

Information Security

CS 3002

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Design of Security Architecture

- **Defenses in Depth,**
 - Implementation of security in layers, policy, training, technology.
 - Requires that organization establish sufficient security controls and safeguards so that an intruder faces multiple layers of controls
- **Security Perimeter**
 - Point at which an organization's security protection ends and outside world begins
 - Does not apply to internal attacks from employee threats or on-site physical threats

Key Technology Components

■ Firewall

- Device that selectively discriminates against information flowing in and out
- Specially configured computer
- Usually on parameter part of or just behind gateway router

■ Proxy Server

- Performs actions on behalf of another system
- Configured to look like a web server
- Assigned the domain name
- Retrieves and transmits data
- Cache server

Key Technology Components

- **DMZ**

- Buffer against outside attacks
- No mans land between computer and world
- Web servers often go here

- **IDS**

- **Intrusion Detection System**

- **Host based**

- Installed on machines they protect
- Monitor host machines

- **Network based**

- Look at patterns of network traffic
- Attempt to detect unusual activity
- Requires database of previous activity
- Uses “machine learning” techniques
- Can use information from similar networks

Security Architecture

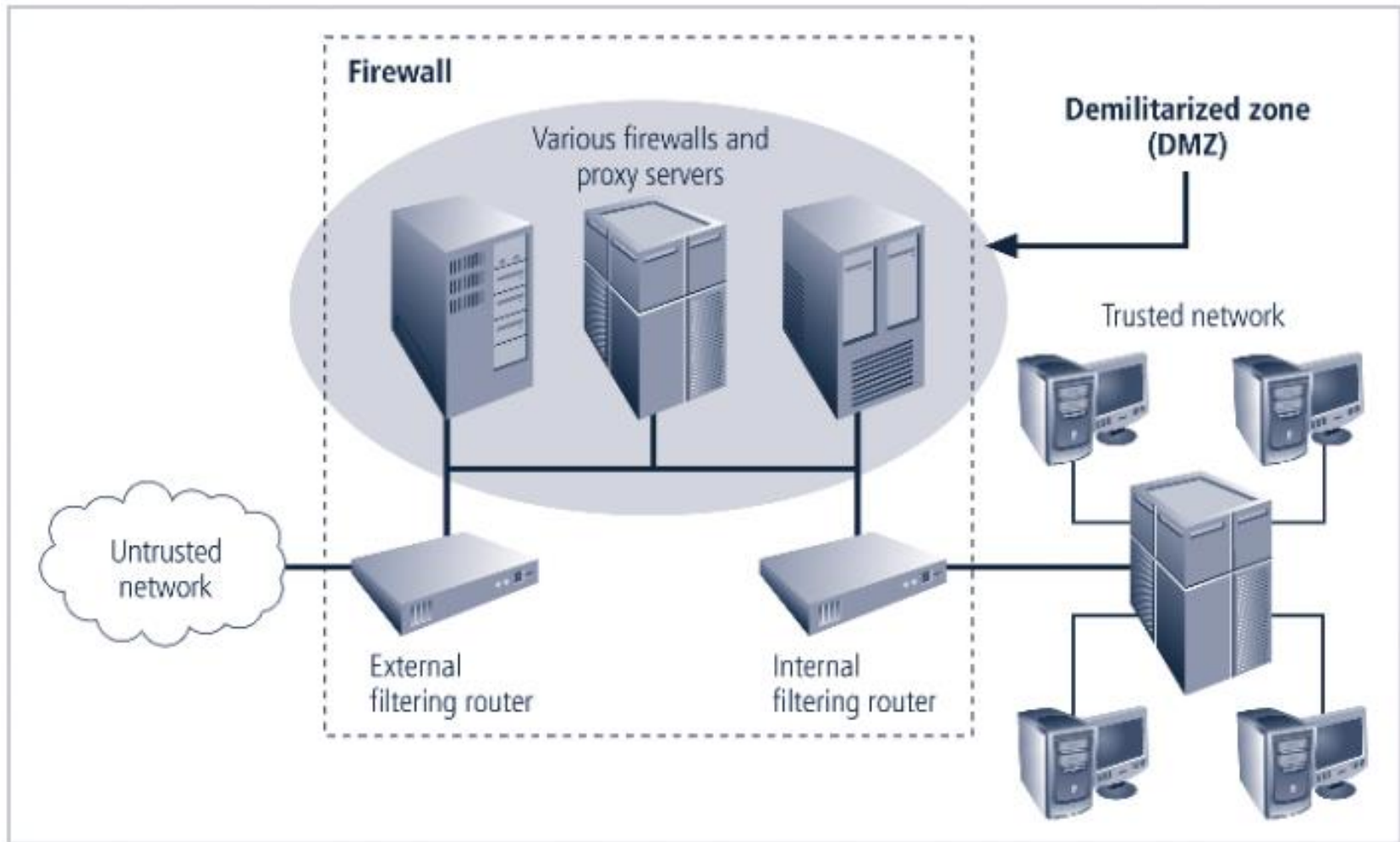


FIGURE 5-18 Firewalls, Proxy Servers, and DMZs

Secure Communication and Storage

- **Vulnerable components**
 - Channels
 - Processes (clients, servers)
- **Security properties:**
 - Authentication
 - Authorization
 - Confidentiality
 - Integrity
 - Availability

Types of cryptographic functions

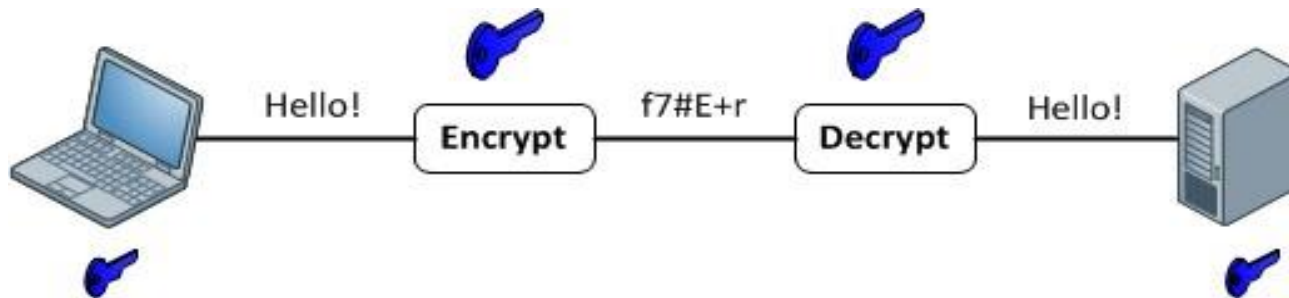
- **Secret/symmetric key cryptographic function**
 - Uses 1 key
 - Fast computation
- **Public/Asymmetric key cryptographic function**
 - Uses 2 keys
 - Slow computation
- **Hash functions**
 - Uses no keys
 - Very fast computation

Key terms

- **Plaintext**
 - Readable message or data that needs to be protected
- **Encryption Algorithm**
 - Algorithm to perform various substitutions and transformations on the plaintext
- **Secret key**
 - Used as input to the algorithm, transformations depend on the key
- **Ciphertext**
 - Scrambled message produced as output
- **Decryption Algorithm**
 - Produces the original plaintext

Symmetric/secret key encryption

- Also called conventional cryptography
- Sender and receiver must both know the secret key
- Uses techniques like confusion and diffusion to encrypt/decrypt data



Symmetric encryption uses

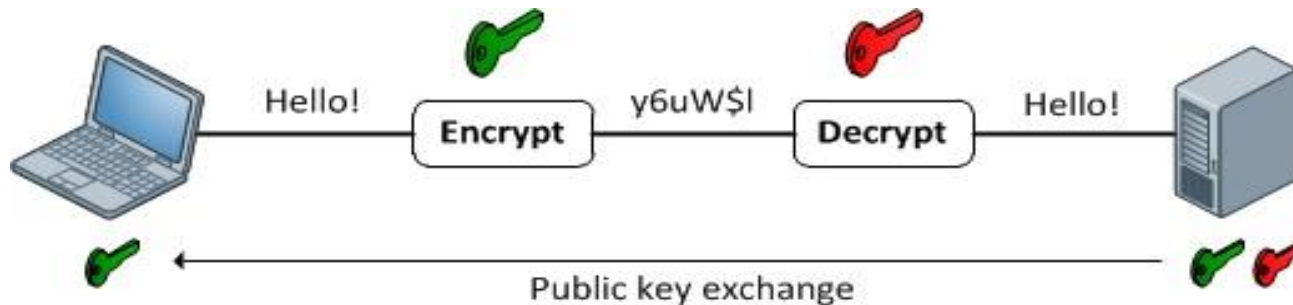
- **Transmitting over secure channel**
- **Secure storage on insecure media**
- **Authentication**
 - **Strong authentication: prove the knowledge of a secret without revealing it**
- **Integrity check**
 - **Checksum vs cryptographic checksum**
 - **Message Authentication Code (MAC)/MIC**

Problems with symmetric cryptography

- **No mechanism of sharing the key**
- **Impersonation problem**
 - If Alice and bob share a key. Imagine Trudy shares the same key with Alice for secure communication. Trudy may act as alicia and talk to bob.
- **Difficult key management**

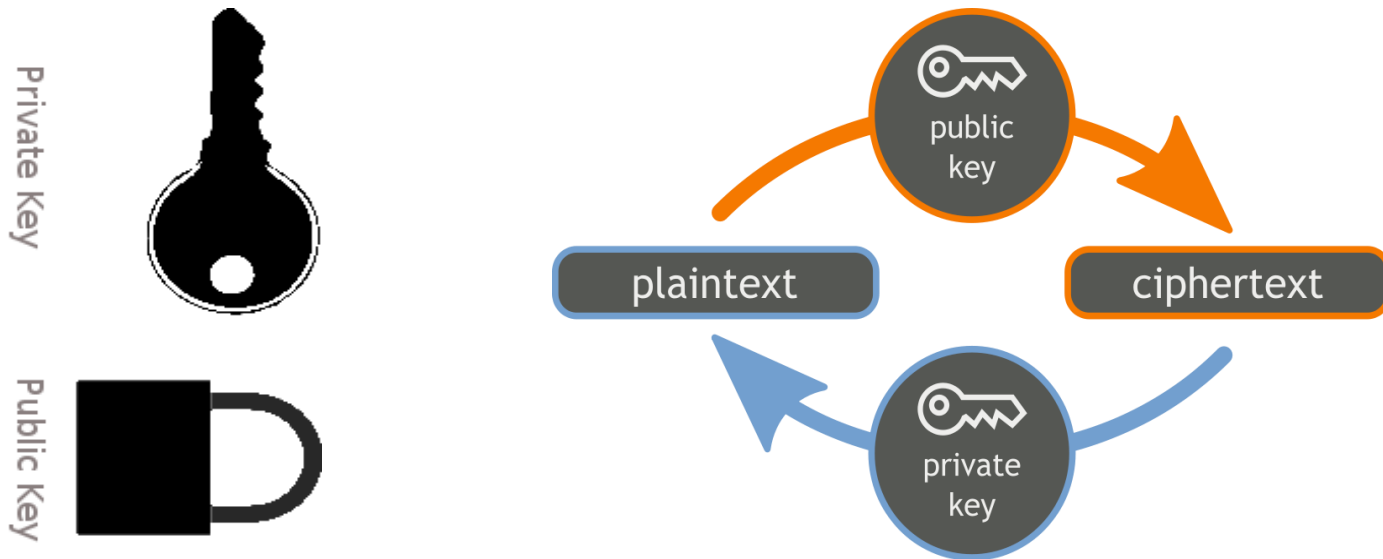
PUBLIC KEY CRYPTOGRAPHY

- Also called Asymmetric cryptography
- Rather newer form of cryptography – invented in 1975.
- Two keys – Public Key & Private Key
- Based on hard mathematical problems



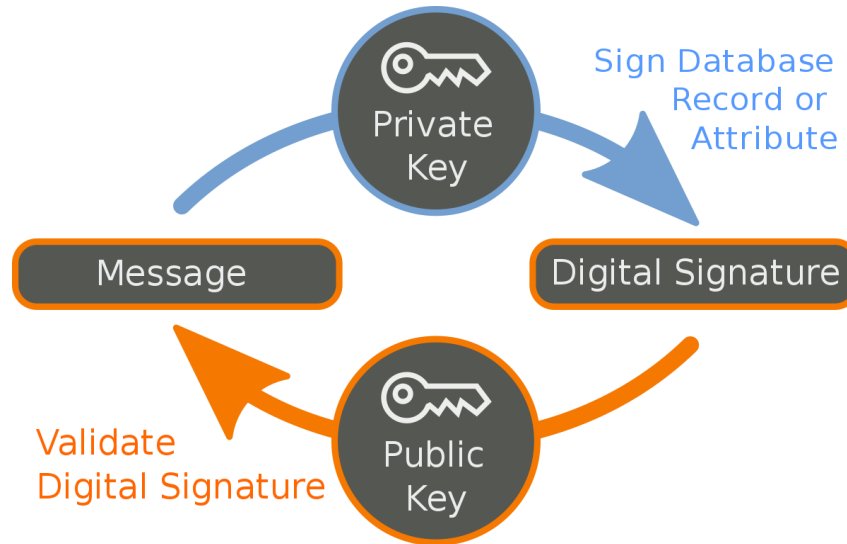
Public key encryption

- The private key can unlock (decrypt) what is locked (encrypted) with the public key and vice versa



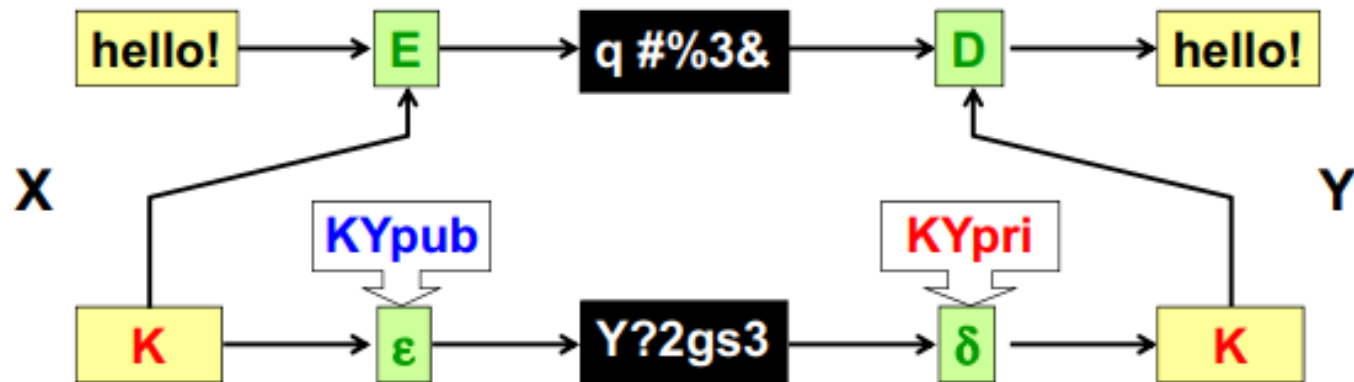
Digital signature

- Scheme for proving the authenticity and origin of a message.
- Recipient is sure of the origin of the message
- Sender can not deny having sent
- the message(non-repudiation)



Using PKC to share secret key

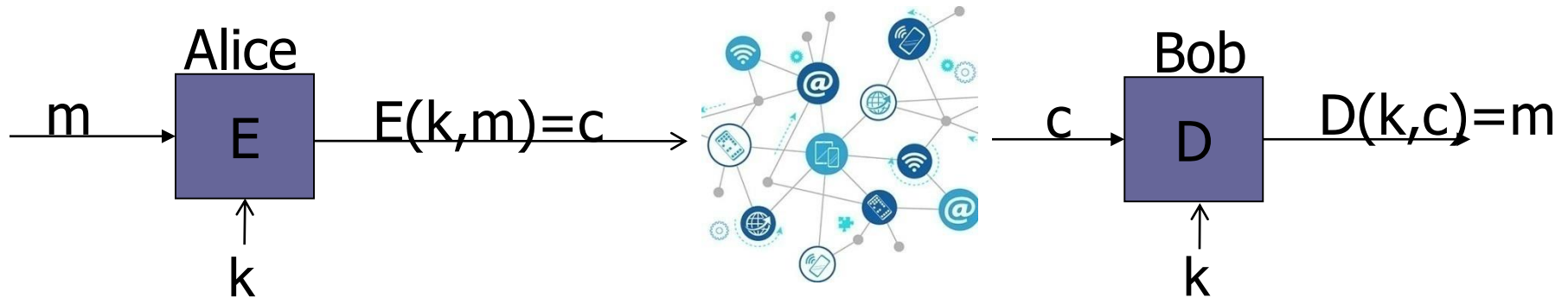
- The key(K – which is the secret key NOT the private key) is encrypted using the Public key of Y so that the key(K) is shared between X and Y only. Then that K is used for encryption of data(hello!)



Public Key Cryptography Uses

- **Used primarily for Symmetric key exchange**
- **Transmitting over an insecure channel**
- **Secure storage on insecure media**
- **Authentication**
- **Easy key management**
- **Digital signatures**
 - **Non-repudiation**
 - **Data integrity**

Symmetric Encryption



E, D: Algorithms **k: secret key**

m: plaintext **c: ciphertext**

Encryption algorithm Should be **publicly known**

Early days techniques

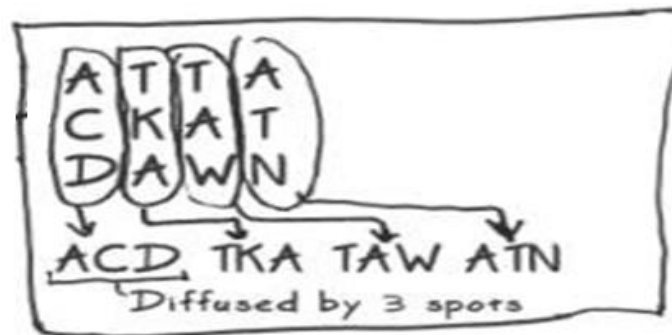
- **Confusion**

- Replacing of some bit strings with other bit strings
- Also called substitution or Caesar's cipher



- **Diffusion**

- Changing order of bit strings
- Also called permutation/transposition



Question

What is the size of key space in the substitution cipher assuming 26 letters?

$$|\mathcal{K}| = 26$$

$$|\mathcal{K}| = 26!$$

$$|\mathcal{K}| = 2^{26}$$

$$|\mathcal{K}| = 26^2$$

Breaking of Substitution Cipher

(1) Use frequency of English letters

E, I, T, A

(1) Use frequency of pairs of letters (di-grams)

an , in , the

Example

UKBYBIPOUZBCUFEEBORUKBYBHOBBERFESPVKBWFOFERNBCVBZPRUBOFERNBCVBPCYY
FVUFOFEIKNWFRFIKJNUPWRFIPOUNVNIPUBRNCUKBEFWWFDNCHXCBOHOPYXPUBNCU
BOYNRVNIWNCPOJIOFHOPZRVFZIXUBORJRUBZRBCHNCBBONCHRJZSFWNVJRUBZRPCYZ
PUKBZPUNVPWPCYVFZIXUPUNFCPWRVNBCVBRPYYNUNFCPWWJUKBYBIPOUZBCUIPOUN
VNIPUBRNCHOPYXPUBNCUBOYNRVNIWNCPOJIOFHOPZRNCRVNBCUNENVVFZIXUNCHPCY
VFZIXUPUNFCPWZPUKBZPUNVR

B	36	→ E
N	34	→ I
U	33	→ T
P	32	→ A
C	26	

NC	11	→ IN
PU	10	→ AT
UB	10	
UN	9	

Di-grams

UKB	6	→ THE
RVN	6	
FZI	4	

Tri-grams

Vigenere Cipher

- **Idea:** Uses Caesar's cipher with various different shifts, in order to hide the distribution of the letters.
- A key defines the shift used in each letter in the text
- A key word is repeated as many times as required to become the same length

Plain text: I a t t a c k
Key: 2 3 4 2 3 4 2
Cipher text: K d x v d g m

(key is “234”)

Breaking of Vigenere Cipher

- Find repeated strings in the ciphertext. Their distance is expected to be a multiple of the length. Compute the gcd of (most) distances.
- For example:
 - Plaintext: TOBENOTORTOBE
 - Keyword: 1231231231231
 - Ciphertext: UQEFPRUQUUQEF

Diagraph	First Position	Second Position	Distance	Factors
UQ	1	7	6	3
UQ	7	10	3	3
EF	3	12	9	3
QE	2	11	9	3