 b=2

Face13 b=3

Face14 b=4

Face15 b=5

Face16 b=6

Now create Roll botton from tool bar

Caption

Roll

GGB Script: UpdateConstruction[]

Probability of getting 1 on first dice and 5 on second dice

 $= \frac{a}{6} \times \frac{b}{6}$ 

Build further construction as your own concept