

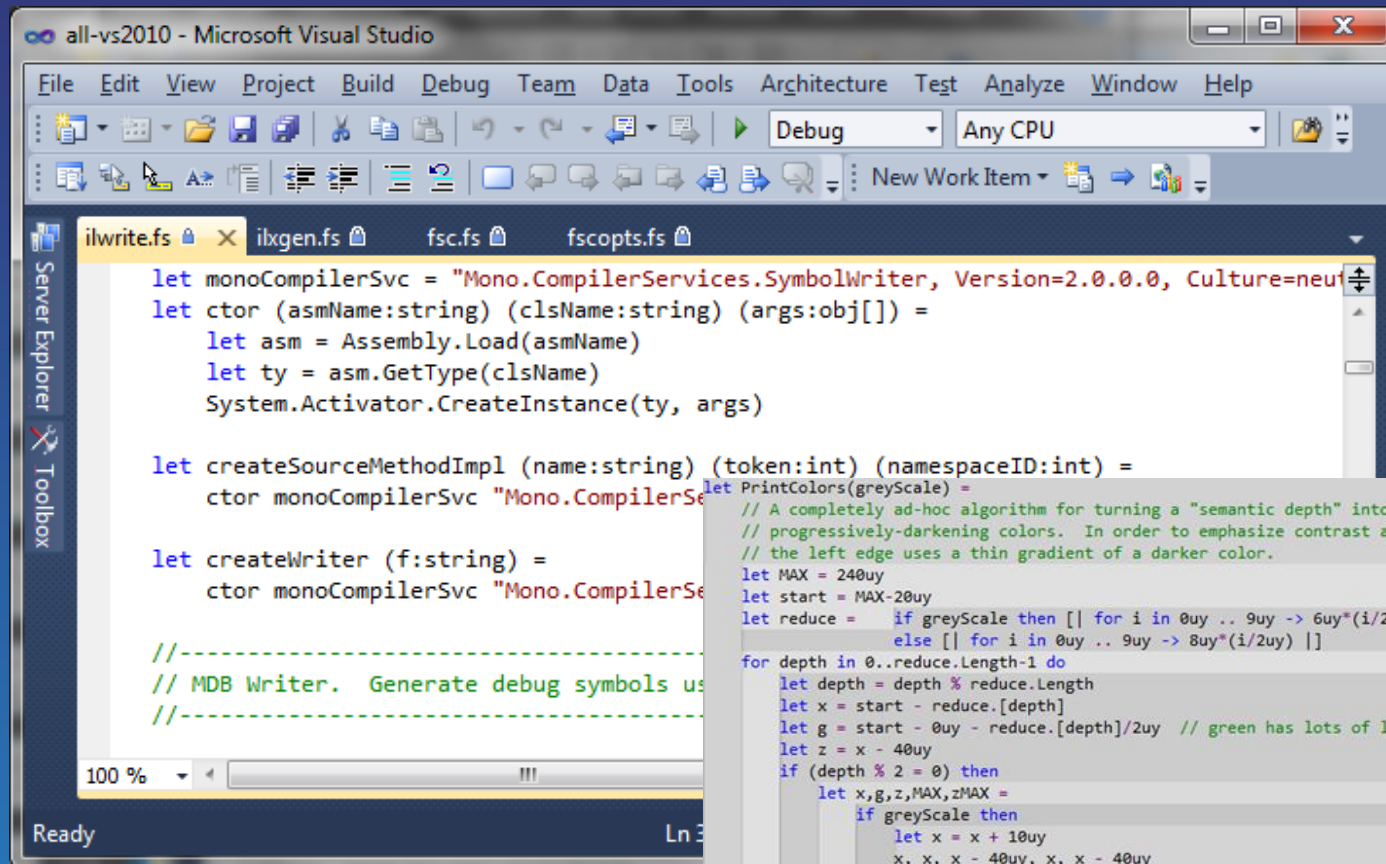
The Future of F#: data and information at your fingertips

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Microsoft



Today we're going to discuss the
present and future of F#

What is F#?



```
let PrintColors(greyScale) =
    // A completely ad-hoc algorithm for turning a "semantic depth" into pretty alternating red/blue
    // progressively-darkening colors. In order to emphasize contrast at the border of adjacent regions,
    // the left edge uses a thin gradient of a darker color.
    let MAX = 240uy
    let start = MAX-20uy
    let reduce = if greyScale then [| for i in 0uy .. 9uy -> 6uy*(i/2uy) |]
                else [| for i in 0uy .. 9uy -> 8uy*(i/2uy) |]
    for depth in 0..reduce.Length-1 do
        let depth = depth % reduce.Length
        let x = start - reduce[depth]
        let g = start - 0uy - reduce[depth]/2uy // green has lots of luminance, and small changes can appear abrupt
        let z = x - 40uy
        if (depth % 2 = 0) then
            let x,g,z,MAX,zMAX =
                if greyScale then
                    let x = x + 10uy
                    x, x, x - 40uy, x, x - 40uy
                else
                    x, g, z, MAX, MAX
            printfn "%d,%d,%d,%d,%d,%d" zMAX z z MAX g x
        else
            let x,g,z,MAX,zMAX =
                if greyScale then
                    let x = x - 10uy
                    x, x, x - 40uy, x, x - 40uy
                else
                    x, g, z, MAX, MAX
            printfn "%d,%d,%d,%d,%d,%d" z z zMAX x g MAX
```

F# is...

...a **productive**, supported, **interoperable**,
functional language that allows you to write
simple code to solve complex problems

F# is...

- A functional/object-oriented programming language on .NET
- Fully-supported by Microsoft

F# 2.0 in context

Modern application development is generally composed of three tasks:

- Data, Services, Information Access
- Transformation, Analysis, Parallelism
- Presentation, Publication

F# can be used for just about anything, but it currently excels at analytical programming

F# Today: F# 2.0

Goals for F# 2.0

- Succinct, Expressive, Functional language
 - Productive, simple, powerful, and fun language
- Excel at Parallel, Explorative, Data-rich, Algorithmic programming tasks
 - Extends the .NET platform to important new audiences
- Be Innovative, Platform-Leading, 1st-class .NET language
 - Asynchronous workflows, units-of-measure, VS tooling
- Non-goal: Be a replacement for C#/VB/C++
 - Augments and builds on .NET as multi-language platform

F# Today: F# 2.0

- Compiler and runtime source code available at fsharppowerpack.codeplex.com
- Apache 2.0 License

F# PowerPack, with F# Compiler Source Drops

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The F# PowerPack, with F# Compiler Source Drops

The F# PowerPack is a collection of libraries and tools for use with the F# programming language provided by the F# team at Microsoft. The F# PowerPack includes open source code drop(s) of the F# compiler and core library under the OSS approved Apache 2.0 license, but does not include binary builds of these.

If you're looking to get, learn, install or use F#, go to www.fsharp.net

The additional libraries in the F# PowerPack are functionality which is not part of the core F# release, but enables some development scenarios with F#. The PowerPack include features such as a basic Matrix library and supporting math types, FsLex and FsYacc tools for lexing and parsing, support for using F# with LINQ-based libraries, and a tool for generating HTML documentation from F# libraries. This functionality, which has previously been available in the F# CTP releases, is now available on CodePlex. The F# PowerPack will continue to evolve separately from the main F# releases, and the features will continue to be improved and iterated upon.

Sub Pages: [FsLex](#) [FsYacc](#).

Getting Started

- » [Download the latest release](#)
- » [Download the F# compiler and tools](#)
- » Browse the [source code](#)

Feedback

Download

CURRENT	May 2010
DATE	Thu May 20 2010 at 3:00 AM
STATUS	Beta ?
RATING	No Ratings 5569 downloads
MORE	View all downloads

Activity

7 30 All days

Page Views	1534
Visits	613
Downloads	310
Application Runs	N/A

Related Projects

- » [F# cross-platform packages and samples](#)

F# Today: F# 2.0

Download it, or try it now at tryfsharp.org

The screenshot shows the Try F# web application in a browser window. The address bar displays <http://www.tryfsharp.org/Tutorials.aspx>. The page has a navigation bar with links: About / Tutorials / Tools & Resources / What Experts Say / Feedback. The main content area is divided into two panes. The left pane, titled 'Welcome', contains a 'view topic index' toggle and text welcoming visitors to Try F#, providing contact information (fshrpweb@microsoft.com) and a link to the public forum. It also explains the conventions of the tutorials and how to navigate. The right pane is a 'Script Window' with a 'run' button. It contains F# code:

```
// Welcome to Try F#. Type your F# script in this window. To run code use:  
// * Ctrl-Enter or the Run button to send selected text to F# Interactive.  
//   If no text is selected the entire script will be sent.  
// * Ctrl-Shift-Enter to send the current line to F# Interactive.  
//
```

 Below the script window is an 'Output Window' showing the F# Interactive build 2.0.5.0, copyright 2002-2010 Microsoft Corporation. It displays the command 'For help type #help;;' and the output '[Loading init.fsx]'. The footer includes the Microsoft Research logo, copyright notice (©2011 Microsoft Corporation), and links for Contact Us, About Microsoft Research, Privacy, and Terms of Use.

F# Tomorrow

Where are we taking the language?

Understanding F# 3.0 is very simple...

Two propositions

Proposition 1

The world is information-rich

Proposition 2

Our languages are
information-sparse

This is a problem...

- Especially for statically-typed languages – often an impedance mismatch
 - Manual integration of external tools into your build process
 - Code/IL generation
 - Loss of type information via up-casting or... *strings*

Today, the more information-rich
the environment, the greater the
disadvantage for statically-typed
languages

That shouldn't be the case

- Data sources often have rich schemas and associated data definitions
- Static definitions of data should make your experience better, not worse!

F# 3.0 is about language and tooling foundations to address these problems

F# 3.0 in context

- Data, Services, Information Access
- Transformation, Analysis, Parallelism
- Presentation, Publication

What can we do?

Challenge some of our assumptions

- Compilers
- Tooling
- Language architecture

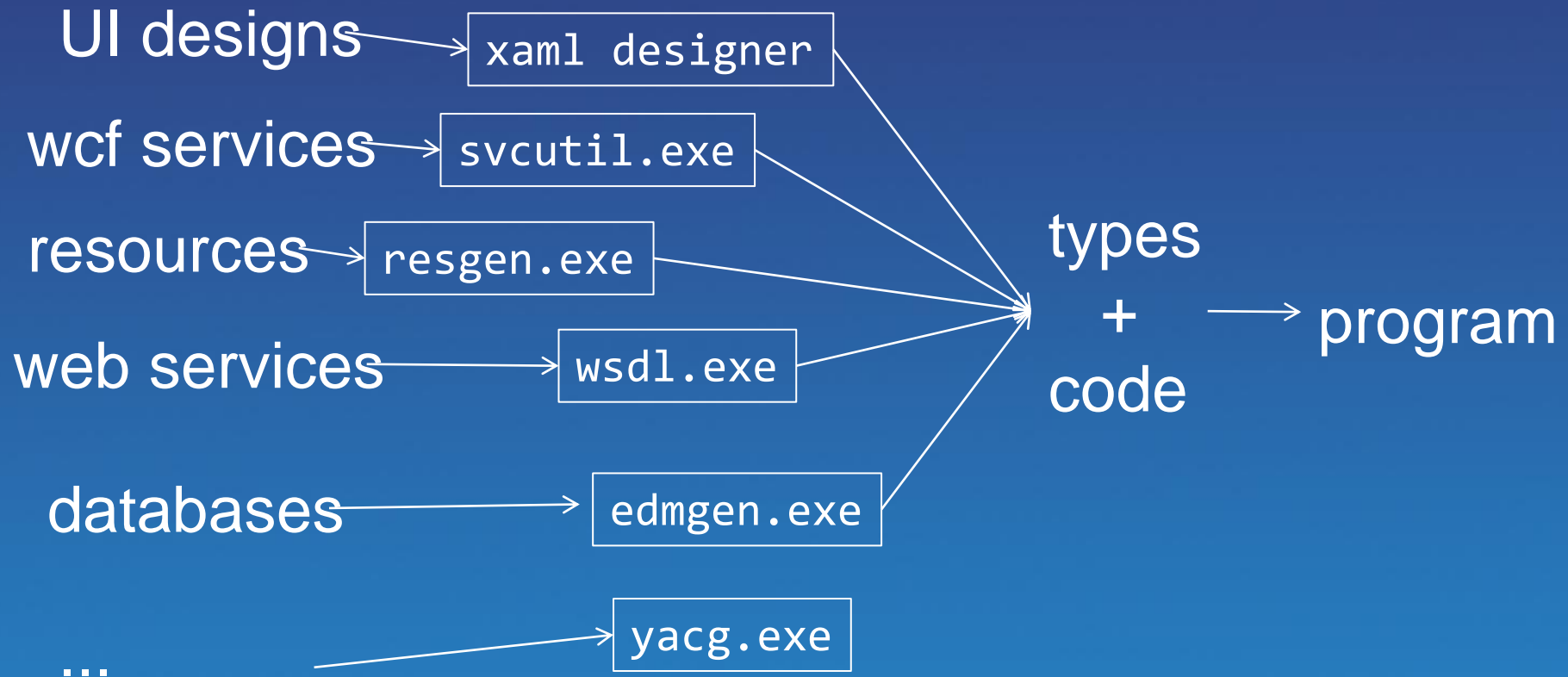
Challenge our notion of libraries

- Information spaces are really just libraries we can use as part of our ambient environment
 - Similar to how the .NET framework is part of the ambient environment of .NET languages

A Demonstration...

Task: Explore various categorizations of programming languages
available online

How do we mediate today? Where do the types come from?




```
// Freebase.fsx
// Example of reading from freebase.com in F#
// by Jomo Fisher
#r "System.Runtime.Serialization"
#r "System.ServiceModel.Web"
#r "System.Web"
#r "System.Xml"
```

```
open System
open System.IO
open System.Net
open System.Text
open System.Web
open System.Security.Authentication
open System.Runtime.Serialization
```

```
[<DataContract>]
type Result<'TResult> = {
    [

```

```
[<DataContract>]
type ChemicalElement = {
    [

```

```
let Query<'T>(query:string) : 'T =
    let query = query.Replace("'", "\"")
    let queryUrl = sprintf "http://api.freebase.com/api/service/mqlread?query=%s"
    "{ \"query\": \"%s\" }" query
```

```
    let request : HttpWebRequest = downcast WebRequest.Create(queryUrl)
    request.Method <- "GET"
    request.ContentType <- "application/x-www-form-urlencoded"
```

```
    let response = request.GetResponse()
```

```
    let result =
        try
            use reader = new StreamReader(response.GetResponseStream())
            reader.ReadToEnd();
        finally
            response.Close()
```

```
    let data = Encoding.Unicode.GetBytes(result);
    let stream = new MemoryStream()
    stream.Write(data, 0, data.Length);
    stream.Position <- 0L
```

```
    let ser = Json.DataContractJsonSerializer(typeof<Result<'T>>)
    let result = ser.ReadObject(stream) :?> Result<'T>
    if result.Code <> "/api/status/ok" then
        raise (InvalidOperationException(result.Message))
    else
        result.Result
```

```
    let elements = Query<ChemicalElement>
    array>("[{'type':'/chemistry/chemical_element','name':null,'boiling_point':null,'atomic_mass':null}]")
```

```
    elements |> Array.iter(fun element->printfn "%A" element)
```

How are we addressing this in F# 3.0?

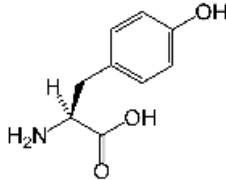
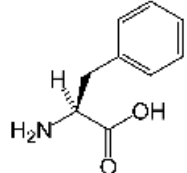
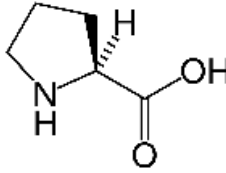

Exploring web data

demo

Our principle goal for F# 3.0 is to build language foundations for strongly typed access to external named data and services

- Data and Services at Your Fingertips
- Scalable (millions of types)
- Navigable - Intellisense!
- Rich with metadata & assists (XML docs, "go to definition")
- Integrates with LINQ queries
- Integrates with the REPL (or not)
- No manual code gen, often no code gen at all

Type Providers

Name	MainImage	Blurb	DNACodons	Id
Tyrosine		[Tyrosine (abbreviate Aside from being a pr A tyrosine residue als	[TAC; TAT]	/en/tyrosine
Phenylalanine		[Phenylalanine (abbr Phenylalanine is foun L-Phenylalanine is bic	[TTC; TTT]	/en/phenylalanine
Proline		[Proline (abbreviated Proline is biosyntheti The distinctive cyclic :	[CCT; CCG; CCC; ...]	/en/proline
Cysteine		[Cysteine (abbreviate	[TGC; TGT]	/en/cysteine

A Type Provider is....

A Design-time component that provides a computed space of types and methods

Intellisense for data

A compiler/IDE extension

Extensible and open

The static counterpart to dynamic languages

Breaking down walls!

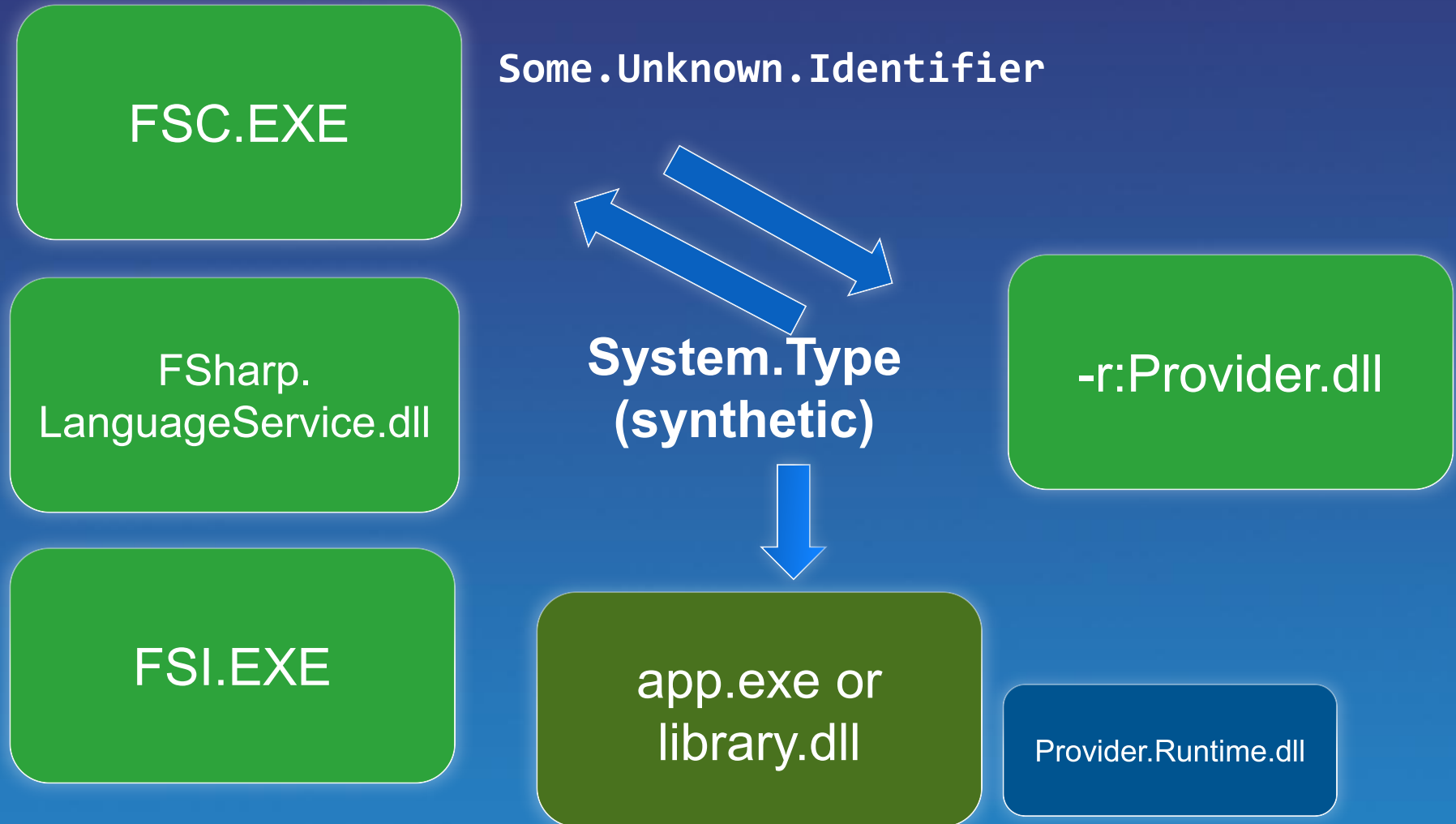
Concretely...

Extensible
name
resolution
via "Type
Providers"

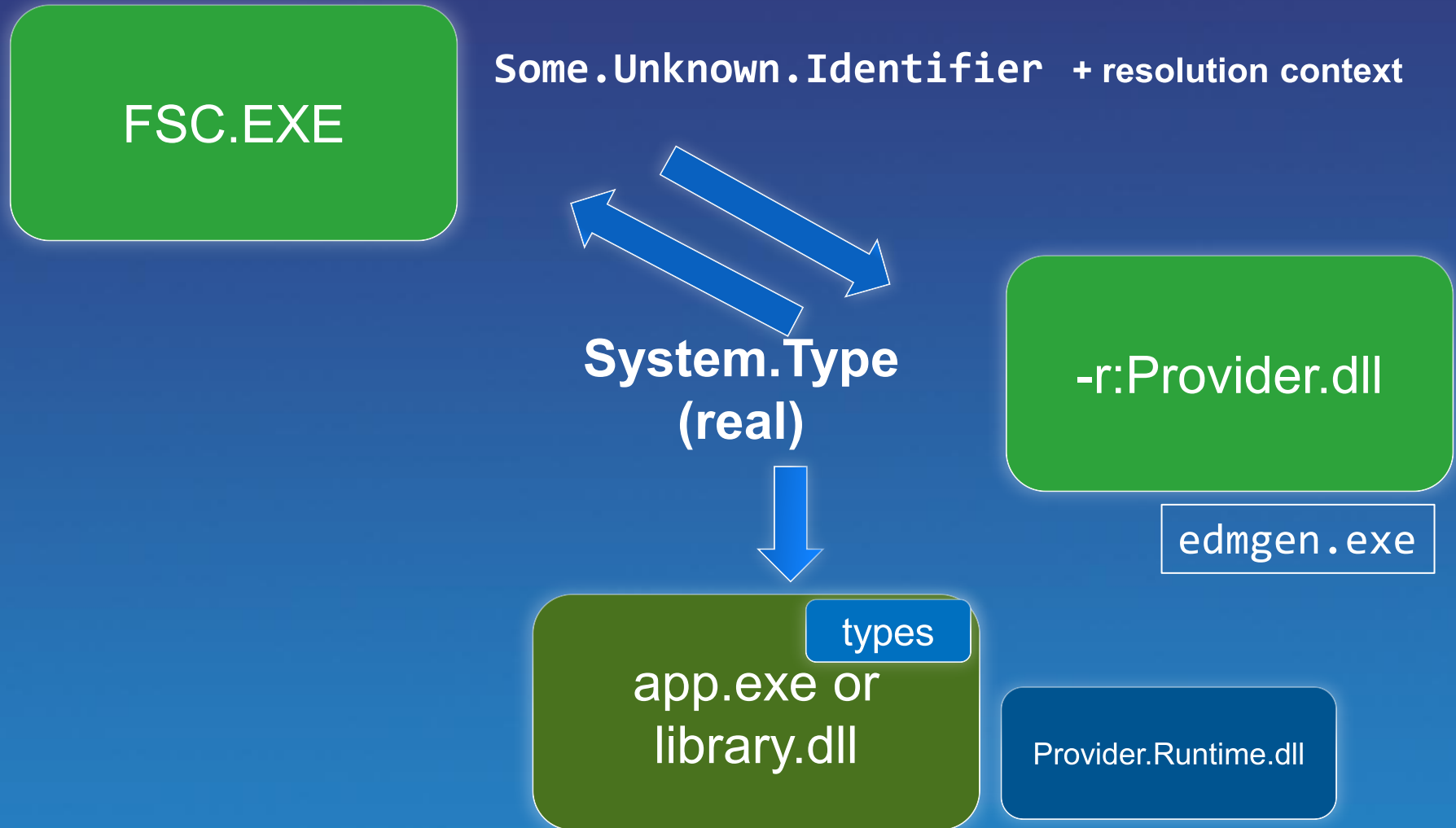
- Type Providers are DLLs
- Map information sources into the .NET type system
- Based on schemas (or sample information)
- Generative and synthetic ("erasure-based") options

Synthetic and Generative Providers

Implementation (synthetic)



Implementation (generative)



Type Providers and “big data”

Display crime statistics for cities in Missouri

Windows Azure Marketplace DataMarket - Browse Datasets - Windows Internet Explorer

https://datamarket.azure.com/browse

Windows Azure Marketplace DataMarket - Brows...

Sign In Register

Windows Azure Marketplace DataMarket

Learn Browse Partners My Data Help

Search the Marketplace

1 - 10 Results of 77

1 2 3 4 ... 8 next ▶

CATEGORIES

- Entertainment and Media
- Financial
- Health and Wellness
- Location Based Services
- Mathematics
- Movies and Events
- News
- Points of Interest
- Real Estate
- Retail and Merchandise

Sort By: Date Added Name Publisher

DATA.GOV 2006 - 2008 Crime in the United States date added: SEP 30, 2010

published by: Government of the United States of America

Extraction of offense, arrest, and clearance data as well as law enforcement staffing information from the FBI's Uniform Crime Reporting (UCR) Program.

esri 2010 Key US Demographics by ZIP Code, Place and County - Esri date added: OCT 26, 2010

published by: esri

Esri 2010 Key US Demographics by ZIP Code, Place and County Data is a select offering of the demographic data required to understand a market. 'Esri 2010 Key Demographics' contains current-year updates for

Internet | Protected Mode: On 100%

Language Integrated Data Market Directory

demo

Note: No code spew!

Open architecture

You can write your own type provider

The API for Type Providers

```
public interface ITypeProvider
{
    Type GetType(string name);

    Expression GetInvokerExpression(
        MethodBase syntheticMethodBase,
        ParameterExpression[] parameters);

    event System.EventHandler Invalidate;

    Type[] GetTypes();
}
```

A type provider (one type, one static property)

```
type SampleTypeProvider(config: TypeProviderConfig) as this =  
  
    inherit TypeProviderForNamespaces()  
  
    let oneType = ProvidedTypeDefinition("Samples.TypeSpace", "OneType", Some typeof<obj>)  
    let prop = ProvidedProperty( "Name",  
                                typeof<string>,  
                                GetterCode= (fun args -> <@@ "Hello" @@>))  
  
    oneType.AddMember prop  
  
    do this.AddNamespace("Samples.TypeSpace", [ oneType ])  
  
[<assembly:TypeProviderAssembly>]  
do()
```


What providers are we distributing with F# 3.0?

SQL Entities / Linq2SQL

```
type Data =  
    SqlConnection<"Server='.\SQLEXPRESS'..">  
  
let db = SQL.GetDataContext()  
  
let data = query {for item in db.Customers do  
    select item.Name}
```

OData

```
type Netflix = ODataService<"http://odata.netflix.com">  
  
let db = Netflix.GetDataContext()  
  
let data = query {for title in db.Title do  
                  select title.Name}
```

WSDL

```
type Data = Wsd1Service<"http://www.foosvcs.com/WSDL">  
  
let financials = Data.GetServiceContext()  
  
financials.GetQuotes "IBM"
```

Code focused!

```
[<Generate>]
type dbSchema = Microsoft.FSharp.Data.TypeProviders.SqlDataConnection<"Data Source=localhost;Initial Catalog=FSharpSamp
let db = dbSchema.GetDataContext()
let myQuery = query {
    for item in db.st
```

- Connection
- Course
- CourseSelection
- DataContext
- Student

property dbSchema.ServiceTypes.SimpleDataContextTypes.FSharpSample.Student:
System.Data.Linq.Table<dbSchema.ServiceTypes.Student>

Gets the 'Student' entities from the SQL connection. This property may be used as the source in a query expression.

TypeProviders: The Vision

- ...web data
- ...data markets
- ...WMI & active directory
- ...spreadsheets
- ...web services
- ...CRM data
- ...social data
- ...SQL data
- ...XML data
- ...

**strongly
typed**

**without
explicit
codegen**

**extensible,
open**

The mission

- F# 2.0 is an accelerator for solving computationally complex problems
- F# 3.0 is an accelerator for solving data complex problems

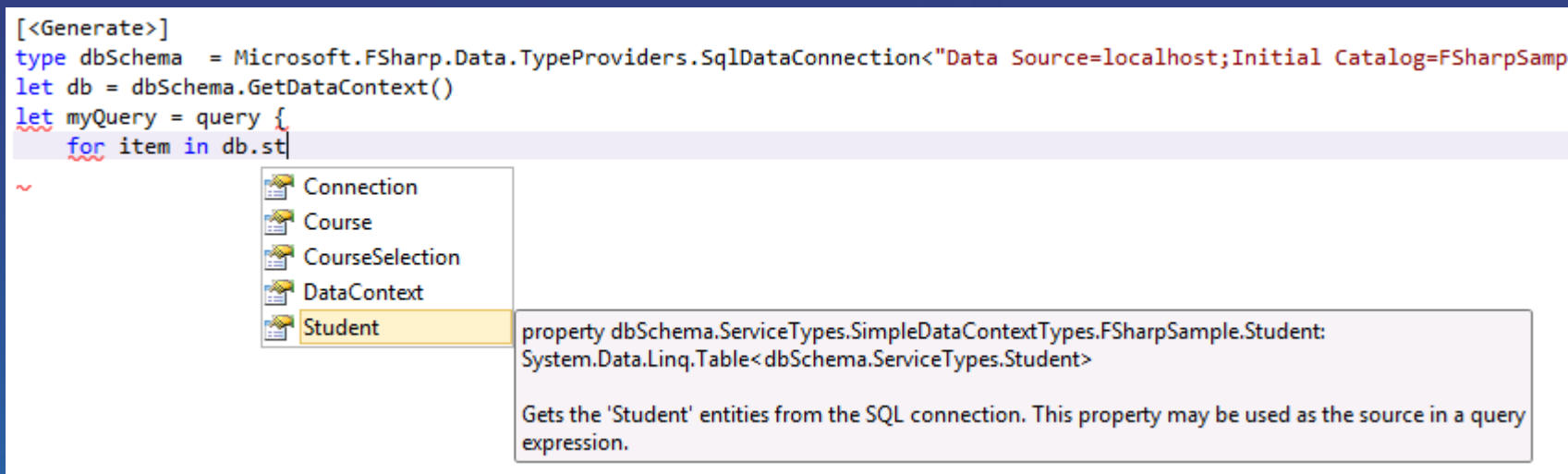
Summary

The world is information rich

Our languages need to be
information-rich too

F# 3.0? Consume it! Directly!
Strongly typed! No walls!

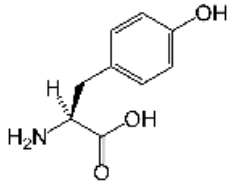
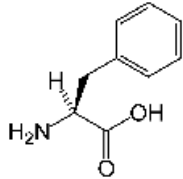
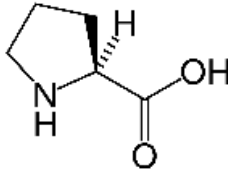

F# 3.0 is available today*



Check out the Visual Studio 11 Developer Preview:
<http://msdn.microsoft.com/en-US/vstudio/hh127353>

*In Alpha form!

Questions?

Name	MainImage	Blurb	DNACodons	Id
Tyrosine		[Tyrosine (abbreviate Aside from being a pr A tyrosine residue als	[TAC; TAT]	/en/tyrosine
Phenylalanine		[Phenylalanine (abbr Phenylalanine is foun L-Phenylalanine is bic	[TTC; TTT]	/en/phenylalanine
Proline		[Proline (abbreviated Proline is biosynthesi The distinctive cyclic :	[CCT; CCG; CCC; ...]	/en/proline
Cysteine		[Cysteine (abbreviate Amino acids with a thiol	[TGC; TGT]	/en/cysteine

<http://fsharp.net>

Thanks!