

Computer Networks Lab

Date: October 18th 2024

Lab Instructor(s)

Ms. Saira Arif

Sessional-I Exam

Total Time: 90 mins

Total Marks: 20

Total Questions: 01

Semester: Fall-2024

Campus: Lahore

Dept: Data Science

Student Name

Roll No

Section

Student Signature

"String Manipulation Adventure: Encrypt, Decrypt, and Communicate!"

Question Statement

(20)

You are required to implement a server-client application using Python. The task involves manipulating a string based on user input and performing encryption and decryption using custom logic. Special characters should be **ignored** during the shifts. Follow the instructions below carefully:

Task Overview:

- The **server** will always be running and will accept connections from only **one client at a time**.

Steps to Follow:

1. Client Input:

- The client will prompt the user to input a string with **at least 30 characters**.
- If the string has fewer than 30 characters, the program should display an error message and ask for input again.

2. String Splitting:

- Once a valid string is entered, the client will send it to the server and print the message that string has even/odd length.
- The server will split the string into two halves:

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- If the length of the string is **odd**, the first half will contain one more character than the second half.
 - If the length is **even**, both halves will be of equal length.
3. **Encryption and Decryption:**
- The server will encrypt the first half by shifting each character **right by 5 positions**.
 - The server will decrypt the second half (which is already encrypted) by shifting each character **left by 4 positions**.
 - Both resulting strings should be printed by the server on **separate lines**.
 - **Special characters** should remain unchanged during the shift.
4. **Error Handling:**
- Ensure that the string input is validated at the client side (at least 30 characters).

Note:

- You **cannot** use built-in functions like `translate()` or `maketrans()` for this task. Implement your own logic to handle character manipulation.

Examples:

- **Input:** If the client enters the string "Exploring new ideas can be rewardingPievrmrk Texlsr mw jyr erh ibgmxmlrk! ".
 - The first half after encryption will be "Jcuqtwsl sjb nijfx hfs gj wjbfwsl".
 - The second half after decryption will be "Learning Python is fun and exciting!"