Salem Saleh

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EDUCATION

Texas A&M University

College Station, TX

Bachelor of Science in Computer Science | GPA: 3.96

Aug 2022 - May 2026

College of Engineering (Honors)

Relevant Coursework: Intro to Software Engineering (HTML, CSS, JavaScript), Data Structures & Algorithms, Design & Analysis of Algorithms, Database Systems (MySQL), Computer Architecture (C, Assembly), Programming Languages (Java, Linux), Program Design & Concepts (C++), Discrete Structures for Computing, Introduction to Programming (Python), Programming 1 (Java)

TECHNICAL SKILLS

Languages: Python, Java, JavaScript, TypeScript, HTML/CSS, C#, C++, Ruby, Hack (PHP)

Technologies: React, Node.js, .NET, MongoDB, Supabase, Git, Postman, Jest

EXPERIENCE

Software Engineer Intern

May 2025 - Aug 2025

Meta (Instagram)

New York, NY

- Developed and shipped new crucial features on an internal ad retrieval and fetching tool, giving 10,000+ Meta engineers quick and comprehensive testing and debugging of all Instagram Ad retrieval flows.
- Improved AI-driven ad matching and retrieval for ~2 billion Instagram users by enhancing test coverage and streamlining debugging workflows across multiple retrieval flows.
- Built and validated features end-to-end in **React.** is, **Hack (PHP)**, and **Python**; ensured reliability with JavaScript and Hack unit tests and large-scale Scuba queries for data validation.

Founder & President

Jan 2024 – May 2025

Aggie Internship Club

College Station, TX

- Founded and ran club with ~ 1000 members with expert-led workshops and exclusive industry insights.
- Led team of 5+ officers to organize collaborative events with companies such as Google and Meta.

Software Engineer Intern

Jan 2025 – Apr 2025

Figma

San Francisco, CA

- Delivered two highly requested features, Reorder Modes and Reorder Collections, implemented in React (**TypeScript**) and C++, with data stored in Sinatra (**Ruby**) to increase user productivity (~ 4 million users).
- Collaborated with cross-functional teams—design, product, and data science—to finalize UI/UX decisions, coordinate launch timelines, and log feature metrics, both features developed and launched in under 12 weeks.
- Wrote and maintained **Jest** and **C++** unit tests, including interaction tests, ensuring a robust and high-quality release; user feedback reflected overwhelming satisfaction and immediate adoption across the Figma community.

Software Engineer Intern

May 2024 – Aug 2024

Meta (WhatsApp)

Menlo Park, CA

- Increased admin and member usability by enhancing WhatsApp Web community permissions in JavaScript.
- Streamlined group creation flows to maximize user satisfaction on WhatsApp Web (∼300 million users).
- Developed and collaborated on new features on WhatsApp Web utilizing React and wrote unit tests in Jest.

Software Engineer Intern

May 2023 – Aug 2023

Chevron

Houston, TX

- Automated a process for 2,500+ office and field users to edit 500+ software libraries and data tables by developing a full-stack web application in C# and XAML using the .NET framework.
- Enhanced employee productivity by cutting time to edit software libraries from 1-2 days to a few minutes.