Salim Mohamed

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EDUCATION

Oregon State University

Corvallis, OR

Bachelor of Science in Computer Science, Focus in Machine Learning & AI

Sep 2022 - Present

EXPERIENCE

Community Outreach High School Intern

June 2018 - Sept 2018

Portland Parks & Recreation

Portland, OR

- Developed Python automation scripts for volunteer attendance tracking using CSV file processing, Excel/Google Sheets integration, and data transformation to generate summary reports and reduce manual data entry for 150+
- Implemented data analysis pipeline with Pandas for computing participation statistics across 50+ events, created data visualizations using Matplotlib for stakeholder presentations and program evaluation
- Built lightweight Python automation tools integrating Google Sheets APIs with basic error handling, data validation, and workflow optimization to streamline volunteer management processes

Projects

Real-Time Memory Analysis Engine | C++, DirectX, Win32 API

April 2025 – Present

- Architected C++ low-level system application using DirectX 11/12 overlay rendering, Win32 API hooks, and kernel-mode memory access for real-time process monitoring, player data extraction, and anti-cheat bypass with JSON configuration management and thread-safe operations
- Implemented modular ESP (Extra Sensory Perception) system with configurable player visualization, 3D coordinate transformations, distance calculations, and real-time memory reading using DMA (Direct Memory Access) techniques and hardware, pointer arithmetic, and memory pattern scanning
- Designed object-oriented configuration system with JSON serialization/deserialization, tabbed GUI interface using Windows Forms, automated settings persistence, and modular plugin architecture for enhanced extensibility and maintainability

Full-Stack Financial Trading Platform | React, TypeScript, Flask, Finnhub API, Vercel July 2025 – Present

- Architected full-stack fintech application with React 18/TypeScript frontend, Flask REST API backend, and Finnhub financial data API integration for real-time stock quotes, company profiles, and market data with async/await patterns and error handling
- Implemented automated alert system with price threshold monitoring, portfolio tracking, and market leader analysis using JSON file storage, CORS-enabled API endpoints, WebSocket connections, and event-driven architecture
- Built responsive SPA dashboard with JWT authentication, alert management, and portfolio visualization using React hooks, TypeScript interfaces, Supabase database integration, and Vercel serverless deployment with CI/CD

World of Warcraft Analysis System | Python, CSV Processing, Data Analytics

May 2025 – Present

- Engineered Python ETL pipeline using object-oriented design with abstract base classes, inheritance, and polymorphism to process 10,000+ unstructured game log lines into structured CSV reports with datetime parsing, regex pattern matching, and data validation
- Implemented boss-specific analysis modules with player death tracking, attempt duration calculation, and non-player mistake identification using defaultdict data structures, collections framework, and statistical analysis algorithms
- Built comprehensive statistics engine with player performance analysis, attempt formatting, and automated report generation with CSV output, data integrity verification, and performance optimization using list comprehensions and generator expressions

Technical Skills

Programming Languages: C, C++, Python, Java, Go, C#, JavaScript, TypeScript, SQL (Postgres), R, HTML, CSS, Bash/PowerShell scripting

Data & Graph: SQL/NoSQL Databases, PostgreSQL (ACID transactions), Supabase (Postgres), MongoDB, SQLite, Graph Databases (Neo4j, TigerGraph), Kafka, Redis, Elasticsearch, Pandas/NumPy, CSV/JSON processing Developer Tools: Git, GitHub, GitLab, Docker, Kubernetes, AWS (EC2, S3, RDS, EKS), Google Cloud Platform (GKE, Pub/Sub), Vercel, GitHub Actions, GitLab CI, React, Next.js, Tailwind CSS, Flask, FastAPI, CMake, DirectX 11/12, Win32 API, Linux