

Salem Saleh

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EDUCATION

Texas A&M University

Bachelor of Science in Computer Science | GPA: 3.96
College of Engineering (Honors)

College Station, TX

Aug 2022 – Dec 2026

Relevant Coursework: Intro to Software Engineering (HTML, CSS, JavaScript), Data Structures & Algorithms, Design & Analysis of Algorithms, Database Systems (MySQL), Computer Architecture (C, Assembly), Programming Languages (Java, Linux), Program Design & Concepts (C++), Discrete Structures for Computing, Introduction to Programming (Python), Programming 1 (Java)

TECHNICAL SKILLS

Languages: Python, Java, JavaScript, TypeScript, HTML/CSS, C#, C++, Ruby, Hack (PHP)

Technologies: React, Node.js, .NET, MongoDB, Supabase, Git, Postman, Jest

EXPERIENCE

Software Engineer Intern

Meta (Instagram)

May 2025 – Aug 2025

New York, NY

- Developed and shipped new crucial features on an internal ad retrieval and fetching tool, giving **10,000+** Meta engineers quick and comprehensive testing and debugging of all Instagram Ad retrieval flows.
- Improved AI-driven ad matching and retrieval for **~2 billion** Instagram users by enhancing test coverage and streamlining debugging workflows across multiple retrieval flows.
- Built and validated features end-to-end in **React.js**, **Hack (PHP)**, and **Python**; ensured reliability with **JavaScript** and **Hack** unit tests and large-scale **Scuba** queries for data validation.

Founder & President

Aggie Internship Club

Jan 2024 – May 2025

College Station, TX

- Founded and ran club with **~1000** members with expert-led workshops and exclusive industry insights.
- Led team of **5+** officers to organize collaborative events with companies such as **Google** and **Meta**.

Software Engineer Intern

Figma

Jan 2025 – Apr 2025

San Francisco, CA

- Delivered two highly requested features, **Reorder Modes** and **Reorder Collections**, implemented in **React (TypeScript)** and **C++**, with data stored in Sinatra (**Ruby**) to increase user productivity (**~4 million** users).
- Collaborated with cross-functional teams—design, product, and data science—to finalize UI/UX decisions, coordinate launch timelines, and log feature metrics, both features developed and launched in **under 12 weeks**.
- Wrote and maintained **Jest** and **C++** unit tests, including interaction tests, ensuring a robust and high-quality release; user feedback reflected overwhelming satisfaction and immediate adoption across the **Figma** community.

Software Engineer Intern

Meta (WhatsApp)

May 2024 – Aug 2024

Menlo Park, CA

- Increased admin and member usability by enhancing **WhatsApp Web** community permissions in **JavaScript**.
- Streamlined group creation flows to maximize user satisfaction on WhatsApp Web (**~300 million** users).
- Developed and collaborated on new features on **WhatsApp Web** utilizing **React** and wrote unit tests in **Jest**.

Software Engineer Intern

Chevron

May 2023 – Aug 2023

Houston, TX

- Automated a process for **2,500+** office and field users to edit **500+** software libraries and data tables by developing a full-stack web application in **C#** and **XAML** using the **.NET** framework.
- Enhanced employee productivity by cutting time to edit software libraries from **1-2** days to a few **minutes**.