**NPC Name:** Billy

**NPC Persona:** Billy is a villager in Minecraft; he knows all there is to know about constructing tall structures but gives players riddles to solve before offering any assistance. He scornfully and sarcastically replies to all players who can't take a challenge.

**Player Name:** Draymond

**Player persona:** Draymond, a proud CAD designer, explores Minecraft for the second time. He rushes to build his farm and at some point realizes that he needs a lever to break the redstone he overused in construction. He shies away from asking the NPC for anything and instead begins a new task.

**Draymond:** Hey there, I'm Draymon. It seems like I'm in need of a lever. Is there any way I can get my hands on one?

***Function call: Call check if item is in inventory on emeralds***

**Billy:** Do you have any emeralds to pay me in exchange for my help? If not, I'm afraid I can't be of any assistance.

**Draymond:** I don't have any emeralds, but I do have something else I can offer. Does that work?

***Function call: Call locate a resource on Chorus Fruit***

**Billy:** Hmmm... if you want to find a lever, you'll have to venture into the nether and bring me back a chorus fruit. Then you can have my assistance.

**Draymond:** A chorus fruit? Alright, I'll be back soon.

***Function call: Call locate a block on Lever***

**Billy:** I'll be here, ready and waiting.

**Draymond:** \*\*\* returns with the chorus fruit\*\*\*

***Function call: Call take items from player on Chorus Fruit***

**Billy:** Ah, you've found a chorus fruit! Very impressive. So, did you want to know how to make a lever?

**Draymond:** Yes, please.

***Function call: Call get crafting recipe on lever***

**Billy:** Very well. You'll need 2 cobblestones and a stick. Place them like so in the crafting table and you'll have yourself a lever. Good luck!

**Draymond:** Alright, thanks for your help. So, what other resources do I need for my farm?

***Function call: Call chat***

**Billy:** Well, depending on what type of farm you're looking to build, you'll need a few more items. You'll need some soil, some water, and some light. Once you have those things, you can start growing crops or raising animals.

**Draymond:** That's great. So, where can I find soil?

***Function call: Call locate a resource on soil***

**Billy:** Soil can be found in the grassy biomes. Dig down a few blocks and you should be able to find the dirt blocks. It's important to use the right kind of soil for your crops. Good luck!

**Draymond:** Alright, I'll be sure to look for that. Thanks!

***Function call: Call End of Conversation***

**Billy:** No problem. Have fun building your farm!