

# D & A of Algorithms (CS2009)

Date: Sep 22 2025

Course Instructor(s)

Dr. MB, Dr. SK, Dr. MB, Dr. MAQ, AA, UH, SK

## Sessional-I Exam

Total Time (Hrs): 1

Total Marks: 15

Total Questions: 3

Roll No.

Section

Student Signature

*6+2+2*

Instructions: Answer in the space provided. Do not attach rough sheets with this exam.

CLO 2: Analyze the time and space complexity of different algorithms by using standard asymptotic notations for recursive and non-recursive algorithms.

Question 1: [2+ 2 + 3 = 7 Marks]

$$\approx 2^n + 5 + 2^{n+4} + 2^{4n+2}$$

$$(a) f(n) = 30*2^n + 15*4^n + 3*16^n$$

Which of the following statements are true about  $f(N)$

- i.  $f(n) = O(4^{2n})$
- ii.  $f(n) = O(8^{n+2})$
- iii.  $f(n) = O(4^{n+4})$
- iv.  $f(n) = O(2^{4n})$

(iv), (i)

$$(i) 4^{2n} \approx 2^{4n+2}$$

$$(iv) 2^{4n} \approx 2^{4n+2}$$

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These are True

(b) Derive a recurrence relation for the running time  $T(n)$  of Mystery. Do not solve the recurrence.

FUNCTION Mystery(A[1..n]):

IF  $n \leq 1$ : -  $O(1)$   
Return 0 -  $O(1)$

$$T(n) = 2T(\frac{n}{3}) + O(1)$$

$m = \text{floor}(n/3) - O(1)$   
 $L = A[1..m] - O(1)$   
 $R = A[m+1..n] - O(1)$

$$T(n) = \frac{2}{3}T(n/3) + T(2n/3) + O(n^2)$$

leftResult = Mystery(L) -  $T(n/3)$   
rightResult = Mystery(R) -  $T(2n/3)$

2

cross = 0 -  $O(1)$

for i from 1 TO m: -  $\frac{N}{3}$   
for j from 1 TO n - m: -  $\frac{2N}{3}$

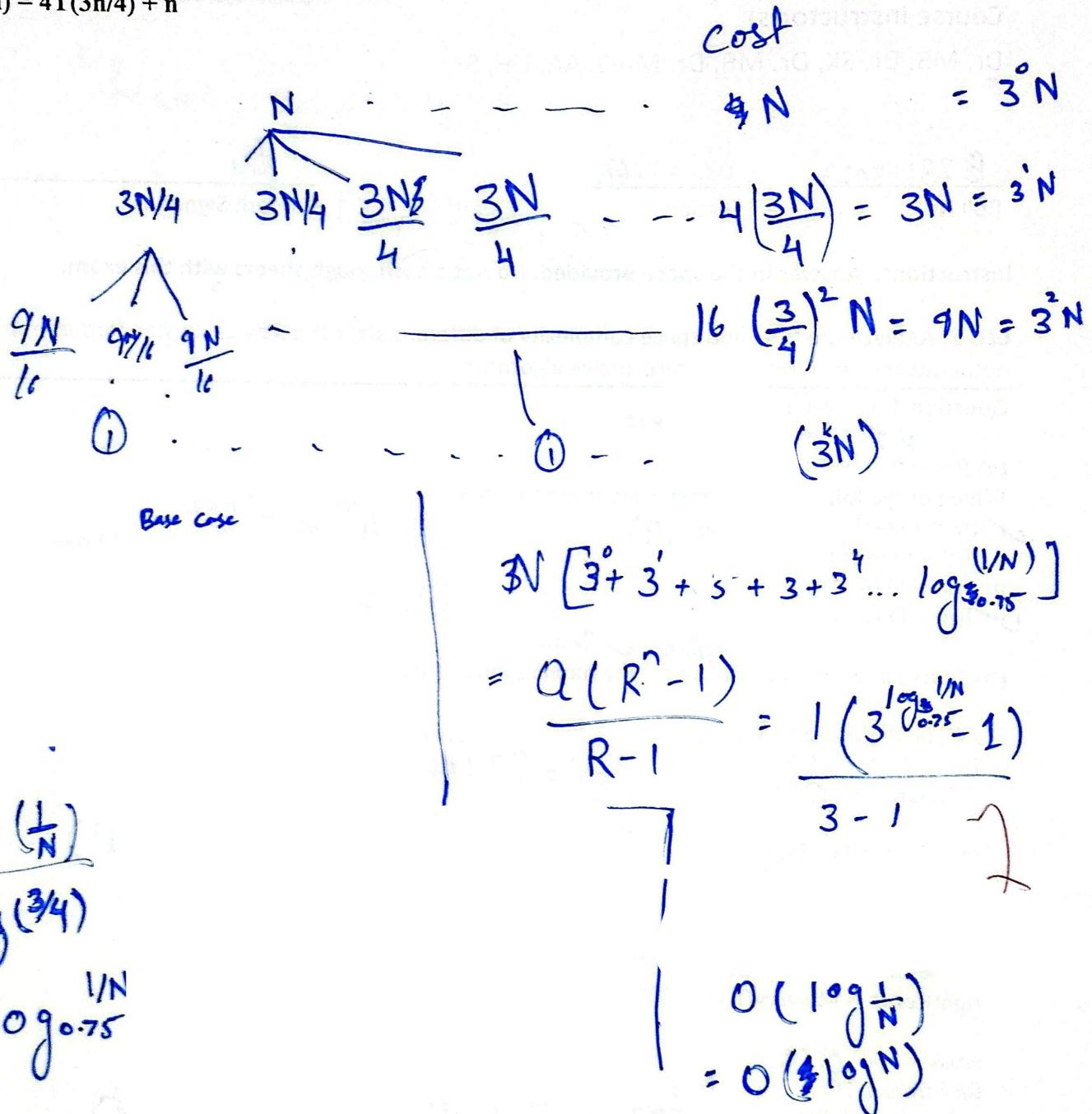
$O(n) - \text{If } (L[i] + R[j]) \text{ MOD } 7 == 0:$   
cross += 1 -  $O(1)$

$$\frac{N}{3} \times \frac{2N}{3} = \frac{2N^2}{9} \approx O(n^2)$$

Retrun leftResult + rightResult + cross -  $O(1)$

(c) Apply the recursion tree technique to solve the given recurrence and state the asymptotic time complexity of the solution.

$$T(n) = 4T(3n/4) + n$$



**CLO #1:** Design algorithms using different algorithms design techniques i.e. Brute Force, Divide and Conquer, Dynamic Programming, Greedy Algorithms and apply them to solve problems in the domain of the program

**Question 2: [2 Marks]** Quick Sort's efficiency depends heavily on how the pivot is chosen. Describe a specific input and pivot-selection strategy that causes Quick Sort to run in  $\Theta(n^2)$  time.

when the input is already sorted and pivot =  $n/2$  where  $n$  is size of inputs.

2

**Question 3: [2+4 = 6 Marks]** Recall the problem of finding the number of inversions. We are given a sequence of  $n$  numbers  $a_1, \dots, a_n$ , which we assume are all distinct, and we define an inversion to be a pair  $i < j$  such that  $a_i > a_j$ . We motivated the problem of counting inversions as a good measure of the sortedness of an array. However, one might feel that this measure is too sensitive. Let's call a pair a significant inversion if  $i < j$  and  $a_i > 2a_j$ .

- (a) Give an  $O(n^2)$  algorithm to count the number of significant inversions between two orderings. [2 Marks]

```

for (int i=0; i<n-1; i++)
{
    for (int j=i+1; j<n; j++)
    {
        if (A[i]>2A[j])
            count++;
    }
}
return count;

```

- (b) Give an  $O(n \log n)$  algorithm to count the number of significant inversions between two orderings.[4 Marks]