OUALID MOHAMED SALAH

Curriculum vitae

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Description

Junior Desktop, Web and game developer.

Joined ORIA which is a robotics club.

Joined UDEV which is scientific university focused on sharing knowledge especially in computer science. Joined JETLIGHT which is startup game and various apps development. Worked with IT-BRAIN as a software developer Currently working with Evercam - Construction Cameras as Web developer for 3D related tasks

Education

- 2011==>2014 **Baccalaureate**, technical(Electronics) And Mathematics.
- 2014==>2017 Bachelor's Degree in Computer Science, University of science and technology oran.
- 2017==>2020 Master Degree in Computer Science(Artificial Intelligence), University of science and technology oran.

Experiences

- **3D Modeling**, Creating 3d models for an indie video game using autodesk Maya. link(renders): https://salah-walid.github.io/#four
- 2012 Club activities, Participated in the ORIA Robotic competition.
- **Software developement**, Creating a stock and billing management software for a small company using the Qt framework.

github : https://github.com/salah-walid/SarlLesArenes

- 2017 **Software developement**, *Creating an UML editor with java and swing*. github: https://github.com/salah-walid/UMLEditor
- 2017 Club activities, Joined the scientific club UDEV.
- 2017 Bachelor's diploma thesis, Biometric identification of individual's iris using the artificial immune system classification method using the Matlab language.

 github: https://github.com/salah-walid/Iris-recognition
- 2018 **Game developement**, Participating in the zanga game jam 8.

link: https://itch.io/jam/gamezanga8/rate/294915

- 2018 Hackathon, 4th place in the ORAN open hackathon.
- 2019 **Game developement**, Participating in the global game jam 2019. link: https://globalgamejam.org/2019/games/goblin-slayer-0
- 2019 **Game developement**, Participating in the zanga game jam 9. link: https://itch.io/jam/gamezanga9/rate/477988
- 2020 Mobile developement, Creation of a restaurant mobile app called Time Out.
- 2020 **Desktop developement**, Creating a sugar making machine desktop application.

2020 **Mobile developement**, *Creating of an e-commerce app using the Flutter SDK*. https://github.com/salah-walid/Ecommerce-Shopping-App

02-2021 **Software developement**, Working with IT-BRAIN to create a stock and billing software with React and Electron.

https://github.com/salah-walid/Jet-Gest-stock-management

05-2020 **Software developement**, Working with Evercam - Construction Cameras as a Web developer for 3D tasks.

Languages

English Intermediate

French Advanced

Arabic Mother tongue

Computer skills

Programming Typescript ,Javascript, C++, dart, Java, Python, C#, HTML, CSS, Latex

languages

Database Mysql, Oracle

query

languages

Framework Qt, Flutter

Game engine Unity

Modeling Autodesk Maya, ZBrush

software

Image editing Photoshop

Operating Windows, Linux, Mac

systems

Usefull links

Portfolio https://salah-walid.github.io/

LinkedIn https://www.linkedin.com/in/salah-mohamed-oualid-20ab28161/