GCC and assembly

- -> Data is represented in binary; so is the code itself!
- -> all converts C code to machine language
- -> Assembly/asm human-readable machine language -> Very bur-level - may need multiple asm instructions For single C instruction

Looking at an executable

objump objump - 2

Yield's human-residable assembly for ELF executable (mem adde of instruction, bytes, asm instructions)

Notes: \$ - Constant elo - register (storage on CPU)

Kegisters

Den. Feel r/w mem shot that can hold variable values on C/U

- -> GH bits, 16 registers
- -> Hold for parame, neturn values
- > Extremely fast

CPU instructions move data in lour of registers and perform and huntic

Assembly

-> Class will use X86-64 assembly (arrent Intel, AMD) -> others exist, like ARM, MIPS

Instruction Set Architecture (ISA) Contract between program/compiler, hardware Defines operations executable by CPU (data Multransfer control mechanisms)

X86-64 Lauhurds-compatible w/or 1978 16-21 anh

The move instruction

-> Copies bytes from one location to another

mou SRC, DST

-> Src, det can be

> Immediate (constant (src only) \$0x104

-> Register .lorbx

-> Memory location (at most one) 0x60005cd4

Ex.

mov \$0x104,___

____, x1, 7. vam

Mov _, Nortx

mov 0x104, ___

wou ___, Jxlxy

More forms

Mor (2°16x), ___ parens wear

Mov ___ (.7 rtx) "copy val at aller stored in alrex"

mor 8x10(.1° rax), __ Add 0x10 + abor in wor ___, 8x10(.1° rax) .1 rax, then way

Mor (brax, Nodx), ___ Sum of aldrs vow ____ vors, 'xvis,) is now Sum of OXID mon ____ Jx10(°1, wx ", 201x) and addres in , 10 rax, . Pordx Scaled Indexed Forms Ex. mov (, . 10 m/x, 4),_____ Man aldr at 4x Val in Nordex Mos ______, (, ~ rdx, 4) Scaling factor must be Manhooded 1, 2, 4, 8 (4x . P rdx) + 4 mov 0x4(, 10 dx, 4), ____ mos ____, 0x4(,.13dx,4) Mov (% rox, % nlx, 2), ____ Addr at (2x % rolx)+ 10 rox Mar (13:0x, 13:0/x, 2) Addr at mor 0x4(1,0xx, 0/2,0/x, 2), ____ 0x4 + (2x .1. rcx) + .1. rax -, 0x4(olicax, olich, 2) Imm (rb, ri, s) General form = Imm + addr[1,]+ (s & addr[1,]) 1 7 Missing O missing 1