Salma Khaled Khashaba

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PROFILE

Passionate student in the field of computer science and engineering, equipped with experience in software and hardware domains. Eager to join a dynamic team where I can learn from experienced professionals and continue to grow my skill set. I am dedicated to making meaningful contributions by applying the knowledge and skills acquired during my academic journey.

EDUCATION

Bachelor Degree in Computer Science and Engineering02/2023 – 06/2023 German University in Cairo New Cairo, Egypt

Enhancing Data Security: Image Encryption Using Cellular Automata

Grade: Excellent (A+)

German University in Cairo 10/2019 – present

Faculty of Computer Science and Engineering

GPA German Grading System - 2.5 (Equivalent to very good)

Dr. Nermine Ismail American School 2006 – 2019

GPA - 4.0 New Cairo, Egypt

PUBLICATIONS

Image Encryption Through Cellular Automata, S-Box and Tent Chaotic

The paper presents a novel 3-stage image encryption technique using cellular automata, an S-box, and the Tent chaotic map to safeguard sensitive data and prevent unauthorized access.

PROFESSIONAL EXPERIENCE

Security of Image Communication

German University in Cairo

Developed a novel image encryption algorithm that utilizes a 5D memristive hyperchaotic system, S-Box, and the Rabinovich-Fabrikan system to ensure robust security and computational efficiency.

Introduction to Python Junior Teaching Assistant

German University in Cairo

Assisted in educating first year students on the subject of Introduction to Computer Science Using Python.

06/2023

New Cairo, Egypt

06/2023 - 08/2023

New Cairo, Egypt

10/2022 – 01/2023 New Cairo, Egypt

Network Infrastructure Management Intern

Talaat Mostafa Group

Learned about network infrastructure management through monitoring and troubleshooting tasks, including WAN connections, routers, and switches, as well as performing scheduled backups and recovery testing procedures.

07/2022 – 08/2022 Madinaty, Egypt

SOFT SKILLS

• Time Management	 Adaptability
• Fast Learner	• Team Worker

TECHNICAL SKILLS

Java — Expert	JavaScript — Expert
SQL — Proficient	HTML/CSS — Expert
Python — Proficient	Embedded C/ Arduino C — Proficient
C++ — Proficient	Prolog — Proficient

PROJECTS

Unity Game Collection

Developed a series of Unity-based games, including an endless runner, a choice-driven game with dynamic scene transitions, and a third-person shooter inspired by Resident Evil 4.

University Record Management System

Created a record management system using C# and SQL, designing a comprehensive database to streamline the storage and retrieval of academic records.

Virtual Clinic Interface Prototype

Implemented a prototype for a virtual clinic website using Marvel App, focusing on user-centric design to enhance accessibility and engagement.

Strategic Game Development

Created a strategy game, 'Conqueror,' using Eclipse and Java, incorporating object-oriented programming principles for advanced gameplay elements.

E-Commerce Website Creation

Built an online shopping website using JavaScript and React, ensuring an intuitive user interface and seamless shopping experience.

2D and 3D Game Programming

Built 2D and 3D games using OpenGL, showcasing skills in advanced graphics programming and real-time rendering techniques.

LANGUAGES

Arabic	• • • • •	English	••••
German	• • • • •		