SALAH-ELDIN HASSEN

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SUMMARY

Dynamic and adaptable Software Engineer with extensive experience across embedded, digital, and web technologies. Proficient in C/C++ and Python, I excel at leveraging advanced AI tools to transform innovative ideas into robust, production-ready solutions. A fast learner and effective collaborator, I bring a creative, forward-thinking approach to solving complex technical challenges.

EDUCATION

 Cairo University Faculty of Engineering, Department of Electronics and Electrical Communication Engineering (CUFE EECE) // 2021 - 2026.

WORK EXPERIENCE

- Robotics & Embedded Instructor // Beta Academy // Seasonal // Jan 2023 Present.
 - Promoted from Technical Support to Lead Instructor for Arduino and AVR embedded systems, instructing 600+ students in programming and hardware integration with consistently positive feedback.
- Coding Al Trainer // Outlier // Freelancing // Nov 2024 Dec 2024.
 - Trained and optimized AI models for coding tasks through iterative evaluation, scenario-based testing, and targeted training frameworks to enhance code generation accuracy and algorithmic proficiency.
- Data Entry Clerk // Covo Connect // Full time // Jun 2023 Jul 2023.
 - Entering banking data from photos to text, improving touch-typing skills.

SKILLS

• Software: C / C++ - OOP - MATLAB - Assembly - Rust - Data Structures - Algorithms - Python - Automation

- Scripting - Kali Nethunter - Ubuntu - Debian - Al tools - Qt - Git & Git-Hub - Latex.

■ Embedded: Atmega16/32 (AVR) - PIC18F2XK20/4XK20 (PIC) - STM32 - ARM Cortex-M - Embedded C -

FreeRTOS - I2C - USART - SPI - SOMEIP.

Digital: HDL languages (VHDL, Verilog, System Verilog).

• Web: HTML5 - CSS3 - JavaScript - Bootstrap - jQuery - Laravel - SQL.

PROJECTS

- Concurrent Rust TCP Server with Test Suite Optimization
 - **Description:** Developed a multithreaded TCP server in Rust with enhanced client handling and optimized testing.
 - Key Elements: Rust, Multithreading, Protocol Buffers, Thread Safety, Non-blocking I/O
- SFML Chess Game in C++
 - **Description:** Built a chess game using C++ and SFML featuring valid move highlighting and an undo option.
 - Key Elements: C++, SFML
- FreeRTOS-Based Dual Microcontroller Door Locker
 - **Description**: Developed a door security system using two microcontrollers with FreeRTOS, featuring password authentication and I2C EEPROM storage.
 - Key Elements: ATMega32, I2C, USART, EEPROM, FreeRTOS
- Advanced Digital Multimeter on PCB
 - **Description:** Developed a PCB-based digital multimeter capable of measuring voltage, current, and resistance with specified ranges.
 - Key Elements: ATMega32, PCB, GPIO, LCD, ADC
- Laravel Workshops System
 - **Description**: Developed a Laravel-based system to manage workshop sessions, including scheduling, registration, and attendance tracking.
 - Key Elements: Laravel, PHP, MySQL, Bootstrap, Git

COURSES

- SOME/IP Workshop
 - **Description**: Workshop covering SOME/IP protocol with hands-on client-server communication in networked embedded systems.
- Advanced Embedded Diploma
 - **Description:** Diploma covering ARM Cortex-M4 architecture, embedded system development, device drivers, bootloaders, and automotive protocols.

Digital Design and Verification Diploma

• **Description**: Diploma focusing on digital/RTL design, Verilog/SystemVerilog, FPGA design, and verification techniques.

Linux Fundamentals

• **Description:** Course covering Linux basics, file management, shell scripting, process control, and web server setup.