SALAH-ELDIN HASSEN

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SUMMARY

Dynamic and adaptable Software Engineer with extensive experience across embedded, digital, and web technologies. Proficient in C/C++ and Python, I excel at leveraging advanced AI tools to transform innovative ideas into robust, production-ready solutions. A fast learner and effective collaborator, I bring a creative, forward-thinking approach to solving complex technical challenges.

EDUCATION

- Cairo University Faculty of Engineering, Department of Electronics and Electrical Communication Engineering (CUFE EECE) // 2021 - 2026.

WORK EXPERIENCE

- Robotics & Embedded Instructor // Beta Engineering Training Academy // Seasonal // Jan 2023 Present.
 - Promoted from Technical Support to Lead Instructor for Arduino and AVR embedded systems, instructing 600+ students in programming and hardware integration with consistently positive feedback.
- Coding Al Trainer // Outlier // Freelancing // Nov 2024 Dec 2024.
 - Trained and optimized AI models for coding tasks through iterative evaluation, scenario-based testing, and targeted training frameworks to enhance code generation accuracy and algorithmic proficiency.
- Data Entry Clerk // Covo Connect // Full time // Jun 2023 Jul 2023.
 - Entering banking data from photos to text, improving touch-typing skills.

SKILLS

- **Software:** C / C++ OOP MATLAB Assembly Rust Data Structures Algorithms Python Automation Scripting Kali Nethunter Ubuntu Debian Al tools Qt Git & Git-Hub Latex.
- Embedded: Atmega16/32 (AVR) PIC18F2XK20/4XK20 (PIC) STM32 Fundamentals of Embedded Systems
- ARM Cortex-M Architecture Embedded C FreeRTOS I2C USART SPI SOMEIP.
- Digital: HDL languages (VHDL, Verilog, System Verilog).
- Web: HTML5 CSS3 JavaScript Bootstrap ¡Query Laravel SQL.

PROJECTS

- Concurrent Rust TCP Server with Test Suite Optimization
 - **Description:** Developed a multithreaded TCP server in Rust with enhanced client handling and optimized testing.
 - Key Elements: Rust, Multithreading, Protocol Buffers, Thread Safety, Non-blocking I/O
- SFML Chess Game in C++
 - **Description**: Built a chess game using C++ and SFML featuring valid move highlighting and an undo option.
 - Key Elements: C++, SFML
- FreeRTOS Door Locker
 - Description: Door security system with FreeRTOS and I2C.
 - Key Elements: ATMega32, I2C, FreeRTOS
- Digital Multimeter
 - **Description:** PCB-based multimeter for voltage, current, and resistance.
 - Key Elements: ATMega32, PCB, ADC
- Laravel Workshops
 - **Description:** Laravel system for managing workshops.
 - Key Elements: Laravel, PHP, MySQL

COURSES

- SOME/IP Workshop
 - **Description**: Workshop covering SOME/IP protocol with hands-on client-server communication in networked embedded systems.
- Advanced Embedded Diploma
 - Description: Diploma covering ARM Cortex-M4 and embedded systems.

Digital Design Diploma
Description: Diploma on digital design and verification.
Linux Fundamentals

• **Description:** Course on Linux basics and web server setup.