

Just a Girl's Dungeon Quest

User Manual & Installation Guide

Game Information

Developer: Salma Bocus

Project Type: Final Year Project – Building a Game

Game Version: 1.0

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Game Overview

"Just a Girl's Dungeon Quest" is a story-driven RPG adventure following a princess who defies expectations and embarks on a dungeon-crawling quest to prove herself. Navigate through dungeons, battle enemies, and experience an engaging narrative.

This game was developed as a Final Year Project by Salma Bocus (100960403)



Installation Guide

Windows Installation

Option 1: Using the Installer (Recommended)

1. Open the folder `Windows_Installer` found in the **Release** folder
2. Run the executable installer
3. Follow the on-screen prompts to complete installation
 - Note: Administrative privileges are not required
 - Start menu and desktop shortcuts will be created automatically

To Uninstall:

- Either uninstall through **Windows Settings > Apps & Features**
- Or run the `uninstall.exe` file located in the installation directory

Option 2: Direct Download

1. Visit <https://naylith.itch.io/just-a-girls-dungeon-quest>
2. Enter the password: `salma-fyp`
3. Download the Windows version
4. Extract the files and run the game executable

Linux Installation

1. Unzip the file `Linux_Installer.zip` found in the **Release** folder
2. Navigate to the extracted directory
3. Run the executable: `./JustAGirlsDungeonQuest.x86_64`

Web Version

The game can also be played directly in your web browser:

1. Visit <https://naylith.itch.io/just-a-girls-dungeon-quest>
2. Enter the password: `salma-fyp`
3. Press "Run Game"
4. Click the fullscreen icon in the bottom right of the game screen.

Note: The web version may experience performance issues. For the best experience, it is recommended to install the game locally on your computer.

Controls

The game has simple controls designed for accessibility:

- **Arrow Keys:** Navigate menus and move your character in the dungeon
- **Spacebar/Enter:** Select options, advance dialogue etc.
- **Mouse:** Required for save/load menu navigation

All other areas of the game can be navigated using only the keyboard if desired.

Known Issues

- **Performance:** Navigating the dungeon can be resource-intensive and may cause lag or crashes on some systems
- **Web Version:** The browser-based version experiences significant lag compared to the installed versions
- **Save/Load Interface:** Keyboard controls are not fully implemented for the save/load menus; mouse interaction is required
- **Audio:** There is currently no in-game music

For the best experience:

- Install the game on your computer rather than playing the web version
- Ensure your computer meets the minimum requirements for running Godot-based games



Additional Information

For Marking Purposes

- Exported files can be found on [GitLab](#) under product/Release
 - To view the **source code**:
 - Unzip the folder in Source/Just_A_Girls_Dungeon_Quest_Godot_4.zip
 - Or access them on my GitLab's main branch under /product/Godot
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Disclaimers

- This game represents a prologue to what could become a much larger game concept.
 - This version is created specifically as a Final Year Project submission and is not intended for commercial distribution.
 - The game uses copyrighted assets (sprites and artwork) from the Spriters Resource as placeholders.
 - Subsequently, if the game were to be distributed commercially or made public, all copyrighted assets would of course be replaced.
 - The storyline is an initial draft, with the primary focus having been on programming and game development aspects.
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Demo Video

Click [here](https://youtu.be/W10s7Od2_3M) or copy and paste this link: https://youtu.be/W10s7Od2_3M

Thank you for playing "Just a Girl's Dungeon Quest"!

Salma Bocus