

## Data Structures

### Quiz 1

Name: [REDACTED]

Roll No: [REDACTED]

Question: Following is the code for reversing a doubly linked list after k nodes. Dry Run this code and write the output first. (3+7)

Output:

1 2 3 4 5 6  
1 2 3 4 5 6  
1 2 3 4 5 6

I guess this is not working as it should be working... So, identify that and add your additional suggested code which should rectify the mistake that you encountered ... (Please note that you are not allowed to write the function from scratch or remove anything. Just identify the missing part in this function and your code to make it work right)

For your additional code chunk in the function:

That part which you want to add:

previousGroup<sup>and</sup> = groupEnd -> next;



your output (after) should be:

2<->1<->4<->3<->6<->5<->nullptr

```
#include<iostream>
using namespace std;
```

```
template <class T>
class DLLList {
private:
    struct DLLNode {
        T data;
        DLLNode* prev;
        DLLNode* next;
        DLLNode(T value) : data(value), prev(nullptr), next(nullptr) {}
    };

    DLLNode* head;
```

public:

```
DLLList() : head(nullptr) {}
```

```
void insertAtStart(T value) {
```

```
    DLLNode* newNode = new DLLNode(value);
    newNode->next = head;
    newNode->prev = nullptr;
```

```
    if (head != nullptr) {
        head->prev = newNode;
```

```
    }
    head = newNode;
```

```
void print() const {
```

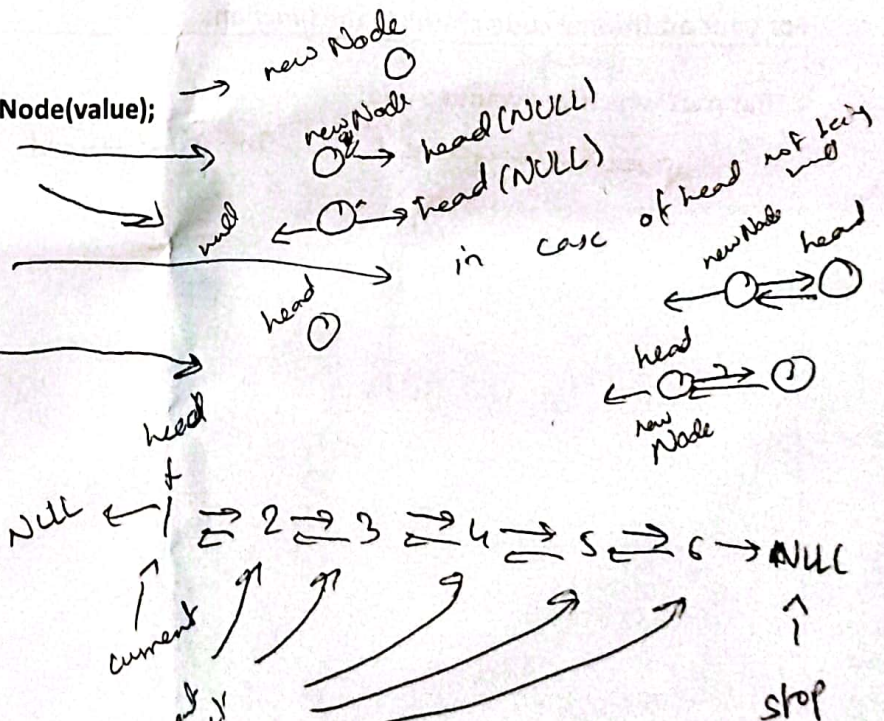
```
    DLLNode* current = head;
    while (current != nullptr) {
        cout << current->data << " ";
        current = current->next;
```

```
    }
    cout << endl;
```

```
void reverseInGroups(int k) {
```

```
    if (head == nullptr || k <= 1) {
        return;
```

```
    }
```



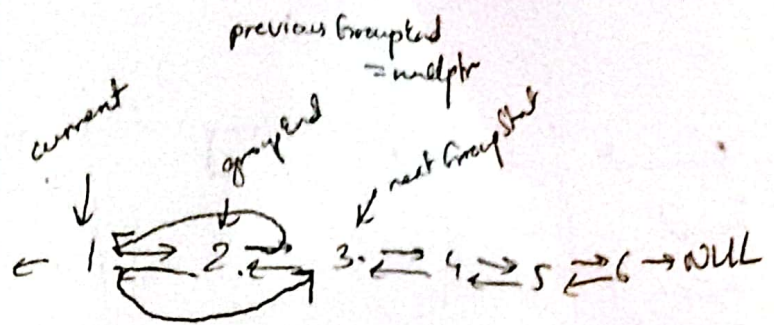
as k = 2, the return in this if will not be executed



k = 2

current

NULL



```
DLLNode* current = head;
DLLNode* previousGroupEnd = nullptr;
```

//this variable can be a hint

```
while (current != nullptr) {
    DLLNode* groupStart = current;
    DLLNode* groupEnd = groupStart;
```

```
    for (int i = 1; i < k && groupEnd->next != nullptr; i++) {
        groupEnd = groupEnd->next;
    }
```

```
    DLLNode* nextGroupStart = groupEnd->next;
```

```
    DLLNode* prev = nullptr;
    current = groupStart;
```

```
    while (current != nextGroupStart) {
        DLLNode* next = current->next;
        current->next = prev;
        current->prev = next;
        prev = current;
        current = next;
    }
```

```
    //complete the missing code here
}
```

```
}
```

```
};
```

```
int main() {
```

```
    DLLList<int> DLL1;
```

```
    DLL1.insertAtStart(6);
```

```
    DLL1.insertAtStart(5);
```

```
    DLL1.insertAtStart(4);
```

```
    DLL1.insertAtStart(3);
```

```
    DLL1.insertAtStart(2);
```

```
    DLL1.insertAtStart(1);
```

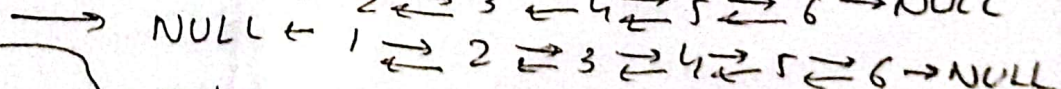
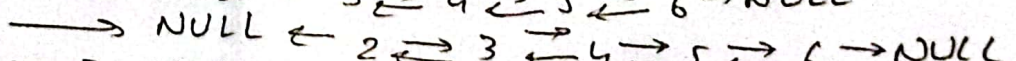
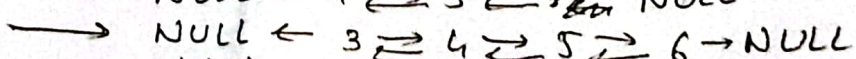
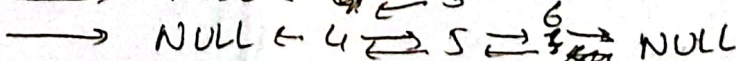
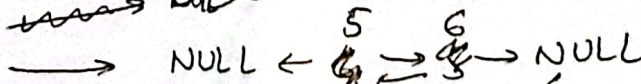
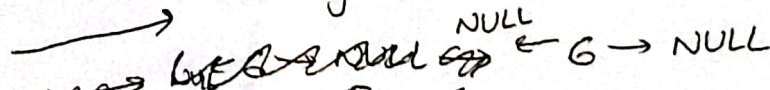
```
    DLL1.print();
```

```
    cout << endl;
```

```
    DLL1.reverseInGroups(2);
```

```
    DLL1.print();
}
```

initialized head = nullptr;



Output