



# SALOMON HÖGLUND

Designer based in Stockholm

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[salho.github.io](https://salho.github.io) | **Portfolio**

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## EDUCATION

### Södertörn University, Master (M.S.) in Media Technology

Stockholm, Sweden

Interactive Media Design

2016-2019

- Relevant Coursework: Critical Design, Design Theory, Experience Prototyping, Sketching and Concept Articulation

### Ocean University of China

Qingdao, China

2017-2018

- Language Learning: Mandarin

### Södertörn University, Bachelor (B.S.) in Media Technology

Stockholm, Sweden

ICT, Media and Design

2013-2016

- Relevant Coursework: Creative Design Methodology, CSS-Based Web Design, 'Design, Innovation, and Creativity', Dynamic Websites, Graphic Design and Typography, Human-Computer Interaction, Information Architecture, Interactive Media Design, IT and the Society, Media Technology Research, Project Management, 'Science, Theory, and Method', Sound and Moving Pictures, Web Publishing

### Stockholm University

Stockholm, Sweden

2008-2011

- Video Game Development

## EXPERIENCE

### Stockholms stad

Stockholm, Sweden

Project employee

2012-2012

- Helped create the foundation for a database of all burial sites in the City of Stockholm.

## PROJECTS

### M.S. Thesis: Informing Users About Fingerprinting ([Link to paper](#))

Author, Concept, Design, Research

- Researched what key aspects of visual aesthetics that affected the user experience with a prototype, and to what extent the differences in technological interest and knowledge affected users' reception of Web Browser Fingerprinting information.
- Created a high fidelity prototype that was used in a user test along with interviews.

### Beep, Beep... Dead

Concept, UI, IxD, Video Editing

- Created a concept and prototype for an augmented reality app for playing paintball with.
- The main interaction between user and application while playing was through sound and vibrations, that would tell the user about the boundaries of the playing field as it was reduced in size over time.

### B.S. Thesis: Voice Control for Nursing Home Beds ([Link to paper](#))

Author, Research

- Researched the possibility of implementing voice control to beds in a nursing home.
- Carried out interviews and user tests with simulated voice-controlled beds.

## LANGUAGES

- Swedish: Native
- English: Bilingual level