Hong Rui Yi

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Education

Asia Pacific University of Technology & Innovation

Jalan Teknologi, Bukit Jalil

Bachelor of Computer Science (Cyber Security) | CGPA: 3.80/4.0

2022.09 - Present

Relevant Courses: Switching and Routing, Data Structures, Foundation of Programming, System Development Forensic & Security Research Center Student Section APU: CTF Challenges Creator Team

Technical Skills

• Programming Languages: Python, Java, C#, C, C++

- Communication Languages: Chinese, English, Malay
- Operating Systems: Windows XP/7/10, Linux, Ubuntu, Centos 7
- Interested field: Reversing, Binary exploitation, Crypto, Web bug bounty
- Certificates: AWS Certified Cloud Practitioner

Soft Skills

- **Determination**: Always ready to take on challenges and persist until solutions are found.
- **Discipline:** Able to manage time and tasks efficiently, meeting both deadlines and standards.
- Consistent: Maintain high quality and performance across different projects and environments.
- Curious: Constantly learning new tools, technologies, and techniques to improve and innovate.

Projects (https://saladbkp.github.io/diaries/)

(Hardware-Software Security) Secure Vehicle Access Control System | Team Project

- Designed and implemented a **secure vehicle unlocking system** integrating ESP32, GPS (NEO-9M), RF receiver (RXB6), buzzer, and 5V relay for real-time lock control.
- Developed a mobile application using **Flutter** and **Firebase** to provide user access, tracking, and control interface.
- Integrated **RSA-based hash sharing**, **SHA-256 challenge-response verification**, and **blockchain-like logging** to ensure secure, tamper-evident access records.

(Reverse Workshop) Plants vs. Zombies Game Hacking Workshop | Solo Project

- Demonstrated practical reverse engineering by **analyzing memory layouts**, identifying dynamic base addresses, and automating hacks with Python and **pymem**.
- Developed scripts to achieve real-time effects like infinite resources and instant planting, showcasing dynamic address resolution and **ASM patching**.

(Software) Food Ordering System Project with JAVA | Team Project

- Implemented a multi-user system to manage food ordering and delivery processes using **OOP concepts**.
- Utilized socket communication to facilitate real-time communication between clients and servers.

(Networking) Network Design Project with Cisco Packet Tracer | Team Project

- Proposed VLAN, WLAN, EtherChannel, HSRP Architecture in 3 network area.
- Implement basic security and use ACL and VPN to improve the security of switch and routers.

(AI) Spam SMS Detection using Deep Learning Model | Personal Project

• Developed a model for detecting spam SMS messages using **Word2Vec** and **LSTM** neural networks.

(IOT) ESP8266 WiFi Project in Arduino | Personal Project

• Configured **ESP8266** to connect with an Android app for wireless communication.

(WIN API) Desktop Application for Copying Spotify Song Names | Personal Project

• Implemented a Spotify class to retrieve song names and used **WinAPI** functions like FindWindow, GetWindowText, and CopyToClipboard to interact with the desktop application.

(Reverse) Extract 16-bit and 32-bit MZS DOS DLL String Tables | Personal Project

• Developed a **VB code** to read resource offsets from **DLLs**, extract bytes, and perform conversion operations.

(Hardware) Firmware analysis on D-Link DCS-932L | Personal Project

- Conducted **firmware analysis**, web interface security testing, and network traffic monitoring to identify vulnerabilities in the D-Link DCS-932L IP camera.
- Exploited CVE-2019-10999 (buffer overflow in alphapd backend server).

(Android) Samsung A305F Android Root with Patched Boot.img | Personal Project

• Successfully rooted a Samsung A305F running Android 11 by patching boot.img + disable DM-Verity using Magisk.

Working Experience

Software Automation Developer

2022.07 - 2024.06

- Utilized MVVM architecture to create maintainable WPF applications for machine performance analyzing purposes.
- Experienced in developing vision software using **OpenCV** for image processing and OCR in QT.

Penetration Testing Intern - Maybank IPT Infrastructure Team

2025.08 - 2025.11

- Conducted penetration tests on Android, web applications, APIs, infrastructure, and Wi-Fi for Maybank projects.
- Identified and reported multiple **OWASP Top 10** vulnerabilities in a UAT web application.
- Assisted senior testers in **rooting a Redmi devic**e for real-world Android penetration testing.
- Developed a JavaScript script to automate JWT token reuse exploitation for API security testing.

Freelance Developer

2024 - Present

- Developed an automated **web scraping bot** for 3 SG beauty websites to track price discounts across categories for monthly price comparison.
- Built an automated **testing bot using multiple IP proxies** for HK Cityline customers to ensure robust ticketing performance.
- Reverse-engineered BookMyShow's ticket **JWT token algorithm** for security analysis.
- Created a **2D game using DirectX 9** with polygon-based character movement, animation, real-time updates, and collision detection.
- Designed and implemented AI models, including **Deep Q-Network (DQN)** and other algorithms, for game completion

optimization.

- Implemented **liveness detection using MTCNN** for face blink and lip movement recognition via webcam, improving anti-spoofing security.
- Developed an **ElGamal cryptographic** system and a derangement-based Santa gifter & giftee matching system.
- Built **an RSA-based secure messaging system** for encrypted communication between two parties, implementing key generation, encryption, and decryption in Python.

Competition Experience (CTF time: https://ctftime.org/team/359854)

Capture the Flag (CTF)

- · ASEAN Battle of Hackers (ABOH) 2023
- Wargames.MY 2023
- RENTAS CTF 2024 (final rank 13/30)
- FSIIEC CTF 2024 (3rd place)
- Curtin CTF 2024 (4th place)
- ASCIS CTF 2024 (5th place)
- PWC CTF 2024 (1st place)
- Sherpa CTF 2024 (2nd place in student category)
- Hibiscus CTF 2024 (3rd place)
- Wargame CTF 2024 (5th place)
- CSLU CTF 2024 (1st place)
- HACKTHEON SEJONG APRIL 2025 (25th place represent Malaysia APU student category)
- BlackBerry CTF MAY 2025 (1st place)
- UM CTF MAY 2025 (1st place defense jeopardy)
- UTEM CTF MAY 2025 (4th place)
- CYDES CTF JUN-JULY 2025 (4th place)
- BARQSEC APU CTF JULY 2025 (1st place)
- SUNWAY CTF AUG 2025 (1st place)

FSEC Role

- IBOH CTF 2024 (Crypto, AI Challenge Creator)
- IBOH CTF 2025 (PWN, RE Challenge Creator)
- ICTF CTF 2024 (Crypto Challenge Creator)
- ICTF CTF MAY 2025 (RE Challenge Creator)
- FORENSIC GAME CTF 2024 (Challenge Creator)
- SIBER SIAGA CTF 2025 (RE, PWN Challenge Creator)
- SIBER SIAGA FINAL Attack and Defense 2025 (PWN Challenge Creator)

Workshop

Back to Childhood's Garden Game Hacking 101 speaker

Other

- Level 99 Game Jam (rank 90/329): 3D + Unity
- APU AWS Deepracer 2023: AI + Python
- APU Hackthletes X Solana Hackathon 2024: Web3 + Vue