SALOMON HÖGLUND

Designer based in Stockholm

salomon.hoglund@gmail.com | **Mail**
073-048 5912 | **Phone**
salho.github.io | **Portfolio**
linkedin.com/in/salho | **LinkedIn**

EDUCATION

Södertörn University, Master (M.S.) in Media Technology   Stockholm, Sweden
Interactive Media Design   2016-2019
- Relevant Coursework: Critical Design, Design Theory, Experience Prototyping, Sketching and Concept Articulation

Ocean University of China   Qingdao, China
- Language Learning: Mandarin   2017-2018

Södertörn University, Bachelor (B.S.) in Media Technology   Stockholm, Sweden
ICT, Media and Design   2013-2016
- Relevant Coursework: Creative Design Methodology, CSS-Based Web Design, Dynamic Websites, Graphic Design and Typography, Human-Computer Interaction, Information Architecture, Interactive Media Design, IT and the Society, Project Management, Web Publishing

Stockholm University   Stockholm, Sweden
- Video Game Development   2008-2011

EXPERIENCE

Stockholms stad   Stockholm, Sweden
Project employee   2012-2012
- Helped create the foundation for a database of all burial sites in the City of Stockholm.

PROJECTS

M.S. Thesis: Informing Users About Fingerprinting
Author, Concept, Design
- Researched what key aspects of visual aesthetics that affected the user experience with a prototype, and to what extent the differences in technological interest and knowledge affected users' reception of Web Browser Fingerprinting information.
- Created a high fidelity prototype that was used in a user test along with interviews.

Beep, Beep… Dead
Concept, UI, IxD, Video Editing
- Created a concept and prototype for an augmented reality app for playing paintball with.
- The main interaction between user and application while playing was through sound and vibrations, that would tell the user about the boundaries of the playing field as it was reduced in size over time.

B.S. Thesis: Voice Control for Nursing Home Beds
Author
- Researched the possibility of implementing voice control to beds in a nursing home.
- Carried out interviews and user tests with simulated voice-controlled beds.

LANGUAGES
- Swedish: Native
- English: Bilingual level