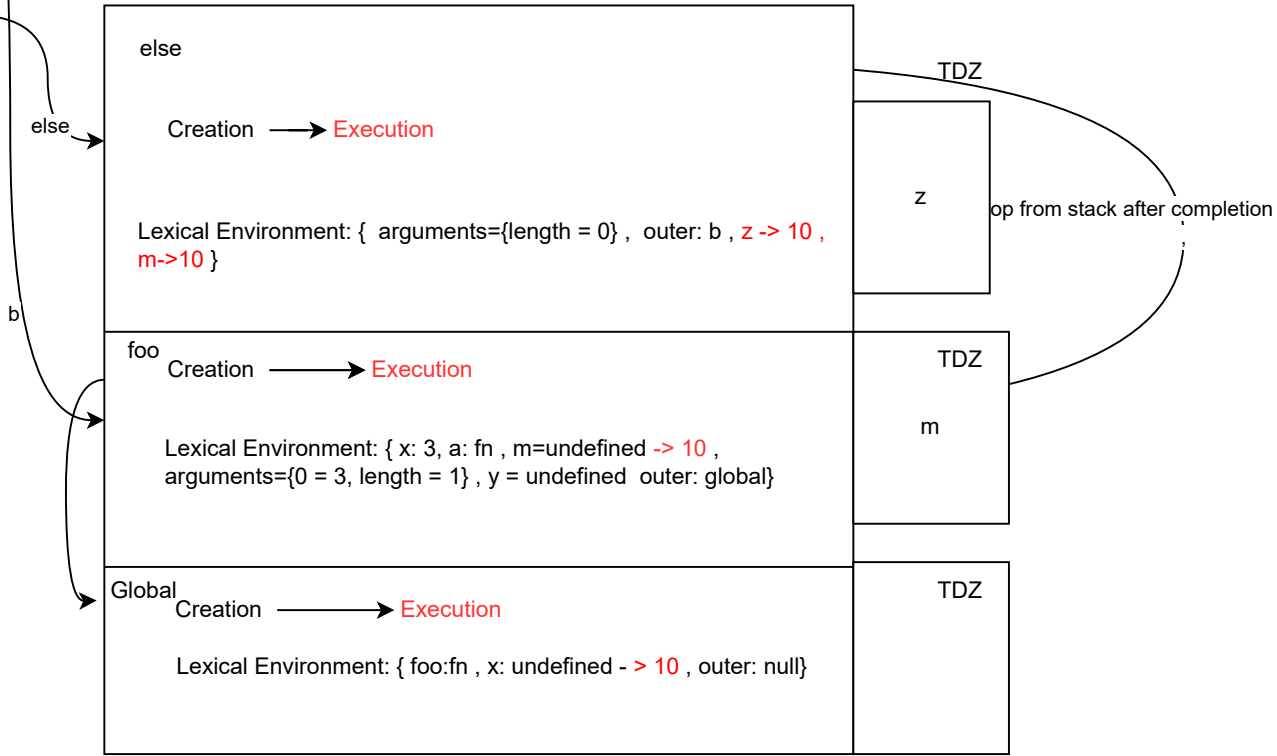


```
function foo(x) {  
  let m;  
  console.log(x, y);  
  if (x > 5) {  
    var y = 5;  
    m = x + y;  
  } else {  
    let z = 10;  
    m = z;  
  }  
  x = m;  
  console.log(x, y);  
}  
  
var x = 10;  
foo(3);  
console.log(x);
```



Console	
3	Undefined
10	
Undefined	10