You said:

(yolovenv) (base) sakthees-monk@saktheesmonk-desktop:~/Music/fight-science-data\$ pip install opencv-python Requirement already satisfied: opencv-python in

/home/sakthees-monk/yolovenv/lib/python3.9/site-packages (4.11.0.86) Requirement already satisfied: numpy>=1.17.3; python_version >= "3.8" in

/home/sakthees-monk/yolovenv/lib/python3.9/site-packages (from opencv-python) (2.0.2) (yolovenv) (base) sakthees-monk@saktheesmonk-desktop:~/Music/fight-science-data\$ python livecameleven.py Traceback (most recent call last): File "/home/sakthees-monk/Music/fight-science-data/livecameleven.py", line 2, in <module> import cv2 ModuleNotFoundError: No module named 'cv2'

ChatGPT said:

The error message indicates that even though you installed opencv-python (which provides cv2), the script can't find the cv2 module. Since you're using a virtual environment (yolovenv), here are some steps to troubleshoot:

Checklist to Fix ModuleNotFoundError: No module named 'cv2'

1. Ensure You're Running Python Inside the Correct Virtual Environment

Run this command inside your terminal **after activating yolovenv**:

which python

It should return something like:

/home/sakthees-monk/yolovenv/bin/python

Then confirm which Python version is being used by:

python -V

2. Double-Check the Installed Packages

List installed packages in the active virtual environment:

pip list

Look for opency-python and numpy. If opency-python is listed, it's installed properly for that environment.

3. Try Importing in Python Shell

Open Python manually in your virtual environment:

python

Then type:

```
import cv2
print(cv2.__version__)
```

If that works, the issue might be related to how your script is being run (e.g., with a different interpreter).

4. Reinstall opency-python (Sometimes Helps)

Uninstall and reinstall opency-python in the virtual environment:

```
pip uninstall opencv-python -y
pip install opencv-python
```

5. Check for Conflicts

Make sure you're not mixing Anaconda (base) and virtualenv environments. You have both:

```
(base) sakthees-monk@...
(yolovenv)
```

Try **deactivating conda** completely before activating your virtualenv:

```
conda deactivate
source ~/yolovenv/bin/activate
```

Then run your script again:

python livecameleven.py

Let me know the result of these steps, especially the result of running import cv2 in the Python shell.

You said:

/home/sakthees-monk/yolovenv/bin/python

ChatGPT said:

Great — that confirms you're using the Python interpreter inside your yolovenv virtual environment, which is what you want. Now let's go through a few quick checks to pinpoint the issue.

Next Steps:

1. Test OpenCV in Python Shell

Run:

python

Then in the Python shell:

```
import cv2
print(cv2.__version__)
```

2. Double-Check Script Execution Environment

If the above works, your CV2 installation is fine. Then the issue might be that the script is being run using a different Python interpreter.

Please try explicitly using the interpreter from the virtual environment:

/home/sakthees-monk/yolovenv/bin/python livecameleven.py

This ensures the script runs with the correct Python and packages.

3. (Optional) Shebang Check

Open your livecameleven.py and check the first line. If it looks like this:

#!/usr/bin/env python

Or:

#!/usr/bin/python3

That might be forcing it to use the system Python, not your virtualenv's Python. To avoid confusion, **remove** the shebang line or just run the script directly with:

/home/sakthees-monk/yolovenv/bin/python livecameleven.py

Let me know what happens when you try to import cv2 in the shell and when running the script with the full path to the virtualenv's Python.

You said:

Creating new Ultralytics Settings v0.0.6 file View Ultralytics Settings with 'yolo settings' or at '/home/sakthees-monk/.config/Ultralytics/settings.json' Update Settings with 'yolo settings key=value', i.e. 'yolo settings runs_dir=path/to/dir'. For help see https://docs.ultralytics.com/quickstart/#ultralytics-settings. Traceback (most recent call last): File "/home/sakthees-monk/Music/fight-science-data/livecameleven.py", line 9, in <module> os.makedirs(output_dir, exist_ok=True) File "/usr/lib/python3.9/os.py", line 215, in makedirs makedirs(head, exist_ok=exist_ok) File "/usr/lib/python3.9/os.py", line 215, in makedirs makedirs(head, exist_ok=exist_ok) File "/usr/lib/python3.9/os.py", line 225, in makedirs makedirs(head, exist_ok=exist_ok) File "/usr/lib/python3.9/os.py", line 225, in makedirs mkdir(name, mode) PermissionError: [Errno 13] Permission denied: '/home/sakthees' (yolovenv) (base) sakthees-monk@saktheesmonk-desktop:~/Music/fight-s

ChatGPT said:

Thanks for the update! The new error message:

PermissionError: [Errno 13] Permission denied: '/home/sakthees'

means your script is trying to create a directory at /home/sakthees, but **you don't have permission** to write there.

What's Happening?

In your code, you likely have something like:

```
output_dir = "/home/sakthees/output" # or similar
os.makedirs(output_dir, exist_ok=True)
```

But the base folder /home/sakthees doesn't exist, or your user (sakthees-monk) isn't allowed to create directories directly under /home.

Solution Options

Option 1: Change to a Writable Path

Change output_dir to a location you own (like inside your home directory):

```
output_dir = "/home/sakthees-monk/output"
```

Or better yet:

```
output_dir = os.path.expanduser("~/output")
```

This way, the script uses the current user's home directory, which is safe and permission-friendly.

Option 2: Use **sudo** (Not Recommended)

You **could** run the script with elevated privileges:

```
sudo /home/sakthees-monk/yolovenv/bin/python livecameleven.py
```

But this is **not recommended**, especially in a virtual environment — it can cause permission issues or damage environment settings.

Recommended Fix: Update the Script

Open livecameleven.py and look for the line where output_dir is set. Change it to:

```
output_dir = os.path.expanduser("~/output")
```

Then re-run:

```
python livecameleven.py
```

Let me know if you'd like help locating or editing that part of the script.