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# Multi-agent systems

## Behaviour simulation

## Individual-centered approach

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# Introduction

This [1] .



# Chapter 1

## Technical work

### 1.1 Goal

### 1.2 Architecture

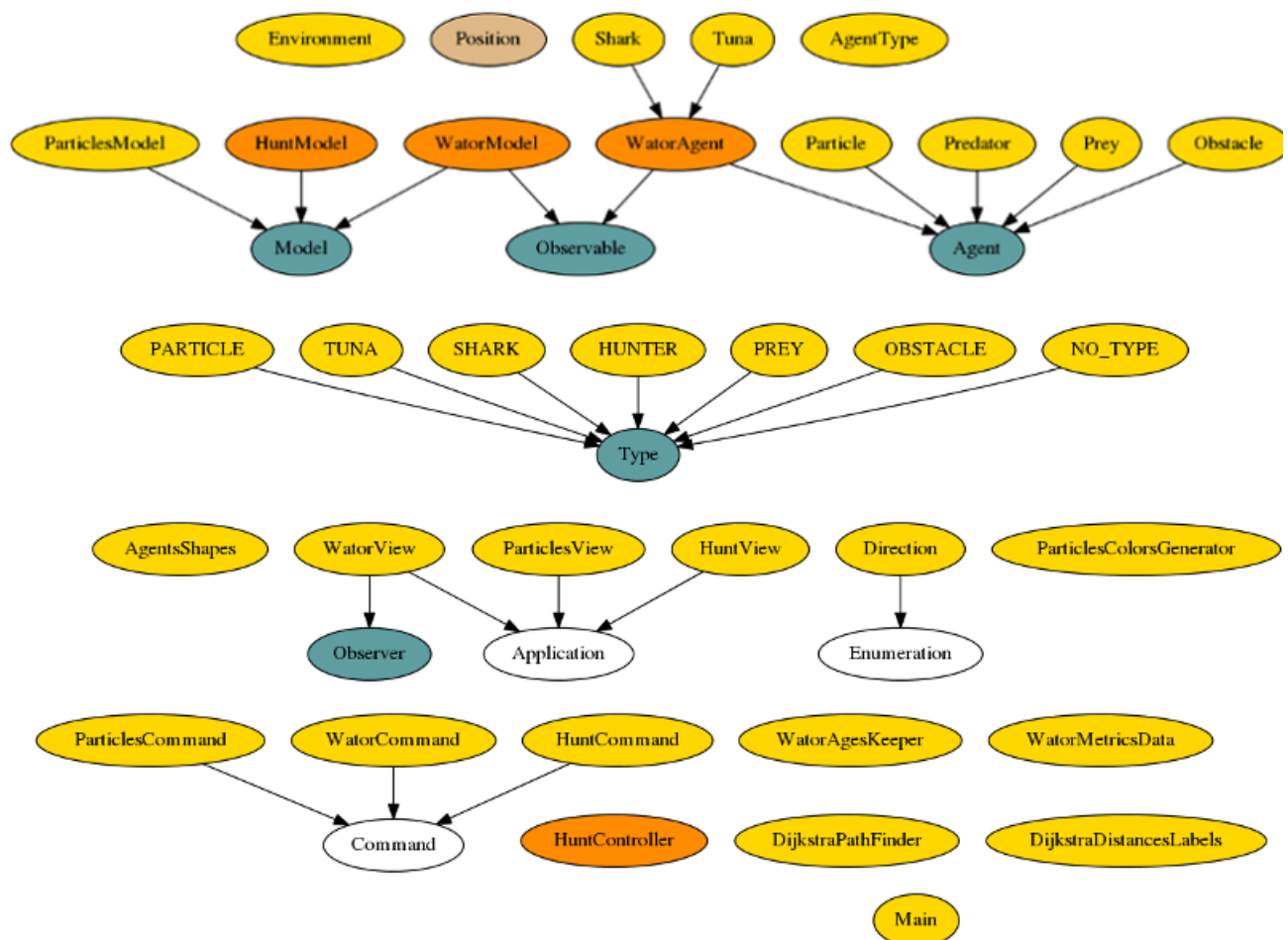


Figure 1.1: Global overview

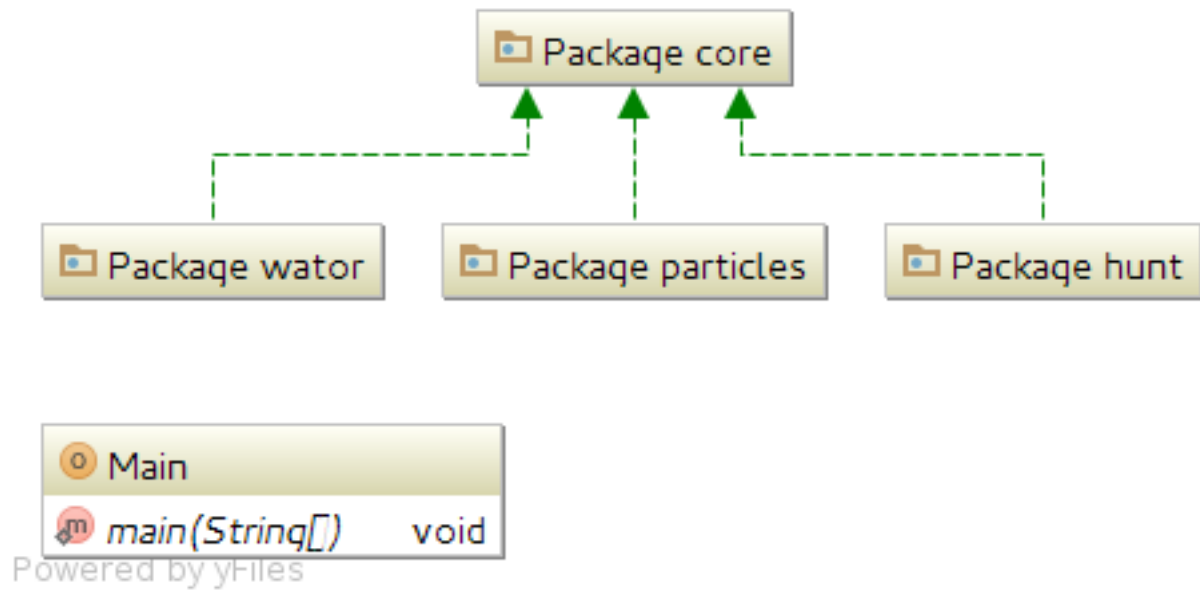


Figure 1.2: Package diagram

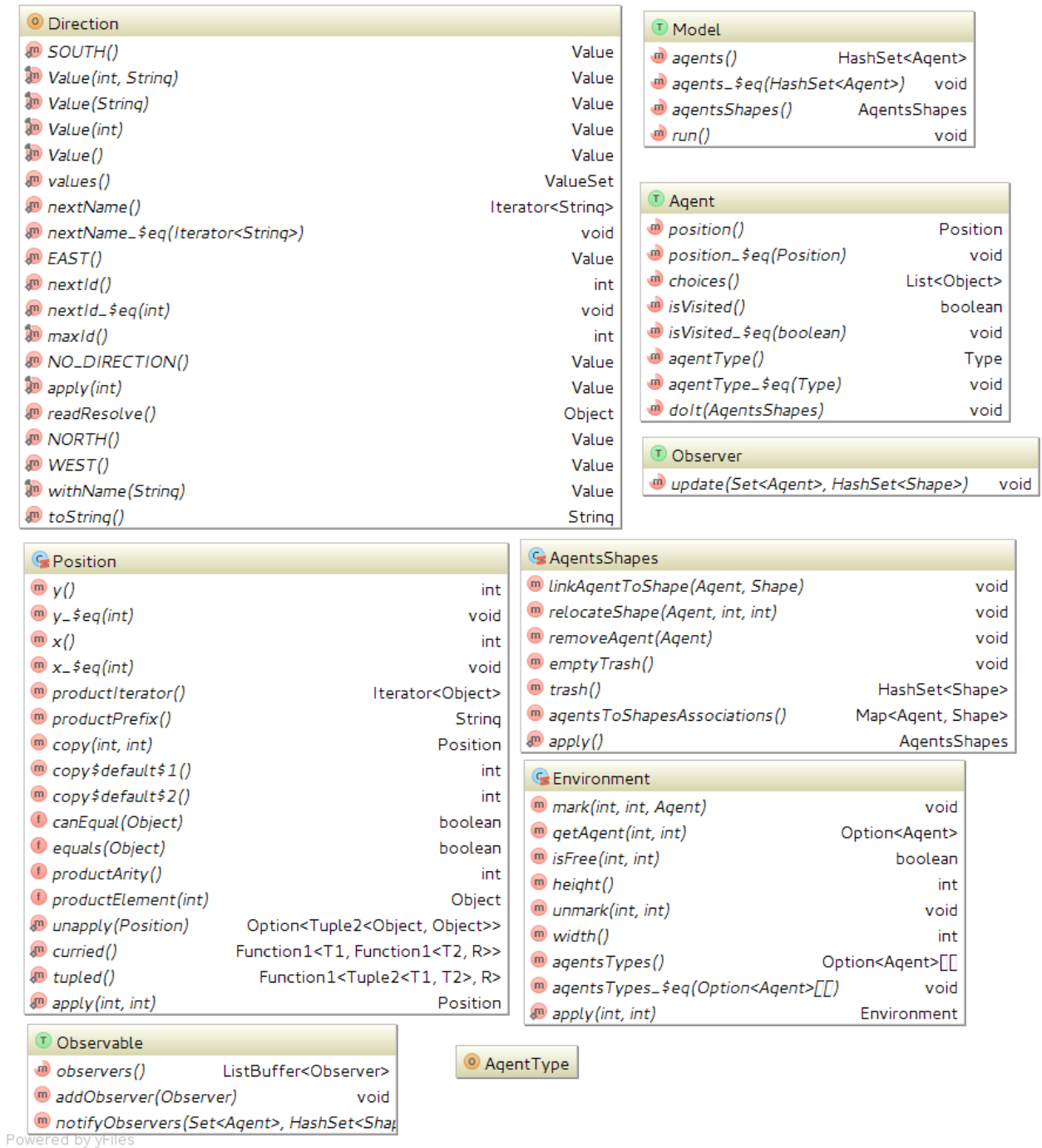


Figure 1.3: Core diagram



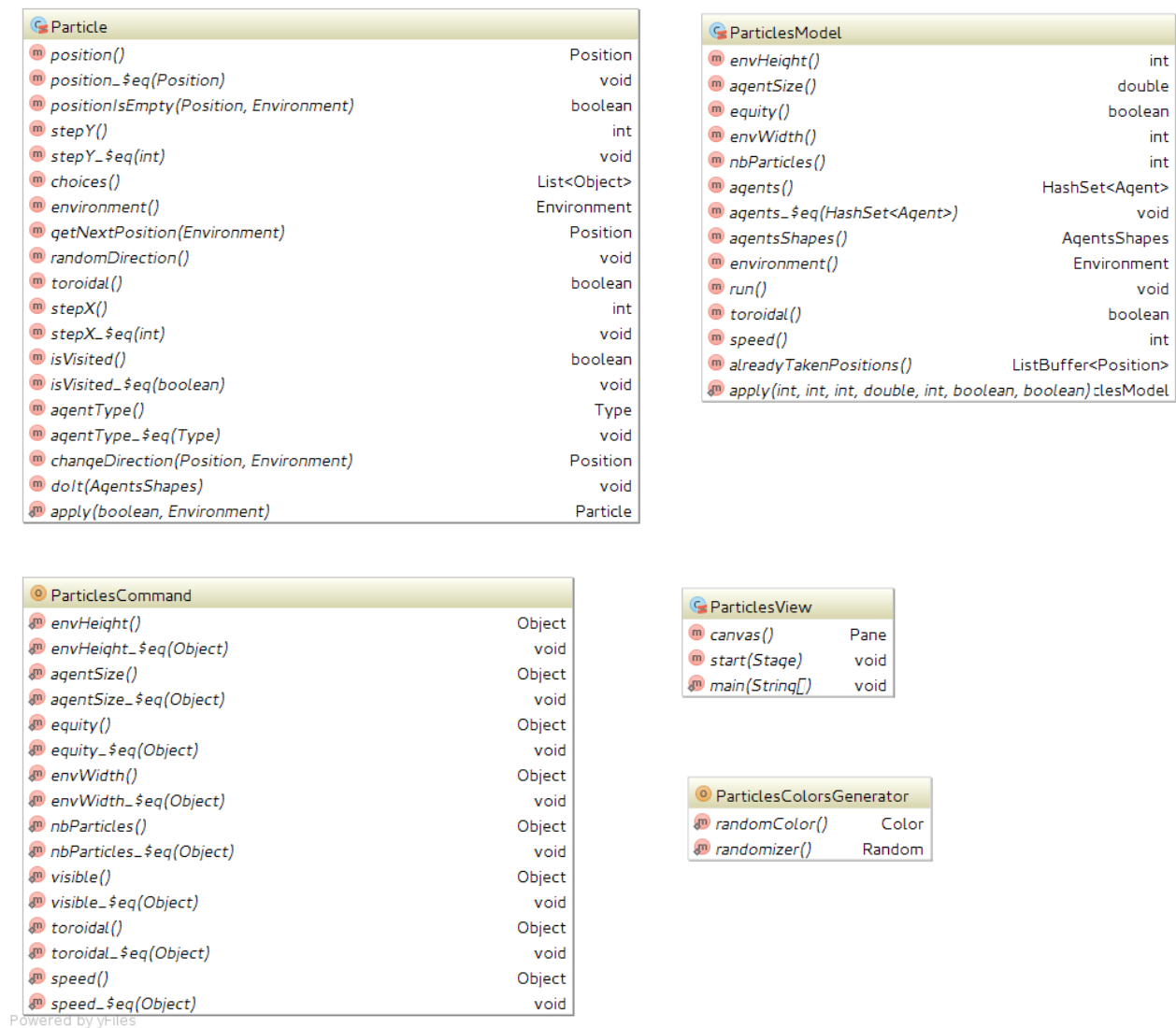


Figure 1.4: Particles diagram

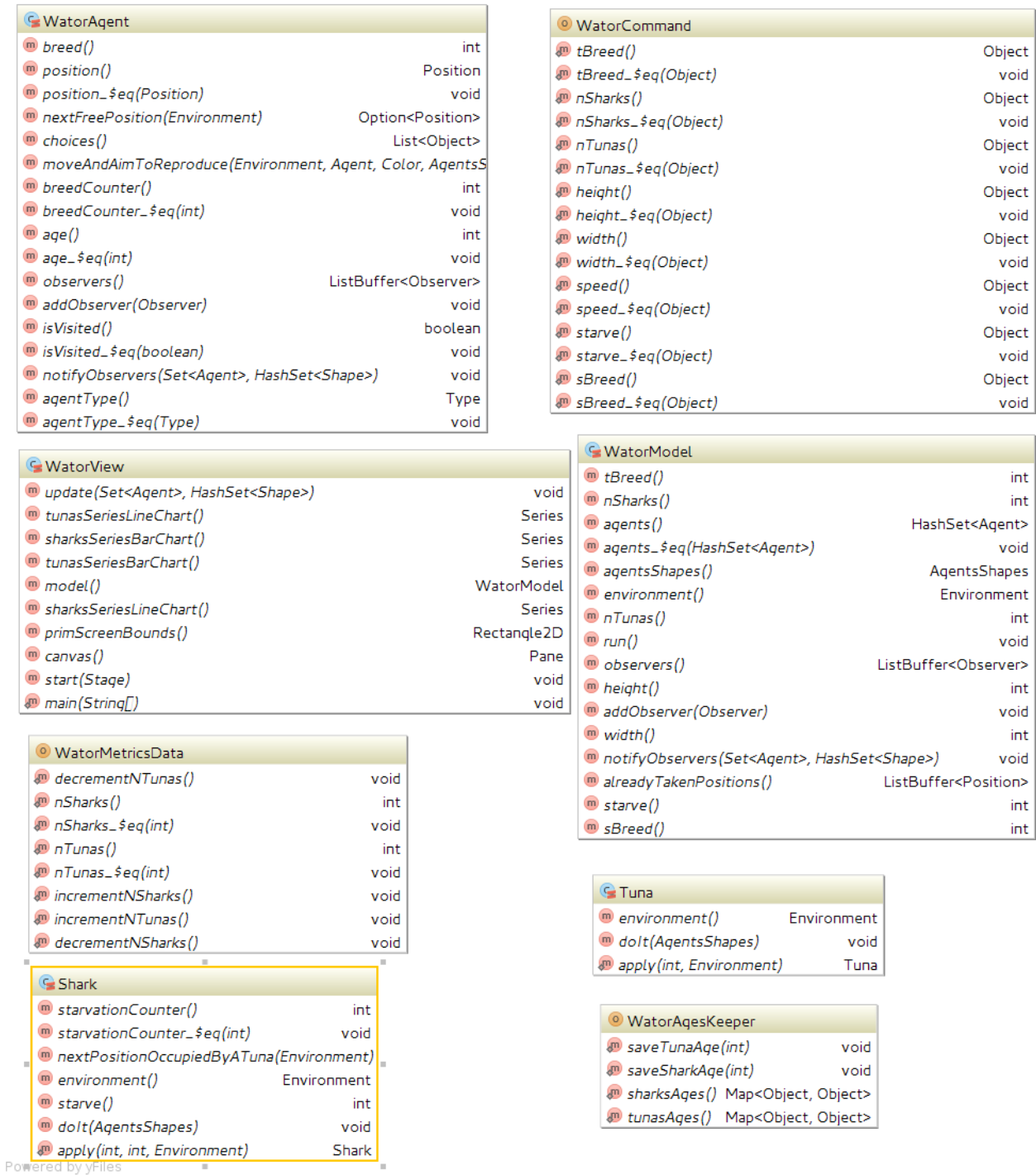


Figure 1.5: Water diagram

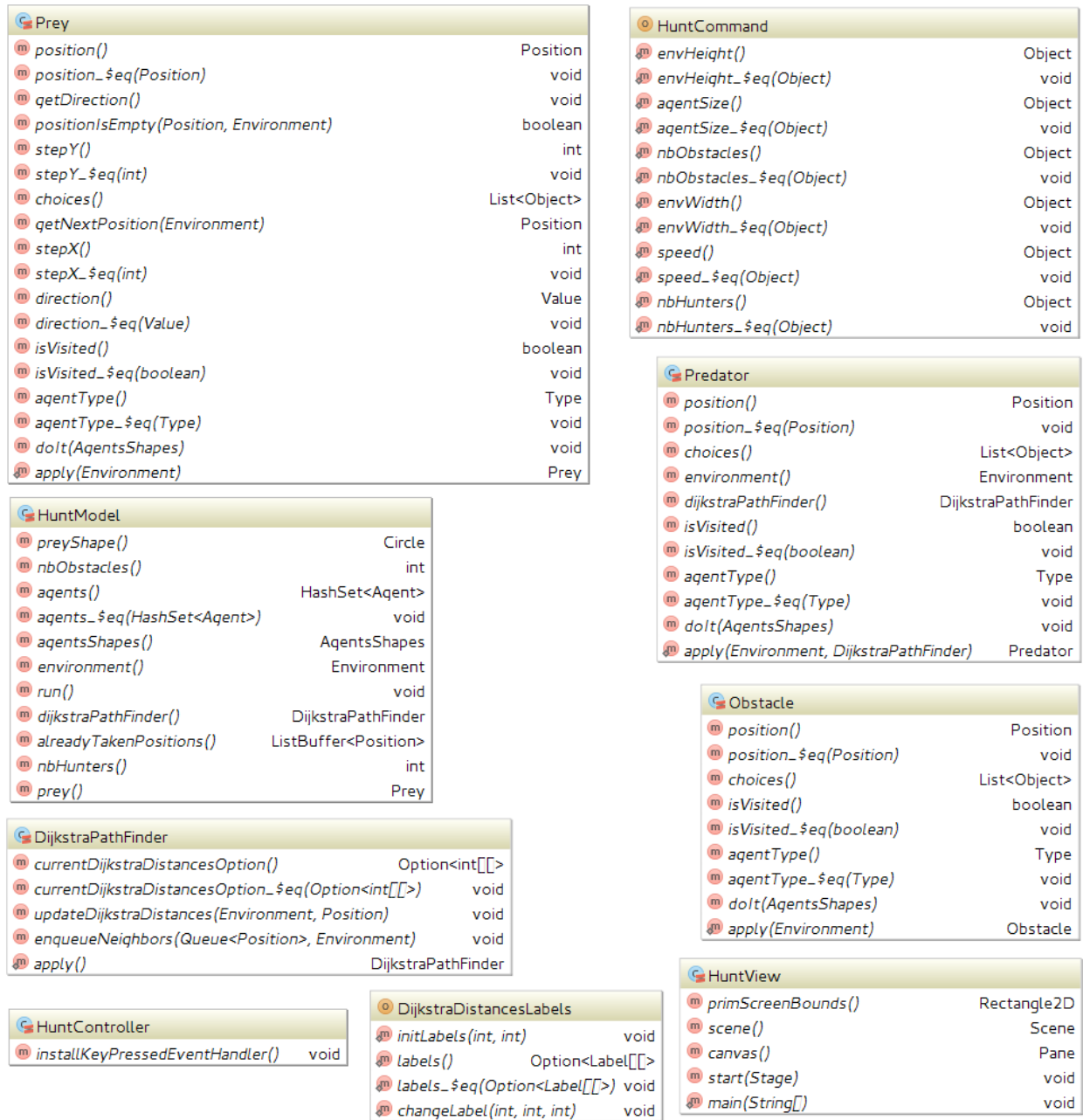


Figure 1.6: Hunt diagram

## 1.3 Behavior

### 1.3.1 Particles

### 1.3.2 Wator

Tuna

Shark

### 1.3.3 Hunt

## Chapter 2

# Evaluation

### 2.1 Performance

### 2.2 Ease of use

# Conclusion

## Bibliography

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01\\_Junit\\_Generation\\_Marrecau\\_Lefils/Rapport.pdf](http://static.monperrus.net/iagl/2014/rendu3-alloy-test-data-generation/01_Junit_Generation_Marrecau_Lefils/Rapport.pdf), 2015.