

OUALID MOHAMED SALAH

Curriculum vitae

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📄 <https://salah-walid.github.io/>



Description

Junior Desktop, Web and game developer.

Joined ORIA which is a robotics club.

Joined UDEV which is scientific university focused on sharing knowledge especially in computer science.

Joined JETLIGHT which is startup game and various apps development. Worked with IT-BRAIN as a software developer Currently working with Evercam - Construction Cameras as Web developer for 3D related tasks

Education

2011==>2014 **Baccalaureate**, technical(Electronics) And Mathematics.

2014==>2017 **Bachelor's Degree in Computer Science**, University of science and technology oran.

2017==>2020 **Master Degree in Computer Science(Artificial Intelligence)**, University of science and technology oran.

Experiences

3D Modeling, Creating 3d models for an indie video game using autodesk Maya.

link(renders) : <https://salah-walid.github.io/#four>

2012 **Club activities**, Participated in the ORIA Robotic competition.

2016 **Software development**, Creating a stock and billing management software for a small company using the Qt framework.

github : <https://github.com/salah-walid/SarILesArenes>

2017 **Software development**, Creating an UML editor with java and swing.

github : <https://github.com/salah-walid/UMLeditor>

2017 **Club activities**, Joined the scientific club UDEV.

2017 **Bachelor's diploma thesis**, Biometric identification of individual's iris using the artificial immune system classification method using the Matlab language.

github : <https://github.com/salah-walid/Iris-recognition>

2018 **Game development**, Participating in the zanga game jam 8.

link : <https://itch.io/jam/gamezanga8/rate/294915>

2018 **Hackathon**, 4th place in the ORAN open hackathon.

2019 **Game development**, Participating in the global game jam 2019.

link : <https://globalgamejam.org/2019/games/goblin-slayer-0>

2019 **Game development**, Participating in the zanga game jam 9.

link : <https://itch.io/jam/gamezanga9/rate/477988>

2020 **Mobile development**, Creation of a restaurant mobile app called Time Out.

2020 **Desktop development**, Creating a sugar making machine desktop application.

- 2020 **Mobile development**, *Creating of an e-commerce app using the Flutter SDK.*
<https://github.com/salah-walid/Ecommerce-Shopping-App>
- 02-2021 **Software development**, *Working with IT-BRAIN to create a stock and billing software with React and Electron.*
<https://github.com/salah-walid/Jet-Gest-stock-management>
- 05-2020 **Software development**, *Working with Evercam - Construction Cameras as a Web developer for 3D tasks.*

Languages

English	Intermediate
French	Advanced
Arabic	Mother tongue

Computer skills

Programming languages	Typescript ,Javascript, C++, dart, Java, Python, C#, HTML, CSS, Latex
Database query languages	Mysql, Oracle
Framework	Qt, Flutter
Game engine	Unity
Modeling software	Autodesk Maya, ZBrush
Image editing	Photoshop
Operating systems	Windows, Linux, Mac

Usefull links

Portfolio	https://salah-walid.github.io/
LinkedIn	https://www.linkedin.com/in/salah-mohamed-oualid-20ab28161/