

## Kernel Trick in Linear Regression

In standard linear regression, the output is:

$$y = \mathbf{X}\mathbf{w}$$

where  $\mathbf{X}$  is the feature vector, and  $\mathbf{w}$  is the weight vector.

For nonlinear regression, we map the data into a higher-dimensional space using a function  $\Phi(\mathbf{X})$ :

$$y = \Phi(\mathbf{X})\mathbf{w}$$

where  $\Phi(\mathbf{X})$  is the nonlinear feature map.

The kernel trick allows us to compute the dot product in this higher-dimensional space without explicitly mapping the data. This is achieved by using a kernel function  $K(\mathbf{X}, \mathbf{X}')$ , where:

$$K(\mathbf{X}, \mathbf{X}') = \langle \Phi(\mathbf{X}), \Phi(\mathbf{X}') \rangle$$

So, the weights are computed by the kernel matrix  $K$  as:

$$\mathbf{w} = \mathbf{K}\mathbf{a}$$

where  $\mathbf{K} = \Phi(\mathbf{X})\Phi(\mathbf{X})^T$  and  $\mathbf{a}$  is the vector of dual coefficients.