

FROM SPECIFIC TO UNIVERSAL: ONE BIOMEDICAL IMAGE SEGMENTATION MODEL TO RULE THEM ALL

by

SEYED ALIREZA VAEZI

(Under the Direction of Shannon Quinn)

ABSTRACT

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TO RULE THEM ALL

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DEDICATION

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CHAPTER I

INTRODUCTION

Image segmentation started with traditional methods and algorithms such as thresholding, watershed, and optical flow, which rely on pixel intensity. Traditional rule-based methods like Thresholding and Watershed analyze pixel values to identify borders and boundaries within areas of interest. Machine learning-based methods - such as Support Vector Machines (SVM), random forests, and contrastive learning - involve the use of statistical machine learning models and increased the popularity and applicability of segmentation. Finally, deep learning-based methods leverage neural networks to learn hierarchical feature representation from raw images without requiring manual feature engineering. This process saw significant improvement with the introduction of Convolutional Neural Networks (CNN). CNNs are trained to detect features in regions of interest, enabling them to perform similarly on new images. Segmentation techniques can be divided into three categories: supervised, semi-supervised, and unsupervised.

U-Net and its variants are extensively adopted in biomedical image segmentation for their capability to automatically extract features from images without manual intervention or preprocessing. They can learn high-level semantic information and low-level spatial information from large-scale data. U-Net architectures are categorized based on their design and functionality. Basic U-Nets, like the original U-Net and 3D U-Net, are foundational, with the latter extending to 3D data for volumetric segmentation useful in CT and MRI scans. Advanced U-Nets include Attention U-Net, which uses attention mechanisms for precision; Inception U-Net, capturing multi-scale information through varied kernel sizes; Residual U-Net, which incorporates residual connections to aid deep network training; and Dense U-Net, promoting feature reuse via dense connections. Currently, CNNs represent the state-of-the-art in image segmentation, with U-Net being the predominant architecture, especially in the field of biomedical image segmentation. These advancements have greatly improved the accuracy and efficiency of biomedical image analysis, making it an essential tool in various fields of research.

Biomedical images come in a vast variety of formats, types, and modalities. The modalities in medical imaging include computed tomography (CT), magnetic resonance imaging (MRI), positron emission tomography (PET), and ultrasound, while microscopy modalities include fluorescent microscopy, bright-field, lens-free microscopy, light microscopy, volume electron microscopy, and phase contrast microscopy, just to name a few. Similarly, due to the variety of biological structures, segmentation targets can vary

from nuclei and cell membranes to organelles such as mitochondria, cilia, tumors, and lesions, as well as blood vessels, bone, and brain structures. This diversity in imaging techniques and segmentation targets highlights the need for specialized and customizable deep learning models in biomedical applications.

The Segment Anything Model (SAM) can segment an object within an image using user inputs, including a single point, multiple points, an entire mask, a bounding box, or textual descriptions. This functionality is based on the model's inherent ability to recognize objects, which enables it to segment unfamiliar object types without further training, effectively supporting zero-shot learning. Furthermore, the effectiveness of SAM is enhanced by its specialized architecture and the use of a significantly large dataset.

1.1 Challenges

Despite their success, CNN methods face challenges including poor generalizability, limited transferability, and the complexity of model development as well as fine-tuning pre-trained models in biomedical applications. This is due to the fact that manual labeling of data in biomedicine requires expert knowledge and is a costly and time-consuming task, making large and quality annotated datasets scarce. As a result, there exists a vast variety of deep learning models, each tailored to a specific modality and target structure. Unsupervised methods, on the other hand, do not require pre-training or an existing dataset and rely on domain-specific rules and heuristics. Although these methods exhibit less accuracy than CNN methods, they excel in reproducibility and generalizability as they do not depend on prior data knowledge. These different approaches to image segmentation provide a range of options for researchers to choose from, depending on their specific needs and resources.

In the biomedical field, where labeled data is often scarce and costly to obtain, several solutions have been proposed to augment and utilize available data effectively. These include semi-supervised learning, which utilizes both labeled and unlabeled data to enhance learning accuracy by leveraging the data's underlying distribution. Active learning focuses on selectively querying the most informative data points for expert labeling, optimizing the training process by using the most valuable examples. Data augmentation techniques, such as image transformations and synthetic data generation through Generative Adversarial Networks, increase the diversity and volume of training data, enhancing model robustness and reducing overfitting. Transfer learning transfers knowledge from one task to another, minimizing the need for extensive labeled data in new tasks. Self-supervised learning creates its labels by defining a pretext task, like predicting the position of a randomly cropped image patch, aiding in the learning of useful data representations. Additionally, few-shot, one-shot, and zero-shot learning techniques are designed to operate with minimal or no labeled examples, relying on generalization capabilities or metadata for making predictions about unseen classes.

Generalizability refers to the trained model's ability to perform well on unseen data outside of the training set. It is a crucial aspect of machine learning, particularly in biomedical applications, where variations in image acquisition conditions, tissue types, and other factors can be substantial. Data augmentation techniques and transfer learning are two excellent methods to overcome overfitting and improve general-

izability where the training data is small. While transfer learning is a powerful technique for leveraging pre-trained models to boost performance, especially in scenarios with limited data, it does come with its own set of challenges and limitations such as domain mismatch, risk of overfitting, computational demands, and potential biases from the source dataset.

Reproducibility refers to obtaining consistent results using the same input data, computational steps, methods, and conditions of analysis. This concept is key in scientific research to ensure that outcomes can be reliably replicated under the same conditions, fostering trust and confidence in the findings. Reproducibility is influenced by various factors including dataset variability, model architecture specifics, optimization procedures, and computational infrastructure. Apart from the loss of validity of a scientific method, non-reproducibility can lead to wasted resources, stalled scientific progress, erroneous conclusions, and significant ethical concerns. To ensure reproducibility in deep learning for medical image segmentation, Renard et al. advocate for comprehensive documentation, standardized practices, fixed random seeds, cross-validation, multiple evaluation metrics, and sharing of source code and dependencies.

Deep learning models are effective across various applications but their usability depends on several factors such as the complexity of the task at hand, data availability, and the extent of necessary model customization. For users who prefer straightforward applications, ease of use is crucial. They benefit from methods that do not require extensive modifications or tuning to achieve optimal results. Incorporating an intuitive graphical user interface (GUI) and ensuring interactivity can enhance the usability of these tools, making them more accessible to non-expert users, such as biologists, who need practical, ready-to-use solutions without the intricacies of model adjustments.

CHAPTER 2

A NOVEL PIPELINE FOR CELL INSTANCE SEGMENTATION, TRACKING AND MOTILITY CLASSIFICATION OF TOXOPLASMA GONDII IN 3D SPACE

Toxoplasma gondii is the parasitic protozoan that causes disseminated toxoplasmosis, a disease that is estimated to infect around one-third of the world's population. While the disease is commonly asymptomatic, the success of the parasite is in large part due to its ability to easily spread through nucleated cells. The virulence of *T. gondii* is predicated on the parasite's motility. Thus the inspection of motility patterns during its lytic cycle has become a topic of keen interest. Current cell tracking projects usually focus on cell images captured in 2D which are not a true representation of the actual motion of a cell. Current 3D tracking projects lack a comprehensive pipeline covering all phases of preprocessing, cell detection, cell instance segmentation, tracking, and motion classification, and merely implement a subset of the phases. Moreover, current 3D segmentation and tracking pipelines are not targeted for users with less experience in deep learning packages. Our pipeline, TSeg, on the other hand, is developed for segmenting, tracking, and classifying the motility phenotypes of *T. gondii* in 3D microscopic images. Although TSeg is built initially focusing on *T. gondii*, it provides generic functions to allow users with similar but distinct applications to use it off-the-shelf. Interacting with all of TSeg's modules is possible through our Napari plugin which is developed mainly off the familiar SciPy scientific stack. Additionally, our plugin is designed with a user-friendly GUI in Napari which adds several benefits to each step of the pipeline such as visualization and representation in 3D. TSeg proves to fulfill a better generalization, making it capable of delivering accurate results with images of other cell types.

2.1 Introduction

Quantitative cell research often requires the measurement of different cell properties including size, shape, and motility. This step is facilitated using segmentation of imaged cells. With fluorescent markers, computational tools can be used to complete segmentation and identify cell features and positions over time. 2D measurements of cells can be useful, but the more difficult task of deriving 3D information from cell images is vital for metrics such as motility and volumetric qualities.

Toxoplasmosis is an infection caused by the intracellular parasite *Toxoplasma gondii*. *T. gondii* is one of the most successful parasites, infecting at least one-third of the world’s population. Although Toxoplasmosis is generally benign in healthy individuals, the infection has fatal implications in fetuses and immunocompromised individuals [31]. *T. gondii*’s virulence is directly linked to its lytic cycle which is comprised of invasion, replication, egress, and motility. Studying the motility of *T. gondii* is crucial in understanding its lytic cycle in order to develop potential treatments.

For this reason, we present a novel pipeline to detect, segment, track, and classify the motility pattern of *T. gondii* in 3D space. One of the main goals is to make our pipeline intuitively easy to use so that the users who are not experienced in the fields of machine learning (ML), deep learning (DL), or computer vision (CV) can still benefit from it. The other objective is to equip it with the most robust and accurate set of segmentation and detection tools so that the end product has a broad generalization, allowing it to perform well and accurately for various cell types right off the shelf.

PlantSeg uses a variant of 3D U-Net, called Residual 3D U-Net, for preprocessing and segmentation of multiple cell types [43]. PlantSeg performs best among Deep Learning algorithms for 3D Instance Segmentation and is very robust against image noise [14]. The segmentation module also includes the optional use of CellPose [36]. CellPose is a generalized segmentation algorithm trained on a wide range of cell types and is the first step toward increased optionality in TSeg. The Cell Tracking module consolidates the cell particles across the z-axis to materialize cells in 3D space and estimates centroids for each cell. The tracking module is also responsible for extracting the trajectories of cells based on the movements of centroids throughout consecutive video frames, which is eventually the input of the motion classifier module.

Most of the state-of-the-art pipelines are restricted to 2D space which is not a true representative of the actual motion of the organism. Many of them require knowledge and expertise in programming, or in machine learning and deep learning models and frameworks, thus limiting the demographic of users that can use them. All of them solely include a subset of the aforementioned modules (i.e. detection, segmentation, tracking, and classification) [36]. Many pipelines rely on the user to train their own model, hand-tailored for their specific application. This demands high levels of experience and skill in ML/DL and consequently undermines the possibility and feasibility of quickly utilizing an off-the-shelf pipeline and still getting good results.

To address these we present TSeg. It segments *T. gondii* cells in 3D microscopic images, tracks their trajectories, and classifies the motion patterns observed throughout the 3D frames. TSeg is comprised of four modules: pre-processing, segmentation, tracking, and classification. We developed TSeg as a plugin

for Napari [35] - an open-source fast and interactive image viewer for Python designed for browsing, annotating, and analyzing large multi-dimensional images. Having TSeg implemented as a part of Napari not only provides a user-friendly design but also gives more advanced users the possibility to attach and execute their custom code and even interact with the steps of the pipeline if needed. The preprocessing module is equipped with basic and extra filters and functionalities to aid in the preparation of the input data. TSeg gives its users the advantage of utilizing the functionalities that PlantSeg and CellPose provide. These functionalities can be chosen in the pre-processing, detection, and segmentation steps. This brings forth a huge variety of algorithms and pre-built models to select from, making TSeg not only a great fit for *T. gondii*, but also a variety of different cell types.

2.2 Background

The recent solutions in generalized and automated segmentation tools are focused on 2D cell images. Segmentation of cellular structures in 2D is important but not representative of realistic environments. Microbiological organisms are free to move on the z-axis and tracking without taking this factor into account cannot guarantee a full representation of the actual motility patterns. As an example, Fazli et al. [5] identified three distinct motility types for *T. gondii* with two-dimensional data, however, they also acknowledge and state that based established heuristics from previous works there are more than three motility phenotypes for *T. gondii*. The focus on 2D research is understandable due to several factors. 3D data is difficult to capture as tools for capturing 3D slices and the computational requirements for analyzing this data are not available in most research labs. Most segmentation tools are unable to track objects in 3D space as the assignment of related centroids is more difficult. The additional noise from capture and focus increases the probability of incorrect assignment. 3D data also has issues with overlapping features and increased computation required per frame of time.

Fazli et al. [5] studies the motility patterns of *T. gondii* and provides a computational pipeline for identifying motility phenotypes of *T. gondii* in an unsupervised, data-driven way. In that work Ca^{2+} is added to *T. gondii* cells inside a Fetal Bovine Serum. *T. gondii* cells react to Ca^{2+} and become motile and fluorescent. The images of motile *T. gondii* cells were captured using an LSM 710 confocal microscope. They use Python 3 and associated scientific computing libraries (NumPy, SciPy, scikit-learn, matplotlib) in their pipeline to track and cluster the trajectories of *T. gondii*. Based on this work Fazli et al. [6] work on another pipeline consisting of preprocessing, sparsification, cell detection, and cell tracking modules to track *T. gondii* in 3D video microscopy where each frame of the video consists of image slices taken 1 micro-meters of focal depth apart along the z-axis direction. In their latest work Fazli et al. [7] developed a lightweight and scalable pipeline using task distribution and parallelism. Their pipeline consists of multiple modules: reprocessing, sparsification, cell detection, cell tracking, trajectories extraction, parametrization of the trajectories, and clustering. They could classify three distinct motion patterns in *T. gondii* using the same data from their previous work.

While combining open source tools is not a novel architecture, little has been done to integrate 3D cell tracking tools. Fazeli et al. [4] motivated by the same interest in providing better tools to non-software

professionals created a 2D cell tracking pipeline. This pipeline combines Stardist [41] and TrackMate [37] for automated cell tracking. This pipeline begins with the user loading cell images and centroid approximations to the ZeroCostDL4Mic [1] platform. ZeroCostDL4Mic is a deep learning training tool for those with no coding expertise. Once the platform is trained and masks for the training set are made for hand-drawn annotations, the training set can be input to Stardist. Stardist performs automated object detection using Euclidean distance to probabilistically determine cell pixels versus background pixels. Lastly, Trackmate uses segmentation images to track labels between timeframes and display analytics.

This Stardist pipeline is similar in concept to TSeg. Both create an automated segmentation and tracking pipeline but TSeg is oriented to 3D data. Cells move in 3-dimensional space that is not represented in a flat plane. TSeg also does not require the manual training necessary for the other pipeline. Individuals with low technical expertise should not be expected to create masks for training or even understand the training of deep neural networks. Lastly, this pipeline does not account for imperfect datasets without the need for preprocessing. All implemented algorithms in TSeg account for microscopy images with some amount of noise.

Wen et al. [42] combines multiple existing new technologies including deep learning and presents 3DeeCellTracker. 3DeeCellTracker segments and tracks cells on 3D time-lapse images. Using a small subset of their dataset they train the deep learning architecture 3D U-Net for segmentation. For tracking, a combination of two strategies was used to increase accuracy: local cell region strategies, and spatial pattern strategy. Kapoor et al. [13] presents VollSeg that uses deep learning methods to segment, track, and analyze cells in 3D with irregular shape and intensity distribution. It is a Jupyter Notebook-based Python package and also has a UI in Napari. For tracking, a custom tracking code is developed based on Trackmate.

Many segmentation tools require some amount of knowledge in Machine or Deep Learning concepts. Training the neural network in creating masks is a common step for open-source segmentation tools. Automating this process makes the pipeline more accessible to microbiology researchers.

2.3 Method

2.3.1 Data

Our dataset consists of 11 videos of *T. gondii* cells under a microscope, obtained from different experiments with different numbers of cells. The videos are on average around 63 frames in length. Each frame has a stack of 41 image slices of size 500×502 pixels along the z-axis (z-slices). The z-slices are captured $1 \mu\text{m}$ apart in optical focal length making them $402 \mu\text{m} \times 401 \mu\text{m} \times 40 \mu\text{m}$ in volume. The slices were recorded in raw format as RGB TIF images but are converted to grayscale for our purpose. This data is captured using a PlanApo 20x objective (NA = 0.75) on a preheated Nikon Eclipse TE300 epifluorescence microscope. The image stacks were captured using an iXon 885 EMCCD camera (Andor Technology, Belfast, Ireland) cooled to -70°C and driven by NIS Elements software (Nikon Instruments, Melville, NY) as part of related research by Ward et al. [23]. The camera was set to frame transfer sensor mode, with a vertical pixel shift

speed of 1.0 μ s, vertical clock voltage amplitude of +1, readout speed of 35MHz, conversion gain of 3.8 \times , EM gain setting of 3 and 2 \times 2 binning, and the z-slices were imaged with an exposure time of 16ms.

2.3.2 Software

Napari Plugin

TSeg is developed as a plugin for Napari - a fast and interactive multi-dimensional image viewer for Python that allows volumetric viewing of 3D images [35]. Plugins enable developers to customize and extend the functionality of Napari. For every module of TSeg, we developed its corresponding widget in the GUI, plus a widget for file management. The widgets have self-explanatory interface elements with tooltips to guide the inexperienced user to traverse through the pipeline with ease. Layers in Napari are the basic viewable objects that can be shown in the Napari viewer. Seven different layer types are supported in Napari: Image, Labels, Points, Shapes, Surface, Tracks, and Vectors, each of which corresponds to a different data type, visualization, and interactivity [35]. After its execution, the viewable output of each widget gets added to the layers. This allows the user to evaluate and modify the parameters of the widget to get the best results before continuing to the next widget. Napari supports bidirectional communication between the viewer and the Python kernel and has a built-in console that allows users to control all the features of the viewer programmatically. This adds more flexibility and customizability to TSeg for the advanced user. The full code of TSeg is available on GitHub under the MIT open source license at <https://github.com/salirezav/tseg>. TSeg can be installed through Napari's plugins menu.

Computational Pipeline

Pre-Processing

Due to the fast imaging speed in data acquisition, the image slices will inherently have a vignetting artifact, meaning that the corners of the images will be slightly darker than the center of the image. To eliminate this artifact we added adaptive thresholding and logarithmic correction to the pre-processing module. Furthermore, another prevalent artifact on our dataset images was a Film-Grain noise (AKA salt and pepper noise). To remove or reduce such noise a simple gaussian blur filter and a sharpening filter are included.

Cell Detection and Segmentation

TSeg's Detection and Segmentation modules are in fact backed by PlantSeg and CellPose. The Detection Module is built only based on PlantSeg's CNN Detection Module [43], and for the Segmentation Module, only one of the three tools can be selected to be executed as the segmentation tool in the pipeline. Naturally, each of the tools demands specific interface elements different from the others since each accepts different input values and various parameters. TSeg orchestrates this and makes sure the arguments and parameters are passed to the corresponding selected segmentation tool properly and the execution will be handled accordingly. The parameters include but are not limited to input data location, output directory, and desired segmentation algorithm. This allows the end-user complete control over the process and feedback from each step of the process. The preprocessed images and relevant parameters are

sent to a modular segmentation controller script. As an effort to allow future development on TSeg, the segmentation controller script shows how the pipeline integrates two completely different segmentation packages. While both PlantSeg and CellPose use conda environments, PlantSeg requires modification of a YAML file for initialization while CellPose initializes directly from command line parameters. In order to implement PlantSeg, TSeg generates a YAML file based on GUI input elements. After parameters are aligned, the conda environment for the chosen segmentation algorithm is opened in a subprocess. The `$CONDA_PREFIX` environment variable allows the bash command to start conda and context switch to the correct segmentation environment.

Tracking

Features in each segmented image are found using the `scipy` label function. In order to reduce any leftover noise, any features under a minimum size are filtered out and considered leftover noise. After feature extraction, centroids are calculated using the center of mass function in `scipy`. The centroid of the 3D cell can be used as a representation of the entire body during tracking. The tracking algorithm goes through each captured time instance and connects centroids to the likely next movement of the cell. Tracking involves a series of measures in order to avoid incorrect assignments. An incorrect assignment could lead to inaccurate result sets and unrealistic motility patterns. If the same number of features in each frame of time could be guaranteed from segmentation, minimum distance could assign features rather accurately. Since this is not a guarantee, the Hungarian algorithm must be used to associate a cost with the assignment of feature tracking. The Hungarian method is a combinatorial optimization algorithm that solves the assignment problem in polynomial time. The cost for the tracking algorithm determines which feature is the next iteration of the cell's tracking through the complete time series. The combination of distance between centroids for all previous points and the distance to the potential new centroid. If an optimal next centroid can't be found within an acceptable distance of the current point, the tracking for the cell is considered as complete. Likewise, if a feature is not assigned to a current centroid, this feature is considered a new object and is tracked as the algorithm progresses. The complete path for each feature is then stored for motility analysis.

Motion Classification

To classify the motility pattern of *T. gondii* in 3D space in an unsupervised fashion we implement and use the method that Fazli et. al. introduced [7]. In that work, they used an autoregressive model (AR); a linear dynamical system that encodes a Markov-based transition prediction method. The reason is that although K-means is a favorable clustering algorithm, there are a few drawbacks to it and to the conventional methods that draw them impractical. Firstly, K-means assumes Euclidian distance, but AR motion parameters are geodesics that do not reside in a Euclidean space, and secondly, K-means assumes isotropic clusters, however, although AR motion parameters may exhibit isotropy in their space, without a proper distance metric, this issue cannot be clearly examined [7].

2.4 Conclusion and Discussion

TSeg is an easy to use pipeline designed to study the motility patterns of *T. gondii* in 3D space. It is developed as a plugin for Napari and is equipped with a variety of deep learning based segmentation tools borrowed from PlantSeg and CellPose, making it a suitable off-the-shelf tool for applications incorporating images of cell types not limited to *T. gondii*. Future work on TSeg includes the expansion of implemented algorithms and tools in its preprocessing, segmentation, tracking, and clustering modules.

CHAPTER 3

TRAINING A SUPERVISED CILIA SEGMENTATION MODEL FROM SELF-SUPERVISION

Cilia are organelles found on the surface of some cells in the human body that sweep rhythmically to transport substances. Dysfunctional cilia are indicative of diseases that can disrupt organs such as the lungs and kidneys. Understanding cilia behavior is essential in diagnosing and treating such diseases. But, the tasks of automatically analysing cilia are often a labor and time-intensive since there is a lack of automated segmentation. In this work we overcome this bottleneck by developing a robust, self-supervised framework exploiting the visual similarity of normal and dysfunctional cilia. This framework generates pseudolabels from optical flow motion vectors, which serve as training data for a semi-supervised neural network. Our approach eliminates the need for manual annotations, enabling accurate and efficient segmentation of both motile and immotile cilia.

3.1 Introduction

Cilia are hair-like membranes that extend out from the surface of the cells and are present on a variety of cell types such as lungs and brain ventricles and can be found in the majority of vertebrate cells. Categorized into motile and primary, motile cilia can help the cell to propel, move the flow of fluid, or fulfill sensory functions, while primary cilia act as signal receivers, translating extracellular signals into cellular responses [10]. Ciliopathies is the term commonly used to describe diseases caused by ciliary dysfunction. These disorders can result in serious issues such as blindness, neurodevelopmental defects, or obesity [9]. Motile cilia beat in a coordinated manner with a specific frequency and pattern [22]. Stationary, dyskinetic, or slow ciliary beating indicates ciliary defects. Ciliary beating is a fundamental biological process that is essential for the proper functioning of various organs, which makes understanding the ciliary phenotypes a crucial step towards understanding ciliopathies and the conditions stemming from it [47].

Identifying and categorizing the motion of cilia is an essential step towards understanding ciliopathies. However, this is generally an expert-intensive process. Studies have proposed methods that automate the ciliary motion assessment [48]. These methods rely on large amounts of labeled data that are annotated manually which is a costly, time-consuming, and error-prone task. Consequently, a significant bottleneck to automating cilia analysis is a lack of automated segmentation. Segmentation has remained a bottleneck of the pipeline due to the poor performance of even state-of-the-art models on some datasets. These datasets tend to exhibit significant spatial artifacts (light diffraction, out-of-focus cells, etc.) which confuse traditional image segmentation models [25].

Video segmentation techniques tend to be more robust to such noise, but still struggle due to the wild inconsistencies in cilia behavior: while healthy cilia have regular and predictable movements, unhealthy cilia display a wide range of motion, including a lack of motion altogether [15]. This lack of motion especially confounds movement-based methods which otherwise have no way of discerning the cilia from other non-cilia parts of the video. Both image and video segmentation techniques tend to require expert-labeled ground truth segmentation masks. Image segmentation requires the masks in order to effectively train neural segmentation models to recognize cilia, rather than other spurious textures. Video segmentation, by contrast, requires these masks in order to properly recognize both healthy and diseased cilia as a single cilia category, especially when the cilia show no movement.

To address this challenge, we propose a two-stage image segmentation model designed to obviate the need for expert-drawn masks. We first build a corpus of segmentation masks based on optical flow (OF) thresholding over a subset of healthy training data with guaranteed motility. We then train a semi-supervised neural segmentation model to identify both motile and immotile data as a single segmentation category, using the flow-generated masks as “pseudolabels”. These pseudolabels operate as “ground truth” for the model while acknowledging the intrinsic uncertainty of the labels. The fact that motile and immotile cilia tend to be visually similar in snapshot allows us to generalize the domain of the model from motile cilia to all cilia. Combining these stages results in a semi-supervised framework that does not rely on any expert-drawn ground-truth segmentation masks, paving the way for full automation of a general cilia analysis pipeline.

3.2 Background

Dysfunction in ciliary motion indicates diseases known as ciliopathies, which can disrupt the functionality of critical organs like the lungs and kidneys. Understanding ciliary motion is crucial for diagnosing and understanding these conditions. The development of diagnosis and treatment requires the measurement of different cell properties including size, shape, and motility [38].

Accurate analysis of ciliary motion is essential but challenging due to the limitations of manual analysis, which is labor-intensive, subjective, and prone to error. [48] proposed a modular generative pipeline that automates ciliary motion analysis by segmenting, representing, and modeling the dynamic behavior of cilia, thereby reducing the need for expert intervention and improving diagnostic consistency. [28] developed a computational pipeline using dynamic texture analysis and machine learning to objectively and

quantitatively assess ciliary motion, achieving over 90% classification accuracy in identifying abnormal ciliary motion associated with diseases like primary ciliary dyskinesia (PCD). Additionally, [47] explored advanced feature extraction techniques like Zero-phase PCA Sphering (ZCA) and Sparse Autoencoders (SAE) to enhance cilia segmentation accuracy. These methods address challenges posed by noisy, partially occluded, and out-of-phase imagery, ultimately improving the overall performance of ciliary motion analysis pipelines. Collectively, these approaches aim to enhance diagnostic accuracy and efficiency, making ciliary motion analysis more accessible and reliable, thereby improving patient outcomes through early and accurate detection of ciliopathies. However, these studies rely on manually labeled data. The segmentation masks and ground-truth annotations, which are essential for training the models and validating their performance, are generated by expert reviewers. This dependence on manually labeled data is a significant limitation making automated cilia segmentation the bottleneck to automating cilia analysis.

In the biomedical field, where labeled data is often scarce and costly to obtain, several solutions have been proposed to augment and utilize available data effectively. These include semi-supervised learning [44], [40], which utilizes both labeled and unlabeled data to enhance learning accuracy by leveraging the data’s underlying distribution. Active learning [34] focuses on selectively querying the most informative data points for expert labeling, optimizing the training process by using the most valuable examples. Data augmentation techniques [2], [21], [45], [32], [44], [39], [20], [30], such as image transformations and synthetic data generation through Generative Adversarial Networks [8], [46], increase the diversity and volume of training data, enhancing model robustness and reducing overfitting. Transfer learning [44], [33], [29], [11] transfers knowledge from one task to another, minimizing the need for extensive labeled data in new tasks. Self-supervised learning [17], [19], [26] creates its labels by defining a pretext task, like predicting the position of a randomly cropped image patch, aiding in the learning of useful data representations. Additionally, few-shot, one-shot, and zero-shot learning techniques [24], [27] are designed to operate with minimal or no labeled examples, relying on generalization capabilities or metadata for making predictions about unseen classes.

A promising approach to overcome the dependency on manually labeled data is the use of unsupervised methods to generate ground truth masks. Unsupervised methods do not require prior knowledge of the data [16]. Using domain-specific cues unsupervised learning techniques can automatically discover patterns and structures in the data without the need for labeled examples, potentially simplifying the process of generating accurate segmentation masks for cilia. Inspired by advances in unsupervised methods for image segmentation, in this work, we firstly compute the motion vectors using optical flow of the ciliary regions and then apply autoregressive modelling to capture their temporal dynamics. Autoregressive modelling is advantageous since the labels are features themselves. By analyzing the OF vectors, we can identify the characteristic motion of cilia, which allows us to generate pseudolabels as ground truth segmentation masks. These pseudolabels are then used to train a robust semi-supervised neural network, enabling accurate and automated segmentation of both motile and immotile cilia.

3.3 Methodology

Dynamic textures, such as sea waves, smoke, and foliage, are sequences of images of moving scenes that exhibit certain stationarity properties in time [3]. Similarly, ciliary motion can be considered as dynamic textures for their orderly rhythmic beating. Taking advantage of this temporal regularity in ciliary motion, OF can be used to compute the flow vectors of each pixel of high-speed videos of cilia. In conjunction with OF, autoregressive (AR) parameterization of the OF property of the video yields a manifold that quantifies the characteristic motion in the cilia. The low dimension of this manifold contains the majority of variations within the data, which can then be used to segment the motile ciliary regions.

3.4 Optical Flow Properties

Taking advantage of this temporal regularity in ciliary motion, we use OF to capture the motion vectors of ciliary regions in high-speed videos. OF provides the horizontal u and vertical v components of the motion for each pixel. From these motion vectors, several components can be derived such as the magnitude, direction, divergence, and importantly, the curl (rotation). The curl, in this context, represents the rotational motion of the cilia, which is indicative of their rhythmic beating patterns. We extract flow vectors of the video recording of cilia, under the assumption that pixel intensity remains constant throughout the video.

$$I(x, y, t) = I(x + u\delta t, y + v\delta t, t + \delta t) \quad (3.4.1)$$

(3.4.1) Where $I_{x,y,t}$ is the pixel intensity at position x, y a time t . Here, u_t, v_t are small changes in the next frame taken after t time, and u, v , respectively, are the OF components that represent the displacement in pixel positions between consecutive frames in the horizontal and vertical directions at pixel location x, y .

3.5 Autoregressive Modeling

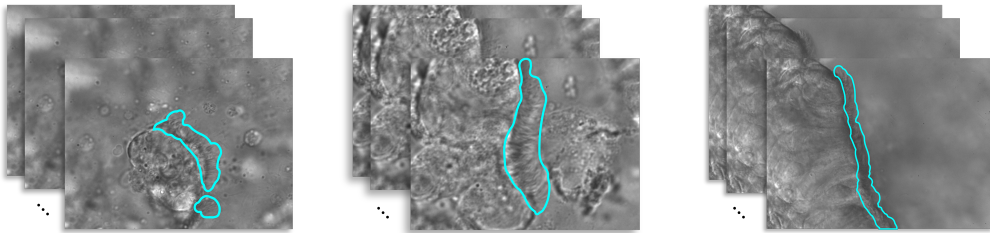


Figure 3.1: A sample of three videos in our cilia dataset with their manually annotated ground truth masks.

Figure 3.1 shows a sample of the OF component at a random time. From OF vectors, elemental components such as rotation are derived, which highlights the ciliary motion by capturing twisting and turning movements. To model the temporal evolution of these motion vectors, we employ an autoregressive (AR) model [doi:10.5244/C.21.76](#). This model captures the dynamics of the flow vectors over time, allowing us to understand how the motion evolves frame by frame. The AR model helps in decomposing the motion into a low-dimensional subspace, which simplifies the complex ciliary motion into more manageable analyses.

$$y_t = C\vec{x}_t + \vec{u} \quad (3.5.1)$$

$$\vec{x}_t = A_1\vec{x}_{t-1} + A_2\vec{x}_{t-2} + \dots + A_d\vec{x}_{t-d} + \vec{v}_t \quad (3.5.2)$$

In equation (3.5.1), y_t represents the appearance of cilia at time t influenced by noise u . Equation (3.5.2) represents the state x of the ciliary motion in a low-dimensional subspace defined by an orthogonal basis C at time t , plus a noise term v_t and how the state changes from t to $t + 1$.

Equation (3.5.2) is a decomposition of each frame of a ciliary motion video y_t into a low-dimensional state vector x_t using an orthogonal basis C . This equation at position x_t is a function of the sum of d of its previous positions $x_{t-1}, x_{t-2}, x_{t-d}$ each multiplied by its corresponding coefficients $A = A_1, A_2, \dots, A_d$. The noise terms u and v are used to represent the residual difference between the observed data and the solutions to the linear equations. The variance in the data is predominantly captured by a few dimensions of C , simplifying the complex motion into manageable analyses.

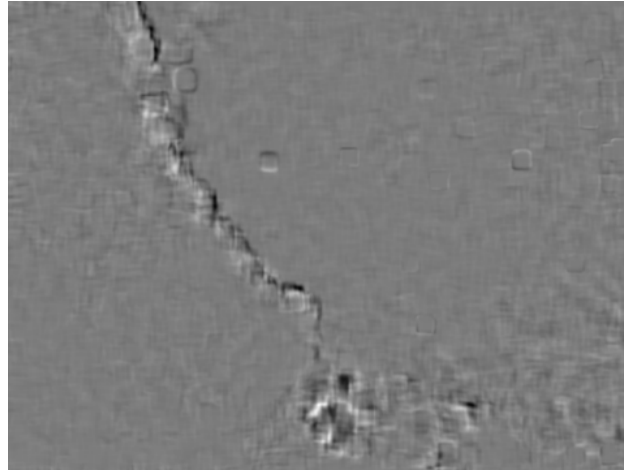


Figure 3.2: Representation of rotation (curl) component of OF at a random time.

Each order of the autoregressive model roughly aligns with different frequencies within the data, therefore, in our experiments, we chose $d=5$ as the order of our autoregressive model. This choice allows us to capture a broader temporal context, providing a more comprehensive understanding of the system's

dynamics. We then created raw masks from this lower-dimensional subspace, and further enhanced them with adaptive thresholding to remove the remaining noise.

In 3.2, the first-order AR parameter is showing the most variance in the video, which corresponds to the frequency of motion that cilia exhibit. The remaining orders have correspondence with other different frequencies in the data caused by, for instance, camera shaking. Evidently, simply thresholding the first-order AR parameter is adequate to produce an accurate mask, however, in order to get a more refined result we subtracted the second order from the first one, followed by a Min-Max normalization of pixel intensities and scaling to an 8-bit unsigned integer range. We used adaptive thresholding to extract the mask on all videos of our dataset. The generated masks exhibited under-segmentation in the ciliary region, and sparse over-segmentation in other regions of the image. To overcome this, we adapted a Gaussian blur filter followed by an Otsu thresholding to restore the under-segmentation and remove the sparse over-segmentation. Figure 3.4 illustrates the steps of the process.

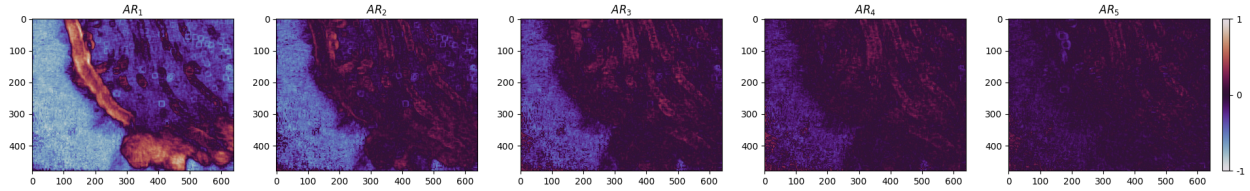


Figure 3.3: The pixel representation of the 5-order AR model of the OF component of a sample video. The x and y axes correspond to the width and height of the video.

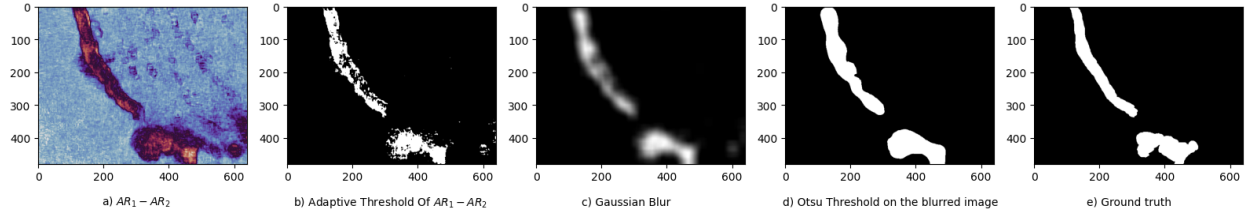


Figure 3.4: The process of computing the masks. **a)** Subtracting the second-order AR parameter from the first-order, followed by **b)** Adaptive thresholding, which suffers from under/over-segmentation. **c)** A Gaussian blur filter, followed by **d)** An Otsu thresholding eliminates the under/over-segmentation.

3.6 Training the model

Our dataset includes 512 videos, with 437 videos of dyskinetic cilia and 75 videos of healthy motile cilia, referred to as the control group. The control group is split into %85 and %15 for training and validation

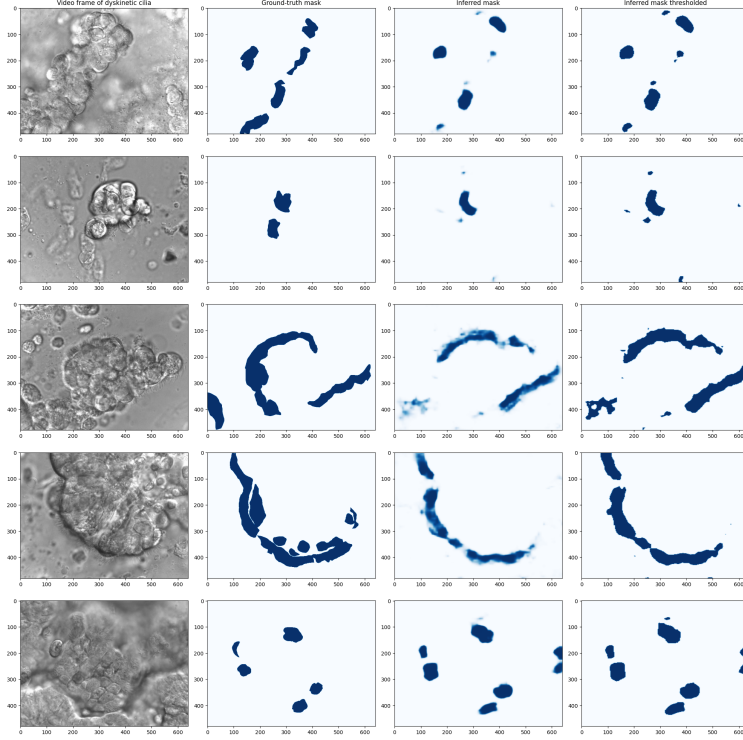


Figure 3.5: The model predictions on 5 dyskinetic cilia samples. The first column shows a frame of the video, the second column shows the manually labeled ground truth, the third column is the model’s prediction, and the last column is a thresholded version of the prediction.

respectively. 108 videos in the dyskinetic group are manually annotated which are used in the testing step. Figure 3.1 shows annotated samples of our dataset.

In our study, we employed a Feature Pyramid Network (FPN) [18] architecture with a ResNet-34 encoder. The model was configured to handle grayscale images with a single input channel and produce binary segmentation masks. For the training input, one mask is generated per video using our methodology, and we use the first 250 frames from each video in the control group making a total of 18,750 input images. We utilized Binary Cross-Entropy Loss for training and the Adam optimizer with a learning rate of 10^{-3} . To evaluate the model’s performance, we calculated the Dice score during training and validation. Data augmentation techniques, including resizing, random cropping, and rotation, were applied to enhance the model’s generalization capability. The implementation was done using a library [12] based on PyTorch Lightning to facilitate efficient training and evaluation. Table 3.1 contains a summary of the model parameters and specifications.

Table 3.1: Summary of model architecture, training setup, and dataset distribution

Aspect	Details
Architecture	FPN with ResNet-34 encoder
Input	Grayscale images with a single input channel
Number of Epochs	20
Batch Size	4
Training Samples	15,662
Validation Samples	2,763
Test Samples	108
Loss Function	Binary Cross-Entropy Loss
Optimizer	Adam optimizer with a learning rate of 10^{-3}
Evaluation Metric	Dice score during training and validation
Data Augmentation Techniques	Resizing, random cropping, and rotation
Implementation	Using a Python library with Neural Networks for Image Segmentation based on PyTorch <i>Iakubovskii</i> : 2019

3.7 Results and Discussion

The model’s performance metrics, including IoU, Dice score, sensitivity, and specificity, are summarized in @tbl:metrics. The validation phase achieved an IoU of 0.312 and a Dice score of 0.476, which indicates a moderate overlap between the predicted and ground truth masks. The high sensitivity (0.999) observed during validation suggests that the model is proficient in identifying ciliary regions, albeit with a specificity of 0.813, indicating some degree of false positives. In the testing phase, the IoU and Dice scores decreased to 0.230 and 0.374, respectively, reflecting the challenges posed by the dyskinetic cilia data, which were not included in the training or validation sets. Despite this, the model maintained a reasonable sensitivity of 0.631 and specificity of 0.787.

Figure 3.5 provides visual examples of the model’s predictions on dyskinetic cilia samples, alongside the manually labeled ground truth and thresholded predictions. The dyskinetic samples were not used in the training or validation phases. These predictions were generated after only 20 epochs of training with a small training data. The visual comparison reveals that, while the model captures the general structure of ciliary regions, there are instances of under-segmentation and over-segmentation, which are more pronounced in the dyskinetic samples. This observation is consistent with the quantitative metrics, suggesting that further refinement of the pseudolabel generation process or model architecture could enhance segmentation accuracy.

Table 3.2: The performance of the model in validation and testing phases.

Phases	IoU over dataset	Dice Score	Sensitivity	Specificity
Validation	0.312	0.476	0.999	0.813
Testing	0.230	0.374	0.631	0.787

These results show the potential of our approach to reduce the reliance on manually labeled data for cilia segmentation. The use of this unsupervised learning framework allows the model to generalize from the motile cilia domain to the more variable dyskinetic cilia, although with some limitations in accuracy. Future work could focus on expanding the dataset and improving the process of generating pseudolabels to enhance the model’s accuracy.

3.8 Conclusions and Final Remarks

In this study, we introduced a self-supervised framework for cilia segmentation that eliminates the need for expert-labeled ground truth segmentation masks. Our approach takes advantage of the inherent visual similarities between healthy and unhealthy cilia to generate pseudolabels from optical flow-based motion segmentation of motile cilia. These pseudolabels are then used as ground truth for training a semi-supervised neural network capable of identifying regions containing dyskinetic cilia. Our results indicate that the self-supervised framework is a promising step towards automated cilia analysis. The model’s ability to generalize from motile to dyskinetic cilia demonstrates its potential applicability in clinical settings. Although there are areas for improvement, such as enhancing segmentation accuracy and expanding the dataset, the framework sets the foundation for more efficient and reliable cilia analysis pipelines.

CHAPTER 4

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CHAPTER 5

CONCLUSION

This is where your Conclusion will go

APPENDIX A

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