



Feng Shui

風水／风水

By Salia Nahshal

Basic feng shui principles for bedroom, office, and living room!





About

Feng shui, translated as '**the way of wind and water**,' is an ancient Chinese practice that persists as a means to optimize the potential of urban dwellings, creating harmonious living spaces.

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5 KEY ELEMENTS OF - FENG SHUI -



WOOD

GROWTH
&
VITALITY



FIRE

PASSION
&
ENERGY



EARTH

STABILITY
&
BALANCE



METAL

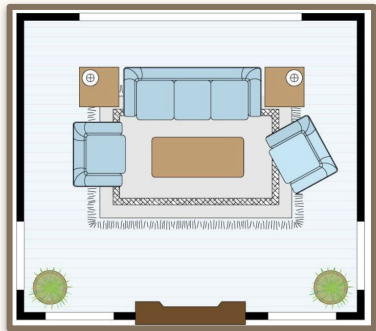
PRECISION
&
INTELLIGENCE



WATER

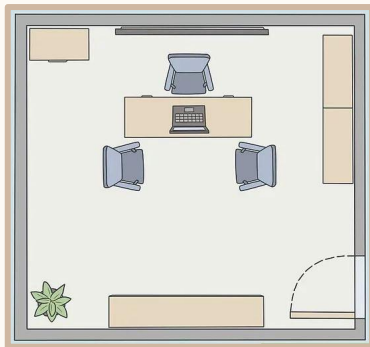
WISDOM
&
ABUNDANCE





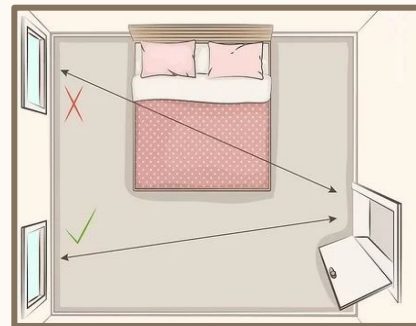
Living Room

The living room is a yang space for connection and interaction—a place to gather and engage with the outside world.

[Click To Start](#)

Home Office

A home office is designed to enhance productivity, focus, and success by optimizing the flow of energy (chi) & organizing the environment in a harmonious way.

[Click To Start](#)

Bedroom

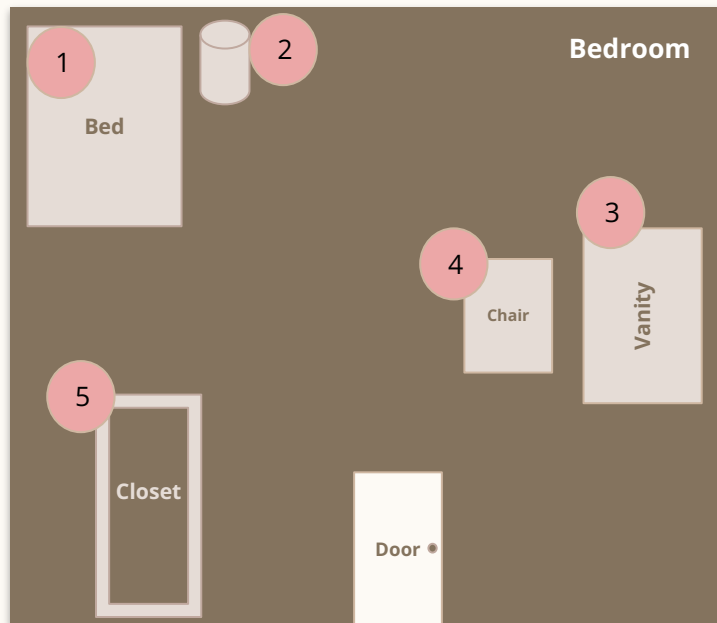
The bedroom represents rest and rejuvenation, with a focus on creating a harmonious environment for restful sleep and overall well-being.

[Click To Start](#)



Poorly feng-shui Bedroom

(1) Click on
buttons



[Corrected room >](#)





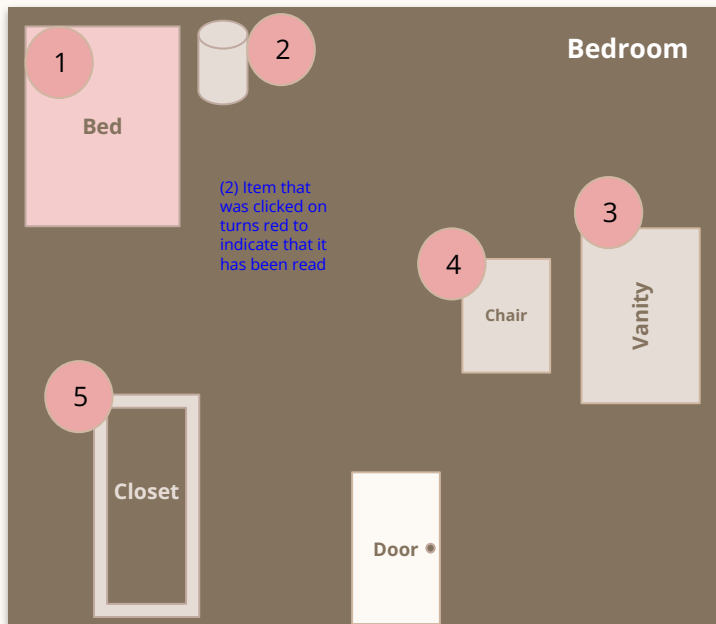
Poorly feng-shui Bedroom

(1) Tips pop up

Tips for bed placement

Beds should not be cornered; you should be able to exit from both sides of the bed.

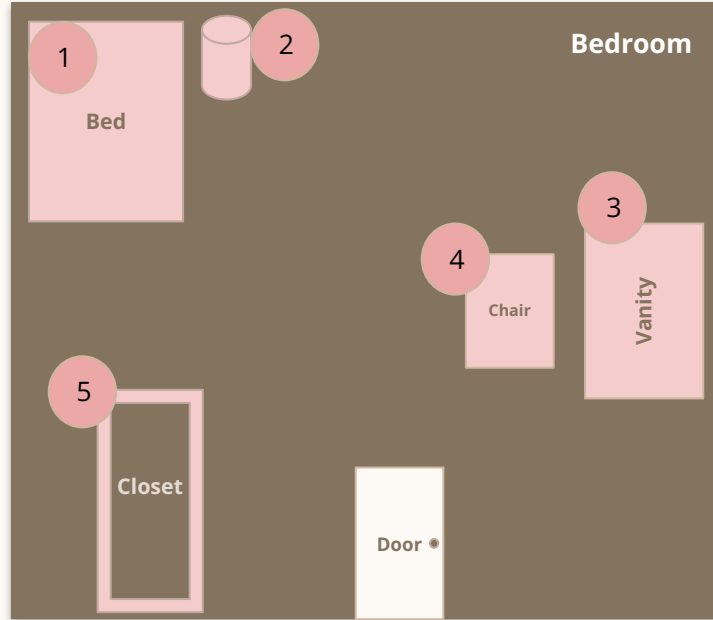
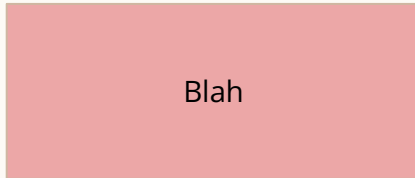
Beds should be in the commanding position: that is they have a sweeping view of the door and room.



Poorly feng-shui Bedroom

(1) Tips pop up

Tips for closet
placement



(2) Can go forward to good room once
everything has been clicked

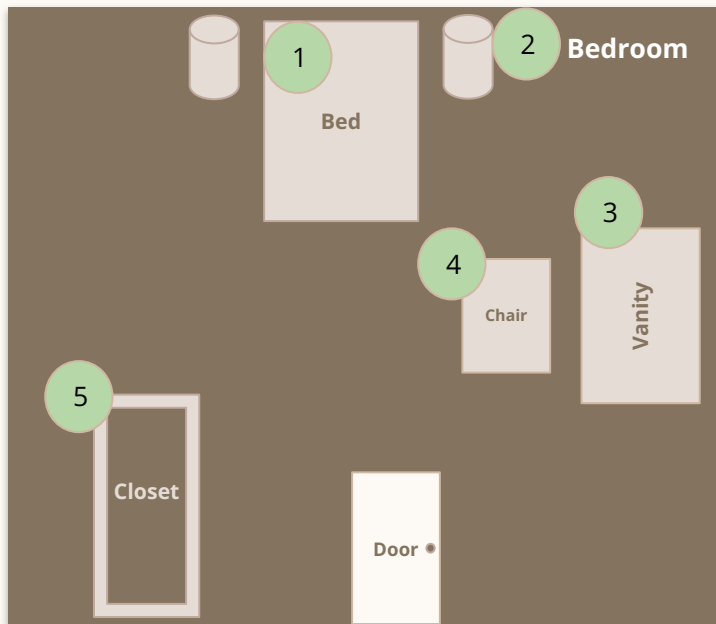
[Corrected room >](#)

**After all the wrong positions have been clicked on and read,
move onto the good room (good feng shui)**



Well feng-shui Bedroom

(1) Click on
buttons



Return to poor room.





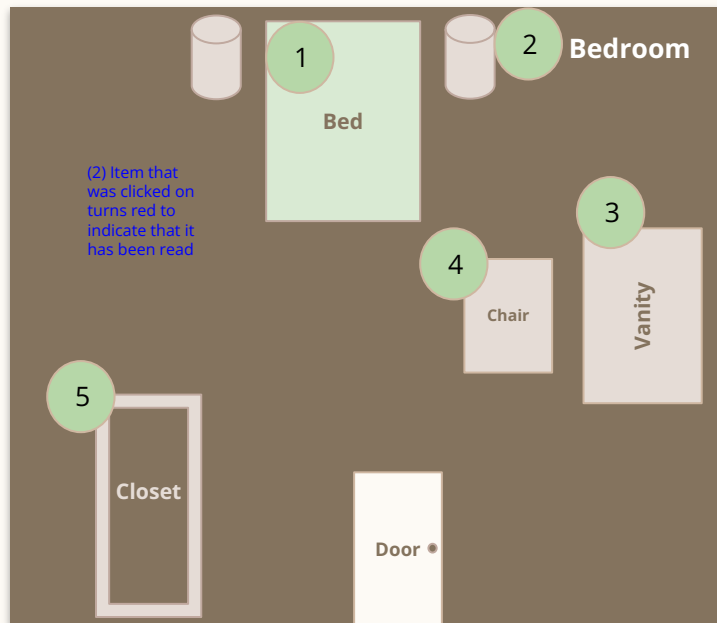
Well feng-shui Bedroom

(1) Drag & Drop

Tips for bed placement

Bed is in commanding position.

Return to poor room.





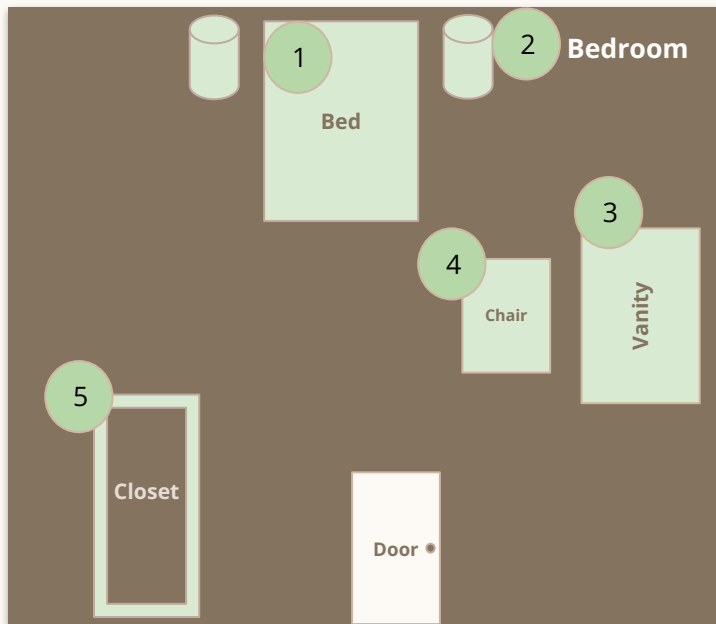
Well feng-shui Bedroom

(1) Drag & Drop

Tips for closet
placement

Blah blah

Return to poor room.



(2) Can go forward to quiz once
everything has been clicked

Take me to quiz >



After user learns about the good feng shui room, take them to the quiz.

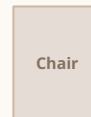
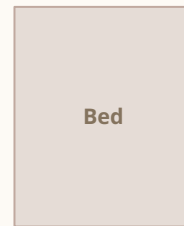
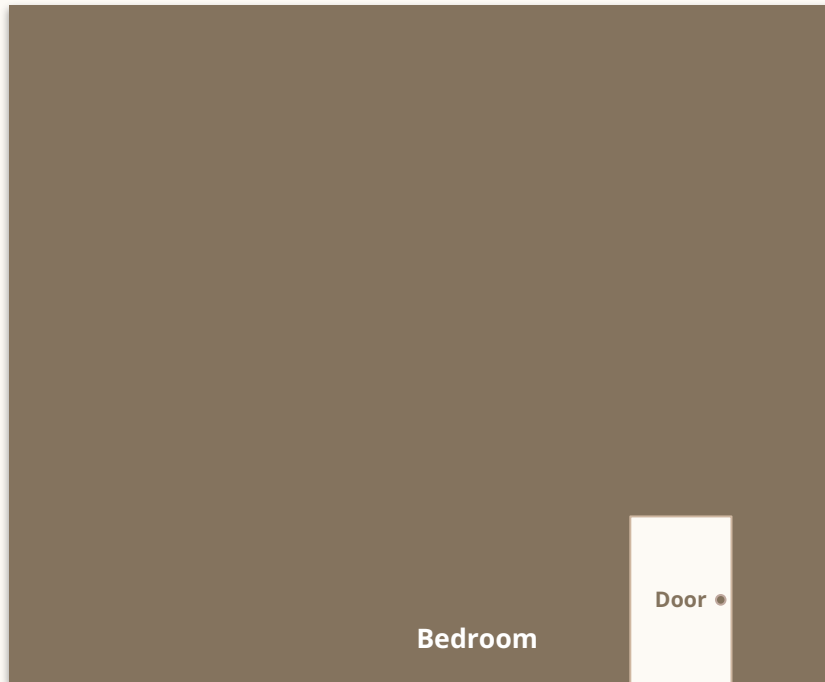


Quiz

Rearrange the furniture in this **bedroom** to optimize energy flow and promote restful sleep.

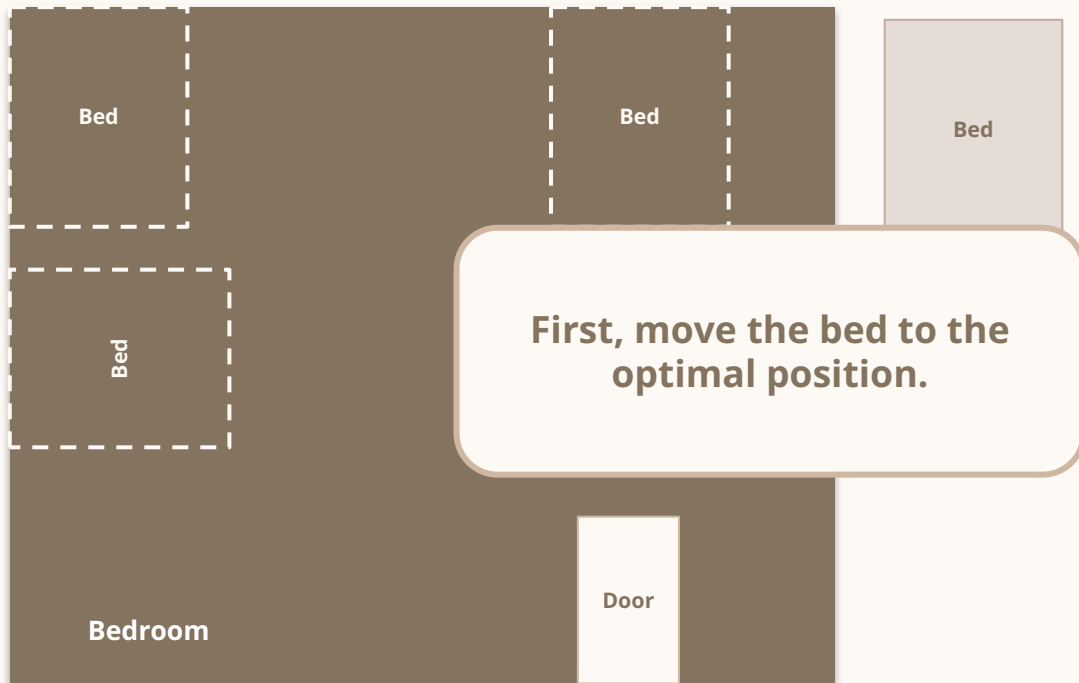
Begin by **dragging and rotating** items like the bed, and dresser to create a harmonious layout.

Remember, placing the bed in a commanding position is key for a peaceful night's sleep.



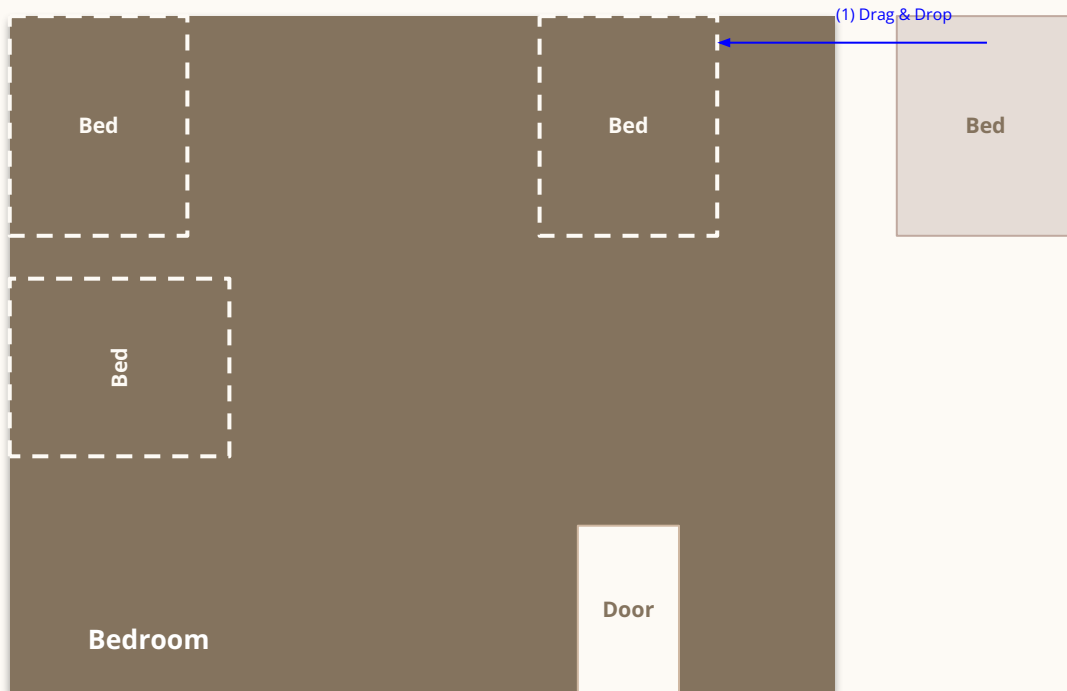
Begin Quiz





I'm ready!





Move the bed to the optimal position.

(2) Click submit

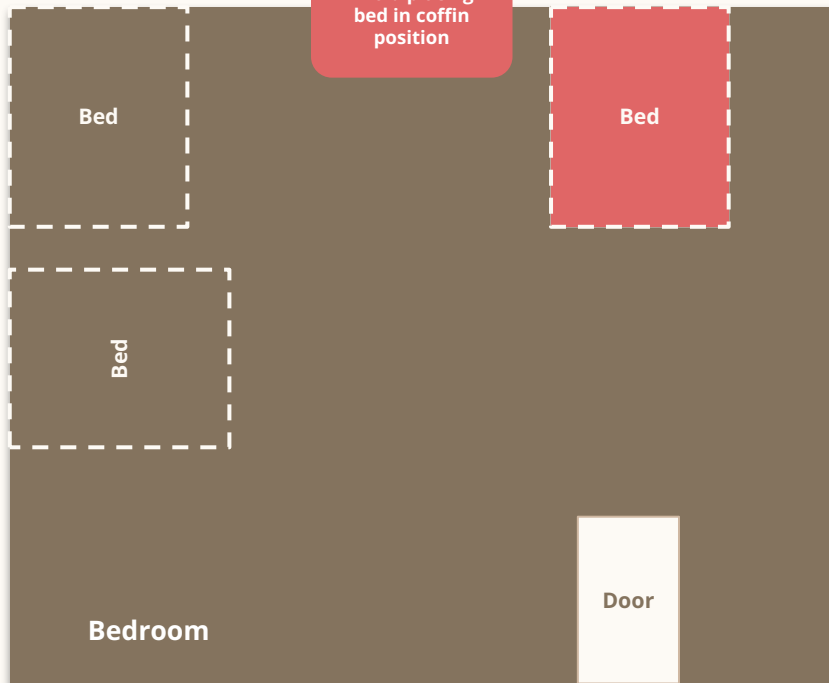
Submit





Feedback pops
up

Avoid placing
bed in coffin
position



Move the bed to the
optimal position.

Users should
press this
button to reset

Try again

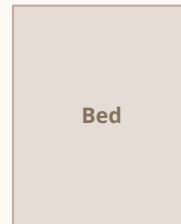
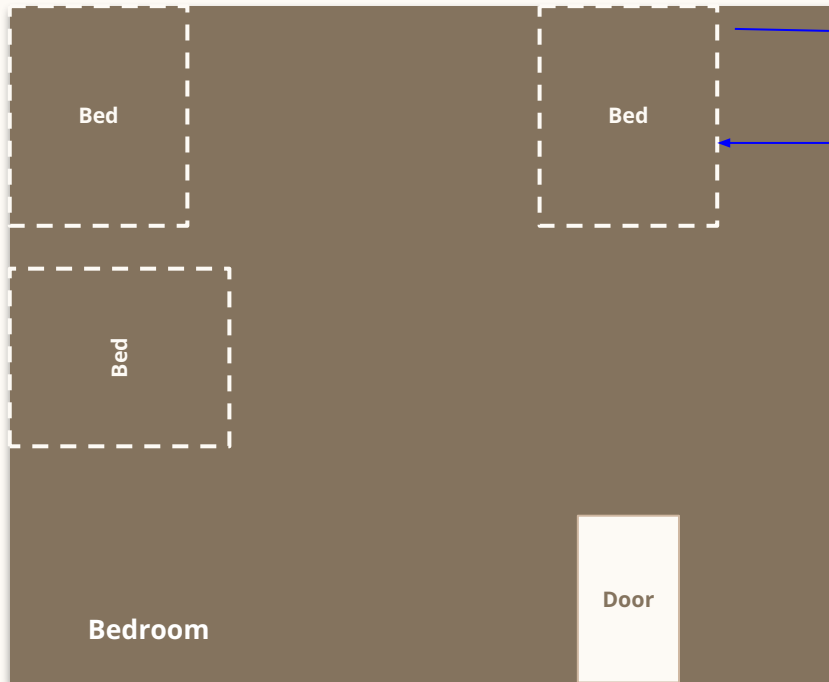




(1) Feedback message disappears

(1) Incorrect furniture reverts back to original state

(2) Drag & Drop

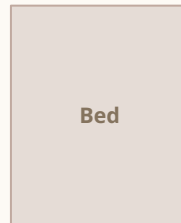
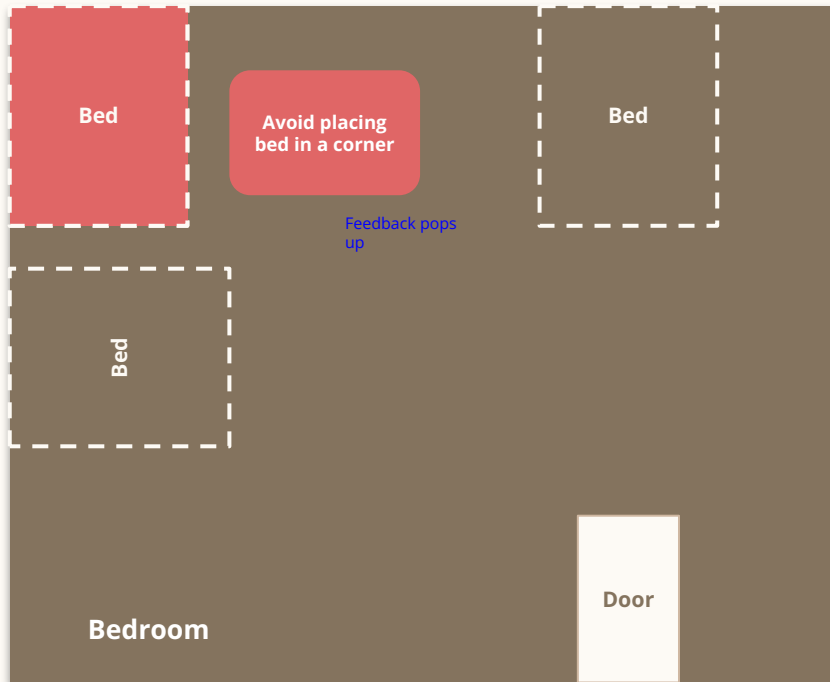


Move the bed to the optimal position.

(3) Submit

Submit

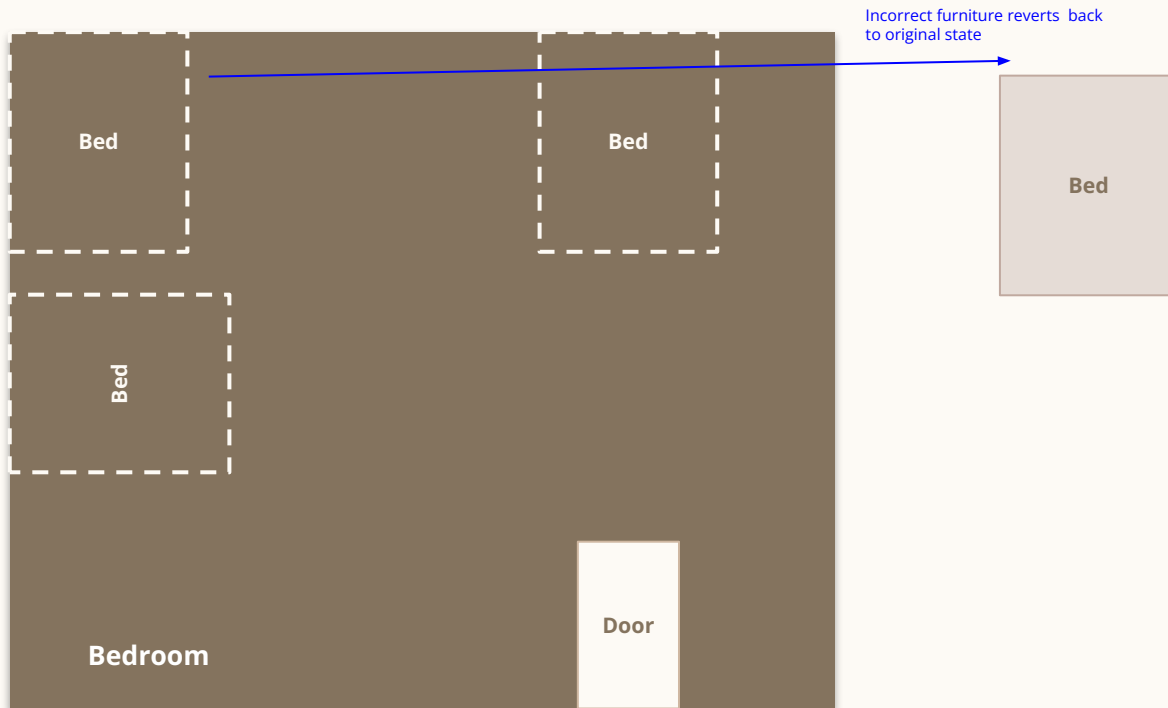




Move the bed to the optimal position.

Try again

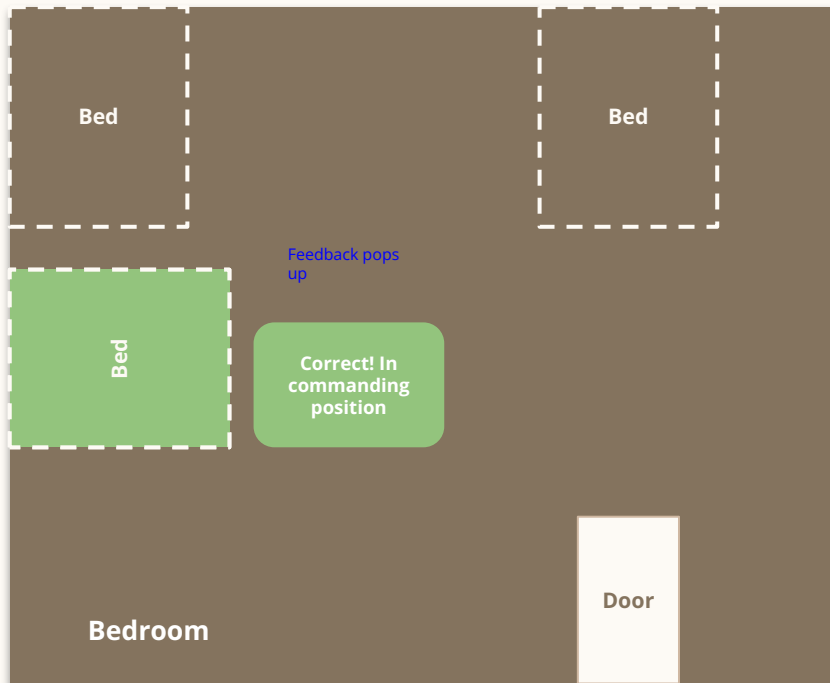




Move the bed to the optimal position.

Submit

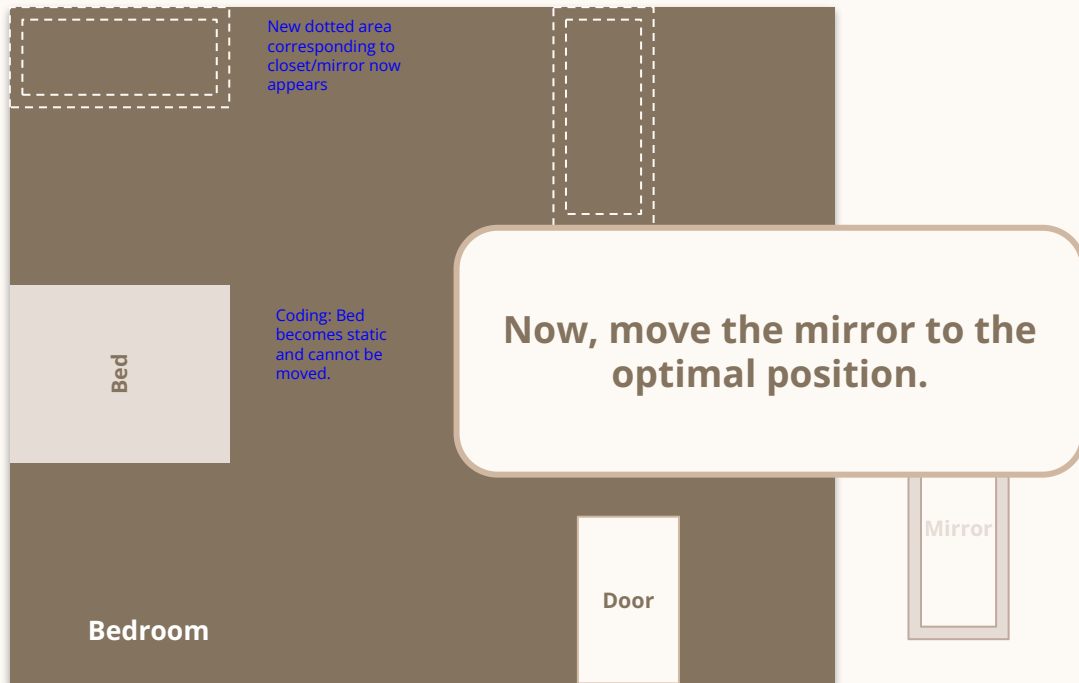




Move the bed to the optimal position.

Next: Mirror



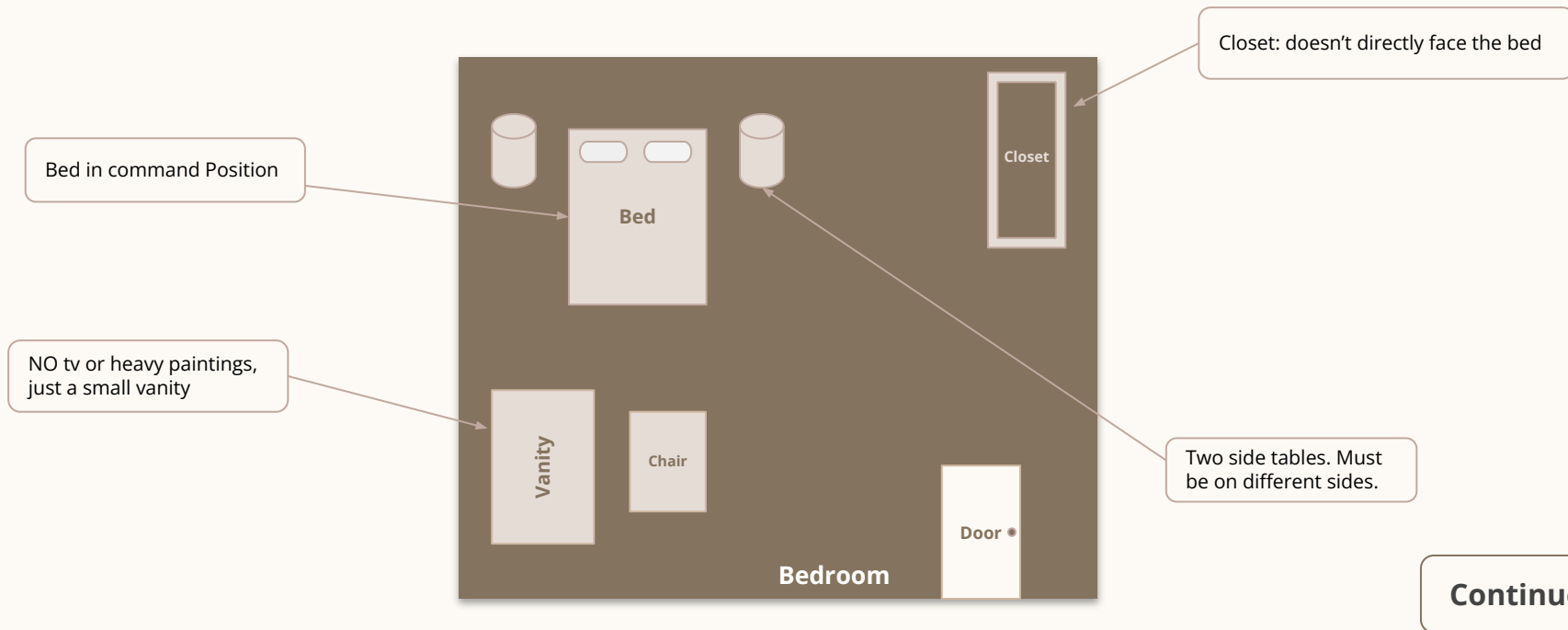


Next





Feedback/Solution



Continue





Quiz Score

Congrats! You got: #/6!





Contact us

Contact us

Message

Name

Surname

Email

☐ Interested in getting updates

☒ Not interested

Send



Prototype User Testing

1. *Was the user able to make it through the prototype?*
 - a. Yes, the user successfully made it through the prototype during our meeting!
2. *Do you think the topic was too hard, too easy, or about right for a 10-minute lesson?*
 - a. It was about right. She said that there is a good balance between content and visual elements.
3. *Share what you learned from running the prototype. Include both positive and negative findings.*
 - a. *Con:* As designers, what seems **intuitive to us may not necessarily be clear** to the user. For instance, I initially assumed that users would naturally begin dragging and dropping furniture without explicit instructions, but I found it necessary to clarify this during the testing phase.
 - b. *Pro:* A **balance between visual design and writing** is always better than heavy focus on only one. Based on user's feedback, this prototype was successful in achieving that.
 - c. *Alt:* The concept of **energy flow** in Feng Shui might be unfamiliar or seem abstract to those who aren't acquainted with it or don't subscribe to its principles. Therefore, it might be beneficial to consider alternatives, removal, or adaptations to cater to a broader audience.