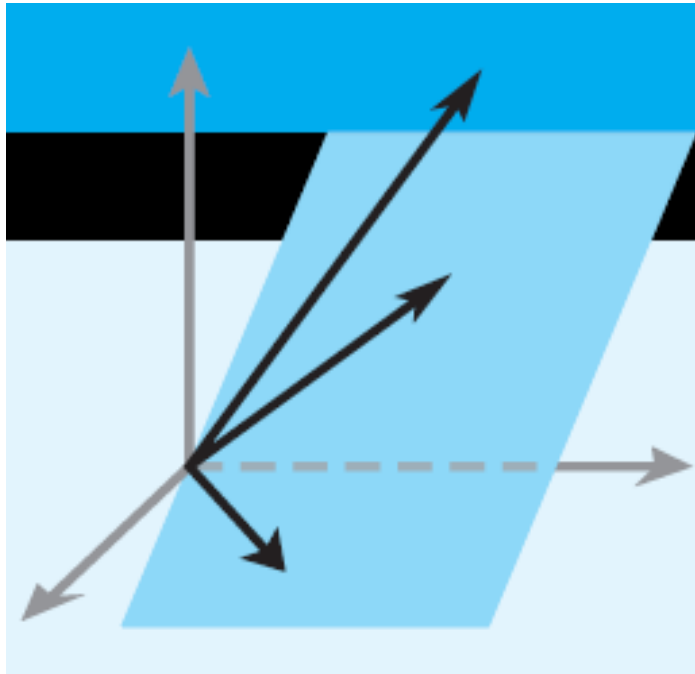


Elementary Linear Algebra



Chapter 4

Howard Anton

Copyright © 2014 by John Wiley & Sons, Inc.

All rights reserved.



Chapter 4

General Vector Spaces

- 4.1 Real Vector Spaces
- 4.2 Subspaces
- 4.3 Linear Independence
- 4.4 Coordinates and Basis
- 4.5 Dimension
- 4.6 Change of Basis
- 4.7 Row Space, Column Space, and Null Space
- 4.8 Rank, Nullity, and the Fundamental Matrix Spaces
- 4.9 Matrix Transformations in \mathbb{R}^2 and \mathbb{R}^3
- 4.10 Properties of Matrix Transformations
- 4.11 Geometry of Matrix Operators on \mathbb{R}^2

Section 4.1 Vector Space Axioms

DEFINITION 1 Let V be an arbitrary nonempty set of objects on which two operations are defined: addition, and multiplication by scalars. By *addition* we mean a rule for associating with each pair of objects \mathbf{u} and \mathbf{v} in V an object $\mathbf{u} + \mathbf{v}$, called the *sum* of \mathbf{u} and \mathbf{v} ; by *scalar multiplication* we mean a rule for associating with each scalar k and each object \mathbf{u} in V an object $k\mathbf{u}$, called the *scalar multiple* of \mathbf{u} by k . If the following axioms are satisfied by all objects $\mathbf{u}, \mathbf{v}, \mathbf{w}$ in V and all scalars k and m , then we call V a *vector space* and we call the objects in V *vectors*.

1. If \mathbf{u} and \mathbf{v} are objects in V , then $\mathbf{u} + \mathbf{v}$ is in V .
2. $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
3. $\mathbf{u} + (\mathbf{v} + \mathbf{w}) = (\mathbf{u} + \mathbf{v}) + \mathbf{w}$
4. There is an object $\mathbf{0}$ in V , called a *zero vector* for V , such that $\mathbf{0} + \mathbf{u} = \mathbf{u} + \mathbf{0} = \mathbf{u}$ for all \mathbf{u} in V .
5. For each \mathbf{u} in V , there is an object $-\mathbf{u}$ in V , called a *negative* of \mathbf{u} , such that $\mathbf{u} + (-\mathbf{u}) = (-\mathbf{u}) + \mathbf{u} = \mathbf{0}$.
6. If k is any scalar and \mathbf{u} is any object in V , then $k\mathbf{u}$ is in V .
7. $k(\mathbf{u} + \mathbf{v}) = k\mathbf{u} + k\mathbf{v}$
8. $(k + m)\mathbf{u} = k\mathbf{u} + m\mathbf{u}$
9. $k(m\mathbf{u}) = (km)(\mathbf{u})$
10. $1\mathbf{u} = \mathbf{u}$



To Show that a Set with Two Operations is a Vector Space

1. Identify the set V of objects that will become vectors.
2. Identify the addition and scalar multiplication operations on V .
3. Verify Axioms 1 (***closure under addition***) and 6 (***closure under scalar multiplication***) ; that is, adding two vectors in V produces a vector in V , and multiplying a vector in V by a scalar also produces a vector in V .
4. Confirm that Axioms 2,3,4,5,7,8,9 and 10 hold.

Section 4.2 Subspaces

DEFINITION 1 A subset W of a vector space V is called a *subspace* of V if W is itself a vector space under the addition and scalar multiplication defined on V .

THEOREM 4.2.1 *If W is a set of one or more vectors in a vector space V , then W is a subspace of V if and only if the following conditions hold.*

- (a) *If \mathbf{u} and \mathbf{v} are vectors in W , then $\mathbf{u} + \mathbf{v}$ is in W .*
- (b) *If k is any scalar and \mathbf{u} is any vector in W , then $k\mathbf{u}$ is in W .*

The 'smallest' subspace of a vector space V

DEFINITION 2 If \mathbf{w} is a vector in a vector space V , then \mathbf{w} is said to be a *linear combination* of the vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r$ in V if \mathbf{w} can be expressed in the form

$$\mathbf{w} = k_1\mathbf{v}_1 + k_2\mathbf{v}_2 + \dots + k_r\mathbf{v}_r \quad (2)$$

where k_1, k_2, \dots, k_r are scalars. These scalars are called the *coefficients* of the linear combination.

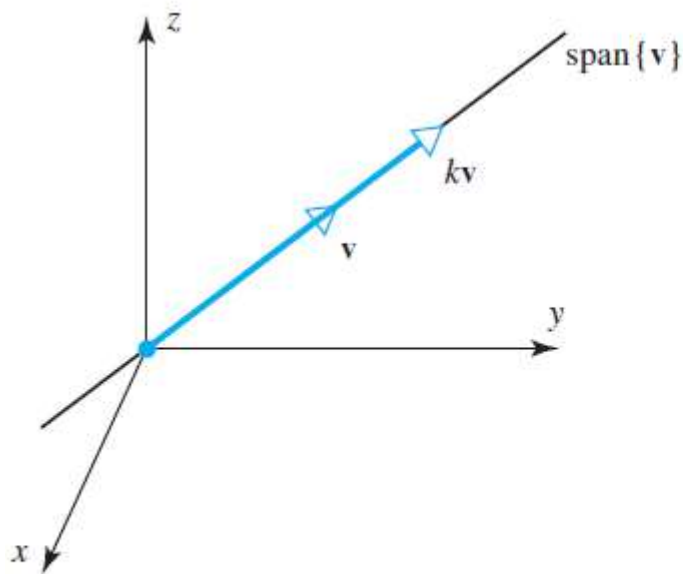
THEOREM 4.2.3 If $S = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_r\}$ is a nonempty set of vectors in a vector space V , then:

- (a) The set W of all possible linear combinations of the vectors in S is a subspace of V .
- (b) The set W in part (a) is the “smallest” subspace of V that contains all of the vectors in S in the sense that any other subspace that contains those vectors contains W .

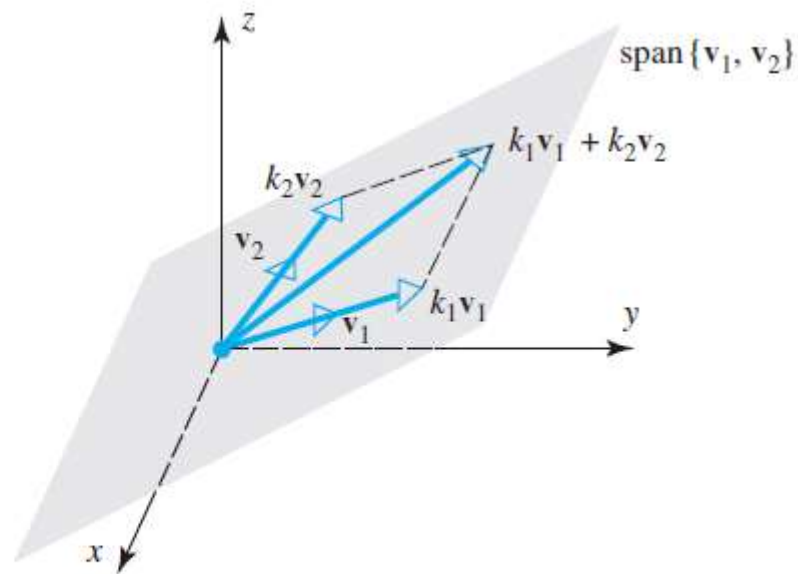
The span of S

DEFINITION 3 The subspace of a vector space V that is formed from all possible linear combinations of the vectors in a nonempty set S is called the *span of S* , and we say that the vectors in S *span* that subspace. If $S = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_r\}$, then we denote the span of S by

$$\text{span}\{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_r\} \quad \text{or} \quad \text{span}(S)$$



(a) $\text{Span}\{\mathbf{v}\}$ is the line through the origin determined by \mathbf{v} .



(b) $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$ is the plane through the origin determined by \mathbf{v}_1 and \mathbf{v}_2 .

Section 4.3 Linear Independence

DEFINITION 1 If $S = \{v_1, v_2, \dots, v_r\}$ is a set of two or more vectors in a vector space V , then S is said to be a *linearly independent set* if no vector in S can be expressed as a linear combination of the others. A set that is not linearly independent is said to be *linearly dependent*.

Linearly Independent

THEOREM 4.3.1 *A nonempty set $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r\}$ in a vector space V is linearly independent if and only if the only coefficients satisfying the vector equation*

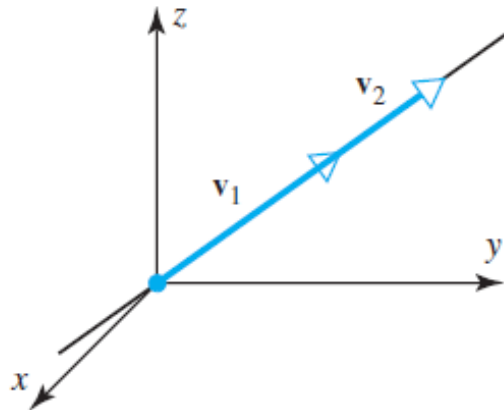
$$k_1\mathbf{v}_1 + k_2\mathbf{v}_2 + \cdots + k_r\mathbf{v}_r = \mathbf{0}$$

are $k_1 = 0, k_2 = 0, \dots, k_r = 0$.

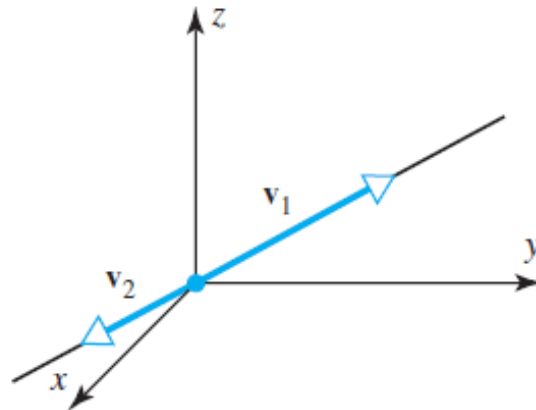
THEOREM 4.3.2

- (a) *A finite set that contains $\mathbf{0}$ is linearly dependent.*
- (b) *A set with exactly one vector is linearly independent if and only if that vector is not $\mathbf{0}$.*
- (c) *A set with exactly two vectors is linearly independent if and only if neither vector is a scalar multiple of the other.*

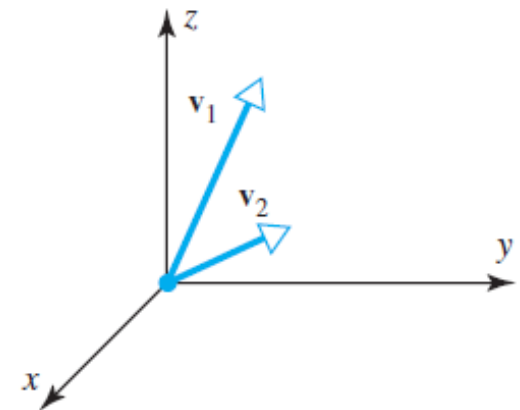
Linear Independence in \mathbb{R}^2 and \mathbb{R}^3



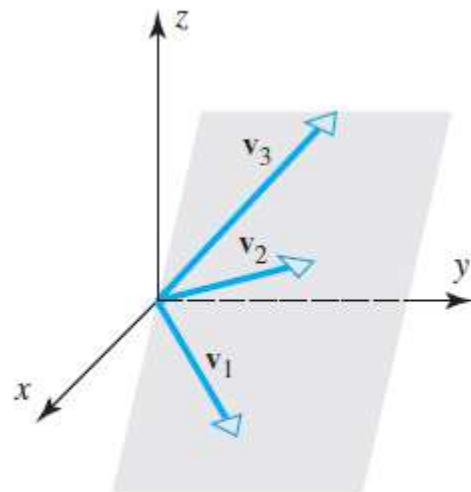
(a) Linearly dependent



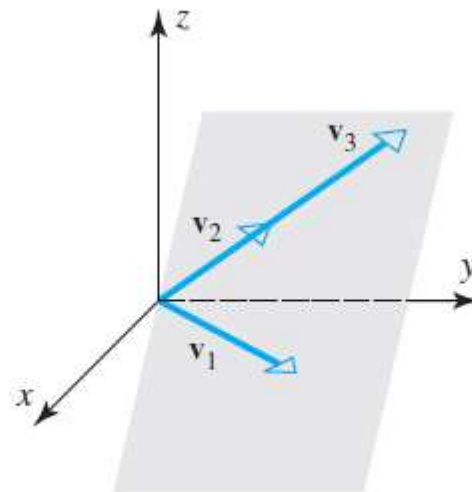
(b) Linearly dependent



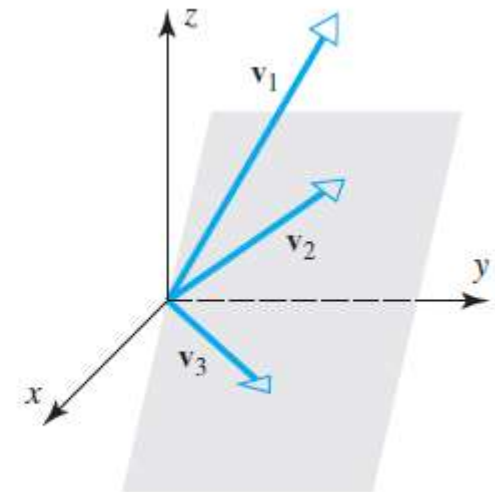
(c) Linearly independent



(a) Linearly dependent



(b) Linearly dependent



(c) Linearly independent

The Wronskian

DEFINITION 2 If $\mathbf{f}_1 = f_1(x), \mathbf{f}_2 = f_2(x), \dots, \mathbf{f}_n = f_n(x)$ are functions that are $n - 1$ times differentiable on the interval $(-\infty, \infty)$, then the determinant

$$W(x) = \begin{vmatrix} f_1(x) & f_2(x) & \cdots & f_n(x) \\ f_1'(x) & f_2'(x) & \cdots & f_n'(x) \\ \vdots & \vdots & & \vdots \\ f_1^{(n-1)}(x) & f_2^{(n-1)}(x) & \cdots & f_n^{(n-1)}(x) \end{vmatrix}$$

is called the *Wronskian* of f_1, f_2, \dots, f_n .

THEOREM 4.3.4 *If the functions $\mathbf{f}_1, \mathbf{f}_2, \dots, \mathbf{f}_n$ have $n - 1$ continuous derivatives on the interval $(-\infty, \infty)$, and if the Wronskian of these functions is not identically zero on $(-\infty, \infty)$, then these functions form a linearly independent set of vectors in $C^{(n-1)}(-\infty, \infty)$.*

Section 4.4 Coordinates and Basis

DEFINITION 1 If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is a set of vectors in a finite-dimensional vector space V , then S is called a *basis* for V if:

- (a) S spans V .
- (b) S is linearly independent.

THEOREM 4.4.1 Uniqueness of Basis Representation

If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is a basis for a vector space V , then every vector \mathbf{v} in V can be expressed in the form $\mathbf{v} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n$ in exactly one way.

The Coordinate Vector

DEFINITION 2 If $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is a basis for a vector space V , and

$$\mathbf{v} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n$$

is the expression for a vector \mathbf{v} in terms of the basis S , then the scalars c_1, c_2, \dots, c_n are called the *coordinates* of \mathbf{v} relative to the basis S . The vector (c_1, c_2, \dots, c_n) in \mathbb{R}^n constructed from these coordinates is called the *coordinate vector of \mathbf{v} relative to S* ; it is denoted by

$$(\mathbf{v})_S = (c_1, c_2, \dots, c_n) \tag{6}$$

Section 4.5 Dimension

DEFINITION 1 The *dimension* of a finite-dimensional vector space V is denoted by $\dim(V)$ and is defined to be the number of vectors in a basis for V . In addition, the zero vector space is defined to have dimension zero.

$\dim(R^n) = n$ The standard basis has n vectors.

$\dim(P_n) = n + 1$ The standard basis has $n + 1$ vectors.

$\dim(M_{mn}) = mn$ The standard basis has mn vectors.

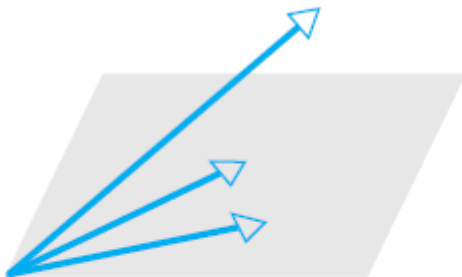
Plus / Minus Theorem

THEOREM 4.5.3 Plus/Minus Theorem

Let S be a nonempty set of vectors in a vector space V .

- (a) If S is a linearly independent set, and if \mathbf{v} is a vector in V that is outside of $\text{span}(S)$, then the set $S \cup \{\mathbf{v}\}$ that results by inserting \mathbf{v} into S is still linearly independent.
- (b) If \mathbf{v} is a vector in S that is expressible as a linear combination of other vectors in S , and if $S - \{\mathbf{v}\}$ denotes the set obtained by removing \mathbf{v} from S , then S and $S - \{\mathbf{v}\}$ span the same space; that is,

$$\text{span}(S) = \text{span}(S - \{\mathbf{v}\})$$




The vector outside the plane can be adjoined to the other two without affecting their linear independence.



Any of the vectors can be removed, and the remaining two will still span the plane.



Either of the collinear vectors can be removed, and the remaining two will still span the plane.



THEOREM 4.5.4 *Let V be an n -dimensional vector space, and let S be a set in V with exactly n vectors. Then S is a basis for V if and only if S spans V or S is linearly independent.*

THEOREM 4.5.5 *Let S be a finite set of vectors in a finite-dimensional vector space V .*

- (a) *If S spans V but is not a basis for V , then S can be reduced to a basis for V by removing appropriate vectors from S .*
- (b) *If S is a linearly independent set that is not already a basis for V , then S can be enlarged to a basis for V by inserting appropriate vectors into S .*

THEOREM 4.5.6 *If W is a subspace of a finite-dimensional vector space V , then:*

- (a) *W is finite-dimensional.*
- (b) *$\dim(W) \leq \dim(V)$.*
- (c) *$W = V$ if and only if $\dim(W) = \dim(V)$.*

Section 4.6 Change of Basis

The Change-of-Basis Problem If \mathbf{v} is a vector in a finite-dimensional vector space V , and if we change the basis for V from a basis B to a basis B' , how are the coordinate vectors $[\mathbf{v}]_B$ and $[\mathbf{v}]_{B'}$ related?

Solution of the Change-of-Basis Problem If we change the basis for a vector space V from an old basis $B = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ to a new basis $B' = \{\mathbf{u}'_1, \mathbf{u}'_2, \dots, \mathbf{u}'_n\}$, then for each vector \mathbf{v} in V , the old coordinate vector $[\mathbf{v}]_B$ is related to the new coordinate vector $[\mathbf{v}]_{B'}$ by the equation

$$[\mathbf{v}]_B = P[\mathbf{v}]_{B'} \quad (7)$$

where the columns of P are the coordinate vectors of the new basis vectors relative to the old basis; that is, the column vectors of P are

$$[\mathbf{u}'_1]_B, [\mathbf{u}'_2]_B, \dots, [\mathbf{u}'_n]_B \quad (8)$$

Transition Matrices

The columns of the transition matrix from an old basis to a new basis are the coordinate vectors of the old basis relative to the new basis.

THEOREM 4.6.1 *If P is the transition matrix from a basis B' to a basis B for a finite-dimensional vector space V , then P is invertible and P^{-1} is the transition matrix from B to B' .*

Computing the Transition Matrix

A Procedure for Computing $P_{B \rightarrow B'}$

- Step 1.* Form the matrix $[B' \mid B]$.
- Step 2.* Use elementary row operations to reduce the matrix in Step 1 to reduced row echelon form.
- Step 3.* The resulting matrix will be $[I \mid P_{B \rightarrow B'}]$.
- Step 4.* Extract the matrix $P_{B \rightarrow B'}$ from the right side of the matrix in Step 3.

This procedure is captured in the following diagram.

$$[\text{new basis} \mid \text{old basis}] \xrightarrow{\text{row operations}} [I \mid \text{transition from old to new}] \quad (14)$$

Section 4.7 Row Space, Column Space, and Null Space

DEFINITION 1 For an $m \times n$ matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

the vectors

$$\mathbf{r}_1 = [a_{11} \quad a_{12} \quad \cdots \quad a_{1n}]$$

$$\mathbf{r}_2 = [a_{21} \quad a_{22} \quad \cdots \quad a_{2n}]$$

$$\vdots$$

$$\mathbf{r}_m = [a_{m1} \quad a_{m2} \quad \cdots \quad a_{mn}]$$

in R^n that are formed from the rows of A are called the *row vectors* of A , and the vectors

$$\mathbf{c}_1 = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}, \quad \mathbf{c}_2 = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}, \dots, \quad \mathbf{c}_n = \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix}$$

in R^m formed from the columns of A are called the *column vectors* of A .

Row, Column and Null Spaces

DEFINITION 2 If A is an $m \times n$ matrix, then the subspace of R^n spanned by the row vectors of A is called the *row space* of A , and the subspace of R^m spanned by the column vectors of A is called the *column space* of A . The solution space of the homogeneous system of equations $A\mathbf{x} = \mathbf{0}$, which is a subspace of R^n , is called the *null space* of A .

Systems of Linear Equations

Question 1. What relationships exist among the solutions of a linear system $A\mathbf{x} = \mathbf{b}$ and the row space, column space, and null space of the coefficient matrix A ?

Question 2. What relationships exist among the row space, column space, and null space of a matrix?

THEOREM 4.7.1 *A system of linear equations $A\mathbf{x} = \mathbf{b}$ is consistent if and only if \mathbf{b} is in the column space of A .*

THEOREM 4.7.2 *If \mathbf{x}_0 is any solution of a consistent linear system $A\mathbf{x} = \mathbf{b}$, and if $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ is a basis for the null space of A , then every solution of $A\mathbf{x} = \mathbf{b}$ can be expressed in the form*

$$\mathbf{x} = \mathbf{x}_0 + c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \cdots + c_k\mathbf{v}_k \quad (3)$$

Conversely, for all choices of scalars c_1, c_2, \dots, c_k , the vector \mathbf{x} in this formula is a solution of $A\mathbf{x} = \mathbf{b}$.

A Basis for Span (S)

Problem Given a set of vectors $S = \{v_1, v_2, \dots, v_k\}$ in R^n , find a subset of these vectors that forms a basis for $\text{span}(S)$, and express those vectors that are not in that basis as a linear combination of the basis vectors.

Basis for the Space Spanned by a Set of Vectors

Step 1. Form the matrix A whose columns are the vectors in the set $S = \{v_1, v_2, \dots, v_k\}$.

Step 2. Reduce the matrix A to reduced row echelon form R .

Step 3. Denote the column vectors of R by w_1, w_2, \dots, w_k .

Step 4. Identify the columns of R that contain the leading 1's. The corresponding column vectors of A form a basis for $\text{span}(S)$.

This completes the first part of the problem.

Step 5. Obtain a set of dependency equations for the column vectors w_1, w_2, \dots, w_k of R by successively expressing each w_i that does not contain a leading 1 of R as a linear combination of predecessors that do.

Step 6. In each dependency equation obtained in Step 5, replace the vector w_i by the vector v_i for $i = 1, 2, \dots, k$.

This completes the second part of the problem.

Section 4.8 Rank, Nullity, and the Fundamental Matrix Spaces

DEFINITION 1 The common dimension of the row space and column space of a matrix A is called the *rank* of A and is denoted by $\text{rank}(A)$; the dimension of the null space of A is called the *nullity* of A and is denoted by $\text{nullity}(A)$.

THEOREM 4.8.2 Dimension Theorem for Matrices

If A is a matrix with n columns, then

$$\text{rank}(A) + \text{nullity}(A) = n$$

THEOREM 4.8.3 *If A is an $m \times n$ matrix, then*

- (a) *$\text{rank}(A)$ = the number of leading variables in the general solution of $A\mathbf{x} = \mathbf{0}$.*
- (b) *$\text{nullity}(A)$ = the number of parameters in the general solution of $A\mathbf{x} = \mathbf{0}$.*

Fundamental Spaces of Matrix A

- Row space of A
- Null space of A
- Column space of A
- Null space of A^T

THEOREM 4.8.8 Equivalent Statements

If A is an $n \times n$ matrix, then the following statements are equivalent.

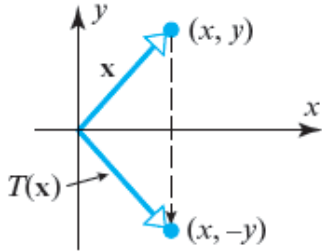
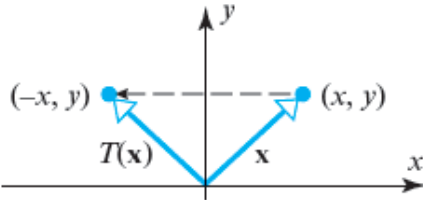
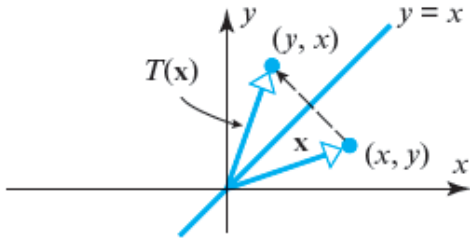
- (a) *A is invertible.*
- (b) *$A\mathbf{x} = \mathbf{0}$ has only the trivial solution.*
- (c) *The reduced row echelon form of A is I_n .*
- (d) *A is expressible as a product of elementary matrices.*
- (e) *$A\mathbf{x} = \mathbf{b}$ is consistent for every $n \times 1$ matrix \mathbf{b} .*
- (f) *$A\mathbf{x} = \mathbf{b}$ has exactly one solution for every $n \times 1$ matrix \mathbf{b} .*
- (g) *$\det(A) \neq 0$.*
- (h) *The column vectors of A are linearly independent.*
- (i) *The row vectors of A are linearly independent.*
- (j) *The column vectors of A span \mathbb{R}^n .*
- (k) *The row vectors of A span \mathbb{R}^n .*
- (l) *The column vectors of A form a basis for \mathbb{R}^n .*
- (m) *The row vectors of A form a basis for \mathbb{R}^n .*
- (n) *A has rank n .*
- (o) *A has nullity 0.*
- (p) *The orthogonal complement of the null space of A is \mathbb{R}^n .*
- (q) *The orthogonal complement of the row space of A is $\{\mathbf{0}\}$.*



Section 4.9 Basic Matrix Transformations in \mathbb{R}^2 and \mathbb{R}^3

In this section we will continue our study of linear transformations by considering some basic types of matrix transformations in \mathbb{R}^2 and \mathbb{R}^3 that have simple geometric interpretations. The transformations we will study here are important in such fields as computer graphics, engineering, and physics.

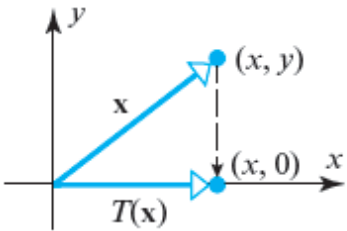
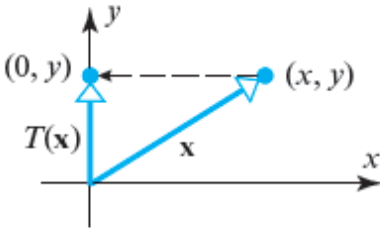
Reflection Operators

Operator	Illustration	Images of e_1 and e_2	Standard Matrix
<p>Reflection about the x-axis</p> $T(x, y) = (x, -y)$		$T(e_1) = T(1, 0) = (1, 0)$ $T(e_2) = T(0, 1) = (0, -1)$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
<p>Reflection about the y-axis</p> $T(x, y) = (-x, y)$		$T(e_1) = T(1, 0) = (-1, 0)$ $T(e_2) = T(0, 1) = (0, 1)$	$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$
<p>Reflection about the line $y = x$</p> $T(x, y) = (y, x)$		$T(e_1) = T(1, 0) = (0, 1)$ $T(e_2) = T(0, 1) = (1, 0)$	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

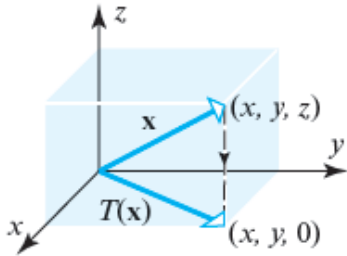
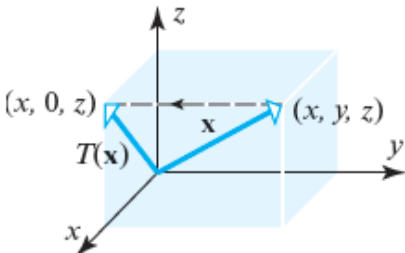
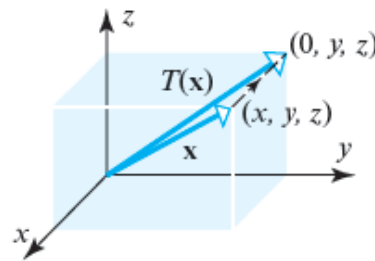
Reflection Operators

Operator	Illustration	Images of e_1, e_2, e_3	Standard Matrix
<p>Reflection about the xy-plane</p> $T(x, y, z) = (x, y, -z)$		$T(e_1) = T(1, 0, 0) = (1, 0, 0)$ $T(e_2) = T(0, 1, 0) = (0, 1, 0)$ $T(e_3) = T(0, 0, 1) = (0, 0, -1)$	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$
<p>Reflection about the xz-plane</p> $T(x, y, z) = (x, -y, z)$		$T(e_1) = T(1, 0, 0) = (1, 0, 0)$ $T(e_2) = T(0, 1, 0) = (0, -1, 0)$ $T(e_3) = T(0, 0, 1) = (0, 0, 1)$	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
<p>Reflection about the yz-plane</p> $T(x, y, z) = (-x, y, z)$		$T(e_1) = T(1, 0, 0) = (-1, 0, 0)$ $T(e_2) = T(0, 1, 0) = (0, 1, 0)$ $T(e_3) = T(0, 0, 1) = (0, 0, 1)$	$\begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

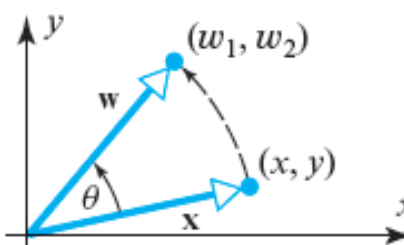
Projection Operators

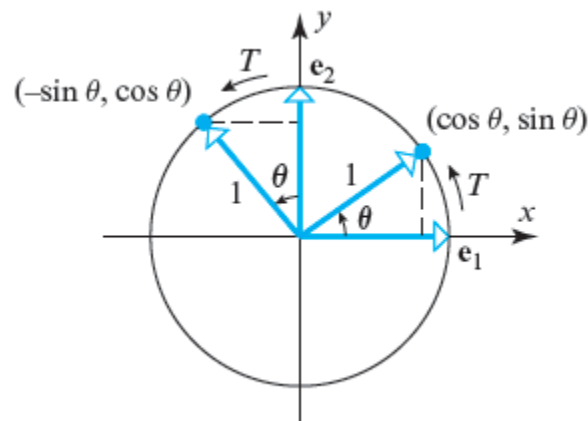
Operator	Illustration	Images of e_1 and e_2	Standard Matrix
Orthogonal projection onto the x -axis $T(x, y) = (x, 0)$		$T(e_1) = T(1, 0) = (1, 0)$ $T(e_2) = T(0, 1) = (0, 0)$	$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$
Orthogonal projection onto the y -axis $T(x, y) = (0, y)$		$T(e_1) = T(1, 0) = (0, 0)$ $T(e_2) = T(0, 1) = (0, 1)$	$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$

Projection Operators

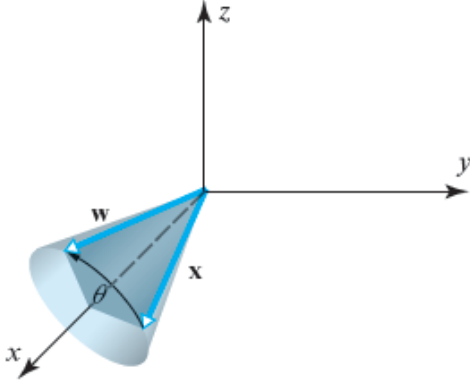
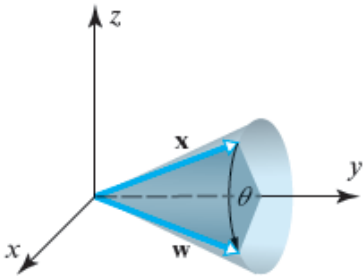
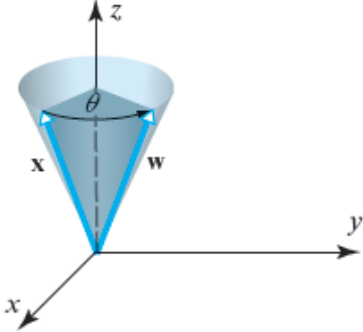
Operator	Illustration	Images of e_1, e_2, e_3	Standard Matrix
<p>Orthogonal projection onto the xy-plane</p> <p>$T(x, y, z) = (x, y, 0)$</p>		<p>$T(e_1) = T(1, 0, 0) = (1, 0, 0)$</p> <p>$T(e_2) = T(0, 1, 0) = (0, 1, 0)$</p> <p>$T(e_3) = T(0, 0, 1) = (0, 0, 0)$</p>	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$
<p>Orthogonal projection onto the xz-plane</p> <p>$T(x, y, z) = (x, 0, z)$</p>		<p>$T(e_1) = T(1, 0, 0) = (1, 0, 0)$</p> <p>$T(e_2) = T(0, 1, 0) = (0, 0, 0)$</p> <p>$T(e_3) = T(0, 0, 1) = (0, 0, 1)$</p>	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
<p>Orthogonal projection onto the yz-plane</p> <p>$T(x, y, z) = (0, y, z)$</p>		<p>$T(e_1) = T(1, 0, 0) = (0, 0, 0)$</p> <p>$T(e_2) = T(0, 1, 0) = (0, 1, 0)$</p> <p>$T(e_3) = T(0, 0, 1) = (0, 0, 1)$</p>	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Rotation Operators

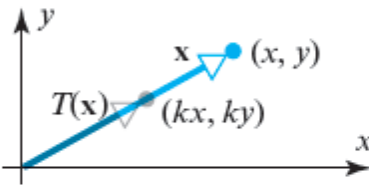
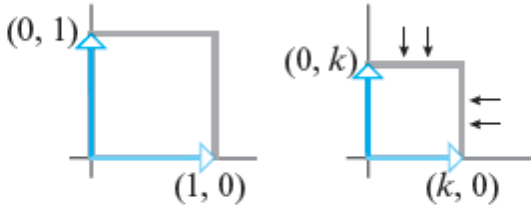
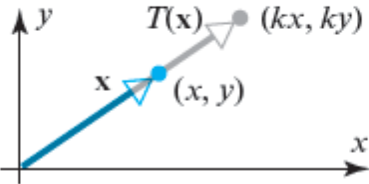
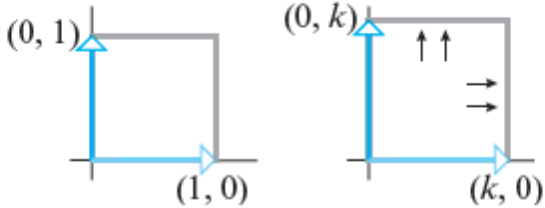
Operator	Illustration	Rotation Equations	Standard Matrix
Counterclockwise rotation about the origin through an angle θ		$w_1 = x \cos \theta - y \sin \theta$ $w_2 = x \sin \theta + y \cos \theta$	$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$



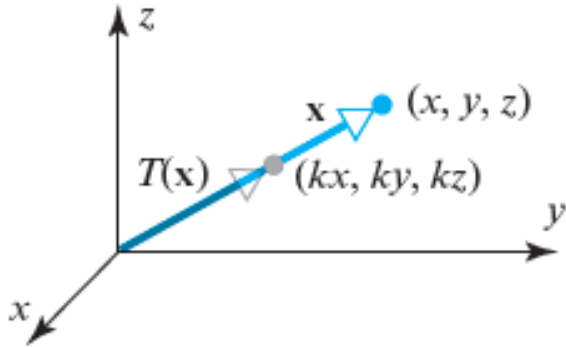
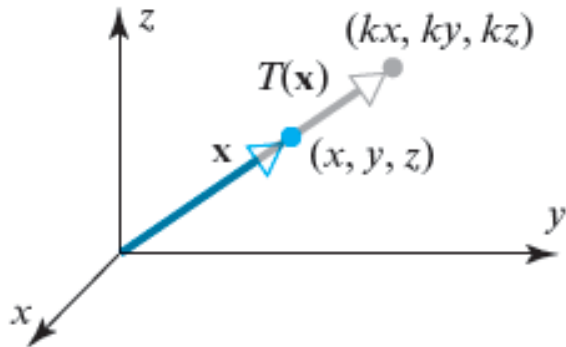
Rotation Operators

Operator	Illustration	Rotation Equations	Standard Matrix
Counterclockwise rotation about the positive x -axis through an angle θ		$w_1 = x$ $w_2 = y \cos \theta - z \sin \theta$ $w_3 = y \sin \theta + z \cos \theta$	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$
Counterclockwise rotation about the positive y -axis through an angle θ		$w_1 = x \cos \theta + z \sin \theta$ $w_2 = y$ $w_3 = -x \sin \theta + z \cos \theta$	$\begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$
Counterclockwise rotation about the positive z -axis through an angle θ		$w_1 = x \cos \theta - y \sin \theta$ $w_2 = x \sin \theta + y \cos \theta$ $w_3 = z$	$\begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Dilations and Contractions

Operator	Illustration $T(x, y) = (kx, ky)$	Effect on the Unit Square	Standard Matrix
Contraction with factor k in R^2 $(0 \leq k < 1)$			$\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$
Dilation with factor k in R^2 $(k > 1)$			

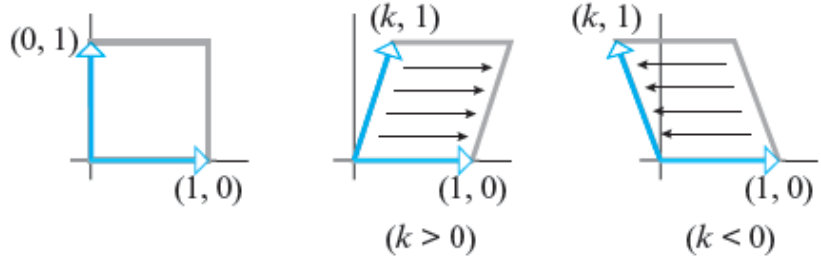
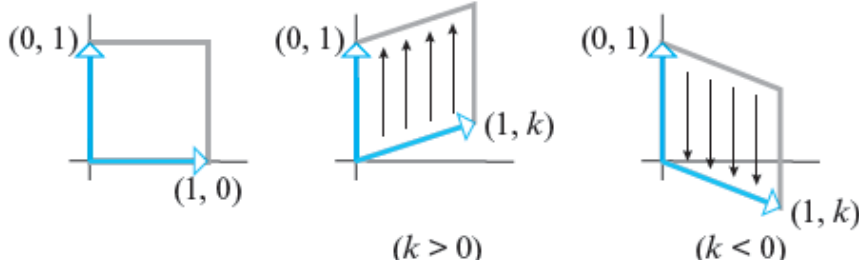
Dilations and Contractions

Operator	Illustration $T(x, y, z) = (kx, ky, kz)$	Standard Matrix
Contraction with factor k in R^3 $(0 \leq k < 1)$		$\begin{bmatrix} k & 0 & 0 \\ 0 & k & 0 \\ 0 & 0 & k \end{bmatrix}$
Dilation with factor k in R^3 $(k > 1)$		

Expansions and Contractions

Operator	Illustration $T(x, y) = (kx, y)$	Effect on the Unit Square	Standard Matrix
Compression in the x -direction with factor k in \mathbb{R}^2 ($0 \leq k < 1$)			$\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$
Expansion in the x -direction with factor k in \mathbb{R}^2 ($k > 1$)			
Operator	Illustration $T(x, y) = (x, ky)$	Effect on the Unit Square	Standard Matrix
Compression in the y -direction with factor k in \mathbb{R}^2 ($0 \leq k < 1$)			$\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$
Expansion in the y -direction with factor k in \mathbb{R}^2 ($k > 1$)			

Shears

Operator	Effect on the Unit Square	Standard Matrix
<p>Shear in the x-direction by a factor k in R^2</p> <p>$T(x, y) = (x + ky, y)$</p>	 <p style="text-align: center;"> $(k > 0)$ $(k < 0)$ </p>	$\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$
<p>Shear in the y-direction by a factor k in R^2</p> <p>$T(x, y) = (x, y + kx)$</p>	 <p style="text-align: center;"> $(k > 0)$ $(k < 0)$ </p>	$\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$

Section 4.10 Properties of Matrix Transformations

DEFINITION 1 A matrix transformation $T_A: R^n \rightarrow R^m$ is said to be *one-to-one* if T_A maps distinct vectors (points) in R^n into distinct vectors (points) in R^m .

THEOREM 4.10.1 If A is an $n \times n$ matrix and $T_A: R^n \rightarrow R^n$ is the corresponding matrix operator, then the following statements are equivalent.

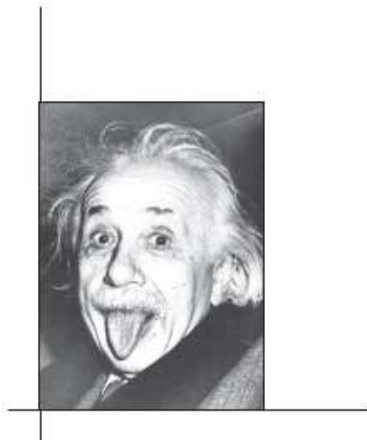
- (a) A is invertible.
- (b) The kernel of T_A is $\{0\}$.
- (c) The range of T_A is R^n .
- (d) T_A is one-to-one.

THEOREM 4.10.2 Equivalent Statements

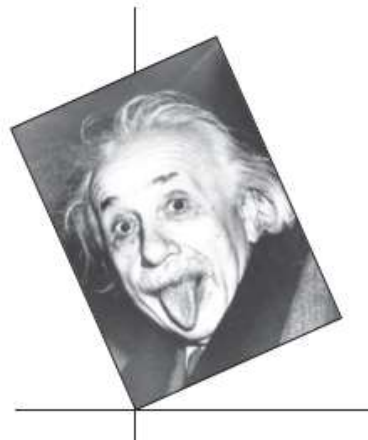
If A is an $n \times n$ matrix, then the following statements are equivalent.

- (a) *A is invertible.*
- (b) *$A\mathbf{x} = \mathbf{0}$ has only the trivial solution.*
- (c) *The reduced row echelon form of A is I_n .*
- (d) *A is expressible as a product of elementary matrices.*
- (e) *$A\mathbf{x} = \mathbf{b}$ is consistent for every $n \times 1$ matrix \mathbf{b} .*
- (f) *$A\mathbf{x} = \mathbf{b}$ has exactly one solution for every $n \times 1$ matrix \mathbf{b} .*
- (g) *$\det(A) \neq 0$.*
- (h) *The column vectors of A are linearly independent.*
- (i) *The row vectors of A are linearly independent.*
- (j) *The column vectors of A span R^n .*
- (k) *The row vectors of A span R^n .*
- (l) *The column vectors of A form a basis for R^n .*
- (m) *The row vectors of A form a basis for R^n .*
- (n) *A has rank n .*
- (o) *A has nullity 0.*
- (p) *The orthogonal complement of the null space of A is R^n .*
- (q) *The orthogonal complement of the row space of A is $\{\mathbf{0}\}$.*
- (r) *The kernel of T_A is $\{\mathbf{0}\}$.*
- (s) *The range of T_A is R^n .*
- (t) *T_A is one-to-one.*

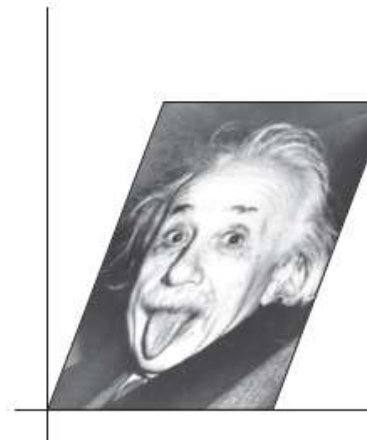
Section 4.11 Geometry of Matrix Operators on \mathbb{R}^2



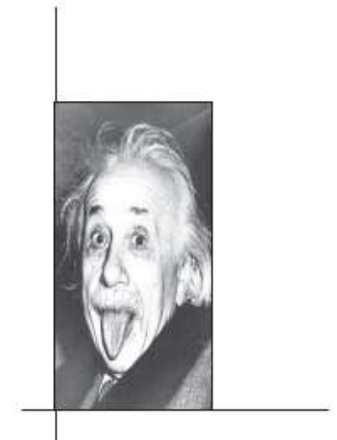
Digitized scan



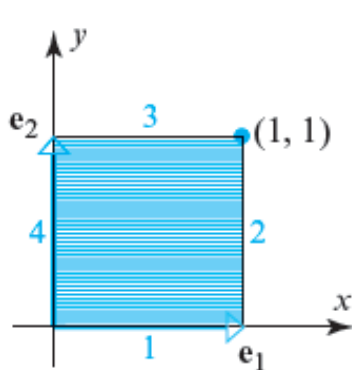
Rotated



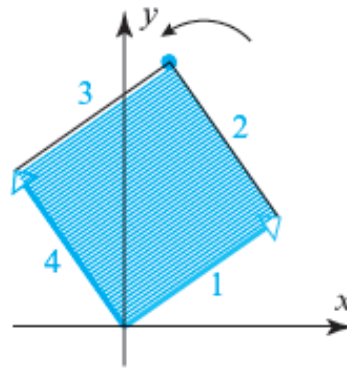
Sheared horizontally



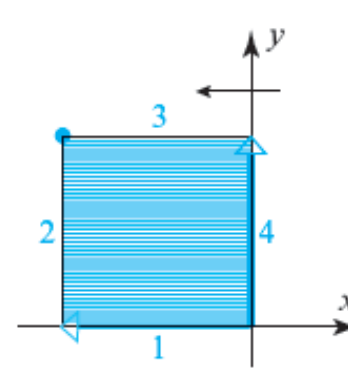
Compressed horizontally



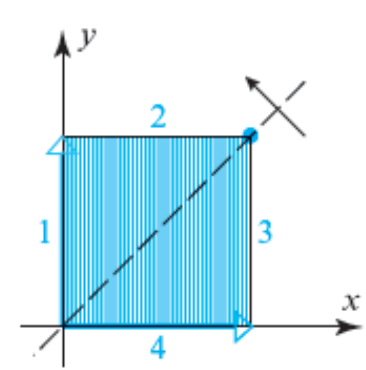
Unit square



Unit square rotated



Unit square reflected about the y -axis



Unit square reflected about the line $y = x$


Matrix Operators

THEOREM 4.11.1 If $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is multiplication by an invertible matrix, then:

- (a) *The image of a straight line is a straight line.*
- (b) *The image of a line through the origin is a line through the origin.*
- (c) *The images of parallel lines are parallel lines.*
- (d) *The image of the line segment joining points P and Q is the line segment joining the images of P and Q .*
- (e) *The images of three points lie on a line if and only if the points themselves lie on a line.*

THEOREM 4.11.2 If E is an elementary matrix, then $T_E: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is one of the following:

- (a) *A shear along a coordinate axis.*
- (b) *A reflection about $y = x$.*
- (c) *A compression along a coordinate axis.*
- (d) *An expansion along a coordinate axis.*
- (e) *A reflection about a coordinate axis.*
- (f) *A compression or expansion along a coordinate axis followed by a reflection about a coordinate axis.*



THEOREM 4.11.3 *If $T_A: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is multiplication by an invertible matrix A , then the geometric effect of T_A is the same as an appropriate succession of shears, compressions, expansions, and reflections.*