

EXERCISE 5 – CHRISTMAS EDITION

1. Illumination

When implementing Phong illumination something strange might happen, when you polish a material.

- (a) Which three components make up the Phong illumination model? How are they combined in order to compute the overall illumination?
- (b) Write down the equation for the component that is required for creating highlights. Explain the individual variables.
- (c) Which variable is changed in what way, when you polish the material?
- (d) Compute the result for highlights using the following settings (assuming monochromatic light).

$$I_p = k_a = 1,$$

$$\mathbf{r} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \end{bmatrix}^T,$$

$$\mathbf{v} = \frac{1}{\sqrt{5}} \begin{bmatrix} -2, 1 \end{bmatrix}^T,$$

$$n = 2, 3, 4, 5.$$

Comment on how these results affect the overall illumination.

- (e) What went wrong in the implementation? How to avoid it?