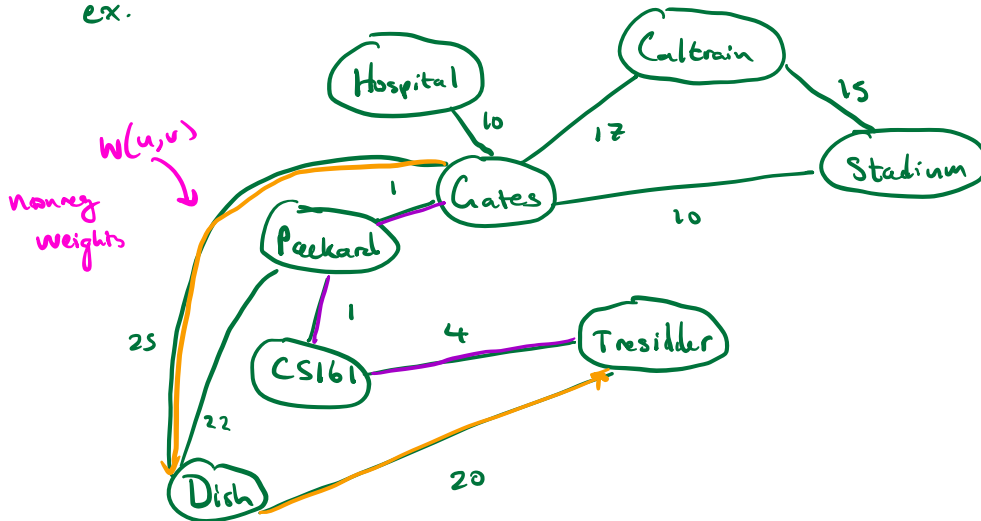


Weighted Graphs

ex.



Shortest path on weighted graphs

Def. Cost of a path is sum of weights on that path
Shortest path is path w/ minimum cost

Distance $d(u, v)$ between vertices u, v is cost of shortest path between u, v

BFS no longer works on weighted graphs to find shortest paths?

(e.g. BFS shortest path from Gates \rightarrow Tresidder involves Dish, cost 45)

True shortest path: Gates \rightarrow Packard \rightarrow CS161 \rightarrow Tresidder
cost 6

Shortest sub-path theorem

Thm. A sub-path of a shortest path is also a shortest path

(i.e., if x is on the shortest path from s to t ; then the given path from s to x is the shortest path from s to x)

Proof: Contradiction (if there was a shorter path from x to s , then there would be a shorter path from s to t via x)

Dijkstra's Algorithm for Single-Source Shortest Paths

Problem statement. Given weighted graph $G=(V, E)$ and vertex $u \in V$, find $d(u, w)$, $\forall w \in V$.

Procedure

Algorithm Dijkstra (s, V, E)

Set all vertices to not-sure

$$d[v] = \infty \quad \forall v \in V$$

$$d[s] = 0$$

While there are not-sure nodes:

Pick the not-sure node w/ smallest estimate $d[u]$

For v in u .neighbors:

$$d[v] = \min(d[v], d[u] + \text{edgeWeight}(u, v))$$

Mark u as not-sure

return d

use priority queue
(min-heap)

Proof of correctness

Thm. Suppose we run Dijkstra on $G=(V, E)$ starting from s

At the end of the algorithm, $d[v] = d(s, v)$, $\forall v \in V$

Claim 1. $\forall v, d[v] \geq d(s, v)$

Intuition: on update of $d[v]$, we have path $s \rightarrow u \rightarrow v$ in mind

$$d[v] = \min(d[v], d[u] + E(u, v))$$

↑
prev path

↑
new path

$$\Rightarrow d[v] \geq \text{length of intended path} \\ > \text{length of shortest path} \\ = d(s, v)$$

Formally: use induction.

Claim 2. When a vertex is marked sure, $d[v] = d(s, v)$

Proof.

IH: When we mark the t 'th vertex v as sure, $d[v] = d(s, v)$

BC ($t=1$): First vertex marked sure is s , and $d[s] = d(s, s) = 0$

IS: Assume by induction that every v already marked sure has

$$d[v] = d(s, v)$$

Suppose adding u to sure list

(picked u w/ smallest $d[u]$ that is not sure)

$$\text{WTS: } d[u] = d(s, u)$$

Define v as good if $d[v] = d(s, v)$, suppose u not good.

Suppose z is last good vertex on $s \rightarrow u$ shortest path before u ,

z' is next after z .

$$d[z] = d(s, z) \leq d(s, u) \leq d[u]$$

contradiction
assumption

\uparrow
 z good

\uparrow
subpath thm

u not good $\Rightarrow d[z] \neq d[u] \Rightarrow d[z] < d[u]$, so z is sure

\Rightarrow already updated z' :

$$d[z'] \leq d[z] + w(z, z') = d(s, z) + w(z, z') = d(s, z') \leq d[z']$$

\uparrow
update

\uparrow
inductive
assumption

\uparrow
subpath
thm

\uparrow
Claim 1

$$\Rightarrow d[z'] \leq d[z'] \rightarrow d[z'] = d(s, z'), z' \text{ good}$$

$\Rightarrow u$ good! so contradiction

Claim 1 + Claim 2: Imply thm.

$\rightarrow v$ marked sure $\rightarrow d[v] = d(s, v)$

$\rightarrow d[v] \geq d(s, v)$ and never increases, so after v marked sure, $d[v]$ stops changing

\rightarrow Any time after v marked sure, $d[v] = d(s, v)$

\rightarrow All vertices are sure at the end $\rightarrow d[v] = d(s, v) \forall v \in V$

Runtime

Data structure dependant

Operations:

Stores unlabelled vertices $d[v]$

Can find u w/ minimum $d[u]$

Can remove that u

Can update (decrease) $d[v]$

Total time is $O(|V|(T(\text{findmin}) + T(\text{remove min})) + |E|(\text{update key}))$

Using array:

find min $O(|V|)$

remove min $O(|V|)$

update key $O(1)$

\Rightarrow total runtime $O(|V|^2 + |E|) = O(|V|^2)$

Using RB-tree:

find min $O(\log |V|)$

remove min $O(\log |V|)$

update key $O(\log |V|)$

\Rightarrow total runtime $O((|E| + |V|) \log |V|)$

Using min-heap:

find min $O(1)$ amortized

remove min $O(\log |V|)$ amortized

update key $O(1)$ amortized

\Rightarrow total runtime $O(|V| \log |V| + |E|)$

estimate $O(|E| \log |V|)$