SALAH-ELDIN HASSEN

<u>salah1423161@gmail.com</u> – Giza / Egypt - (+20) 1127709232

https://www.linkedin.com/in/salah-eldin-hassen-5bba10250/ - https://github.com/salah0eldin

EDUCATION

 Cairo University Faculty of Engineering Department of Electronics and Electrical Communication Engineering (CUFE EECE).

WORK EXPERIENCE

■ Robotics & Embedded Instructor // Beta Engineering Training Academy // Seasonal // Jan 2023 - Present.

Teaching both Arduino and AVR embedded systems started as technical support in the session's tasks, then became the main instructor and taught over 600+ students with great feedback.

Coding Al Trainer // Outlier // Freelancing // Nov 2024 – Dec 2024.

teaching and optimizing AI models for coding tasks. The role involves training, evaluating outputs, refining models, and creating scenarios to improve AI's proficiency in coding.

Data Entry Clerk // Covo Connect // Full time // Jun 2023 - Jul 2023.

Entering banking data from photos to text. which improved my touch-typing skills.

SKILLS

• Web:

o HTML5 - CSS3 - JavaScript - Bootstrap - jQuery - Laravel - SQL.

Software:

- o C / C++ OOP MATLAB Assembly Rust Data Structure Algorithms Python Automation Scripting.
- o Kali Nethunter Ubuntu Debian CentOS Al tools Qt Git & Git-Hub Latex.

■ Embedded Systems:

- Atmega16/32 (AVR) PIC18F2XK20/4XK20 (PIC) STM32.
- o Fundamentals of Embedded Systems ARM Cortex-M Architecture.
- Embedded C FreeRTOS SOMEIP.

Digital Electronics:

o HDL languages (VHDL, Verilog, System Verilog).

Tools:

- Visual Studio Eclipse Cube IDE MPLAB code Configurator MATLAB Proteus Intel 8086 emulator.
- o Cadence Multisim Questa/Modelsim Vivado Arduino IDE QT Creator DataGrip Altium.

PROJECTS

Laravel Workshops System.

- o Description: Developed a comprehensive Laravel-based system to manage workshop sessions. The system allows creating, scheduling, and managing workshops, handling participant registrations, and tracking attendance.
- o Key Elements: Laravel, PHP, MySQL, Bootstrap, Git.

Advanced Tic Tac Toe Game.

- Description: Developed a C++ Tic Tac Toe game with user authentication, personalized history, and AI using the minimax algorithm. Features an interactive GUI, secure user management, and performance optimization. Tested using Qt Test.
- o Key Elements: C++, Minimax Algorithm, Secure Hashing, Qt, Qt Test, SQLite, Git, GitHub Actions.

Advanced Image Editor with Qt and OpenCV.

- Description: Built a C++ image editor with Qt and OpenCV, featuring cropping, resizing, filters (blur, grayscale, sharpen), and dark mode UI. Supported drag-and-drop image loading and real-time editing.
- o Key Elements: C++, OpenCV, Qt.

SFML Chess Game in C++.

- o Description: Chess game built with C++ and SFML, featuring a functional 8x8 board, piece movement, valid move highlighting, and an undo option. It showcases object-oriented programming and graphical rendering with SFML.
- o Key Elements: C++, SFML.

Concurrent Rust TCP Server with Test Suite Optimization.

- Description: Developed a multithreaded TCP server in Rust, transitioning from a buggy single-threaded implementation. Enhanced client handling with Protocol Buffers for structured communication. Optimized the test suite by resolving port conflicts using port isolation and serial execution strategies.
- o Key Elements: Rust, Multithreading, Protocol Buffers, Thread Safety, Non-blocking I/O.

■ FreeRTOS-Based Dual Microcontroller-Based Door Locker Security System.

- Description: Developed a door security system using two microcontrollers with FreeRTOS for task management.
 Designed to enhance access control through password authentication, I2C-based EEPROM storage, and automated door mechanisms.
- o Key Elements: ATMega32, I2C, USART, EEPROM, FreeRTOS, Semaphores, Queue, PIR sensor, H-bridge.

Advanced Digital Multimeter on PCB.

- Description: Developed a digital multimeter circuit capable of measuring voltage, current, and resistance. Voltage measurement range of -200V to 200V, current measurement range of 0.5 mA to 2A, and resistance measurement range of 0 to 5 Mega Ohm. Designed from scratch and performed on PCB.
- o Key Elements: ATMega32, PCB, GPIO, LCD, Keypad, ADC, Relays, MUX, DEMUX.

■ I2C-Integrated Control Unit.

- Description: Monitor temperature and control a motor. The project integrates multiple I2C devices, including a temperature sensor, RTC, external EEPROM, and a slave MCU.
- o Key Elements: PIC18F46K20, MCC (MPLAB Code Configurator), I2C, USART, RTC, EEPROM.

Maze-Solving Line-Follower Robot Car.

- o Description: Developed a maze-solving robot car that autonomously moves from the starting point to the endpoint and saving the path. Features a Bluetooth module for remote control via a mobile application.
- Key Elements: Arduino, DC Motors, H-Bridge, Bluetooth Module, IR Sensors.

COURSES

Advanced Embedded Diploma // Eng: Ahmed Abdel-Gafar // Dec 2024 – Current.

- o ARM Cortex-M4 Processor: Architecture, Programmer's Model, Debugging, and Memory Systems.
- Embedded Systems Development: Compilation Process, Linker Script, and Startup Code.
- o Device Driver Development: GPIO, RCC, SysTick Timer, Flash Memory Interface, and NVIC.
- o Bootloaders: Flash Bootloader Design, Implementation, and Testing.
- o Automotive Protocols: LIN and CAN Protocols.
- o AUTOSAR Fundamentals: Layered Architecture, Modular Programming, and Data Abstraction.
- o MISRA C Standards: Compliance and Implementation Rules.

■ Digital Design and Verification Diploma // Eng: Kareem Waseem // Jan 2025 - Current.

- o Solid understanding of Digital/RTL Design, including Verilog and SystemVerilog for synthesis and simulation.
- Proficient in using QuestaSim for basic simulation and developing verification plans, functional coverage models, and SystemVerilog assertions.
- Knowledge in Static Timing Analysis (STA), clock domain crossing techniques, low power design, and formal verification techniques.
- Familiar with FPGA design flow, including Vivado design flow, IP catalog, debug cores, and FPGA-based prototyping challenges.
- o Simulation-based verification using UVM, UVM structures, sequences, configuration, and emulators.

SOME/IP Workshop // BULLET - Eng/Hazem // OCT 2024 - OCT 2024.

 Gained hands-on experience in SOME/IP protocol through a practical workshop. Implemented sample clientserver communication as a basis for networked embedded systems, understanding service-oriented middleware for automotive and IoT applications.

Linux Fundamentals // IEEE ASU // Aug 2024 – Sep 2024.

- o Linux Basics: Learned file management, shell scripting, and user permissions.
- o System Operations: Gained skills in process control, package handling, and filesystem management.
- Networking & SSH: Developed expertise in Linux networking, SSH, and web server setup.

■ Embedded PIC Diploma // Eng: Ahmed Abdel-Gafar // Jul 2024 - Sep 2024.

- o Basic Concepts of Embedded Systems C Programming Embedded Tools.
- o PIC Micro-controllers Interfacing (Implement all the drivers) C For Embedded Applications (Embedded C).
- o Communication protocols (USART SPI I2C).

Embedded AVR Diploma // Eng: Mohammed Tarek // Jun 2024 – Oct 2024.

o Basic Concepts of Embedded Systems - C Programming - Embedded Tools - Real Time OS(RTOS).

- o Data Structures (Linked-List, Stack and Queue) Software Engineering HW Labs.
- o AVR Micro-controllers Interfacing (Implement all the drivers) C For Embedded Applications (Embedded C).

EXTRACURRICULAR ACTIVICITES

- Aug & Sep 2022: First place in Robotics competition with my team in both projects at Beta Academy (Smart Garage) & (Robot Car Line Follower & Maze Solver).
- Aug 2022 Jun 2023: Chemistry Teaching Assistant.
- May 2023: Fifth place at TCCD competition with my team in math project.
- Nasa Hackathon 2023: 2-days Hackathon, we created a website for scientific research community.
- ECPC Contestant 2022 & 2023.