Sanne Lindholm

Junior Full Stack Developer

Newly graduated from Craft Academy where I have been working in a fast-paced environment, learning how to work in real-life projects and situations. I got a solid knowledge of working with both frontend and backend to build complete fullstack applications, all based on the Agile methodology, Test-Driven Development processes and pair programming.



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PROGRAMMING SKILLS

JavaScript(ES6)

Ruby

CSS3

HTML5

Ruby on Rails

React

Redux

React Native

Cypress

RSpec

Netlify Heroku

SOFTWARE PROJECTS

TuneShare (01/2021 - 02/2021)

- Developed an iOS application using React Native that allows users to post their favorite music and share their thoughts.
- Developed a RESTful backend server, providing users with music data retrieved from Spotify API.
- Challenges included implementing a preview of song and enhancing User Experience.
- Utilized: React Native, Redux, Cypress, Jest, Ruby on Rails, RSpec, RSpotify, Devise Token Auth, Git, GitHub.

Kitty News (12/2020 - 01/2021)

- Developed web applications that allow admin users to create articles and users to view articles.
- Challenges included user authorization and implementing a file attachments feature.
- Utilized: React, Redux, Cypress, i18next, Ruby on Rails, RSpec, Stripe, Devise Token Auth, AWS, Git, GitHub.

Trumpster (12/2020 - 12/2020)

- Developed a web application for users to register and subscribe to get different
- Challenges included subscription feature and consuming an external API.
- Utilized: React, Cypress, Axios, Sripe, Git, GitHub.

Slowfood (12/2020 - 12/2020)

- Developed a web application for users to order food.
- Developed a RESTful backend server, enabling data of users, products, and orders to be stored in a PostgreSQL database.
- Challenges included payment feature and defining relationships between tables.
- Utilized: React, Redux, Cypress, Ruby on Rails, RSpec, Stripe, Devise Token Auth,

Rock Paper Scissors (11/2020 - 12/2020)

- Developed a web application for a rock paper scissors game between 2 local
- Challenges included coming up with original design and game logic.
- Utilized: React, Cypress, Git, GitHub.

LANGUAGES

Swedish Native or Bilingual Proficiency **English** Full Professional Proficiency

EDUCATION

Full Stack Web Developer Boot Camp Craft Academy

10/2020 - 02/202

 A two-year college education summarized in four months of accelerated studies and applying our learned technologies by building modern full stack applications in team settings. The four months included one month of prepping and three months of intensive learning.

International Travel Consultant

ProNordic Education

10/2013 - 04/2014

International Travel Consultant with IATA, UFTAA and Amadeus

WORK EXPERIENCE

Project Manager, Meeting & Events Egencia

09/2019 - 09/2020

• Coordinating transportation for corporate groups. Taking care of the booking from the client's initial request through to the final financial transactions.

Q/A Associate, Complaint- & Social Media **Manager & Back Office Ticketing Consultant** Travellink

09/2017 - 06/2019

- Responsible for listening, scoring, calibration and insight for performance feedback. Prepares and analyses internal quality reports for management staff.
- Responsible for managing customer claims, planning, monitoring and interacting on company social media.
- Responsible for the connection between customers and multiple providers, such us airlines, hotels, insurance companies and car rentals. Dealt with voluntary and involuntary flight schedule changes, flight cancellations, name corrections/changes, hotel special requests, among

INTERESTS





Programming



Binge watching Netflix



Meeting up with friends