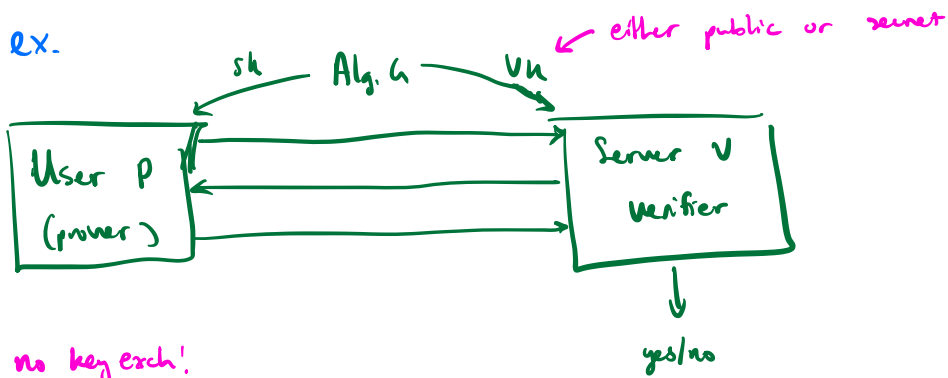


## ID protocols

ex.



## Applications

Physical locks: Friend-or-foe

→ Wireless car entry

→ Opening office door

Login at bank ATM or desktop computer

Internet: login to remote site after key exch w/ one-sided auth  
(e.g. HTTPS)

## Security models

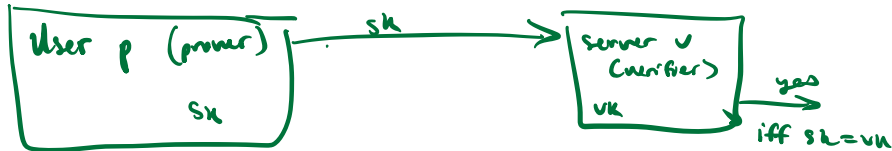
1. Direct attacker: impersonates prover w/ no info other than  $vk$   
(e.g. door lock)
2. Eavesdropping attacker: impersonates prover after eavesdropping on a few convos between prover and verifier  
(e.g. wireless car entry)
3. Active attacker: i interrogates prover and attempts to impersonate prover  
(e.g. fake ATM)

## Password Protocols

$PWD$ : finite set of passwords

Alg.  $\mathcal{C}$  (keygen):

choose  $pw \leftarrow PWD$ , output  $sk = vk = pw$



Problem:  $vk$  must be kept secret.

Soln: store hash of  $pwd$ 's

(only works against strong  $pwd$ 's, dictionary attacks can break weak passwords)

Dict of 360M words covers 25.1% of all  $pwd$ 's  
Offline / batched offline dict attacks can easily  
break LOTS of passwords (e.g. 2012 LinkedIn hack)

Soln: different salt (public) for each user,  
salt  $pw$  + attack, prevents fast batch attacks  
and use slow hash fns

(PBKDF2, bcrypt)

Problem: custom ASIC hardware can evaluate  
hash fns 50,000x faster than CPU

Soln: make it need a lot of memory (e.g. scrypt)

## Eavesdropping Security Model

Adv has:

→ Server  $vk$

→ transcript of interactions between honest prover, verifier

Goal: impersonate prover to verifier

Protocol is secure if no eff. adv can win this game.

And protocol is insecure.

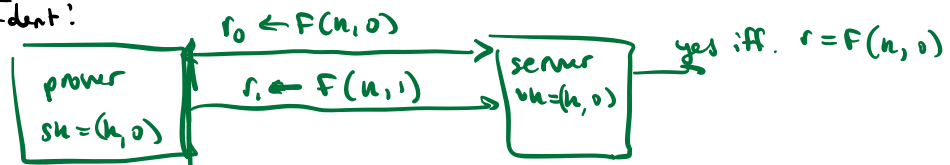
## One-time passwords (e.g. 2-factor auth)

Setup (alg  $G$ )

→ choose rand. key  $k$

→ output  $sk = (k, 0)$ ,  $vk = (k, 0)$

Ident:



inc ctr per auth or after time period