

ASSIGNMENT – 10

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BATCH : 16

Task - 1: Use AI to identify and fix syntax and logic errors in a faulty Python script.

Sample Input Code:

```
# Calculate average score of a student
def calc_average(marks):
    total = 0
    for m in marks:
        total += m
    average = total / len(marks)
    return avrage # Typo here
marks = [85, 90, 78, 92]
print("Average Score is ", calc_average(marks))
```

Expected Output:

- Corrected and runnable Python code with explanations of the fixes

PROMPT : identify and fix syntax and logic errors in a faulty Python script.

Sample Input Code:

```
# Calculate average score of a student
def calc_average(marks):
    total = 0
    for m in marks:
        total += m
    average = total / len(marks)
    return avrage # Typo here
marks = [85, 90, 78, 92]
print("Average Score is ", calc_average(marks))
```

Expected Output:

- Corrected and runnable Python code with explanations of the fixes

CODE : # Calculate average score of a student

```
def calc_average(marks):
```

```
    total = 0
```

```
    for m in marks:
```

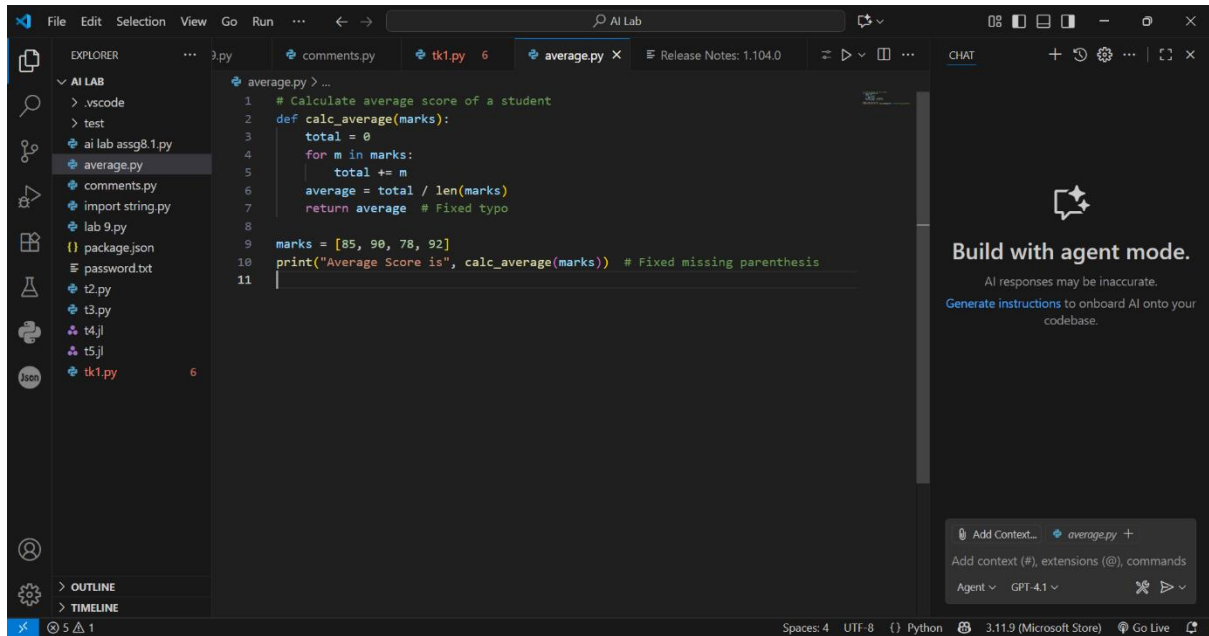
```
        total += m
```

```
average = total / len(marks)
```

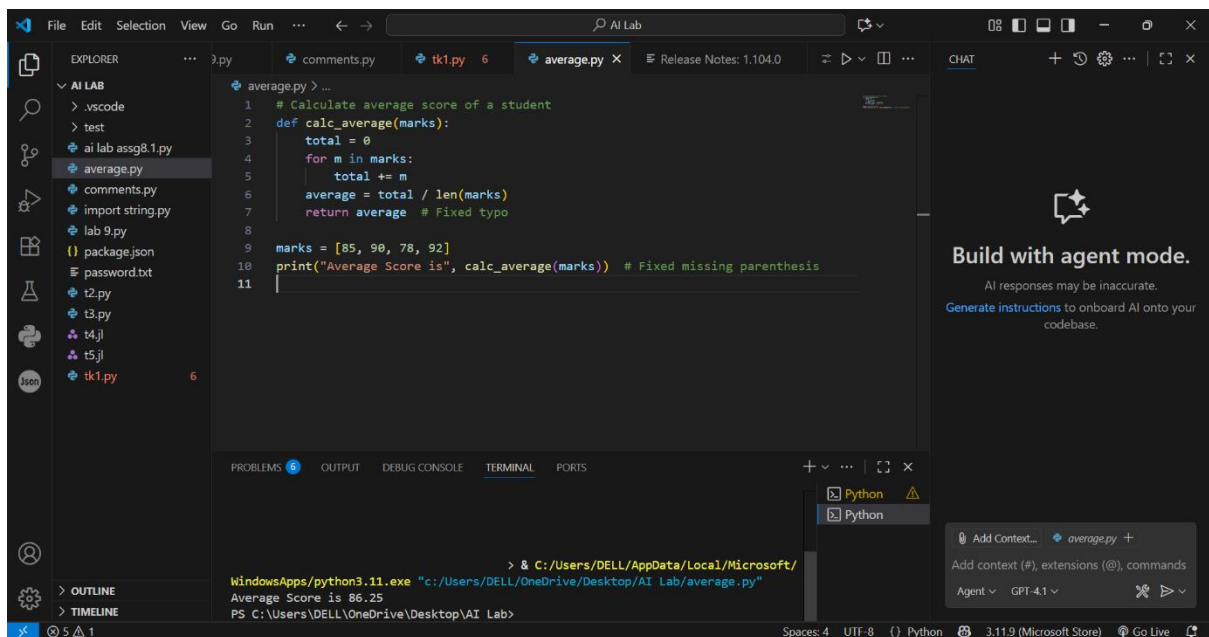
```
return average # Fixed typo
```

```
marks = [85, 90, 78, 92]
```

```
print("Average average(marks)) # Fixed missing parenthesis
```



OUTPUT :



OBSERVATION : Fixes Made

1. **Indentation:**

Python requires proper indentation inside functions. The contents of `calc_average()` were indented to be valid.

2. **Typo in return statement:**

- Original: `return avrage`
- Fixed: `return average`

3. **Missing parenthesis in print function:**

- Original: `print("Average Score is ", calc_average(marks)`
- Fixed: `print("Average Score is", calc_average(marks))`

4. **Optional improvement:**

Removed the unnecessary space after "Average Score is" since print adds a space by default between arguments.

Task - 2: Use AI to refactor Python code to follow PEP 8 style guidelines.

Sample Input Code:

```
def area_of_rect(L,B):return L*B  
print(area_of_rect(10,20))
```

Expected Output:

- Well-formatted PEP 8-compliant Python code

PROMPT : Refactor Python code to follow PEP 8 style guidelines.

Sample Input Code:

```
def area_of_rect(L,B):return L*B  
print(area_of_rect(10,20))
```

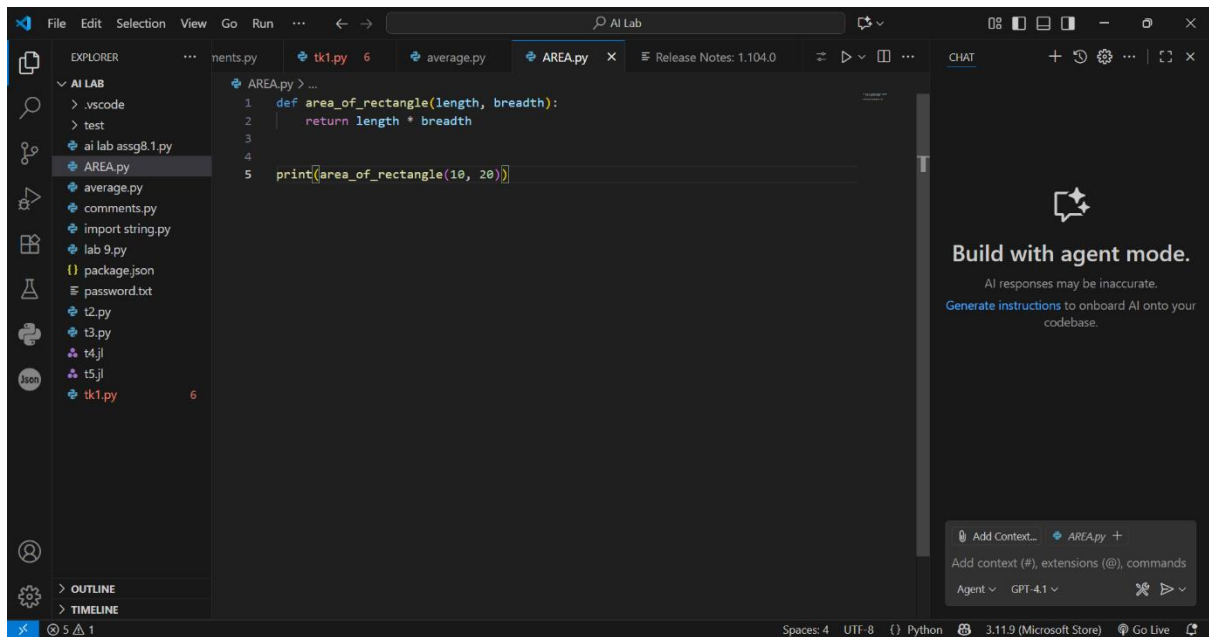
Expected Output:

- Well-formatted PEP 8-compliant Python code

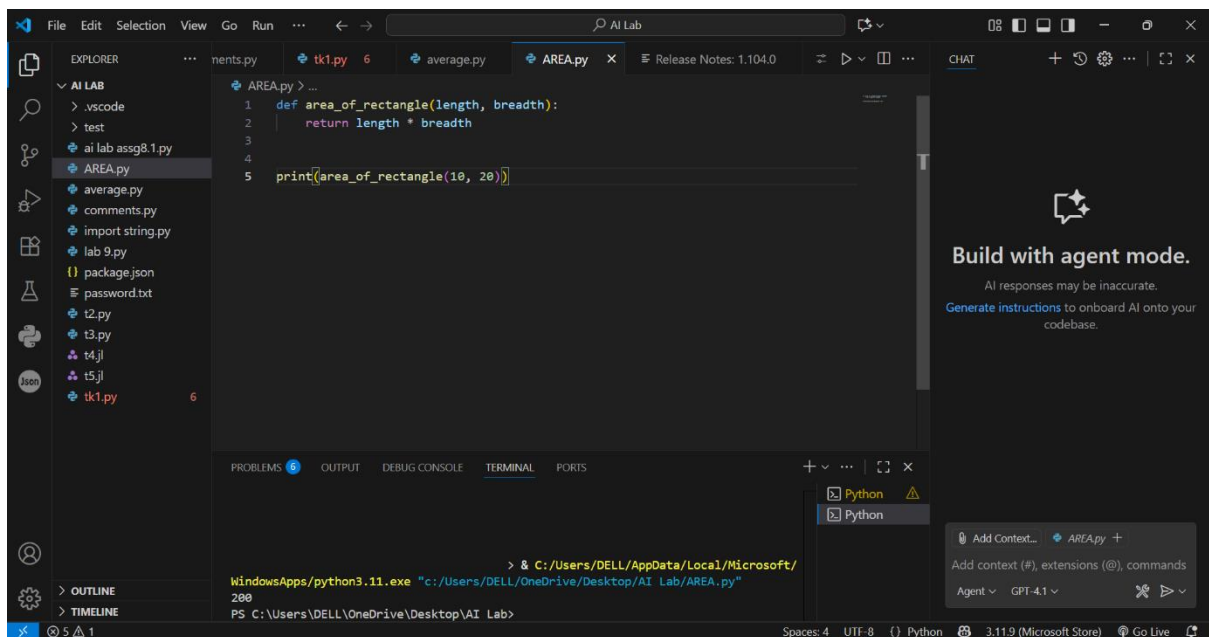
CODE : **def** area_of_rectangle(length, breadth):

return length * breadth

print(area_of_rectangle(10, 20))



OUTPUT :



1. **OBSERVATION : Function Naming:** Changed `area_of_rect` → `area_of_rectangle` for readability and lowercase with underscores.
2. **Parameter Naming:** Changed `L, B` → `length, breadth` to avoid single-letter variables and improve clarity.
3. **Whitespace and Line Breaks:**
 - Moved return statement onto a separate indented line.
 - Added a blank line after the function for readability per PEP 8 guidelines.

Task -3: Use AI to make code more readable without changing its logic.

Sample Input Code:

```
def c(x,y):  
    return x*y/100
```

```
a=200
```

```
b=15
```

```
print(c(a,b))
```

Expected Output:

- Python code with descriptive variable names, inline comments and clear formatting

PROMPT : make code more readable without changing its logic.

Sample Input Code:

```
def c(x,y):  
    return x*y/100
```

```
a=200
```

```
b=15
```

```
print(c(a,b))
```

Expected Output:

- Python code with descriptive variable names, inline comments and clear formatting

CODE : **def** calculate_percentage(base_value, percentage):

```
    """Calculate the percentage of a given base value."""
```

```
    return base_value * percentage / 100
```

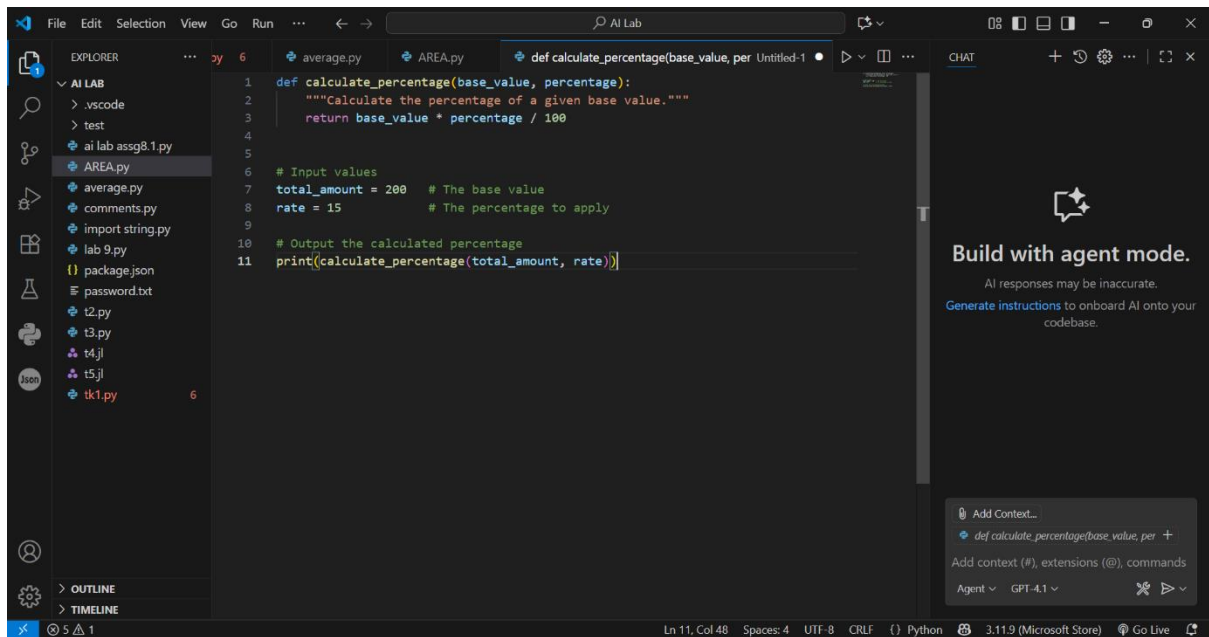
```
# Input values
```

```
total_amount = 200 # The base value
```

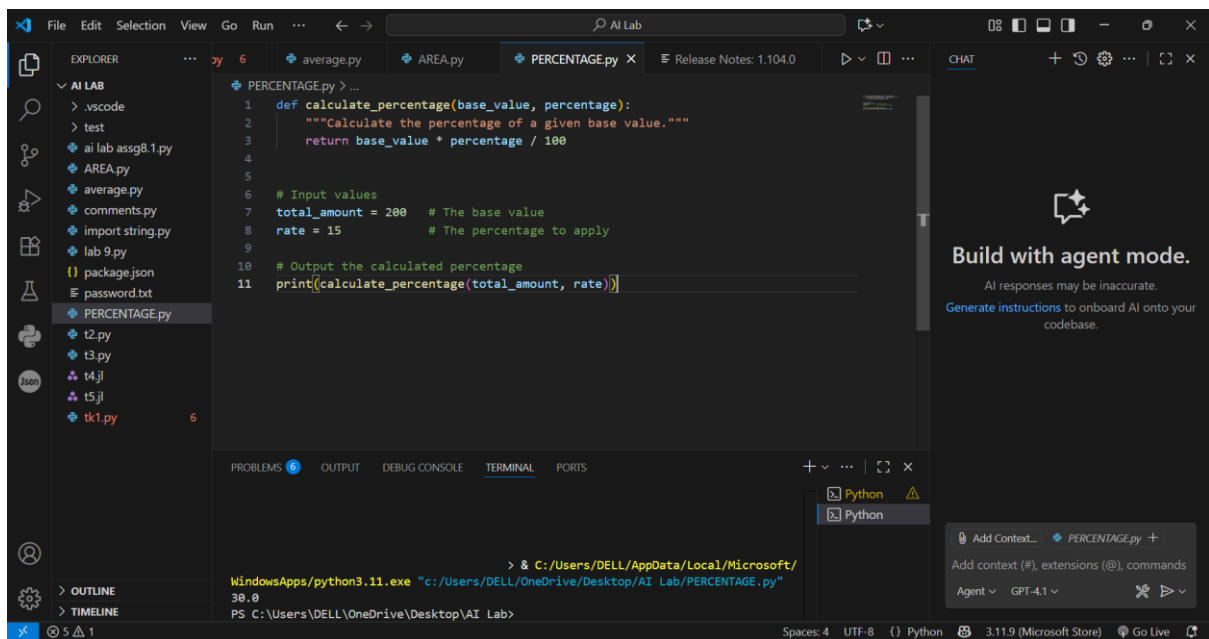
```
rate = 15 # The percentage to apply
```

```
# Output the calculated percentage
```

```
print(calculate_percentage(total_amount, rate))
```



OUTPUT :



1. **OBSERVATION : Function Name:** Changed `c` → `calculate_percentage` to clearly describe its purpose.
2. **Parameter Names:** Changed `x, y` → `base_value, percentage` for clarity.
3. **Variable Names:** Changed `a, b` → `total_amount, rate` to make them meaningful.
4. **Docstring:** Added a clear description of what the function does.
5. **Inline Comments:** Explained the role of input variables and output.
6. **Formatting:** Added spacing, consistent indentation, and separation for readability.

Task -4: Use AI to break repetitive or long code into reusable functions.

Sample Input Code:

```
students = ["Alice", "Bob", "Charlie"]  
print("Welcome", students[0])  
print("Welcome", students[1])  
print("Welcome", students[2])
```

Expected Output:

- Modular code with reusable functions.

PROMPT : Break repetitive or long code into reusable functions.

Sample Input Code:

```
students = ["Alice", "Bob", "Charlie"]  
print("Welcome", students[0])  
print("Welcome", students[1])  
print("Welcome", students[2])
```

Expected Output:

- Modular code with reusable functions.

CODE : **def** welcome_student(name):

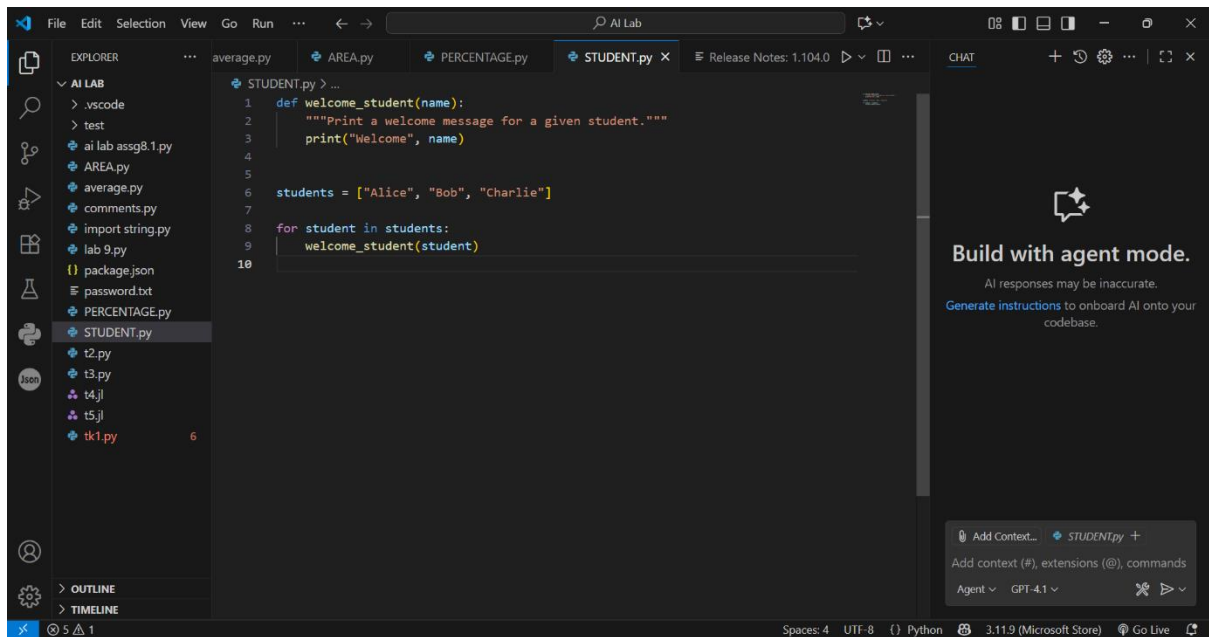
```
    """Print a welcome message for a given student."""
```

```
    print("Welcome", name)
```

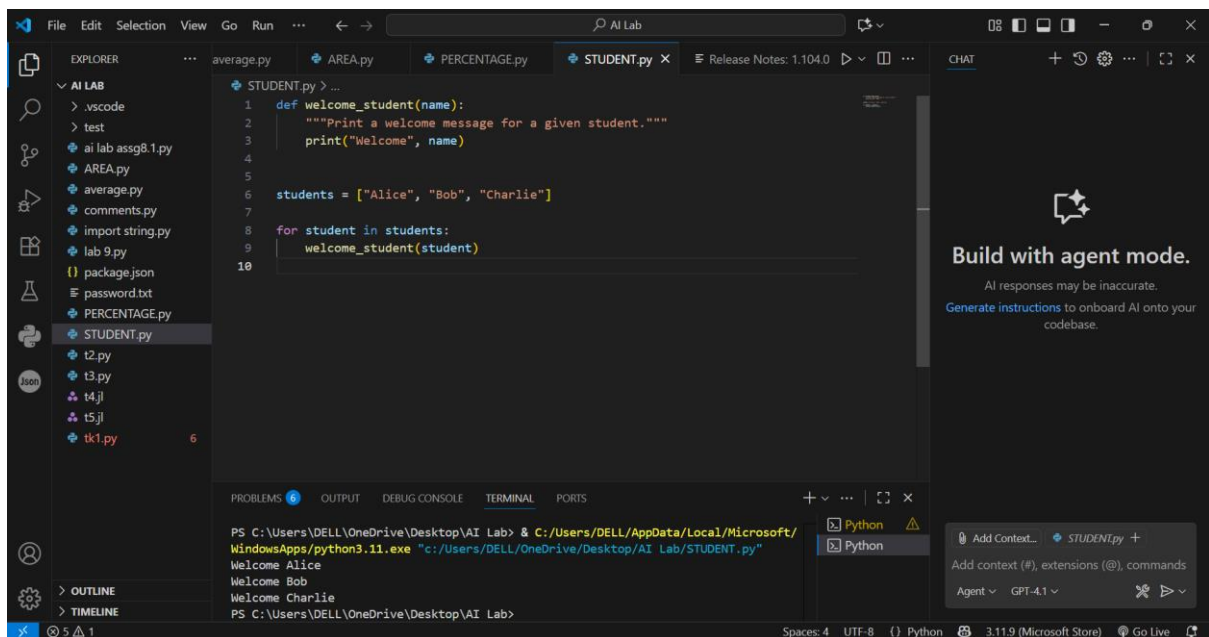
```
students = ["Alice", "Bob", "Charlie"]
```

for student **in** students:

```
    welcome_student(student)
```



OUTPUT :



1. **OBSERVATION :** Created a Function: Added `welcome_student(name)` to encapsulate the welcome logic.
2. **Loop Instead of Repetition:** Replaced multiple print statements with a for loop, making the code scalable for any number of students.
3. **Docstring:** Included a simple docstring for clarity.
4. **Modularity:** Logic is now reusable—function can be called with any student list.

Task -5: Use AI to make the code run faster.

Sample Input Code:

```
# Find squares of numbers
nums = [i for i in range(1,1000000)]
squares = []
for n in nums:
squares.append(n**2)
print(len(squares))
```

Expected Output:

- **Optimized code using list comprehensions or vectorized operations.**

PROMPT : Make the code run faster.

Sample Input Code:

```
# Find squares of numbers
nums = [i for i in range(1,1000000)]
squares = []
for n in nums:
squares.append(n**2)
print(len(squares))
```

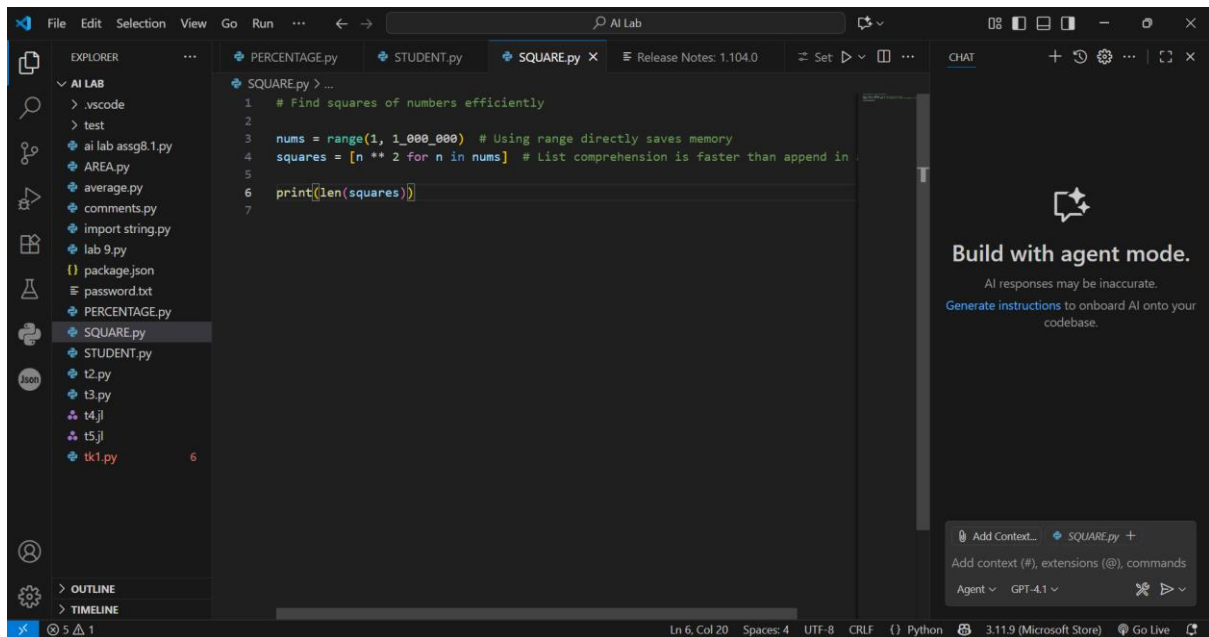
Expected Output:

- **Optimized code using list comprehensions or vectorized operations.**

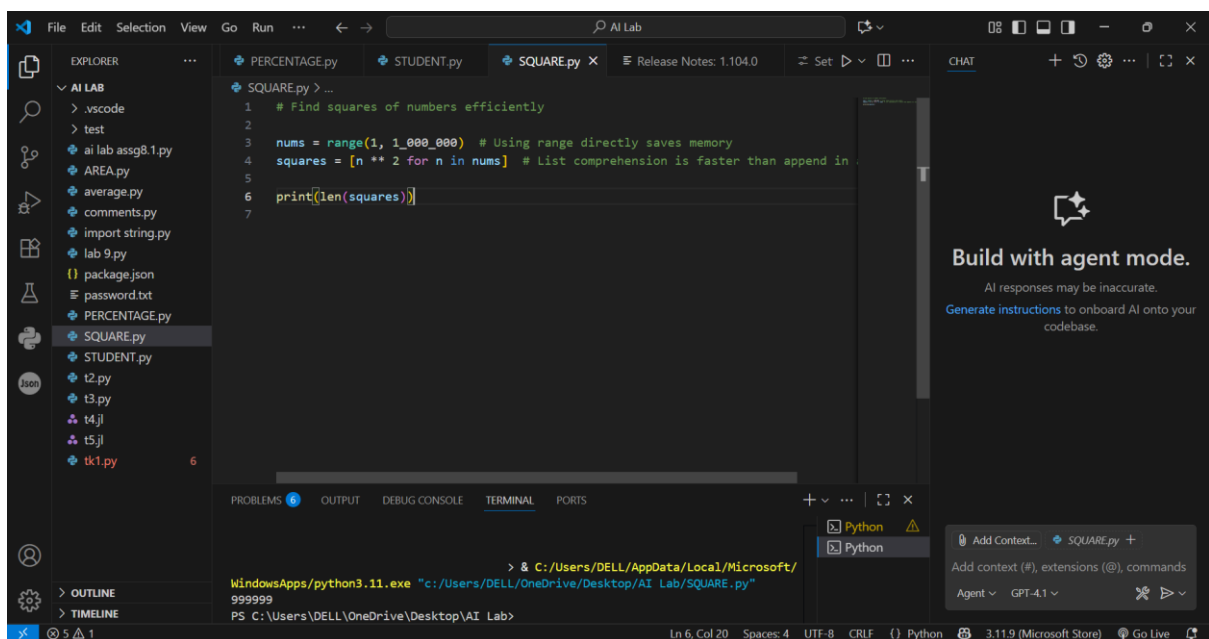
CODE : # Find squares of numbers efficiently

```
nums = range(1, 1_000_000) # Using range directly saves memory
squares = [n ** 2 for n in nums] # List comprehension is faster than append in a loop

print(len(squares))
```



OUTPUT :



1. OBSERVATION : Removed Redundant List Creation:

- Original used `[i for i in range(...)]`, which materializes the list in memory immediately.
- Replaced with `range(...)` which is lazy and more memory-efficient.

2. List Comprehension:

- Replaced the for loop with a list comprehension, which is implemented in C internally and runs faster than repeatedly calling append.

3. Underscore in Large Number:

- 1_000_000 makes large numbers easier to read, while being functionally identical

Task -6: Use AI to simplify overly complex logic.

Sample Input Code:

```
def grade(score):
    if score >= 90:
        return "A"
    else:
        if score >= 80:
            return "B"
        else:
            if score >= 70:
                return "C"
            else:
                if score >= 60:
                    return "D"
                else:
                    return "F"
```

Expected Output:

- Cleaner logic using elif or dictionary mapping.

PROMPT : Simplify overly complex logic.

Sample Input Code:

```
def grade(score):
    if score >= 90:
        return "A"
    else:
        if score >= 80:
            return "B"
        else:
            if score >= 70:
                return "C"
            else:
                if score >= 60:
                    return "D"
                else:
                    return "F"
```

Expected Output:

- Cleaner logic using elif or dictionary mapping.

CODE : `def grade(score):`

`if score >= 90:`

`return "A"`

`elif score >= 80:`

`return "B"`

`elif score >= 70:`

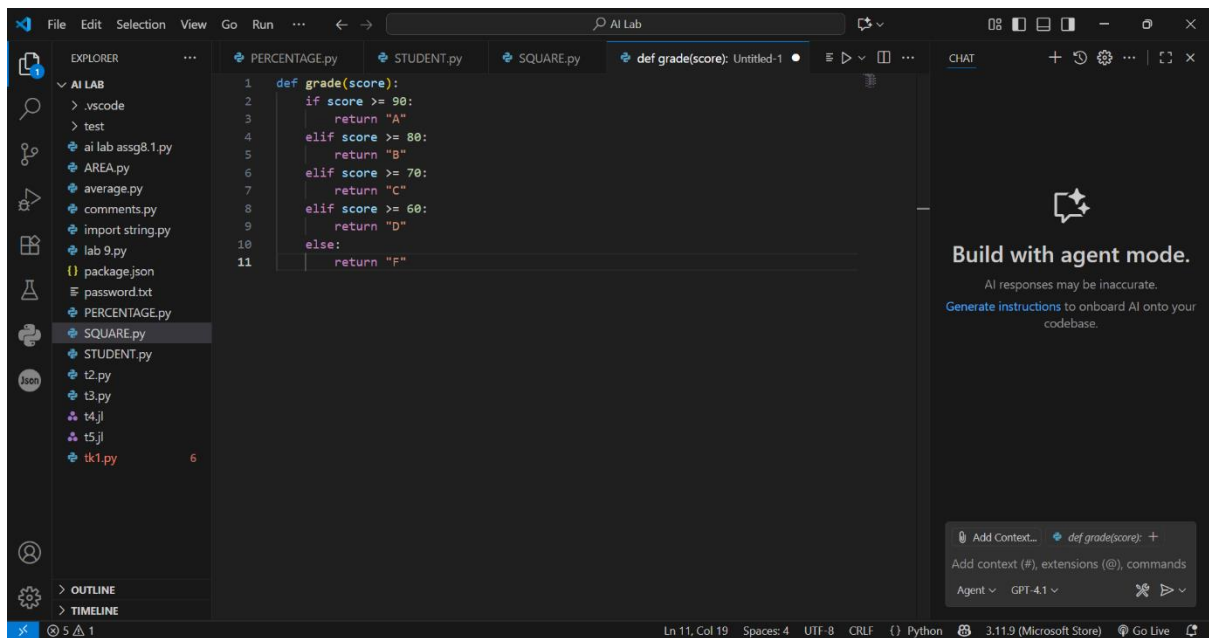
`return "C"`

`elif score >= 60:`

`return "D"`

`else:`

`return "F"`



OUTPUT :

The screenshot shows the Visual Studio Code interface. The Explorer panel on the left lists files in a project named 'AI LAB', including 'ai lab assg8.1.py', 'AREA.py', 'average.py', 'comments.py', 'import string.py', 'lab 9.py', 'package.json', 'password.txt', 'PERCENTAGE.py', 'RUN.py', 'SQUARE.py', 'STUDENT.py', 't2.py', 't3.py', 't4.jl', 't5.jl', and 'tk1.py'. The 'RUN.py' file is open in the editor, showing a Python function 'grade(score)' that uses 'elif' statements to return letter grades based on scores. The terminal at the bottom shows the command 'python3 RUN.py' being executed, resulting in the output 'N.py'. A chat panel on the right is titled 'Build with agent mode.' and includes a warning that 'AI responses may be inaccurate.' and a link to 'Generate instructions to onboard AI onto your codebase.'

```
1 def grade(score):
4     elif score >= 80:
5         return "B"
6     elif score >= 70:
7         return "C"
8     elif score >= 60:
9         return "D"
10    else:
11        return "F"
```

```
PS C:\Users\DELL\OneDrive\Desktop\AI Lab> & C:/Users/DELL/AppData/Local/Microsoft/WindowsApps/python3.11.exe "c:/Users/DELL/OneDrive/Desktop/AI Lab/RUN.py"
PS C:\Users\DELL\OneDrive\Desktop\AI Lab> & C:/Users/DELL/AppData/Local/Microsoft/WindowsApps/python3.11.exe "c:/Users/DELL/OneDrive/Desktop/AI Lab/RUN.py"
PS C:\Users\DELL\OneDrive\Desktop\AI Lab> c:/Users/DELL/OneDrive/Desktop/AI Lab/RUN.py
N.py"
```

1. **OBSERVATION : Used elif:** Replaced deeply nested if-else blocks with elif for better readability and maintainability.
2. **Cleaner Flow:** Each condition is checked in order without unnecessary nesting, making it easier to follow.