



**UMS**  
UNIVERSITI MALAYSIA SABAH

**KK14203**  
**OBJECT ORIENTED PROGRAMMING**

**PROJECT 2**

**LECTURER**  
**DR. SAMRY@MOHD SHAMRIE SAININ**

**PREPARED BY**

<b>NAME</b>	<b>MATRIC NO.</b>
<b>SALMAH BINTI ASMIN</b>	<b>BI19110102</b>

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## JAVA CODE

```
1 //NAME : SALMAH BINTI ASMIN
2 //MATRIC NO. : BI19110102
3 import javax.swing.*;
4 import java.awt.*;
5 import java.awt.event.*;
6 import java.io.FileWriter;
7 import java.io.IOException;
8 import java.io.PrintWriter;
9
10 public class CourseGrade extends JFrame{
11
12     JFrame f1 = new JFrame ("Course Grade System");
13     JFrame f2 = new JFrame();
14     double grade, png;
15     String grading, status;
16
17     JLabel lblcourse = new JLabel ("KK14203 : Object-Oriented Programming");
18     JLabel lbl1 = new JLabel ("Enter your name");
19     JLabel lbl2 = new JLabel ("Enter your matric no.");
20     JLabel lbl3 = new JLabel ("Quizzes (20%)");
21     JLabel lbl4 = new JLabel ("Assignments (10%)");
22     JLabel lbl5 = new JLabel ("Projects (20%)");
23     JLabel lbl6 = new JLabel ("Participation (10%)");
24     JLabel lbl7 = new JLabel ("Attendance (10%)");
25     JLabel lbl8 = new JLabel ("Examination (30%)");
26     JLabel lbl9 = new JLabel ("Universiti Malaysia Sabah");
27     JLabel lbl10 = new JLabel ("Final Grade");
28     JLabel lbl11 = new JLabel ("Preliminary");
29     JLabel lbl12 = new JLabel ("Midterm");
30     JLabel lbl13 = new JLabel ("Prefinal");
31     JLabel lbl14 = new JLabel ("Final");
32     JLabel lbl15 = new JLabel ("FINAL GRADE");
33     JLabel lbl16 = new JLabel ("GRADE POINT");
34     JLabel lbl17 = new JLabel ("GRADE");
35     JLabel lbl18 = new JLabel ("STUDENT STATUS");
36
37     JTextField txt1 = new JTextField (15);
38     JTextField txt2 = new JTextField (15);
39     JTextField txt3 = new JTextField (2);
40     JTextField txt4 = new JTextField (2);
41     JTextField txt5 = new JTextField (2);
42     JTextField txt6 = new JTextField (2);
43     JTextField finalgrade = new JTextField (5);
44     JTextField finalrating = new JTextField (5);
45     JTextField finalgrading = new JTextField (5);
46     JTextField finalstatus = new JTextField (10);
47
48     String output1 = "";
```

```

49  String output2 = "";
50  String output3 = "";
51  String output4 = "";
52  String output5 = "";
53  String output6 = "";
54
55  JButton btn1 = new JButton ("OK");
56  JButton btn2 = new JButton ("Cancel");
57  JButton btn3 = new JButton ("Compute");
58  JButton btn4 = new JButton ("Compute");
59  JButton btn5 = new JButton ("Compute");
60  JButton btn6 = new JButton ("Compute");
61  JButton jcompute = new JButton ("Compute All");
62  JButton jclear = new JButton ("Clear All");
63  JButton jexit = new JButton ("Exit");
64  JButton finalbutton = new JButton ("OK");
65  JButton finalprint = new JButton ("Print");
66
67  //preliminary
68  JComboBox cb1 = new JComboBox();
69  JComboBox cb2 = new JComboBox();
70  JComboBox cb3 = new JComboBox();
71  JComboBox cb4 = new JComboBox();
72  JComboBox cb5 = new JComboBox();
73  JComboBox cb6 = new JComboBox();
74  //midterm
75  JComboBox cb7 = new JComboBox();
76  JComboBox cb8 = new JComboBox();
77  JComboBox cb9 = new JComboBox();
78  JComboBox cb10 = new JComboBox();
79  JComboBox cb11 = new JComboBox();
80  JComboBox cb12 = new JComboBox();
81  //prefinal
82  JComboBox cb13 = new JComboBox();
83  JComboBox cb14 = new JComboBox();
84  JComboBox cb15 = new JComboBox();
85  JComboBox cb16 = new JComboBox();
86  JComboBox cb17 = new JComboBox();
87  JComboBox cb18 = new JComboBox();
88  //finals
89  JComboBox cb19 = new JComboBox();
90  JComboBox cb20 = new JComboBox();
91  JComboBox cb21 = new JComboBox();
92  JComboBox cb22 = new JComboBox();
93  JComboBox cb23 = new JComboBox();
94  JComboBox cb24 = new JComboBox();
95
96  public CourseGrade() {
97      f1.getContentPane().setLayout(null);
98      f1.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
99      f1.setSize (500,300);

```

```

100     f1.setResizable(false);
101     f1.getContentPane().add(lbl9);
102     f1.getContentPane().add(lblcourse);
103     f1.getContentPane().add(lbl1);
104     f1.getContentPane().add(lbl2);
105     f1.getContentPane().add(txt1);
106     f1.getContentPane().add(txt2);
107     f1.getContentPane().add(btn1);
108     f1.getContentPane().add(btn2);
109     lbl9.setBounds(150,20,230,20);
110     lblcourse.setBounds(110,25,300,50);
111     lbl1.setBounds(30,70,100,75);
112     lbl2.setBounds(30,120,170,75);
113     txt1.setBounds(180,90,200,30);
114     txt2.setBounds(180,140,150,30);
115     btn1.setBounds(50,200,100,40);
116     btn2.setBounds(300,200,100,40);
117
118     btn1.addActionListener(new ActionListener(){
119         public void actionPerformed (ActionEvent e){
120             String x, y;
121             x = txt1.getText();
122             y = txt2.getText();
123
124             if(x.isEmpty() || y.isEmpty()){
125                 JOptionPane.showMessageDialog(null, " Please enter your name/matric no.
126 ");
127             }else{
128                 f2.setTitle(x + "'s Grading");
129                 f2.getContentPane().setLayout(null);
130                 f2.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
131                 f2.setSize (850,600);
132                 f2.setResizable(false);
133
134                 f1.hide();
135                 f2.show();
136
137                 f2.getContentPane().add(lbl3);
138                 f2.getContentPane().add(lbl4);
139                 f2.getContentPane().add(lbl5);
140                 f2.getContentPane().add(lbl6);
141                 f2.getContentPane().add(lbl7);
142                 f2.getContentPane().add(lbl8);
143                 f2.getContentPane().add(lbl9);
144                 f2.getContentPane().add(lbl10);
145                 f2.getContentPane().add(lbl11);
146                 f2.getContentPane().add(lbl12);
147                 f2.getContentPane().add(lbl13);
148                 f2.getContentPane().add(lbl14);
149                 f2.getContentPane().add(lblcourse);
150                 f2.getContentPane().add(jcompute);

```

```

150         f2.getContentPane().add(jclear);
151         f2.getContentPane().add(jexit);
152
153         lbl3.setBounds(30,120,110,70);
154         lbl4.setBounds(30,170,110,70);
155         lbl5.setBounds(30,220,90,70);
156         lbl6.setBounds(30,270,120,70);
157         lbl7.setBounds(30,320,100,70);
158         lbl8.setBounds(30,370,110,70);
159         lbl9.setBounds(280,20,230,20);
160         lbl10.setBounds(30,420,80,70);
161         lbl11.setBounds(185,60,100,100);
162         lbl12.setBounds(315,60,100,100);
163         lbl13.setBounds(440,60,100,100);
164         lbl14.setBounds(575,60,100,100);
165         lblcourse.setBounds(240,25,300,50);
166         jcompute.setBounds(660,160,120, 60);
167         jclear.setBounds(660,260,120, 60);
168         jexit.setBounds(660,360,120,60);
169
170         //PRELIMINARY
171         f2.getContentPane().add(cb1);
172         f2.getContentPane().add(cb2);
173         f2.getContentPane().add(cb3);
174         f2.getContentPane().add(cb4);
175         f2.getContentPane().add(cb5);
176         f2.getContentPane().add(cb6);
177         f2.getContentPane().add(btn3);
178         f2.getContentPane().add(txt3);
179         txt3.setEditable(false);
180         cb1.setBounds(190,140,50,30);
181         cb2.setBounds(190,190,50,30);
182         cb3.setBounds(190,240,50,30);
183         cb4.setBounds(190,290,50,30);
184         cb5.setBounds(190,340,50,30);
185         cb6.setBounds(190,390,50,30);
186         btn3.setBounds(170,490,95,40);
187         txt3.setBounds(190,440,55,35);
188
189         int addPrelim1 = 10;
190         for (int i = 0; i <= addPrelim1; i++) {
191             cb2.addItem(new Integer(i));
192             cb4.addItem(new Integer(i));
193             cb5.addItem(new Integer(i));
194         }
195
196         int addPrelim2 = 20;
197         for (int i = 0; i <= addPrelim2; i++) {
198             cb1.addItem(new Integer(i));
199             cb3.addItem(new Integer(i));
200

```

```

201         }
202
203         int addPrelim3 = 30;
204         for (int i = 0; i <= addPrelim3; i++) {
205             cb6.addItem(new Integer(i));
206         }
207
208         //MIDTERM
209         f2.getContentPane().add(cb7);
210         f2.getContentPane().add(cb8);
211         f2.getContentPane().add(cb9);
212         f2.getContentPane().add(cb10);
213         f2.getContentPane().add(cb11);
214         f2.getContentPane().add(cb12);
215         f2.getContentPane().add(btn4);
216         f2.getContentPane().add(txt4);
217         txt4.setEditable(false);
218         cb7.setBounds(315,140,50,30);
219         cb8.setBounds(315,190,50,30);
220         cb9.setBounds(315,240,50,30);
221         cb10.setBounds(315,290,50,30);
222         cb11.setBounds(315,340,50,30);
223         cb12.setBounds(315,390,50,30);
224         btn4.setBounds(295,490,95,40);
225         txt4.setBounds(315,440,55,35);
226
227         int addMidterm1 = 10;
228         for (int i = 0; i <= addMidterm1; i++) {
229             cb8.addItem(new Integer(i));
230             cb10.addItem(new Integer(i));
231             cb11.addItem(new Integer(i));
232         }
233
234         int addMidterm2 = 20;
235         for (int i = 0; i <= addMidterm2; i++) {
236             cb7.addItem(new Integer(i));
237             cb9.addItem(new Integer(i));
238         }
239
240         int addMidterm3 = 30;
241         for (int i = 0; i <= addMidterm3; i++) {
242             cb12.addItem(new Integer(i));
243         }
244
245         //PREFINAL
246         f2.getContentPane().add(cb13);
247         f2.getContentPane().add(cb14);
248         f2.getContentPane().add(cb15);
249         f2.getContentPane().add(cb16);
250         f2.getContentPane().add(cb17);
251         f2.getContentPane().add(cb18);

```

```

252         f2.getContentPane().add(btn5);
253         f2.getContentPane().add(txt5);
254         txt5.setEditable(false);
255         cb13.setBounds(440,140,50,30);
256         cb14.setBounds(440,190,50,30);
257         cb15.setBounds(440,240,50,30);
258         cb16.setBounds(440,290,50,30);
259         cb17.setBounds(440,340,50,30);
260         cb18.setBounds(440,390,50,30);
261         btn5.setBounds(420,490,95,40);
262         txt5.setBounds(440,440,55,35);
263
264         int addPrefinal1 = 10;
265         for (int i = 0; i <= addPrefinal1; i++) {
266             cb14.addItem(new Integer(i));
267             cb16.addItem(new Integer(i));
268             cb17.addItem(new Integer(i));
269         }
270
271         int addPrefinal2 = 20;
272         for (int i = 0; i <= addPrefinal2; i++) {
273             cb13.addItem(new Integer(i));
274             cb15.addItem(new Integer(i));
275         }
276
277         int addPrefinal3 = 30;
278         for (int i = 0; i <= addPrefinal3; i++) {
279             cb18.addItem(new Integer(i));
280         }
281
282
283         //FINALS
284         f2.getContentPane().add(cb19);
285         f2.getContentPane().add(cb20);
286         f2.getContentPane().add(cb21);
287         f2.getContentPane().add(cb22);
288         f2.getContentPane().add(cb23);
289         f2.getContentPane().add(cb24);
290         f2.getContentPane().add(btn6);
291         f2.getContentPane().add(txt6);
292         txt6.setEditable(false);
293         cb19.setBounds(565,140,50,30);
294         cb20.setBounds(565,190,50,30);
295         cb21.setBounds(565,240,50,30);
296         cb22.setBounds(565,290,50,30);
297         cb23.setBounds(565,340,50,30);
298         cb24.setBounds(565,390,50,30);
299         btn6.setBounds(545,490,95,40);
300         txt6.setBounds(565,440,55,35);
301
302         int addFinal1 = 10;

```



```

303         for (int i = 0; i <= addFinal1; i++) {
304             cb20.addItem(new Integer(i));
305             cb22.addItem(new Integer(i));
306             cb23.addItem(new Integer(i));
307         }
308
309         int addFinal2 = 20;
310         for (int i = 0; i <= addFinal2; i++) {
311             cb19.addItem(new Integer(i));
312             cb21.addItem(new Integer(i));
313         }
314
315         int addFinal3 = 30;
316         for (int i = 0; i <= addFinal3; i++) {
317             cb24.addItem(new Integer(i));
318         }
319     }
320 }
321 });
322
323 //FOR 'CANCEL' BUTTON
324 btn2.addActionListener(new ActionListener(){
325     public void actionPerformed (ActionEvent e){
326         System.exit(0);
327     }
328 });
329
330 //TO COMPUTE PRELIMINARY MARKS
331 btn3.addActionListener(new ActionListener(){
332     public void actionPerformed (ActionEvent e){
333
334         int cb1Int = Integer.parseInt(cb1.getSelectedItem().toString());
335         int cb2Int = Integer.parseInt(cb2.getSelectedItem().toString());
336         int cb3Int = Integer.parseInt(cb3.getSelectedItem().toString());
337         int cb4Int = Integer.parseInt(cb4.getSelectedItem().toString());
338         int cb5Int = Integer.parseInt(cb5.getSelectedItem().toString());
339         int cb6Int = Integer.parseInt(cb6.getSelectedItem().toString());
340
341         txt3.setText(String.valueOf(cb1Int + cb2Int + cb3Int + cb4Int + cb5Int +
cb6Int));
342     }
343 });
344
345 //TO COMPUTE MIDTERM MARKS
346 btn4.addActionListener(new ActionListener(){
347     public void actionPerformed (ActionEvent e){
348
349         int cb7Int = Integer.parseInt(cb7.getSelectedItem().toString());
350         int cb8Int = Integer.parseInt(cb8.getSelectedItem().toString());
351         int cb9Int = Integer.parseInt(cb9.getSelectedItem().toString());
352         int cb10Int = Integer.parseInt(cb10.getSelectedItem().toString());

```

```

353         int cb11Int = Integer.parseInt(cb11.getSelectedItem().toString());
354         int cb12Int = Integer.parseInt(cb12.getSelectedItem().toString());
355
356         txt4.setText(String.valueOf(cb7Int + cb8Int + cb9Int + cb10Int + cb11Int +
cb12Int));
357     }
358     });
359
360     //TO COMPUTE PREFINAL MARKS
361     btn5.addActionListener(new ActionListener() {
362         public void actionPerformed (ActionEvent e){
363
364             int cb13Int = Integer.parseInt(cb13.getSelectedItem().toString());
365             int cb14Int = Integer.parseInt(cb14.getSelectedItem().toString());
366             int cb15Int = Integer.parseInt(cb15.getSelectedItem().toString());
367             int cb16Int = Integer.parseInt(cb16.getSelectedItem().toString());
368             int cb17Int = Integer.parseInt(cb17.getSelectedItem().toString());
369             int cb18Int = Integer.parseInt(cb18.getSelectedItem().toString());
370
371             txt5.setText(String.valueOf(cb13Int + cb14Int + cb15Int + cb16Int + cb17Int
+ cb18Int));
372         }
373     });
374
375
376     //TO COMPUTE FINAL MARKS
377     btn6.addActionListener(new ActionListener() {
378         public void actionPerformed (ActionEvent e){
379
380             int cb19Int = Integer.parseInt(cb19.getSelectedItem().toString());
381             int cb20Int = Integer.parseInt(cb20.getSelectedItem().toString());
382             int cb21Int = Integer.parseInt(cb21.getSelectedItem().toString());
383             int cb22Int = Integer.parseInt(cb22.getSelectedItem().toString());
384             int cb23Int = Integer.parseInt(cb23.getSelectedItem().toString());
385             int cb24Int = Integer.parseInt(cb24.getSelectedItem().toString());
386
387             txt6.setText(String.valueOf(cb19Int + cb20Int + cb21Int + cb22Int + cb23Int
+ cb24Int));
388         }
389     });
390
391     //TO CALCULATE FINAL GRADE, DETERMINE THE GRADE POINT AND STATUS
392     jcompute.addActionListener(new ActionListener() {
393         public void actionPerformed (ActionEvent e){
394
395             String prelim, midterm, prefinal, finals, total;
396             double a, b, c, d, totalgrade;
397
398             prelim = txt3.getText();
399             midterm = txt4.getText();
400             prefinal = txt5.getText();

```

```

401         finals = txt6.getText();
402
403         a = Double.parseDouble(prelim);
404         b = Double.parseDouble(midterm);
405         c = Double.parseDouble(prefinal);
406         d = Double.parseDouble(finals);
407
408         totalgrade = (a + b + c + d)/4;
409         total = Double.toString(totalgrade);
410         finalgrade.setText(total);
411
412         JFrame f3 = new JFrame ("Student Final Grading");
413
414         f3.getContentPane().setLayout(null);
415         f3.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
416         f3.setSize (350,400);
417         f3.setResizable(false);
418
419         f2.hide();
420         f3.show();
421
422         f3.getContentPane().add(lbl9);
423         f3.getContentPane().add(lblcourse);
424         f3.getContentPane().add(lbl15);
425         f3.getContentPane().add(lbl16);
426         f3.getContentPane().add(lbl17);
427         f3.getContentPane().add(lbl18);
428         f3.getContentPane().add(finalgrade);
429         finalgrade.setEditable(false);
430         f3.getContentPane().add(finalrating);
431         finalrating.setEditable(false);
432         f3.getContentPane().add(finalgrading);
433         finalgrading.setEditable(false);
434         f3.getContentPane().add(finalstatus);
435         finalstatus.setEditable(false);
436         f3.getContentPane().add(finalbutton);
437         f3.getContentPane().add(finalprint);
438
439         lbl9.setBounds(95,20,230,20);
440         lblcourse.setBounds(55,25,300,50);
441         lbl15.setBounds(90,80,150,30);
442         lbl16.setBounds(90,115,150,30);
443         lbl17.setBounds(145,160,50,30);
444         lbl18.setBounds(30,240,150,30);
445         finalgrade.setBounds(175,80,50,30);
446         finalrating.setBounds(175,115,50,30);
447         finalgrading.setBounds(140,190,50,30);
448         finalstatus.setBounds(140,240,150,30);
449         finalbutton.setBounds(70,310,70,30);
450         finalprint.setBounds(180,310,70,30);
451

```

```

452 //GRADE POINT, GRADE AND STATUS
453 grade = Double.parseDouble(finalgrade.getText());
454
455 if(grade<101 && grade>=80.00){
456     png = 4.00;
457     grading = "A";
458     status = "Pass with Distinction";
459 }else if(grade<80.00 && grade>=75.00){
460     png = 3.67;
461     grading = "A-";
462     status = "Pass with Distinction";
463 }else if(grade<75.00 && grade>=70.00){
464     png = 3.33;
465     grading = "B+";
466     status = "Pass with Credit";
467 }else if(grade<70.00 && grade>=65.00){
468     png = 3.00;
469     grading = "B";
470     status = "Pass with Credit";
471 }else if(grade<65.00 && grade>=60.00){
472     png = 2.67;
473     grading = "B-";
474     status = "Pass with Credit";
475 }else if(grade<60.00 && grade>=55.00){
476     png = 2.33;
477     grading = "C+";
478     status = "Pass";
479 }else if(grade<55.0 && grade>=50.00){
480     png = 2.00;
481     grading = "C";
482     status = "Pass";
483 }else if(grade<50.00 && grade>=45.00){
484     png = 1.67;
485     grading = "C-";
486     status = "Pass";
487 }else if(grade<44.00 && grade>=40.00){
488     png = 1.33;
489     grading = "D+";
490     status = "Pass";
491 }else if(grade<40.00 && grade>=35.00){
492     png = 1.00;
493     grading = "D";
494     status = "Pass";
495 }else{
496     png = 0.00;
497     grading = "E";
498     status = "Fail";
499 }
500
501 finalrating.setText("" + png);
502 finalrating.setEditable(false);

```

```

503         finalgrading.setText(grading);
504         finalgrading.setEditable(false);
505         finalstatus.setText(status);
506         finalstatus.setEditable(false);
507     }
508 });
509
510 finalbutton.addActionListener(new ActionListener() {
511     @Override
512     public void actionPerformed(ActionEvent e) {
513         JOptionPane.showMessageDialog(null, "" + png);
514
515         if (png >=1.50 && png <=4.0) JOptionPane.showMessageDialog(null, " STUDENT
PASSED ");
516         else if (png >=0.0 && png <=1.49) JOptionPane.showMessageDialog(null, "
STUDENT FAILED ");
517     }
518 });
519
520 finalprint.addActionListener(new ActionListener() {
521     public void actionPerformed(ActionEvent e) {
522         JOptionPane.showMessageDialog(rootPane, "File Saved as 'Course Grade.txt' in
Dekstop");
523         String finalname, finalmatric, printfinal, printrating, printgrading,
printstatus;
524
525         finalname = txt1.getText();
526         finalmatric = txt2.getText();
527         printfinal = finalgrade.getText();
528         printrating = finalrating.getText();
529         printgrading = finalgrading.getText();
530         printstatus = finalstatus.getText();
531
532         output1 = "Name          : " + finalname + System.lineSeparator();
533         output2 = "Matric No.    : " + finalmatric + System.lineSeparator();
534         output3 = "Final Grade   : " + printfinal + System.lineSeparator();
535         output4 = "Grade Point   : " + printrating + System.lineSeparator();
536         output5 = "Grade        : " + printgrading + System.lineSeparator();
537         output6 = "Student Status : " + printstatus + System.lineSeparator();
538
539         if(e.getSource() == finalprint){
540             try {
541                 PrintWriter out = new PrintWriter(new
FileWriter("C:\\Users\\USER\\Desktop\\Course Grade.txt"));
542
543                 out.write(output1);
544                 out.write(output2);
545                 out.write(output3);
546                 out.write(output4);
547                 out.write(output5);
548                 out.write(output6);

```

```

549         out.flush();
550         out.close();
551
552     } catch (IOException e1) {
553         System.err.println("Error occurred");
554         e1.printStackTrace();
555     }
556 }
557 }
558 });
559
560 jclear.addActionListener(new ActionListener(){
561     public void actionPerformed (ActionEvent e){
562         cb1.setSelectedItem(Integer.valueOf(0));
563         cb2.setSelectedItem(Integer.valueOf(0));
564         cb3.setSelectedItem(Integer.valueOf(0));
565         cb4.setSelectedItem(Integer.valueOf(0));
566         cb5.setSelectedItem(Integer.valueOf(0));
567         cb6.setSelectedItem(Integer.valueOf(0));
568         cb7.setSelectedItem(Integer.valueOf(0));
569         cb8.setSelectedItem(Integer.valueOf(0));
570         cb9.setSelectedItem(Integer.valueOf(0));
571         cb10.setSelectedItem(Integer.valueOf(0));
572         cb11.setSelectedItem(Integer.valueOf(0));
573         cb12.setSelectedItem(Integer.valueOf(0));
574         cb13.setSelectedItem(Integer.valueOf(0));
575         cb14.setSelectedItem(Integer.valueOf(0));
576         cb15.setSelectedItem(Integer.valueOf(0));
577         cb16.setSelectedItem(Integer.valueOf(0));
578         cb17.setSelectedItem(Integer.valueOf(0));
579         cb18.setSelectedItem(Integer.valueOf(0));
580         cb19.setSelectedItem(Integer.valueOf(0));
581         cb20.setSelectedItem(Integer.valueOf(0));
582         cb21.setSelectedItem(Integer.valueOf(0));
583         cb22.setSelectedItem(Integer.valueOf(0));
584         cb23.setSelectedItem(Integer.valueOf(0));
585         cb24.setSelectedItem(Integer.valueOf(0));
586
587         txt3.setText(" ");
588         txt4.setText(" ");
589         txt5.setText(" ");
590         txt6.setText(" ");
591     }
592 });
593
594
595 jexit.addActionListener(new ActionListener(){
596     public void actionPerformed (ActionEvent e){
597         System.exit(0);
598     }
599 });

```

```
600
601     f1.show();
602 }
603
604 public static void main (String args []){
605     CourseGrade xx = new CourseGrade();
606 }
607 }
```

Also available at :

<https://github.com/salmahasmin/KK14203/blob/master/Project%202>

## OBJECT ORIENTED CONCEPT IMPLEMENTATION

**Object** means a real-world entity such as a pen, chair, table, computer, watch, etc. **Object-Oriented Programming (OOP)** is a methodology or paradigm to design a program using classes and objects. It simplifies software development and maintenance by providing some concepts. In my program, there are a few OOP concepts involved:

- Object
- Class
- Inheritance
- Polymorphism
- Inner Classes
- Modifiers
- Constructors
- Exceptions



## 1. Object



Any entity that has state and behavior is known as an object. For example, a chair, pen, table, keyboard, bike, etc. It can be physical or logical.

An Object can be defined as an instance of a class. An object contains an address and takes up some space in memory. Objects can communicate without knowing the details of each other's data or code. The only necessary thing is the type of message accepted and the type of response returned by the objects.

To create an object, specify the class name, followed by the **object name**, and use the keyword **new**:

**Example :** `CourseGrade xx = new CourseGrade(); //line 605`

You can create multiple objects of one class:

```
JFrame f1 = new JFrame ("Course Grade System"); //line 12
JFrame f2 = new JFrame(); //line 13
```

You can also create an object of a class and access it in another class. This is often used for better organization of classes (one class has all the attributes and methods, while the other class holds the **main()** method (code to be executed)).

## 2. Class

Collection of objects is called class. It is a logical entity.

A class can also be defined as a blueprint from which you can create an individual object.

Class doesn't consume any space.

To create a class, use the keyword `class` and specify the `class name`:

**Example :** `public class CourseGrade extends JFrame{ //line 10`

## 3. Inheritance

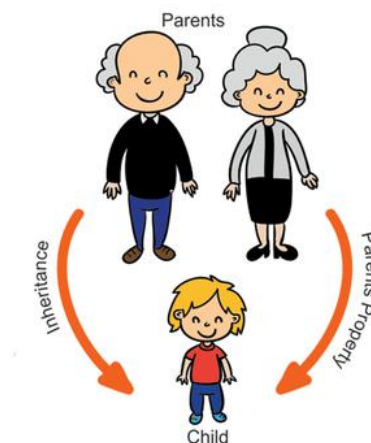
When one object acquires all the properties and behaviors of a parent object, it is known as inheritance. It provides code reusability. It is used to achieve runtime polymorphism.

In Java, it is possible to inherit attributes and methods from one class to another. We group the "inheritance concept" into two categories:

- **subclass** (child) - the class that inherits from another class
- **superclass** (parent) - the class being inherited from

To inherit from a class, use the `extends` keyword. If you don't want other classes to inherit from a class, use the `final` keyword

**Example :** `public class CourseGrade extends JFrame{ //line 10`



## 4. Polymorphism

Polymorphism means "many forms", and it occurs when we have many classes that are related to each other by inheritance.

Like we specified previously; **Inheritance** lets us inherit attributes and methods from another class. **Polymorphism** uses those methods to perform different tasks. This allows us to perform a single action in different ways.

If one task is performed in different ways, it is known as polymorphism. For example: to convince the customer differently, to draw something, for example, shape, triangle, rectangle, etc.

In Java, we use method overloading and method overriding to achieve polymorphism.

**Example :** line 392 - line 508 //TO CALCULATE FINAL GRADE, DETERMINE  
THE RATING AND STATUS

## 5. Inner Classes

In Java, it is also possible to nest classes (a class within a class). The purpose of nested classes is to group classes that belong together, which makes your code more readable and maintainable.

To access the inner class, create an object of the **outer class**, and then create an **object of the inner class**:

### Static Inner Class

An inner class can also be **static**, which means that you can access it without creating an object of the outer class. **Example :**

```
public static void main (String args []){ //line 604
    CourseGrade xx = new CourseGrade(); //line 605
} //line 606
```

## 6. Modifiers

By now, you are quite familiar with the `public` keyword that appears in almost all of the examples: `public class CourseGrade extends JFrame{ //line 10`

The `public` keyword is an **access modifier**, meaning that it is used to set the access level for classes, attributes, methods and constructors.

We divide modifiers into two groups:

- **Access Modifiers** - controls the access level
- **Non-Access Modifiers** - do not control access level, but provides other functionality

For **classes**, you can use either `public` or *default*:

A `static` method means that it can be accessed without creating an object of the class, unlike `public`:

**Example :** `public static void main (String args []){ //line 604`

## 7. Constructors

A constructor in Java is a **special method** that is used to initialize objects. The constructor is called when an object of a class is created. It can be used to set initial values for object attributes:

Note that the constructor name must **match the class name**, and it cannot have a **return type** (like `void`).

Also note that the constructor is called when the object is created.

All classes have constructors by default: if you do not create a class constructor yourself, Java creates one for you. However, then you are not able to set initial values for object attributes.

Constructors can also take parameters, which is used to initialize attributes.

**Example :** `public CourseGrade(){ //line 96 - class constructor for the CourseGrade class`

## 8. Exceptions

When executing Java code, different errors can occur: coding errors made by the programmer, errors due to wrong input, or other unforeseeable things.

When an error occurs, Java will normally stop and generate an error message. The technical term for this is: Java will throw an **exception** (throw an error).

### Java try and catch

The `try` statement allows you to define a block of code to be tested for errors while it is being executed.

The `catch` statement allows you to define a block of code to be executed, if an error occurs in the try block.

The `try` and `catch` keywords come in pairs:

### Example :

```
try { //line 540

} catch (IOException e1) { //line 552

}
```

## READ AND WRITE IMPLEMENTATION

### Read Data

In my program, there are two panels where the program has to read the user input. The first panel requires user to input the name and matric no. before going to the next panel. If the user did not enter the name or matric no. and click 'OK' button, a message will appear telling them to enter the name or matric no. first before going to the next panel.

```
105     f1.getContentPane().add(txt1);
106     f1.getContentPane().add(txt2);
    :
118     btn1.addActionListener(new ActionListener() {
119         public void actionPerformed (ActionEvent e) {
120             String x, y;
121             x = txt1.getText();
122             y = txt2.getText();
123
124             if(x.isEmpty() || y.isEmpty()) {
125                 JOptionPane.showMessageDialog(null, " Please enter your name/matric no. ");
126             } else {
    :
319         }
320     }
321     });
```

Variable `x` and `y` (line 121 and 122 respectively) will get the user input from `txt1` and `txt2` (line 105 and 106 respectively). Then, the if else statement (line 124 until 319) will check the condition if the user has input the name and matric number. If the user did not enter the name, matric no. or both, a message dialog will appear stating that they have to enter the name and matric no. (line 124 until 126). If the user did, they can go to the next panel, which is the Grading panel where they have to input all of the marks according to the given assessments. Then, the user have to click 'Compute' button to calculate all of the marks according to the types of examinations, which is Preliminary, Midterm, Prefinal and Finals.

```
170         //PRELIMINARY
    :
189         int addPrelim1 = 10;
190         for (int i = 0; i <= addPrelim1; i++) {
191             cb2.addItem(new Integer(i));
192             cb4.addItem(new Integer(i));
193             cb5.addItem(new Integer(i));
    :
318     }
```

Line 170 until 318 is the code for the user to input the marks by choosing from the combo box provided according to the types of examinations and assessments.

```
330      //TO COMPUTE PRELIMINARY MARKS
331      btn3.addActionListener(new ActionListener() {
332      :
345      //TO COMPUTE MIDTERM MARKS
346      btn4.addActionListener(new ActionListener() {
347      :
360      //TO COMPUTE PREFINAL MARKS
361      btn5.addActionListener(new ActionListener() {
362      :
376      //TO COMPUTE FINAL MARKS
377      btn6.addActionListener(new ActionListener() {
378      :
387      txt6.setText(String.valueOf(cb19Int + cb20Int + cb21Int + cb22Int + cb23Int + cb24Int));
388      }
389      });
```

Line 330 until 389 is the code to compute all of the assessment marks according to the types of examinations.

```
391      //TO CALCULATE FINAL GRADE, DETERMINE THE GRADE POINT AND STATUS
392      jcompute.addActionListener(new ActionListener() {
393      :
408          totalgrade = (a + b + c + d)/4;
409          total = Double.toString(totalgrade);
410          finalgrade.setText(total);
411
412          JFrame f3 = new JFrame ("Student Final Grading");
413      :
452      //GRADE POINT, GRADE AND STATUS
453      grade = Double.parseDouble(finalgrade.getText());
454
455      if(grade<101 && grade>=80.00){
456          png = 4.00;
457          grading = "A";
458          status = "Pass with Distinction";
459      :
495      }else{
496          png = 0.00;
497          grading = "E";
498          status = "Fail";
499      }
500      :
507      }
508      });
```

Line 391 until 508 is the code to calculate the final grade and determine the grade point, grade and status. The user have to click 'Compute All' button for the final grade computation. To determine the grade point, grade and status, the program has to calculate the final grade first. As you can see in line 408 until 410, the final grade will be calculated by using the formula in line 408. Then, the final grade is set to the `finalgrade` variable in line 410. After that, the program will determine the grade point, grade and status in line 452 until 507. The `grade` variable will get the value of final grade from `finalgrade` variable. Then, by using if else statement in line 455 until 499 , the program will determine the grade point, grade and status.

The result of the final grade, grade point, grade and status will be shown on the next panel which is the Student Final Grading panel. Then, the user can click 'OK' button, 'Print' button or close the panel to end the program. If the user clicked the 'OK' button, a message dialog will appear showing the student's grade point. If the user clicked the 'OK' button on the message dialog, another message dialog appears showing the student status. If the user clicked the 'OK' button on the message dialog, it will go to the previous panel, which is the Student Final Grading panel. The code for the 'OK' button and message dialog shown below.

```
510     finalbutton.addActionListener(new ActionListener() {
511         @Override
512         public void actionPerformed(ActionEvent e) {
513             JOptionPane.showMessageDialog(null, "" + png);
514
515             if (png >=1.50 && png <=4.0) JOptionPane.showMessageDialog(null, " STUDENT
PASSED ");
516             else if (png >=0.0 && png <=1.49) JOptionPane.showMessageDialog(null, "
STUDENT FAILED ");
517         }
518     });
```



## Write Data

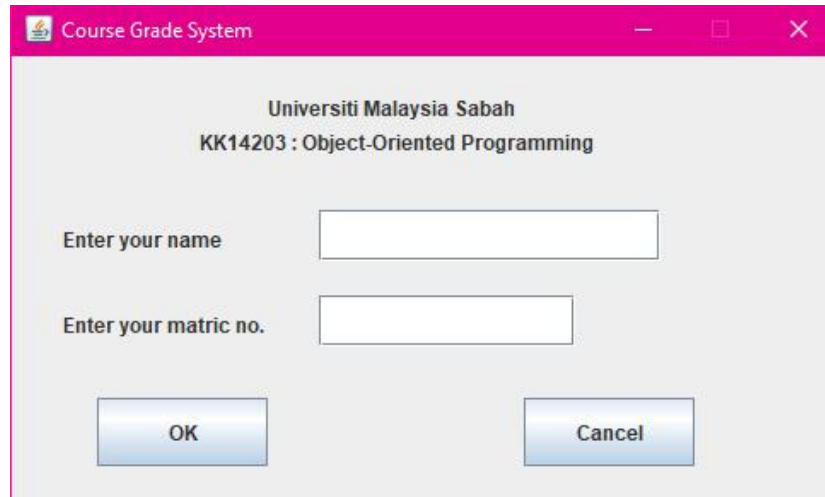
In the program, the user can save the data by clicking the 'Print' button on the Student Final Grading panel. The destination of the saved data had been set, as shown in the coding below.

```
520     finalprint.addActionListener(new ActionListener() {
521         public void actionPerformed(ActionEvent e) {
522             JOptionPane.showMessageDialog(rootPane, "File Saved as 'Course Grade.txt' in
Dekstop");
523         :
531
532         output1 = "Name          : " + finalname + System.lineSeparator();
533         output2 = "Matric No.    : " + finalmatric + System.lineSeparator();
534         output3 = "Final Grade   : " + printfinal + System.lineSeparator();
535         output4 = "Grade Point   : " + printrating + System.lineSeparator();
536         output5 = "Grade         : " + printgrading + System.lineSeparator();
537         output6 = "Student Status : " + printstatus + System.lineSeparator();
538
539         if(e.getSource() == finalprint){
540             try {
541                 PrintWriter out = new PrintWriter(new
FileWriter("C:\\Users\\USER\\Desktop\\Course Grade.txt"));
542
543             :
558         });
```

When the user clicked the 'Print' button on the Student Final Grading panel, a message dialog will appear stating that the data is saved as a text file at the set location, as shown in line 522. The data will be saved as shown in line 532 until 537, containing the name, matric no., final grade, grade point, grade and student status. The location of the saved data had been set, as shown in line 541. The user can find the text file named Course Grade.txt in Dekstop.

## USER MANUAL

### Step 1

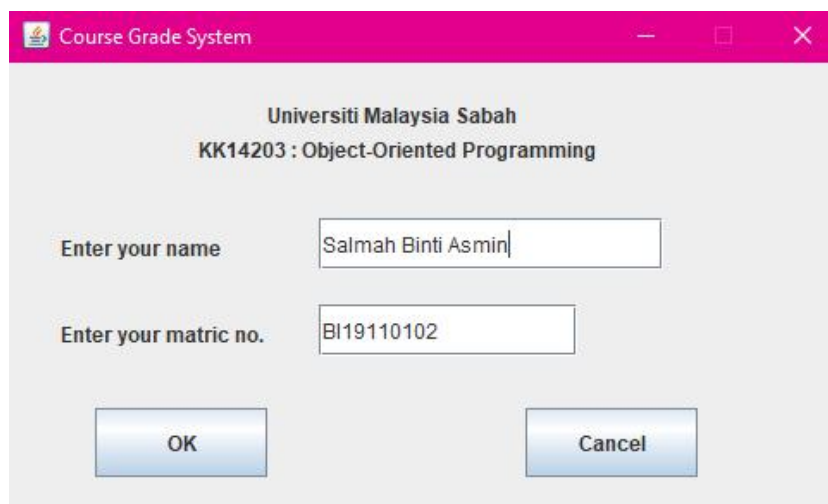


The screenshot shows a Windows-style window titled "Course Grade System". Inside the window, the text "Universiti Malaysia Sabah" and "KK14203 : Object-Oriented Programming" is displayed. Below this, there are two input fields: "Enter your name" and "Enter your matric no.". At the bottom of the window, there are two buttons: "OK" and "Cancel".

The user have to enter the name and matric no. before clicking the 'OK' button. If the user did not fill the name, matric no. or both, a message dialog below will appear. The user can click the 'OK' button and enter the name and matric no. again.



The screenshot shows a small message dialog box titled "Message". It contains an information icon (a lowercase 'i' inside a circle) and the text "Please enter your name/matric no.". At the bottom of the dialog, there is an "OK" button.



The screenshot shows the same "Course Grade System" window as before, but now the input fields are filled. The "Enter your name" field contains the text "Salmah Binti Asmin" and the "Enter your matric no." field contains the text "BI19110102". The "OK" and "Cancel" buttons are still at the bottom.

## Step 2

	Preliminary	Midterm	Prefinal	Final
Quizzes (20%)	0	0	0	0
Assignments (10%)	0	0	0	0
Projects (20%)	0	0	0	0
Participation (10%)	0	0	0	0
Attendance (10%)	0	0	0	0
Examination (30%)	0	0	0	0
Final Grade				

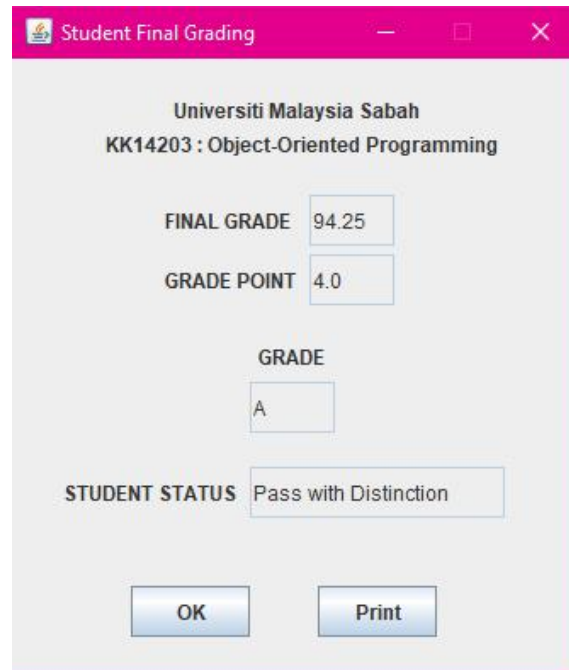
Buttons: Compute, Compute, Compute, Compute, Compute All, Clear All, Exit

After clicking the 'OK' button, the user will go to the next panel which is shown above. The user have to choose the marks from the combo box provided according to the assessments (Quizzes, Assignments, Projects, Participation, Attendance and Examination) and examinations (Preliminary, Midterm, Prefinal and Final). After choosing the marks, user have to click the 'Compute' button for each examination before clicking the 'Compute All' button for the final grade computation.

	Preliminary	Midterm	Prefinal	Final
Quizzes (20%)	19	19	20	19
Assignments (10%)	10	10	9	9
Projects (20%)	20	20	18	18
Participation (10%)	10	10	10	9
Attendance (10%)	9	10	10	9
Examination (30%)	27	28	25	29
Final Grade	95	97	92	93

Buttons: Compute, Compute, Compute, Compute, Compute All, Clear All, Exit

### Step 3



Student Final Grading

Universiti Malaysia Sabah  
KK14203 : Object-Oriented Programming

FINAL GRADE 94.25

GRADE POINT 4.0

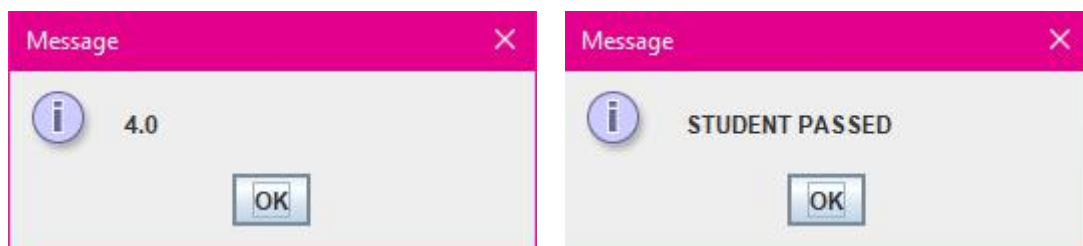
GRADE A

STUDENT STATUS Pass with Distinction

OK Print

After the user clicked the 'Compute All' button, the user will go to the next panel which is shown above. The 'Student Final Grading' panel shows the calculated final grading of student which is the Final Grade, Grade Point, Grade and Student Status.

The 'OK' button is just for a message dialog that shows the grade point and status of the student. The message dialogs are shown below respectively :

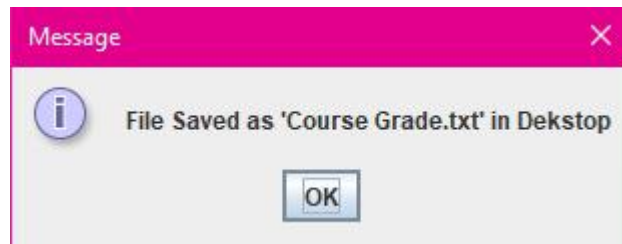


After clicking the 'OK' button for both message dialog, the user will go back to the previous panel, which is the 'Student Final Grading' panel.

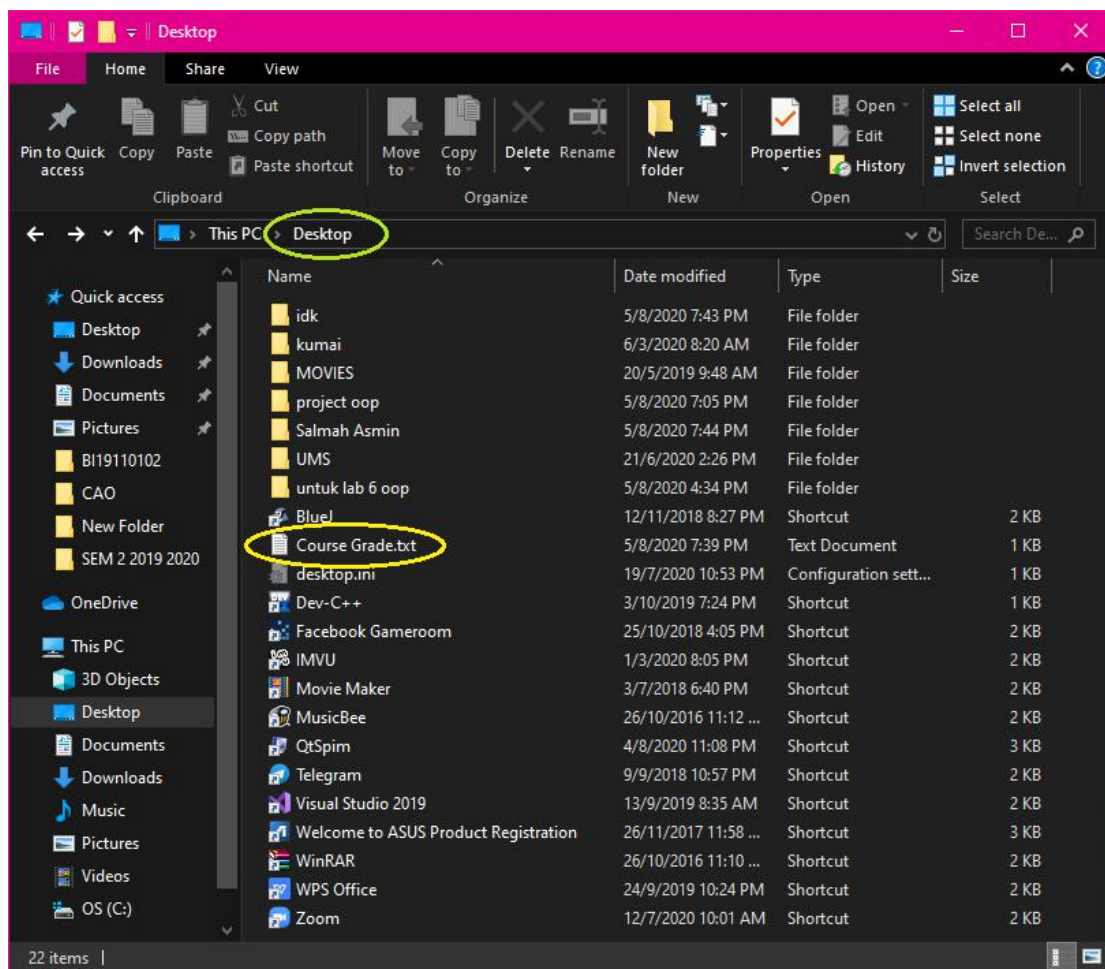
If the user wants to end the session, the user can simply clicked the Exit button at the upper right of the 'Student Final Grading' panel. If the user wants to save the data, the user can go to the next step.

#### Step 4

The 'Print' button on the 'Student Final Grading' panel is used to save the student's data to a text file to the location that had been set by the program. After clicking the 'Print' button, a message dialog will appear telling the user that the data has been saved to a text file, as shown below.



The user can find the text file by referring to the message dialog and open it.



The figure below shows the data that has been saved to 'Course Grade.txt' file.



A screenshot of a Notepad window titled "Course Grade.txt - Notepad". The window has a standard menu bar with "File", "Edit", "Format", "View", and "Help". The text content is as follows:

```
Name      : Salmah Binti Asmin
Matric No. : BI19110102
Final Grade : 94.25
Grade Point : 4.0
Grade      : A
Student Status : Pass with Distinction
```

The status bar at the bottom indicates "Ln 1, Col 1", "100%", "Windows (CRLF)", and "UTF-8".