

Information Security

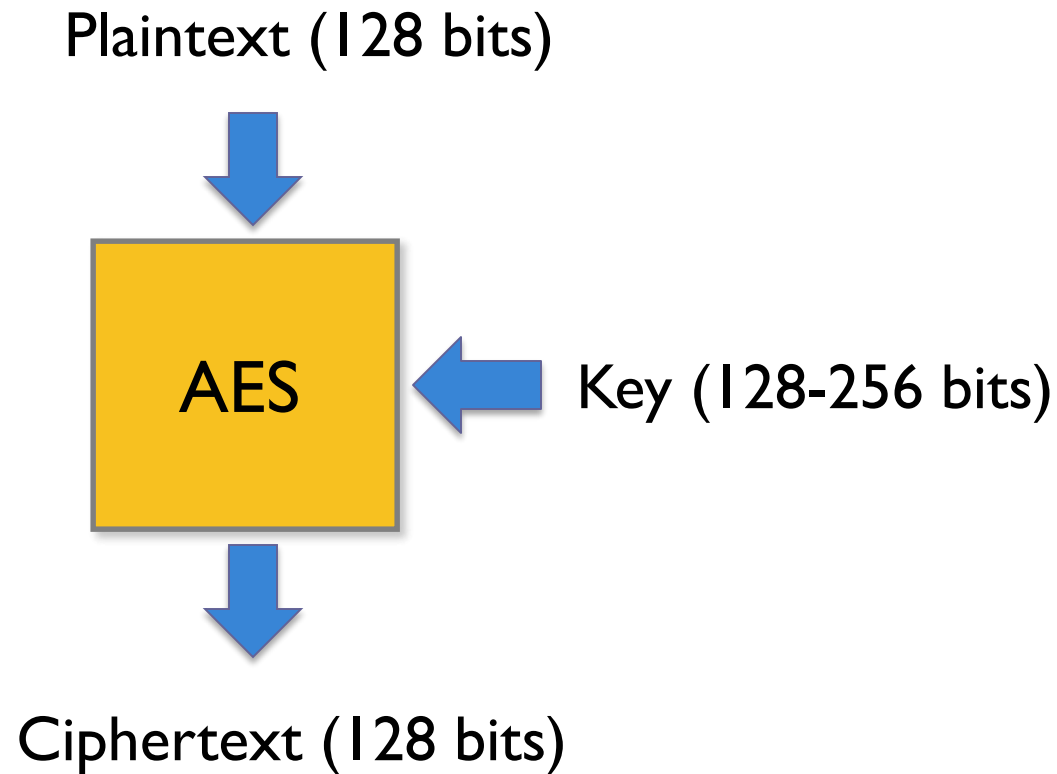
CS 3002

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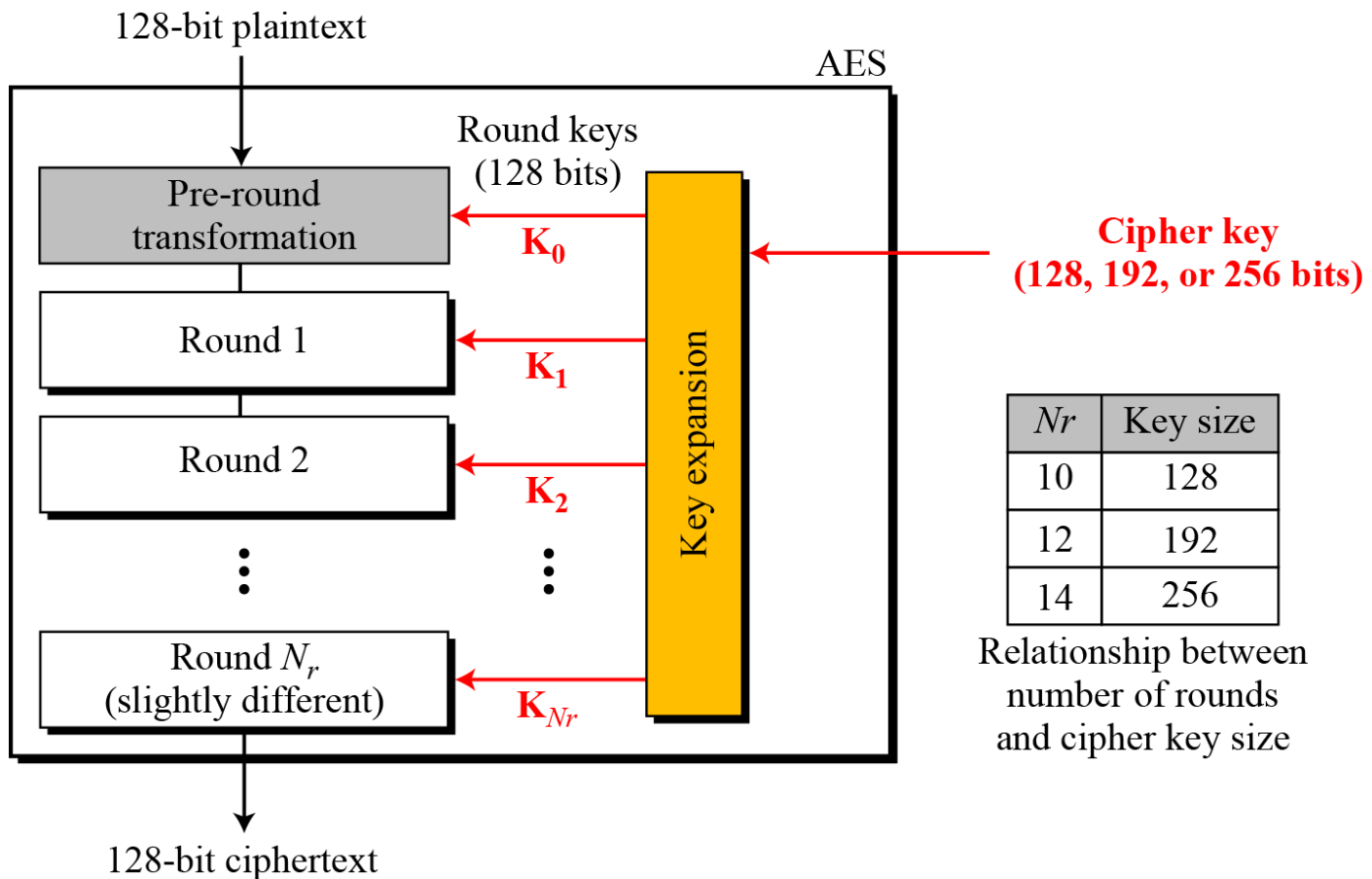
The AES Cipher - Rijndael

- **An iterative rather than Feistel cipher**
 - **processes data as block of 4 columns of 4 bytes (128 bits)**
 - **operates on entire data block in every round**
- **Rijndael design has**
 - **128/192/256 bit keys, 128 bits data**
 - **resistance against known attacks**
 - **speed and code compactness on many CPUs**

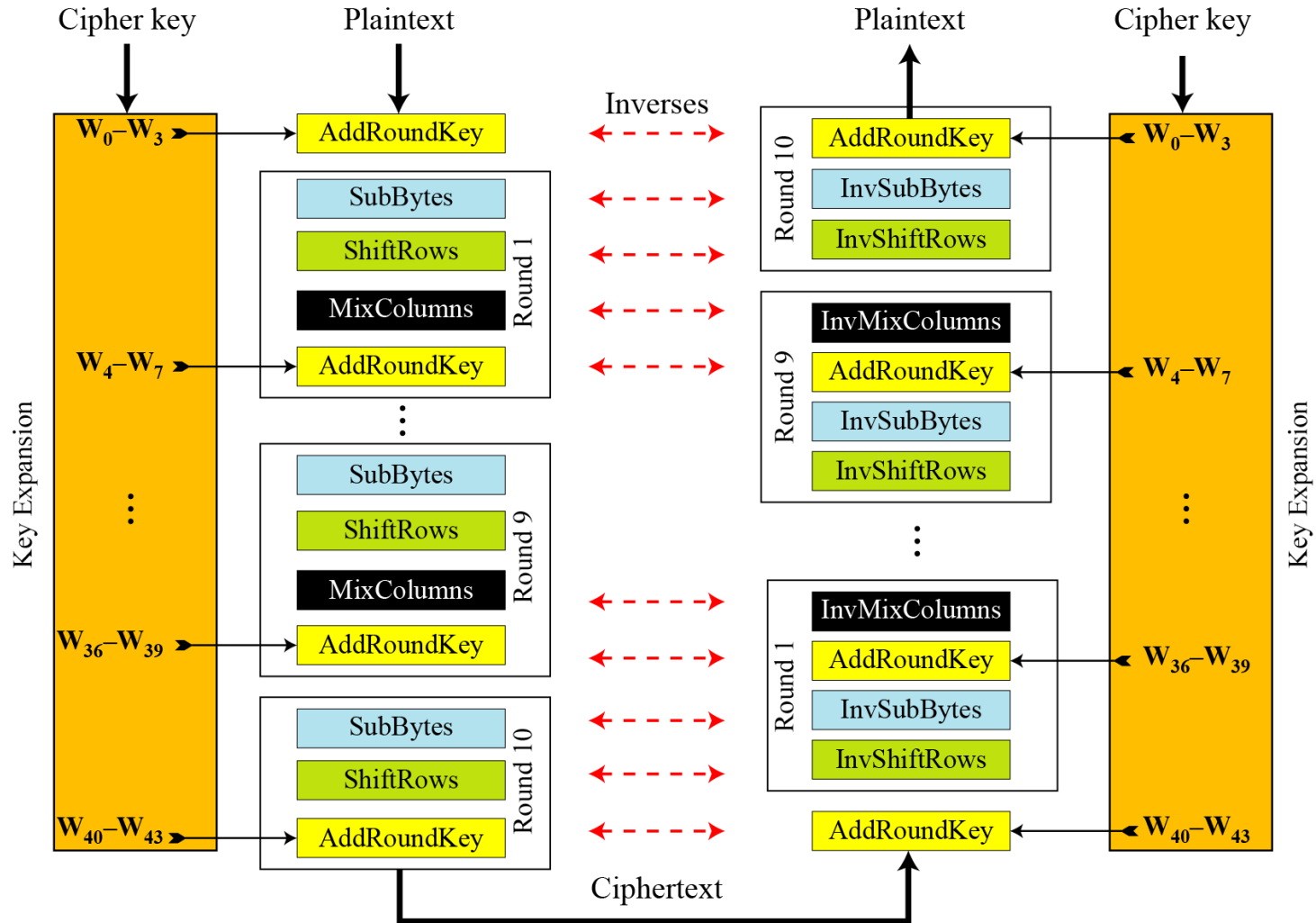
AES Conceptual Scheme



Multiple rounds

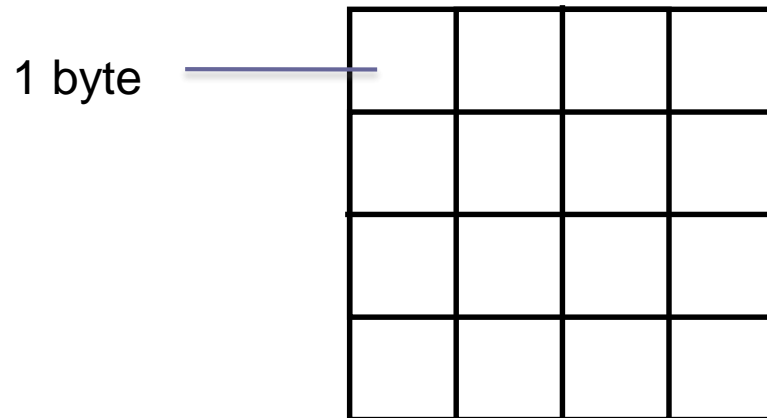


Overall Structure



Structure of 128-bit block

- Data block viewed as table of bytes
- Represented as 4 by 4 matrix of bytes.
- Key is expanded to array of 32 bits words



Data block represented as 'State'

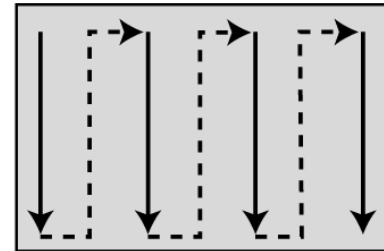


Block



(bytes)

$$\text{State} \begin{bmatrix} s_{0,0} = b_0 & s_{0,1} = b_4 & s_{0,2} = b_8 & s_{0,3} = b_{12} \\ s_{1,0} = b_1 & s_{1,1} = b_5 & s_{1,2} = b_9 & s_{1,3} = b_{13} \\ s_{2,0} = b_2 & s_{2,1} = b_6 & s_{2,2} = b_{10} & s_{2,3} = b_{14} \\ s_{3,0} = b_3 & s_{3,1} = b_7 & s_{3,2} = b_{11} & s_{3,3} = b_{15} \end{bmatrix}$$



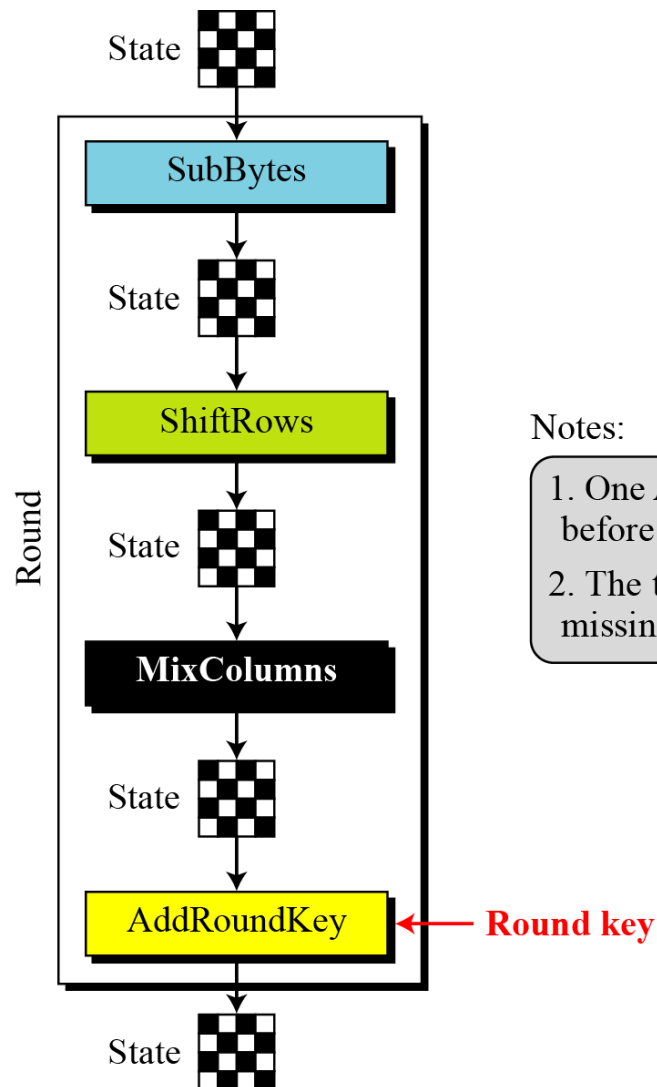
Example - changing plaintext to State

Text	A	E	S	U	S	E	S	A	M	A	T	R	I	X	Z	Z
------	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Hexadecimal	00	04	12	14	12	04	12	00	0C	00	13	11	08	23	19	19
-------------	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

$$\begin{bmatrix} 00 & 12 & 0C & 08 \\ 04 & 04 & 00 & 23 \\ 12 & 12 & 13 & 19 \\ 14 & 00 & 11 & 19 \end{bmatrix} \text{State}$$

Details of each round

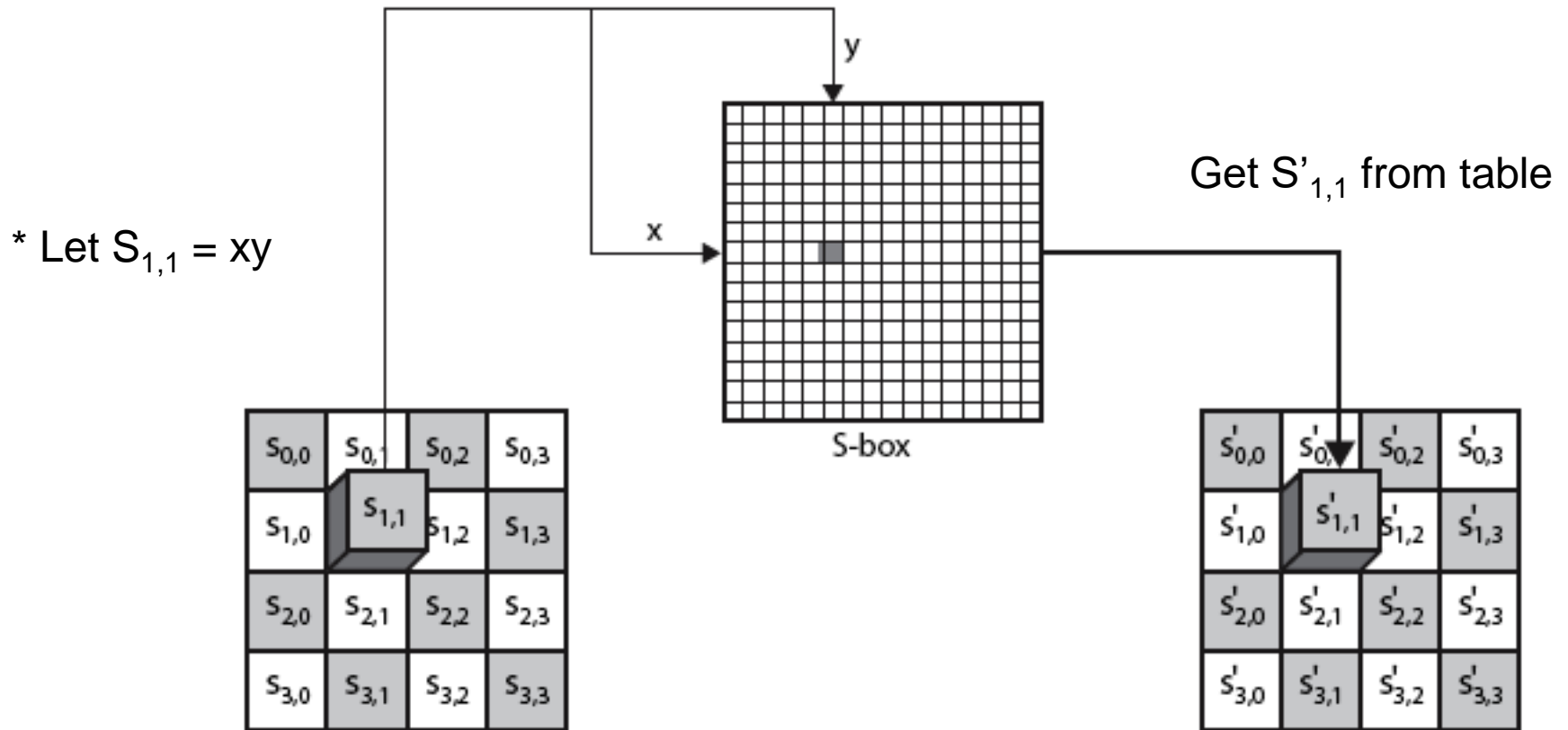


Notes:

1. One AddRoundKey is applied before the first round.
2. The third transformation is missing in the last round.

SubBytes Operation

The SubBytes operation involves 16 independent byte-to-byte transformations.



* Interpret a byte as two hexadecimal digits xy

SubBytes Table

		y															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
x	0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
	1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
	2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
	3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
	4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	B3	29	E3	2F	84
	5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
	6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8
	7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
	8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
	9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
	A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
	B	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
	C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
	D	70	3E	B5	66	48	03	F6	0E	61	35	57	B9	86	C1	1D	9E
	E	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
	F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	B0	54	BB	16

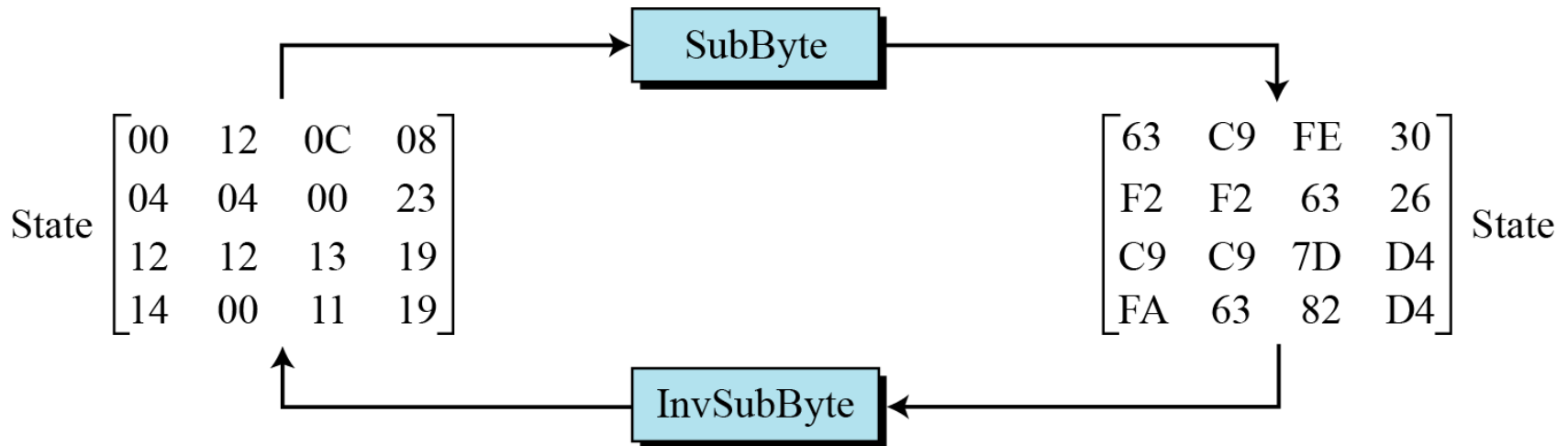
Implemented by table lookup

InvSubBytes Table

		y															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
x	0	52	09	6A	D5	30	36	A5	38	BF	40	A3	9E	81	F3	D7	FB
	1	7C	E3	39	82	9B	2F	FF	87	34	8E	43	44	C4	DE	E9	CB
	2	54	7B	94	32	A6	C2	23	3D	EE	4C	95	0B	42	FA	C3	4E
	3	08	2E	A1	66	28	D9	24	B2	76	5B	A2	49	6D	8B	D1	25
	4	72	F8	F6	64	86	68	98	16	D4	A4	5C	CC	5D	65	B6	92
	5	6C	70	48	50	FD	ED	B9	DA	5E	15	46	57	A7	8D	9D	84
	6	90	D8	AB	00	8C	BC	D3	0A	F7	E4	58	05	B8	B3	45	06
	7	D0	2C	1E	8F	CA	3F	0F	02	C1	AF	BD	03	01	13	8A	6B
	8	3A	91	11	41	4F	67	DC	EA	97	F2	CF	CE	F0	B4	E6	73
	9	96	AC	74	22	E7	AD	35	85	E2	F9	37	E8	1C	75	DF	6E
	A	47	F1	1A	71	1D	29	C5	89	6F	B7	62	0E	AA	18	BE	1B
	B	FC	56	3E	4B	C6	D2	79	20	9A	DB	C0	FE	78	CD	5A	F4
	C	1F	DD	A8	33	88	07	C7	31	B1	12	10	59	27	80	EC	5F
	D	60	51	7F	A9	19	B5	4A	0D	2D	E5	7A	9F	93	C9	9C	EF
	E	A0	E0	3B	4D	AE	2A	F5	B0	C8	EB	BB	3C	83	53	99	61
	F	17	2B	04	7E	BA	77	D6	26	E1	69	14	63	55	21	0C	7D

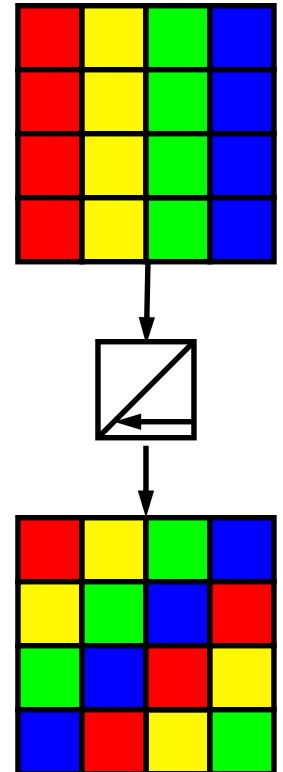
Sample SubByte Transformation

- The SubBytes and InvSubBytes transformations are inverses of each other.

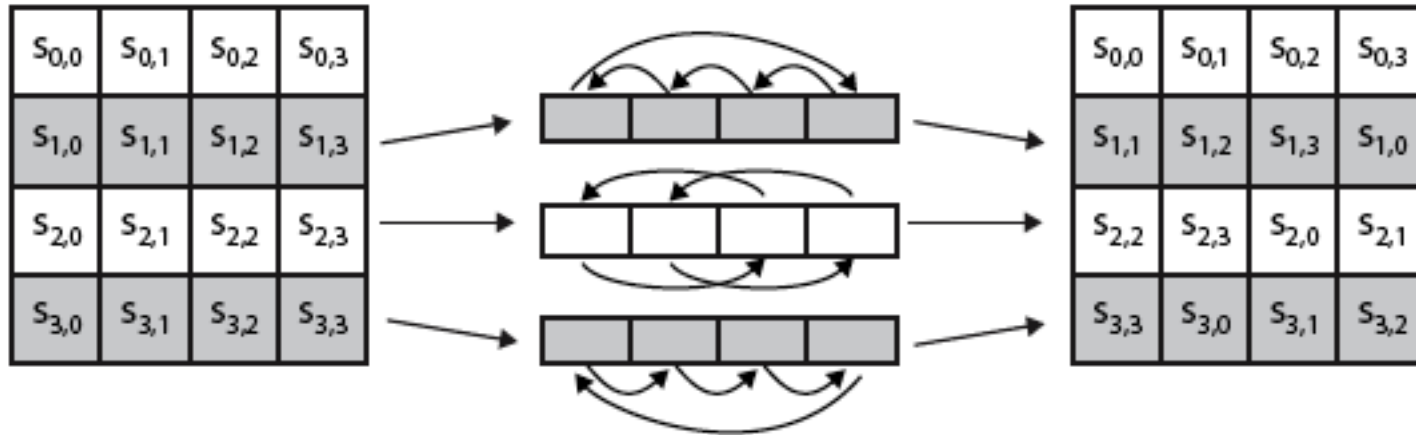


ShiftRows

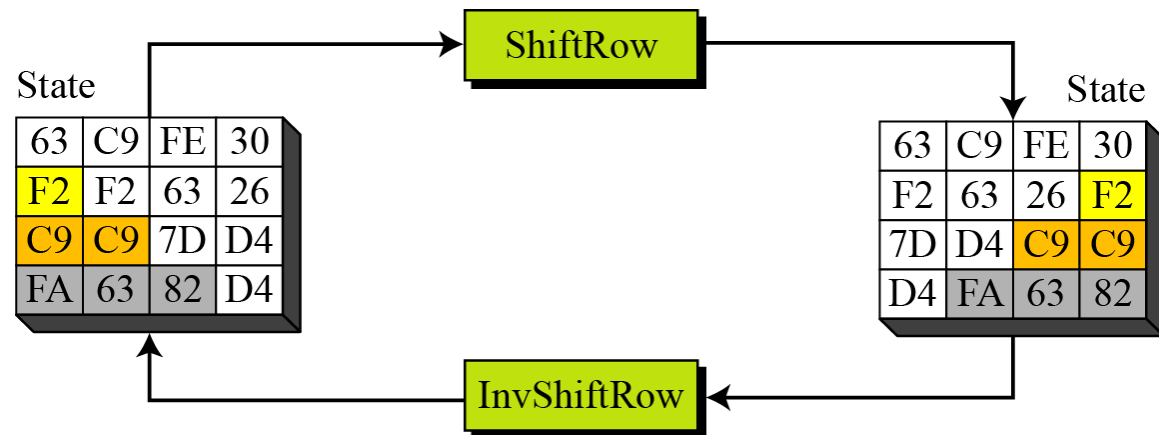
- **Shifting, which permutes the bytes.**
- **A circular byte shift in each row**
 - 1st row is unchanged
 - 2nd row does 1 byte circular shift to left
 - 3rd row does 2 byte circular shift to left
 - 4th row does 3 byte circular shift to left
- **In the encryption, the transformation is called ShiftRows**
- **In the decryption, the transformation is called InvShiftRows and the shifting is to the right**



ShiftRows Scheme



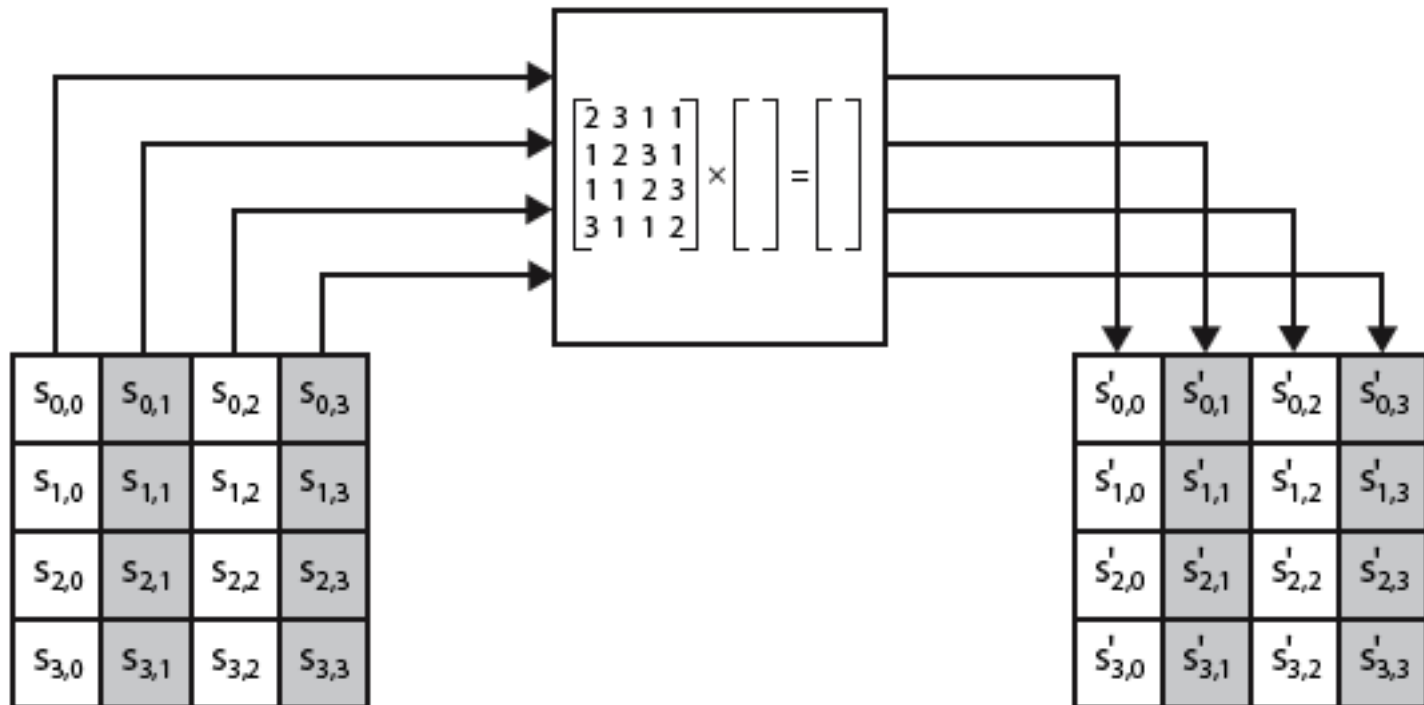
Example



MixColumns

- ShiftRows and MixColumns provide diffusion to the cipher
- In MixColumns, each column is processed separately
- Each byte is replaced by a value dependent on all 4 bytes in the column
- Effectively a matrix multiplication in finite field $\text{GF}(2^8)$ using prime polynomial $x^8+x^4+x^3+x+1$

MixColumns Scheme



The MixColumns transformation operates at the column level; it transforms each column of the state to a new column.

MixColumn and InvMixColumn

During decryption, inverse mixing matrix is used

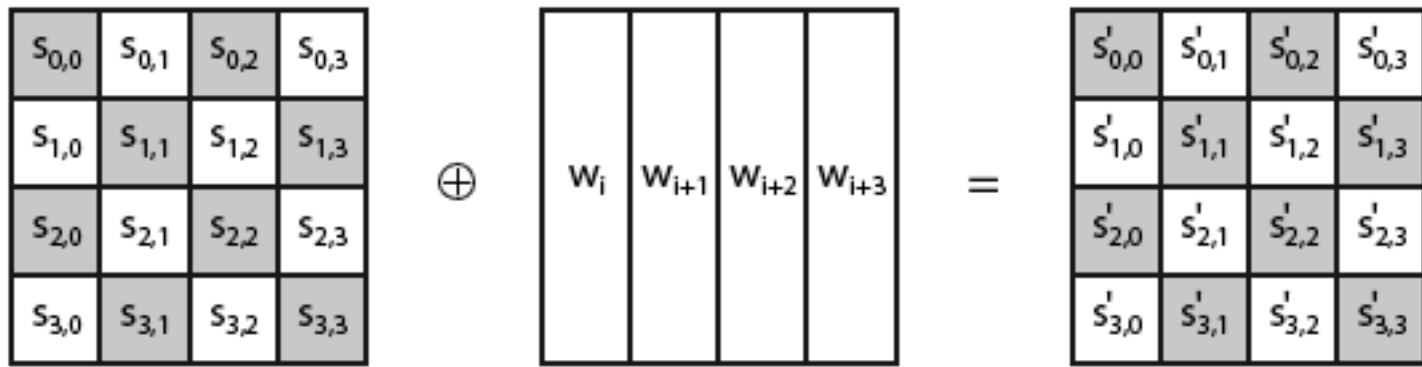
$$\begin{array}{ccc} \begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} & \xleftrightarrow{\text{Inverse}} & \begin{bmatrix} 0E & 0B & 0D & 09 \\ 09 & 0E & 0B & 0D \\ 0D & 09 & 0E & 0B \\ 0B & 0D & 09 & 0E \end{bmatrix} \\ C & & C^{-1} \end{array}$$

AddRoundKey

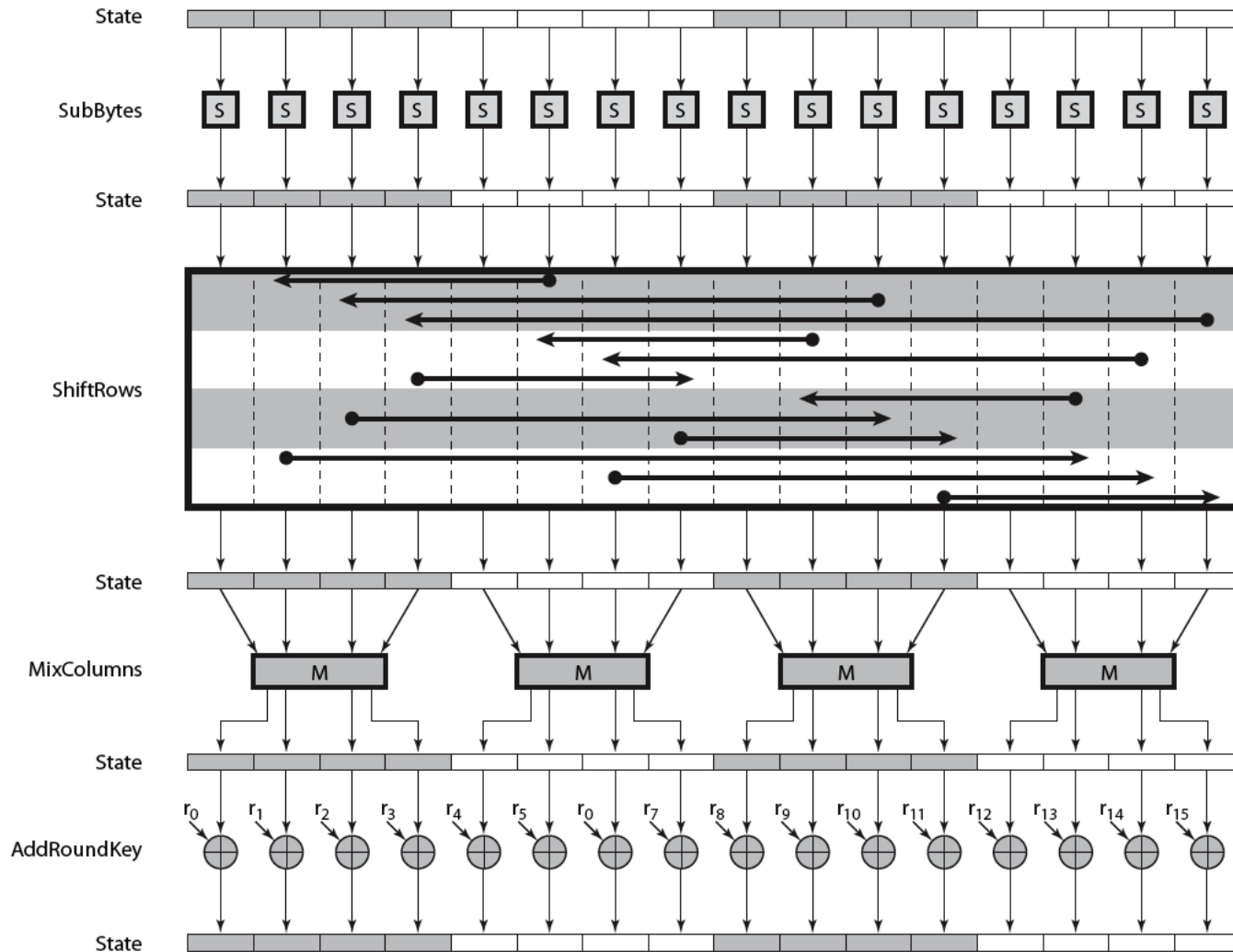
XOR state with 128-bits of the round key

- **AddRoundKey proceeds one column at a time.**
 - adds a round key word with each state column matrix
 - the operation is matrix addition
- **Inverse for decryption is identical**
 - since XOR is its own inverse, with same keys

AddRoundKey Scheme



AES Round



AES Key Scheduling (generating round keys)

- takes 128-bits (16-bytes) key and expands into array of 44 words (32-bit each)

<i>Round</i>	<i>Words</i>			
Pre-round	w_0	w_1	w_2	w_3
1	w_4	w_5	w_6	w_7
2	w_8	w_9	w_{10}	w_{11}
...	...			
N_r	w_{4N_r}	w_{4N_r+1}	w_{4N_r+2}	w_{4N_r+3}

AES Key Scheduling (generating round keys)

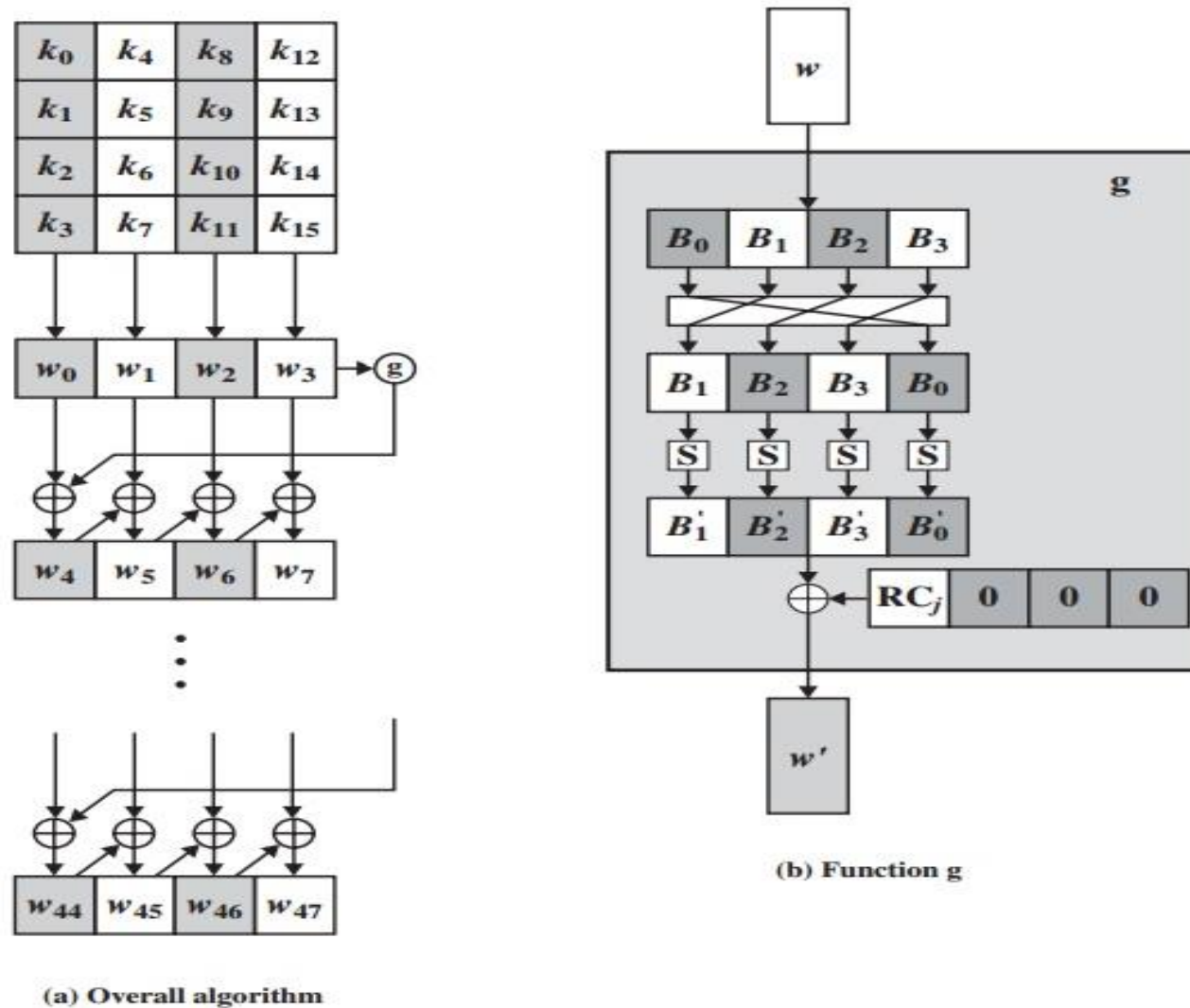


Figure 5.9 AES Key Expansion

AES Security

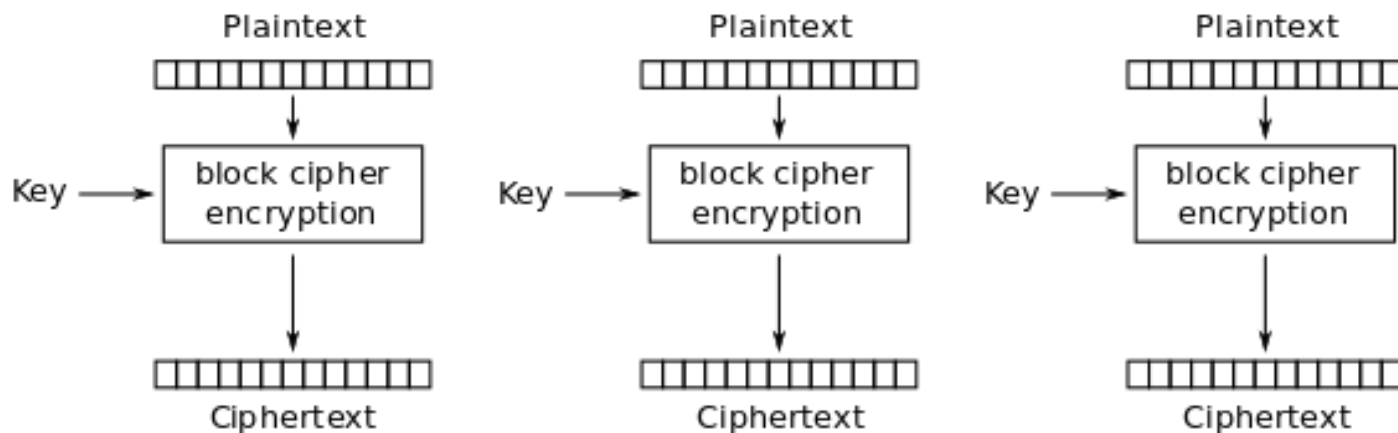
- **AES was designed after DES.**
 - Most of the known attacks on DES were already tested on AES.
- **Brute-Force Attack**
 - AES is definitely more secure than DES due to the larger-size key.
- **Statistical Attacks**
 - Numerous tests have failed to do statistical analysis of the ciphertext
- **Differential and Linear Attacks**
 - There are no differential and linear attacks on AES as yet.

Implementation Aspects

- **The algorithms used in AES are so simple that they can be easily implemented using cheap processors and a minimum amount of memory.**
- **Very efficient**
- **Implementation was a key factor in its selection as the AES cipher**
- **Several modern CPU architectures include AES instructions**

Block Cipher modes of operation

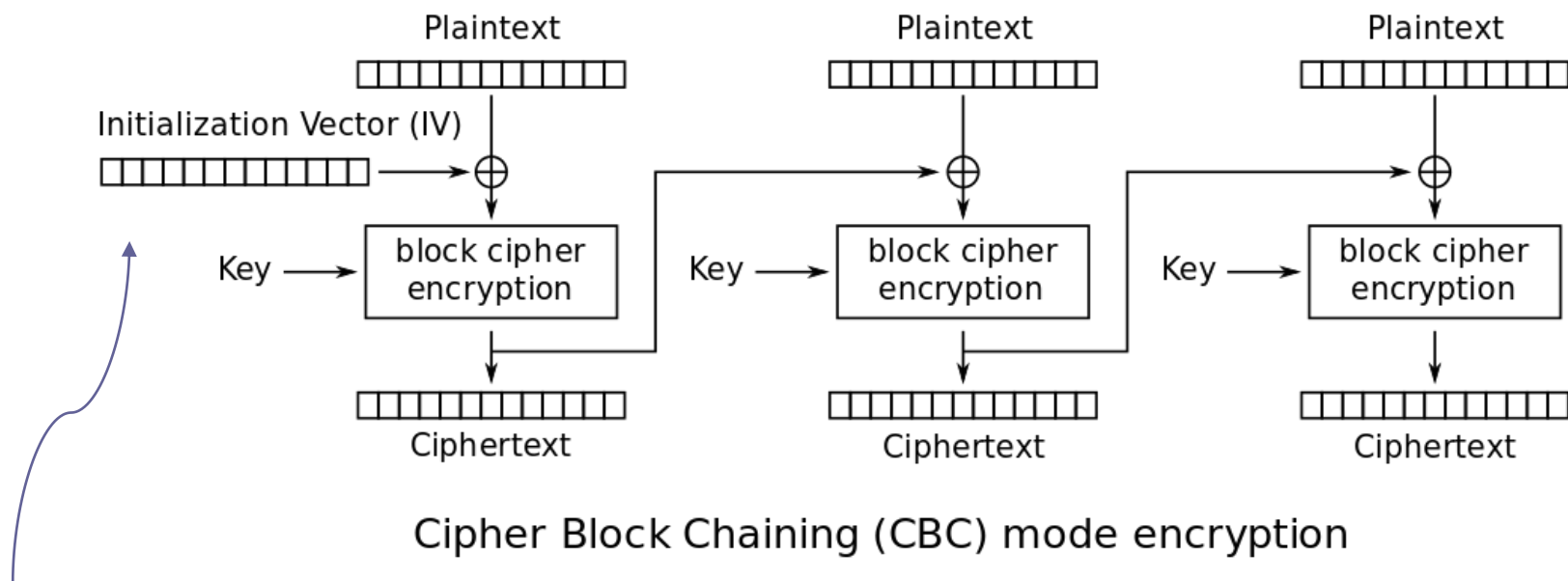
- Block ciphers operate only on small fixed size chunks like 64 bits (DES), 128 bits (AES) etc.
- To encrypt large data, one (lazy) option is to simply divide the whole data in blocks and encrypt them separately. This is called **Electronic Code Book (ECB)** mode with same key.



Electronic Codebook (ECB) mode encryption

Block Cipher modes of operation

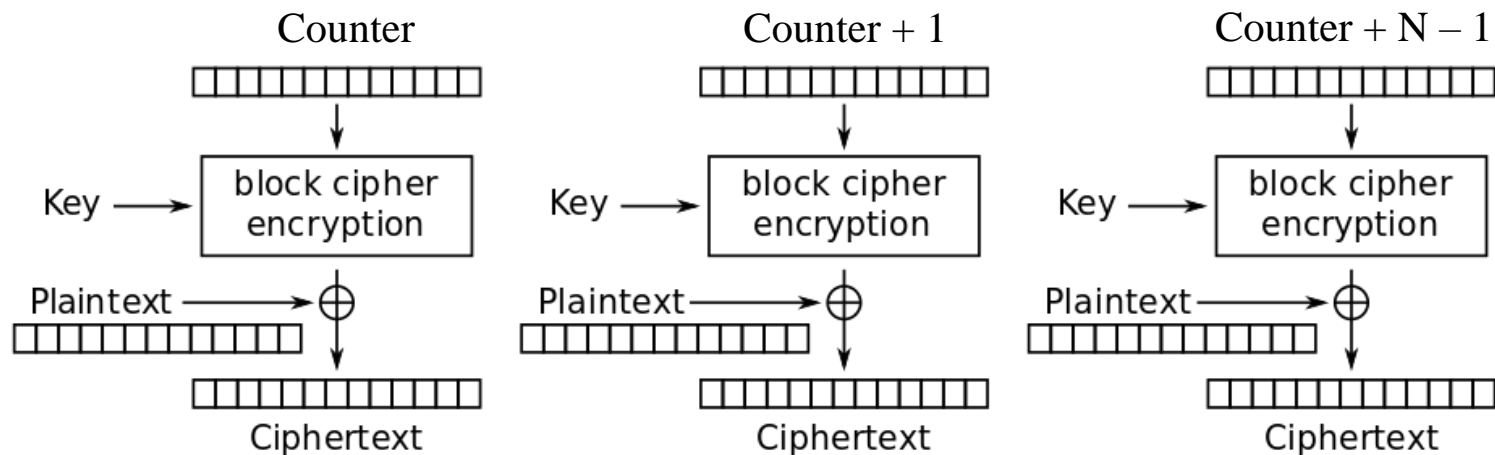
- More secure modes are available, such as **Cipher Block Chaining**
- Each ciphertext block depends on all plaintext blocks processed up to that point



Any fixed (non-secret) value
to start with

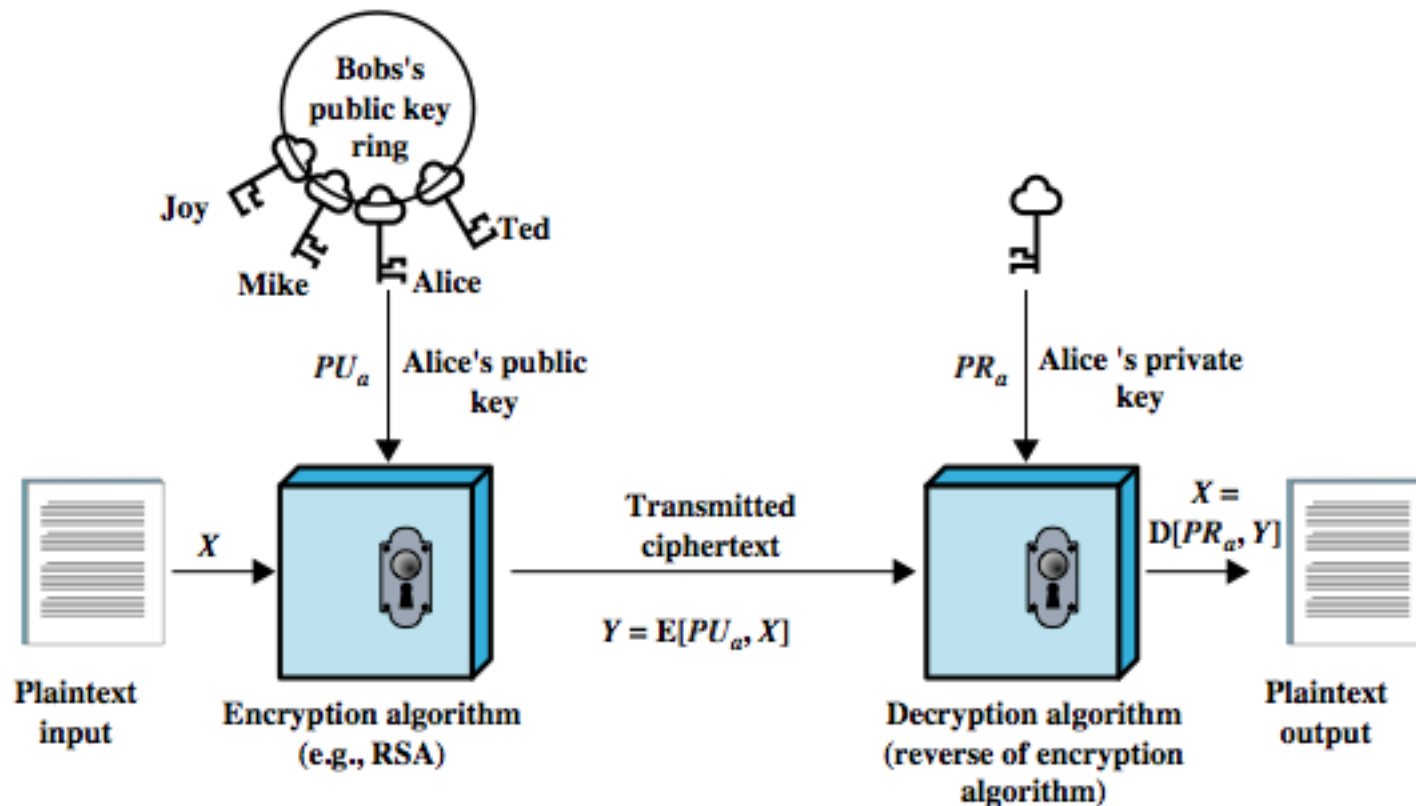
Block Cipher modes of operation

- Another one is **Counter mode**
- Start with any pre-defined counter value and then keep incrementing.
- Can encrypt blocks in parallel (unlike CBC mode)



Counter (CTR) mode encryption

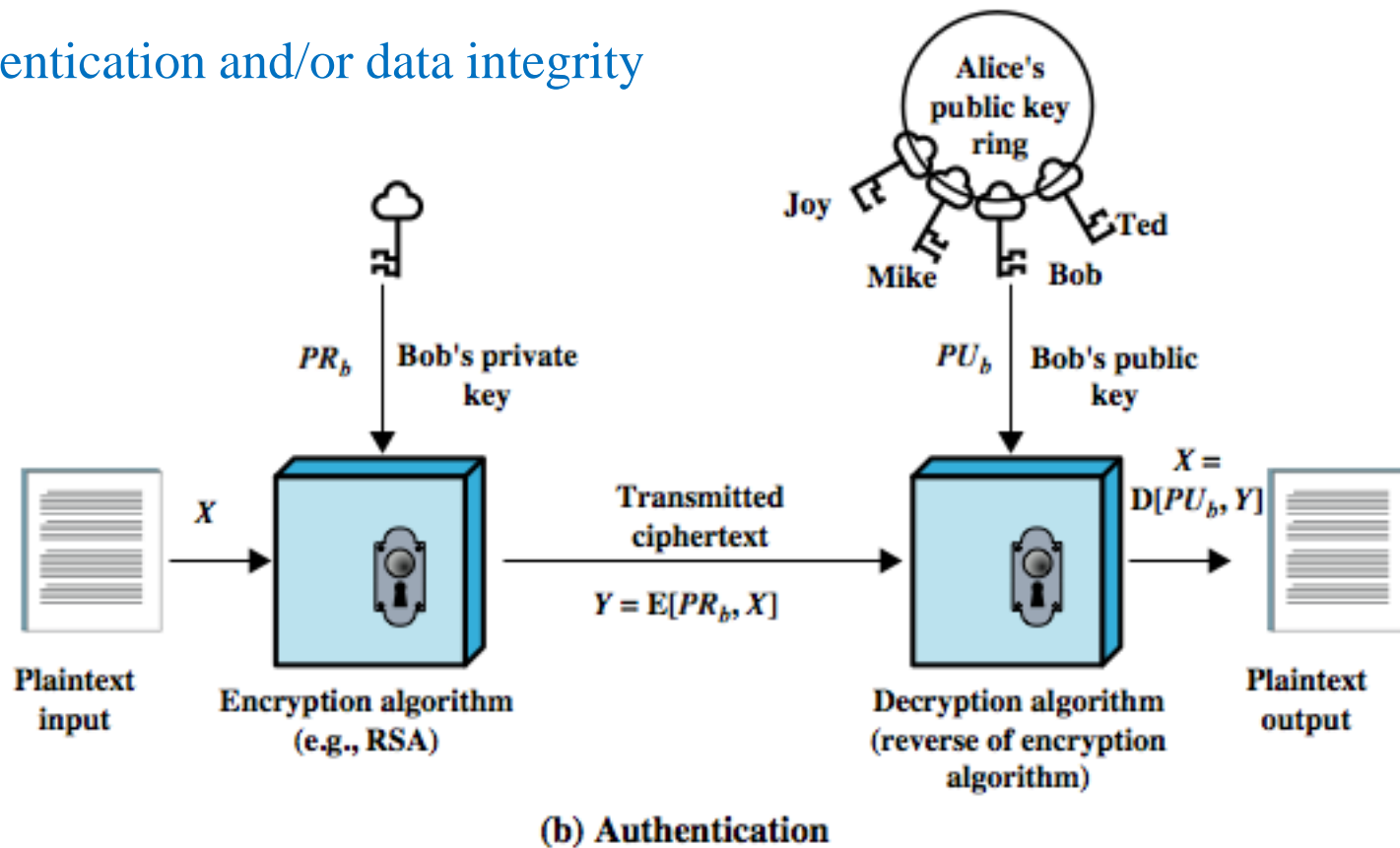
Public Key Encryption



(a) Confidentiality

Public Key Authentication

Authentication and/or data integrity



Public Key Requirements

- 1. computationally easy to create key pairs**
- 2. computationally easy for sender knowing public key to encrypt messages**
- 3. computationally easy for receiver knowing private key to decrypt ciphertext**
- 4. computationally infeasible for opponent to determine private key from public key**
- 5. computationally infeasible for opponent to otherwise recover original message**
- 6. useful if either key can be used for each role**

Public Key Algorithms

- **RSA (Rivest, Shamir, Adleman)**
 - developed in 1977
 - only widely accepted public-key encryption alg
 - given tech advances need 1024+ bit keys
- **Diffie-Hellman key exchange algorithm**
 - only allows exchange of a secret key
- **Digital Signature Standard (DSS)**
 - provides only a digital signature function with SHA-1
- **Elliptic curve cryptography (ECC)**
 - new, security like RSA, but with much smaller keys

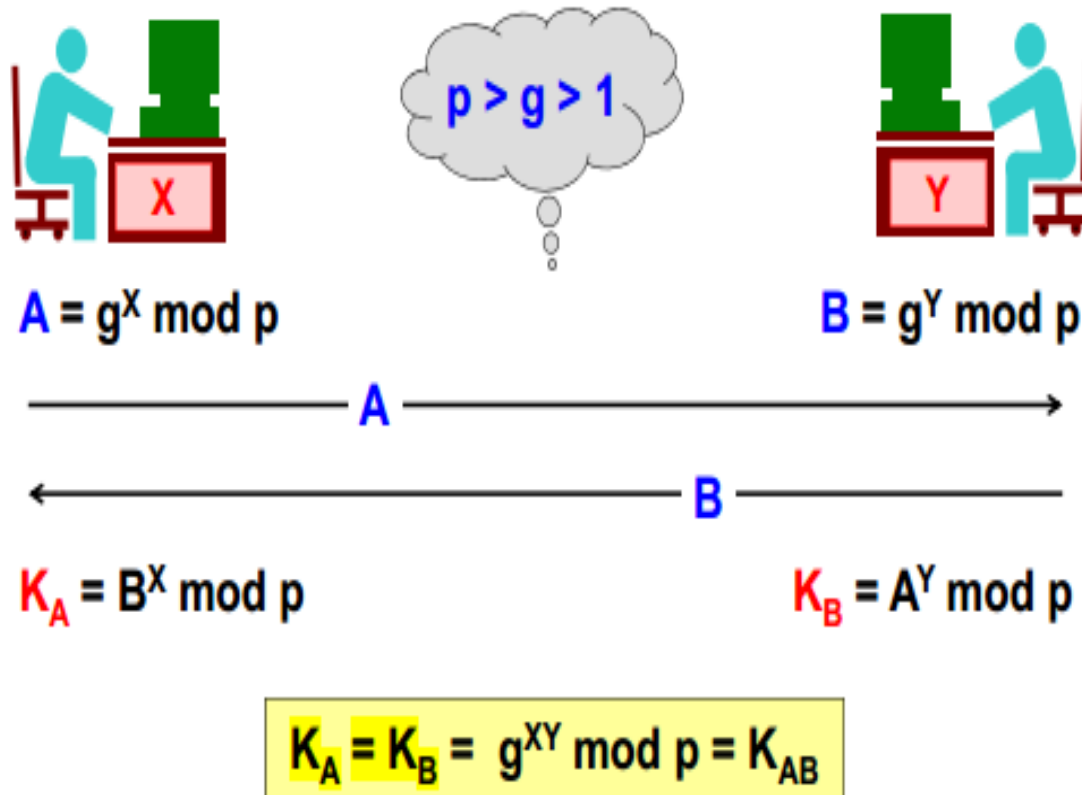
Diffie-Hellman

- First public key algorithm invented
- Published in 1976
- Specific method for securely exchanging cryptographic keys over a public channel
- Concept given by Ralph Merkle
- Named after Whitfield Diffie and Martin Hellman
- **Public key exchange algorithm**, **neither** encryption nor signature

Diffie-Hellman

- Uses modular arithmetic also called the clock arithmetic:
 - $g \bmod p$. where g is the generator and p is the prime modulus
 - $1 < g < p$
- g is a primitive root of p
- Consider two numbers g & p shared publically between A & B
- A computes $X = g^x \bmod p$ (x is the secret from Alice)
- B computes $Y = g^y \bmod p$ (y is the secret from Bob)
- A & B exchanged X & Y
- A computes $K_{AB} = Y^x \bmod p$ and B computes $K_{BA} = X^y \bmod p$
- $K_{AB} = K_{BA} = g^{xy} \bmod p$

Diffie-Hellman



Diffie-Hellman: example

- E.g: $g = 3, p = 353$
- Alice computes secret $\Rightarrow x = 97$
 $g^x \bmod p = 3^{97} \bmod 353 = 40$
- Bob computes secret $\Rightarrow y = 233$
 $g^y \bmod p = 3^{233} \bmod 353 = 248$
- Alice gets 248 from Bob \Rightarrow
- Alice computes $\Rightarrow 248^{97} \bmod 353 = 160$
- Bob gets 40 from Alice \Rightarrow
- Bob computes $\Rightarrow 40^{233} \bmod 353 = 160$