## Mathematical Ludo Example 1

## Ananda Biswas

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```
\# n = as.numeric(readline(prompt = "Enter the number of times you want to play = "))
n <- as.integer(params$number_of_times_you_want_to_play)</pre>
i = 1
numbers <- c()</pre>
while(i <= n){</pre>
  numbers[i] = floor(runif(n = 1, min = 1, max = 5))
  i = i + 1
}
x < -c(0)
y < -c(0)
i = 2
while (i \le n+1)
  if(numbers[i-1] == 1)
    x[i] \leftarrow ((0.8 * x[i-1]) + 0.1)
    y[i] \leftarrow ((0.8 * y[i-1]) + 0.04)
  else if(numbers[i-1] == 2)
    x[i] \leftarrow ((0.5 * x[i-1]) + 0.25)
    y[i] \leftarrow ((0.5 * y[i-1]) + 0.4)
  else if(numbers[i-1] == 3)
    x[i] \leftarrow ((0.355 * (x[i-1] - y[i-1])) + 0.266)
    y[i] \leftarrow ((0.355 * (x[i-1] + y[i-1])) + 0.078)
  else if(numbers[i-1] == 4)
    x[i] \leftarrow ((0.355 * (x[i-1] + y[i-1])) + 0.378)
    y[i] \leftarrow ((0.355 * (y[i-1] - x[i-1])) + 0.434)
  i = i + 1
}
```

```
plot(x, y,
     xlab = "abscissas",
    ylab = "ordinates",
    main = "Mathematical Ludo Example 1",
    pch = 19,
    cex = 0.5)
```

## **Mathematical Ludo Example 1**

