
Sally Juettner

700 E Henry Clay St.
Whitefish Bay, WI, 53217
(414) 364-0875
juettnersally@gmail.com

Skills

- Basic knowledge of
 - GameMaker Studio 1 & 2
 - Python
- Experience with
 - C#
 - Unity
 - Unreal Engine

Education

- Junior, Columbia College Chicago
- Graduate, Nicolet High School, September 2017–June 2021

Work History

- Game Design & Programming Tutor, Columbia College Chicago Interactive Arts & Media Department, September 2023–present
- Game Master, Escape Artistry, February 2023–May 2023
 - Required customer service and thorough knowledge of connected puzzles and their design

Honors and Awards

- Among the top ten selections, Night City Chicaghou Game Jam 2023
- Columbia College Chicago Dean's List in fall 2021, spring 2022, & fall 2022
- Second place, Carnegie Mellon University's CS Academy March 2021 Creative Task Competition, in the Unit 6 division

Extracurricular Activities

- President, Nicolet High School LGBTQ+ Club, 2019–2021
- Published twice in Nicolet's creative writing magazine, Visible Ink
- Had a short story featured in Nicolet's news program, The Shield
- Was a member of Nicolet's German Club from 2017–2020
- Volunteered at the Hunger Task Force farm with German Club in 2017

References

- Marc Temkin, Interactive Arts and Media Professor at Columbia College Chicago, mtemkin@colum.edu, 773-230-9172
- David Antognoli, Interactive Arts and Media Professor at Columbia College Chicago, Game Developer at Night City Games, dantognoli@colum.edu, 312-344-3833