SALAH-ELDIN HASSEN

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SUMMARY

Dynamic and adaptable Software Engineer with extensive experience across embedded, digital, and web technologies. Proficient in C/C++ and Python, I excel at leveraging advanced AI tools to transform innovative ideas into robust, production-ready solutions. A fast learner and effective collaborator, I bring a creative, forward-thinking approach to solving complex technical challenges.

EDUCATION

- Cairo University Faculty of Engineering, Department of Electronics and Electrical Communication Engineering (CUFE EECE) // 2021 - 2026.

WORK EXPERIENCE

- Robotics & Embedded Instructor // Beta Academy // Seasonal // Jan 2023 Present.
 - Promoted from Technical Support to Lead Instructor for Arduino and AVR embedded systems, instructing 600+ students in programming and hardware integration with consistently positive feedback.
- Coding Al Trainer // Outlier // Freelancing // Nov 2024 Dec 2024.
- Trained and optimized AI models for coding tasks through iterative evaluation, scenario-based testing, and targeted training frameworks to enhance code generation accuracy and algorithmic proficiency.
- Data Entry Clerk // Covo Connect // Full time // Jun 2023 Jul 2023.
 - Entering banking data from photos to text, improving touch-typing skills.

SKILLS

• Software: C / C++ - OOP - MATLAB - Assembly - Rust - Data Structures - Algorithms - Python - Automation -

Scripting - Kali Nethunter - Ubuntu - Debian - Al tools - Qt - Git & Git-Hub - Latex.

■ Embedded: Atmega16/32 (AVR) - PIC18F2XK20/4XK20 (PIC) - STM32 - ARM Cortex-M - Embedded C -

FreeRTOS - I2C - USART - SPI - SOMEIP.

• Digital: HDL languages (VHDL, Verilog, System Verilog). - FPGA Xilnix - Linting

• Web: HTML5 - CSS3 - JavaScript - Bootstrap - ¡Query - Laravel - SQL.

■ Tools: Visual Studio - Eclipse - Cube IDE - MPLAB Code Configurator - MATLAB - Proteus - Cadence -

Multisim - Questa/Modelsim - Vivado - Arduino IDE - QT Creator - DataGrip - Altium

PROJECTS

- FreeRTOS-Based Dual Microcontroller Door Security System
 - Developed a door security system using two microcontrollers with FreeRTOS for efficient task management, Implemented password authentication, I2C-based EEPROM storage, and automated door mechanisms to enhance access control. Integrated PIR sensors for motion detection and an H-bridge for motor control.
 - Key Elements: ATMega32, I2C, USART, EEPROM, FreeRTOS, Semaphores, Queue, PIR sensor, H-bridge.
- Advanced Digital Multimeter on PCB
- Developed a digital multimeter capable of measuring voltage (-200V to 200V), current (0.5mA to 2A), and resistance (0Ω to $5M\Omega$). Designed the circuit from scratch and implemented it on a custom PCB. Integrated an LCD and keypad for user input, with ADC, relays, MUX, and DEMUX for signal processing.
- Key Elements: ATMega32, PCB, GPIO, LCD, Keypad, ADC, Relays, MUX, DEMUX.
- I2C-Integrated Control Unit
- Designed a control unit to monitor temperature and control a motor using multiple I2C devices, including a temperature sensor, RTC, external EEPROM, and a slave MCU. Developed firmware using MCC for seamless I2C communication.
- Key Elements: PIC18F46K20, MCC (MPLAB Code Configurator), I2C, USART, RTC, EEPROM.
- Concurrent Rust TCP Server with Test Suite Optimization
 - Developed a multithreaded TCP server in Rust, transitioning from a buggy single-threaded implementation. Improved client handling using Protocol Buffers for structured communication. Optimized the test suite by resolving port conflicts through port isolation and serial execution strategies.
 - Key Elements: Rust, Multithreading, Protocol Buffers, Thread Safety, Non-blocking I/O.
- Advanced Tic Tac Toe Game
 - Developed a C++ Tic Tac Toe game featuring user authentication, personalized game history, and Al-driven gameplay using the minimax algorithm. Implemented an interactive GUI with Qt, secure user management with hashing, and performance optimizations. Automated testing was conducted using Qt Test on Github Actions.
 - Key Elements: C++, Minimax Algorithm, Secure Hashing, Qt, Qt Test, SQLite, Git, GitHub Actions.

Advanced Image Editor with Qt and OpenCV

- Built a C++ image editor using Qt and OpenCV, supporting cropping, resizing, and various filters (blur, grayscale, sharpen). Designed a dark mode UI with drag-and-drop image loading and real-time editing capabilities.
- Key Elements: C++, OpenCV, Qt.
- SPI Slave Interface
- Designed and implemented an SPI Slave Interface with two variations: an optimized FSM-based version and a required design integrating a debug core. The project includes Verilog design files, test benches, simulation results, lint reports, and constraints.
- Key Elements: Vivado, Questasim, Verilog, SPI, Single-Port RAM, Constraints, Linting.
- Spartan-6 DSP48A1

COLIDORO

- Developed a DSP48A1 block, a crucial component in digital signal processing. Designed in Verilog and tested using C++ (Created golden modle) and Verilog test benches. The project includes simulation results, lint reports, and automation scripts for verification.
- Key Elements: Verilog, DSP48A1, Digital Signal Processing, C++ Simulation, Test Benches, Linting.
- Laravel Workshops System

Description:

- Developed a Laravel-based system for managing workshop sessions, enabling creation, scheduling, participant registration, and attendance tracking. Implemented a responsive UI with Bootstrap and ensured data integrity with MySQL.
- Key Elements: Laravel, PHP, MySQL, Bootstrap, Git.

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