

## Stream Ciphers

"making OTP practical"

idea: replace "random" key  $k \leftarrow^R K$   
by "pseudorandom" key

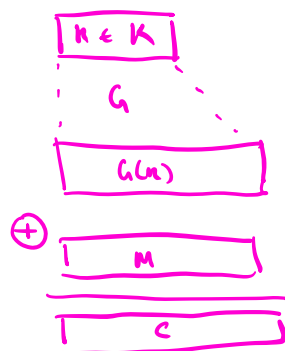
Pseudorandom generator (PRG): fn  $G: \underbrace{\{0,1\}^s}_{\text{seed space}} \rightarrow \underbrace{\{0,1\}^n}_{\text{output}}, n \gg s$

$G$  is "efficiently" computable by a deterministic algorithm

Using a PRG:  $G = M = \{0,1\}^n, K = \{0,1\}^s$

$$c := E(k, m) = m \oplus G(k)$$

$$D(k, c) = c \oplus G(k)$$



Security  $|K| \ll |M| \Rightarrow$  no perfect secrecy

$\Rightarrow$  Need different def. of security

$\Rightarrow$  Security depends on PRG

PRG properties

$\rightarrow$  PRG  $E_n$  must be unpredictable

Def: PRG  $G: \{0,1\}^s \rightarrow \{0,1\}^n$  is unpredictable if

$\forall$  "eff" alg  $A, \forall i=1 \dots n$ :

$A$  cannot compute  $\underbrace{G(k)[i]}_{i^{\text{th}} \text{ bit of } G(k)}$  just given  $G(k)[0 \dots i-1]$

More precisely:

$$\left| \Pr[A(G(k)[0 \dots i-1]) = G(k)[i]] - \frac{1}{2} \right| \text{ is negligible}$$

where  $k \leftarrow^R \{0,1\}^s$

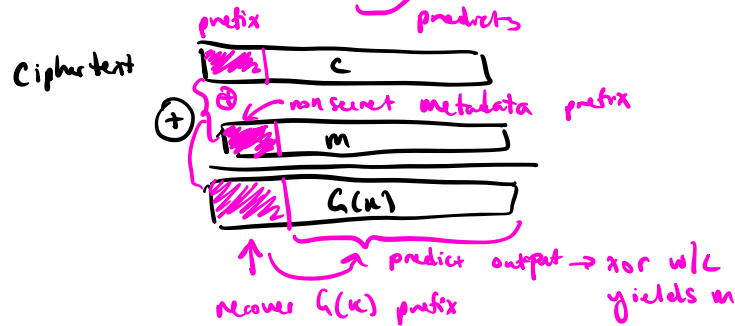
prob of guessing next bit  
is not better than coin toss  
 $\leq 2^{-80}$

Why do we need unpredictability?

Suppose  $G$  was perfectly predictable: encryption can be broken

$G(k)[0 \dots i-1]$  can predict  $G(k)$

ex:  $G(k) = [\underbrace{k \mid k \mid k \mid \dots \mid k}_{\text{predicts}}]$



Weak generators: don't use for crypto

- ① `libc rand()`
  - ② `Java Math.random()`
  - ③ `MS VB RND()`
  - ④ `/dev/random`
- } linear congruential generator

What to use?

openSSL `crypto_rand()` function  
(when properly seeded)

→ Secure PRG

Def: PRG  $G: S \rightarrow A$  is secure if for all "eff" algs  $A$ :

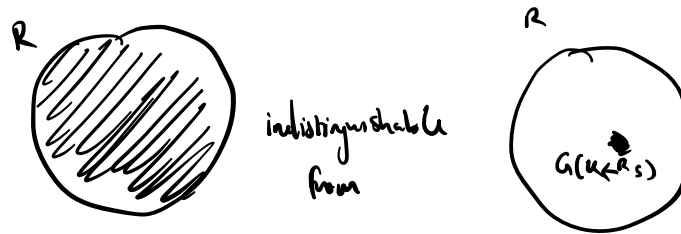
$$\text{Adv}[A, G] := \left| \underbrace{\Pr[k \xleftarrow{R} S : A(G(k)) = 1]}_{\text{event}} - \underbrace{\Pr[r \xleftarrow{R} R : A(r) = 1]}_{\text{event}} \right| \leq 2^{-80}$$

Want to make sure that  $A$  outputs 1 at same probability over  $G(k)$  and true random as inputs

⇒ behaves the same on PRG's and true random

⇒ cannot distinguish between PRG and true random

## PRG security



if  $u \leftarrow S$ , we can treat  $G(u)$  as if it were uniform in  $R$

**Lemma:** PRG secure  $\Rightarrow$  PRG unpredictable (converse true, but harder to prove)

**Proof:** contra positive: unpredictable  $\rightarrow$  subset predicts entirely  
 $\rightarrow$  if can predict, know it's PRG  
 $\rightarrow$  not secure

**Fact:** PRG secure  $\Rightarrow$  derived stream cipher "secure"

$\uparrow$   
 semantic security,  
 to be defined

**Indistinguishability:** Distributions  $P_1, P_2$  (over finite set  $\Omega$ )  
 are indistinguishable ( $P_1 \approx P_2$ )

if for all "eff" alg  $A$ :

$$|\Pr[x \leftarrow P_1: A(x)=1] - \Pr[x \leftarrow P_2: A(x)=1]| \leq 2^{-80}$$

For a PRG:

$$\begin{aligned} P_1 &= \{u \leftarrow S : G(u)\} \\ P_2 &= \{r \leftarrow R : r\} \end{aligned}$$

## Real-world PRGs (+ derived stream cipher)

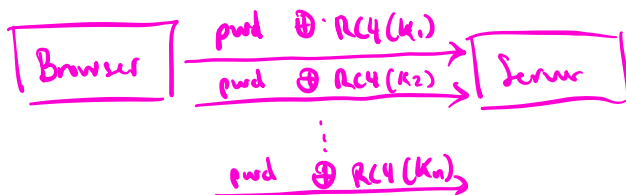
see eStream

① Broken: RC4 : used by 802.11b WEP

→ first 256 bytes of output are biased

$$P[2^{\text{nd}} \text{ byte of RC4}(K) = 0] = \frac{2}{256} \text{ (twice as big as it should be)}$$

Why is this a problem?



After 10,000 samples, most common byte of CT = 2nd byte of pwd

Eventually, can get all the bytes

Note: any leak (including 1 byte) means the system is broken!

② Good: ChaCha20 : Fast on 64-bit CPUs  
widely used on Android

$\pi: \{0, 1\}^{512} \rightarrow \{0, 1\}^{512}$  (64-byte blocks)  
fixed permutation

Cannot prove security  
→ implies  $P \neq NP$

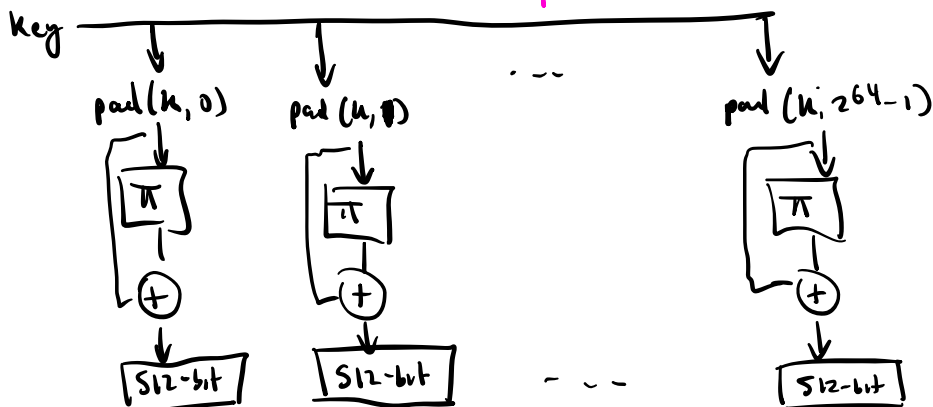
$u \in \{0, 1\}^{256}, j \in \{0, 1, \dots, 2^{64}-1\}$

$\text{pad}(k, j) \rightarrow 512\text{-bit output}$

$$256 + 64 = 320 \text{ bits}$$

input key: 256 bits  
Max output:  $2^{64} \times 32$  bytes

parallelizable!



### ③ Broken: CSS PRG (DVD encryption)

#### Attacks on OTP and stream ciphers

(HW #0)

##### ① Two-time pad attack!

two-time pad {

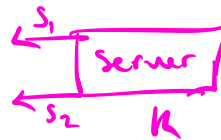
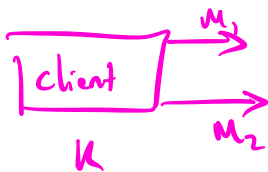
$$\begin{aligned} c_1 &\leftarrow m_1 \oplus k \\ c_2 &\leftarrow m_2 \oplus k \end{aligned}$$

$$\begin{aligned} c_1 \oplus c_2 &= (m_1 \oplus k) \oplus (m_2 \oplus k) \\ &= m_1 \oplus m_2 \end{aligned}$$

$\Rightarrow$  often, enough to recover  $m_1$  and  $m_2$   
(project Verne)

Stream cipher key should only be used once!

ex. MS PPTP



$$[m_1, m_2, \dots] \oplus \text{PRG}(k)$$

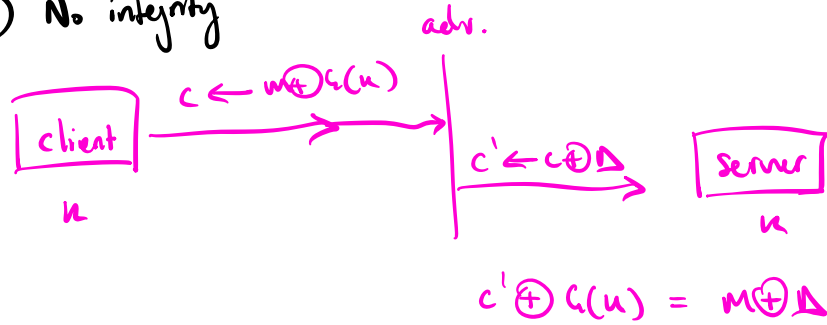
$\uparrow$   
alone, this is OK

$$[s_1, s_2, \dots] \oplus \text{PRG}(k)$$

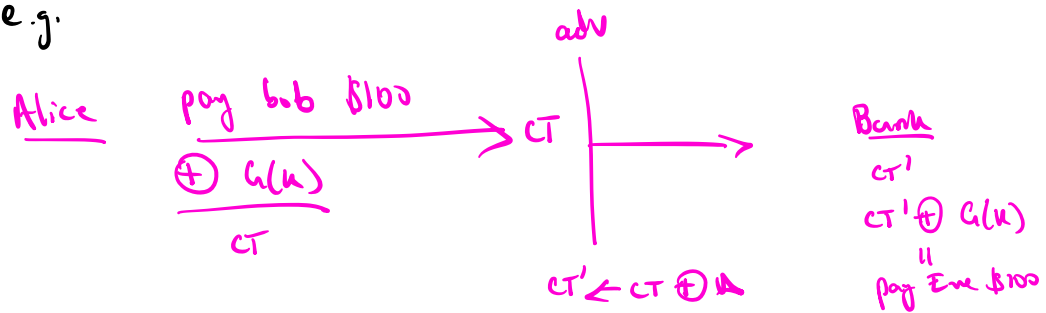
$\uparrow$   
two-time pad!

Protocols like TLS generate keys for each direction

② No integrity



e.g.



Bob = [42 6F 62]  
Eve = [45 76 65]

$\Rightarrow \Delta = [0000 \ 071907 \ 0000]$   
 $\uparrow$   
Bob  $\oplus$  Eve

$\Rightarrow$  OTP + stream ciphers provide no integrity!