

MOHAMED OUALID SALAH

Curriculum vitae

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Description

Junior Desktop and game developer, i like to work in teams on development projects, i like especially 3d modeling of environments and desktop software development which i have quite the experience in.

Joined ORIA which is a robotics club.

Joined UDEV which is scientific university focused on sharing knowledge especially in computer science.

Joined JETLIGHT which is startup game and various apps development.

Education

2011==>2014 **Baccalaureate**, technical(Electronics) And Mathematics.

2014==>2017 **Bachelor's Degree in Computer Science**, University of science and technology oran.

Experiences

3D Modeling, Creating 3d models for an indie video game using autodesk Maya.

link(render) : <https://salah-walid.github.io/#four>

2012 **Club activities**, Participated in the ORIA Robotic competition.

2016 **Software development**, Creating a stock and billing management software for a small company using the Qt framework.

github : <https://github.com/salah-walid/SarILesArenes>

2017 **Software development**, Creating an UML editor with java and swing.

github : <https://github.com/salah-walid/UMLEditor>

2017 **Club activities**, Joined the scientific club UDEV.

2017 **Bachelor's diploma thesis**, Biometric identification of individual's iris using the artificial immune system classification method using the Matlab language.

github : <https://github.com/salah-walid/Iris-recognition>

2018 **Technology fair**, Participating in khotwa ORAN 2018.

2018 **Game development**, Participating in the zanga game jam 8.

link : <https://itch.io/jam/gamezanga8/rate/294915>

2018 **Hackathon**, 4th place in the ORAN open hackathon.

2019 **Game development**, Participating in the global game jam 2019.

link : <https://globalgamejam.org/2019/games/goblin-slayer-0>

2019 **Game development**, Participating in the zanga game jam 9.

link : <https://itch.io/jam/gamezanga9/rate/477988>

2020 **Mobile development**, Creating a restaurant mobile app called Time Out.

2020 **Desktop development**, Creating a sugar making machine desktop application.

Languages

English	Intermediate
French	Advanced
Arabic	Mother tongue

Computer skills

Programming languages	C++, Java, Matlab, Python, C#, HTML, CSS, Javascript, PHP, Latex
Database query languages	Mysql, Oracle
Framework	Qt
Game engine	Unity
Modeling software	Autodesk Maya, ZBrush
Image editing	Photoshop
Methodology	AGILE
Operating systems	Windows, Linux, Mac
Document writing	Word, Excel...

Interests

Computer	Building and repairing computers
Sport	Swimming, football
Cinema	Movies, tv shows

Personal skills

- Highly motivated
- Hardworking
- Communication and fast problem solving

Usefull links

Portfolio	https://salah-walid.github.io/
LinkedIn	https://www.linkedin.com/in/salah-mohamed-oualid-20ab28161/