SALAH-ELDIN HASSEN

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EDUCATION

• Cairo University Faculty of Engineering, Department of Electronics and Electrical Communication Engineering (CUFE EECE).

WORK EXPERIENCE

- Robotics & Embedded Instructor // Beta Academy // Seasonal // Jan 2023 Present.
- Promoted from Technical Support to Lead Instructor for Arduino and AVR embedded systems, instructing 600+ students in programming and hardware integration with consistently positive feedback.
- Coding Al Trainer // Outlier // Freelancing // Sep 2024 Dec 2024.
- Trained and optimized AI models for coding tasks through iterative evaluation, scenario-based testing, and targeted training frameworks to enhance code generation accuracy and algorithmic proficiency.

SKILLS

• Software: C / C++ - OOP - MATLAB - Assembly - Rust - Data Structures - Algorithms - Python - Automation -

Scripting - Linux - Fedora - Kali Nethunter - Al tools - Qt - Git & Git-Hub - Latex.

• Digital: HDL languages (VHDL, Verilog, System Verilog) - TCL - FPGA Xilnix - Linting.

■ Embedded: Atmega16/32 (AVR) - PIC18F2XK20/4XK20 (PIC) - STM32 - ARM Cortex-M - Embedded C -

FreeRTOS - I2C - USART - SPI - SOMEIP.

• Web: HTML5 - CSS3 - JavaScript - Bootstrap - ¡Query - Laravel - SQL.

• Tools: Visual Studio - Eclipse - Cube IDE - MPLAB Code Configurator - MATLAB - Proteus - Cadence -

Multisim - Questa/Modelsim - Vivado - Arduino IDE - QT Creator - DataGrip - Altium.

PROJECTS

Concurrent Rust TCP Server with Test Suite Optimization

- Developed a multithreaded TCP server in Rust, transitioning from a buggy single-threaded implementation. Improved client handling using Protocol Buffers for structured communication. Optimized the test suite by resolving port conflicts through port isolation and serial execution strategies.
- Key Elements: Rust, Multithreading, Protocol Buffers, Thread Safety, Non-blocking I/O.

Advanced Tic Tac Toe Game

- Developed a C++ Tic Tac Toe game featuring user authentication, personalized game history, and Al-driven gameplay using the minimax algorithm. Implemented an interactive GUI with Qt, secure user management with hashing, and performance optimizations. Automated testing was conducted using Qt Test on Github Actions.
- Key Elements: C++, Minimax Algorithm, Secure Hashing, Qt, Qt Test, SQLite, Git, GitHub Actions.

Advanced Image Editor with Qt and OpenCV

- Built a C++ image editor using Qt and OpenCV, supporting cropping, resizing, and various filters (blur, grayscale, sharpen). Designed a dark mode UI with drag-and-drop image loading and real-time editing capabilities.
- · Key Elements: C++, OpenCV, Qt.

SPI Slave Interface

- Developed an SPI Slave Interface with optimized FSM and debug core integration, including simulation and constraints.
- **Key Elements:** Verilog, SPI, FSM Design, Simulation, Linting.

Spartan-6 DSP48A1

- Designed and tested a DSP48A1 digital signal processing block in Verilog with C++ test benches and simulations.
- Key Elements: Verilog, DSP48A1, C++ Simulation, Test Benches, Linting.

FreeRTOS-Based Dual Microcontroller Door Security System

• Designed a dual-microcontroller-based door security system with FreeRTOS, password authentication, and automated mechanisms. Utilized I2C EEPROM storage and motion detection for enhanced access control.

- Key Elements: ATMega32, I2C, USART, EEPROM, FreeRTOS, PIR sensor, H-bridge.
- Advanced Digital Multimeter on PCB
- Designed a PCB-based multimeter to measure voltage, current, and resistance, integrating an LCD, keypad, and ADC for signal processing.
- Key Elements: ATMega32, PCB, GPIO, LCD, Keypad, ADC, Relays, MUX, DEMUX.
- I2C-Integrated Control Unit
- Developed an I2C-based control unit for temperature monitoring and motor control, integrating RTC, EEPROM, and a slave MCU.
- Key Elements: PIC18F46K20, I2C, USART, RTC, EEPROM.
- Laravel Workshops System
 - Built a Laravel system for workshop scheduling, participant management, and attendance tracking.
 - Key Elements: Laravel, PHP, MySQL, Bootstrap, Git.

OTHER PROJECTS

- Multi-CV Generator Script Automated Multi-CV generation using Python for ATS-friendly resume formatting.
- Simulation & Linting Scripts Developed Python and batch scripts for running ModelSim simulations, waveform viewing (GTKWave), and linting Verilog files using Qverify.
- Maze-Solving Line-Follower Robot Car Arduino-based pathfinding robot.
- SFML Chess Game C++ chess game with an interactive GUI.

COURSES

- SOME/IP Workshop // BULLET Eng/Hazem // OCT 2024 OCT 2024.
 - Hands-on experience with the SOME/IP protocol through a practical workshop.
 - Implemented sample client-server communication for networked embedded systems.
 - Explored service-oriented middleware for automotive and IoT applications.
- Linux Fundamentals // IEEE ASU // Aug 2024 Sep 2024.
 - Learned Linux file management, shell scripting, and user permissions.
 - Gained skills in process control, package handling, and filesystem management.
 - Developed expertise in Linux networking, SSH, and web server setup.
- Digital Design Diploma // Eng: Kareem Waseem // Jan 2025 Mar 2025.
 - Studied Digital/RTL Design with Verilog and FPGA design flow.
 - Covered STA, CDC techniques, low-power design concepts, and Questa Lint-based analysis.
- Digital Verification Course // IEEE CUFE // Mar 2025 Current.
 - Training in UVM-based verification, functional coverage, and SystemVerilog assertions.
 - · Working with QuestaSim, formal verification, and FPGA debugging techniques.
- Advanced Embedded Diploma // Eng: Ahmed Abdel-Gafar // Dec 2024 Current.
 - Comprehensive training on ARM Cortex-M4, embedded development, and device drivers.
 - Bootloader implementation, automotive protocols (LIN, CAN), and AUTOSAR fundamentals.
- MISRA C compliance for secure embedded software development.
- Embedded PIC Diploma // Eng: Ahmed Abdel-Gafar // Jul 2024 Sep 2024.
 - Training on embedded systems, PIC microcontrollers, and Embedded C.
 - Implemented drivers and worked with USART, SPI, and I2C protocols.
- Embedded AVR Diploma // Eng: Mohammed Tarek // Jun 2024 Oct 2024.
- Training on embedded systems, RTOS, and AVR microcontroller interfacing.
- Implemented drivers, worked with Embedded C, and practiced data structures.
- Competitions & Activities: First place in Robotics Competition (2022), ECPC Contestant (2022, 2023), NASA Hackathon participant.