

Chapter 3

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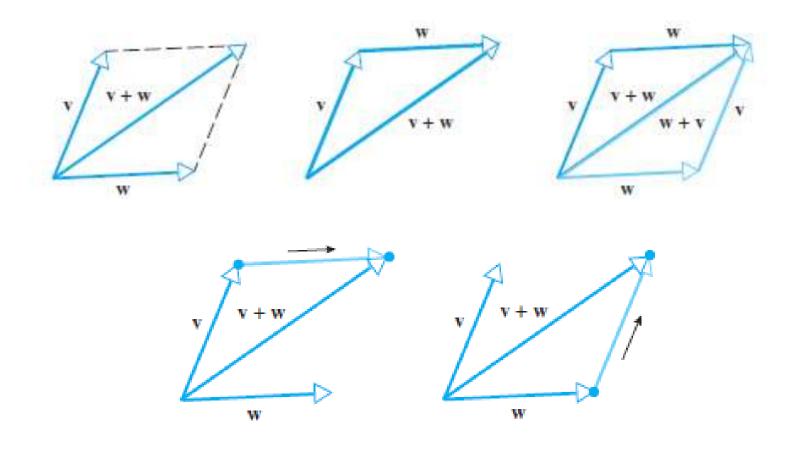
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Chapter 3 Euclidean Vector Spaces

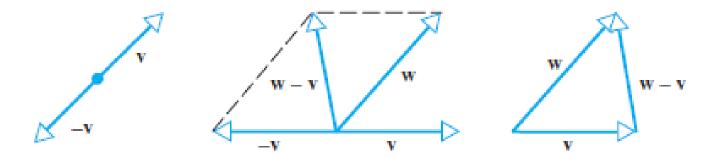
- 3.1 Vectors in 2-Space, 3-Space, and n-Space
- 3.2 Norm, Dot Product, and Distance in Rⁿ
- 3.3 Orthogonality
- 3.4 The Geometry of Linear Systems
- 3.5 Cross Product

Section 3.1 Vectors

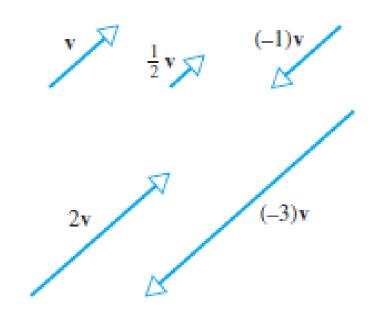
Addition of vectors by the parallelogram or triangle rules



Subtraction:



Scalar Multiplication:



Properties of Vectors

THEOREM 3.1.1 If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in \mathbb{R}^n , and if k and m are scalars, then:

- (a) $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
- (b) (u + v) + w = u + (v + w)
- (c) u + 0 = 0 + u = u
- (d) $\mathbf{u} + (-\mathbf{u}) = 0$
- (e) $k(\mathbf{u} + \mathbf{v}) = k\mathbf{u} + k\mathbf{v}$
- (f) $(k+m)\mathbf{u} = k\mathbf{u} + m\mathbf{u}$
- (g) $k(m\mathbf{u}) = (km)\mathbf{u}$
- (h) $1\mathbf{u} = \mathbf{u}$

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Section 3.2 Norm, Dot Product, and Distance in Rⁿ

Norm:

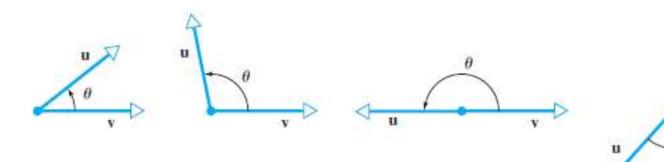
DEFINITION 1 If $\mathbf{v} = (v_1, v_2, \dots, v_n)$ is a vector in \mathbb{R}^n , then the **norm** of \mathbf{v} (also called the **length** of \mathbf{v} or the **magnitude** of \mathbf{v}) is denoted by $\|\mathbf{v}\|$, and is defined by the formula

$$\|\mathbf{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2 + \dots + v_n^2}$$
 (3)

Unit Vectors:

$$\mathbf{u} = \frac{1}{\|\mathbf{v}\|}\mathbf{v}$$

The Dot Product



The angle θ between \mathbf{u} and \mathbf{v} satisfies $0 \le \theta \le \pi$.

DEFINITION 3 If \mathbf{u} and \mathbf{v} are nonzero vectors in R^2 or R^3 , and if θ is the angle between \mathbf{u} and \mathbf{v} , then the *dot product* (also called the *Euclidean inner product*) of \mathbf{u} and \mathbf{v} is denoted by $\mathbf{u} \cdot \mathbf{v}$ and is defined as

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta \tag{12}$$

If $\mathbf{u} = 0$ or $\mathbf{v} = 0$, then we define $\mathbf{u} \cdot \mathbf{v}$ to be 0.

The sign of the dot product reveals information about the angle θ that we can obtain by rewriting Formula (12) as

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} \tag{13}$$

The Dot Product

DEFINITION 4 If $\mathbf{u} = (u_1, u_2, \dots, u_n)$ and $\mathbf{v} = (v_1, v_2, \dots, v_n)$ are vectors in \mathbb{R}^n , then the *dot product* (also called the *Euclidean inner product*) of \mathbf{u} and \mathbf{v} is denoted by $\mathbf{u} \cdot \mathbf{v}$ and is defined by

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n \tag{17}$$

Properties of the Dot Product

THEOREM 3.2.2 If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in \mathbb{R}^n , and if k is a scalar, then:

(a)
$$\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$$

[Symmetry property]

(b)
$$\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$$

[Distributive property]

(c)
$$k(\mathbf{u} \cdot \mathbf{v}) = (k\mathbf{u}) \cdot \mathbf{v}$$

[Homogeneity property]

(d)
$$\mathbf{v} \cdot \mathbf{v} \ge 0$$
 and $\mathbf{v} \cdot \mathbf{v} = 0$ if and only if $\mathbf{v} = \mathbf{0}$ [Positivity property]

THEOREM 3.2.3 If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in \mathbb{R}^n , and if k is a scalar, then:

(a)
$$0 \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{0} = 0$$

(b)
$$(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$$

(c)
$$\mathbf{u} \cdot (\mathbf{v} - \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{w}$$

(d)
$$(\mathbf{u} - \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} - \mathbf{v} \cdot \mathbf{w}$$

(e)
$$k(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (k\mathbf{v})$$

Cauchy-Schwarz Inequality

THEOREM 3.2.4 Cauchy-Schwarz Inequality

If
$$\mathbf{u} = (u_1, u_2, \dots, u_n)$$
 and $\mathbf{v} = (v_1, v_2, \dots, v_n)$ are vectors in \mathbb{R}^n , then
$$|\mathbf{u} \cdot \mathbf{v}| \le ||\mathbf{u}|| ||\mathbf{v}|| \tag{22}$$

or in terms of components

$$|u_1v_1 + u_2v_2 + \dots + u_nv_n| \le (u_1^2 + u_2^2 + \dots + u_n^2)^{1/2}(v_1^2 + v_2^2 + \dots + v_n^2)^{1/2}$$
(23)

Dot Products and Matrices

Table 1

Form	Dot Product		Example
u a column matrix and v a column matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = \mathbf{v}^T \mathbf{u}$	Fol	$\mathbf{u}^{T}\mathbf{v} = \begin{bmatrix} 1 & -3 & 5 \end{bmatrix} \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$ $\mathbf{v}^{T}\mathbf{u} = \begin{bmatrix} 5 & 4 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$
u a row matrix and v a column matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}\mathbf{v} = \mathbf{v}^T \mathbf{u}^T$	$\mathbf{u} = \begin{bmatrix} 1 & -3 & 5 \end{bmatrix}$ $\mathbf{v} = \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix}$	$\mathbf{u}\mathbf{v} = \begin{bmatrix} 1 & -3 & 5 \end{bmatrix} \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$ $\mathbf{v}^T\mathbf{u}^T = \begin{bmatrix} 5 & 4 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$
u a column matrix and v a row matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{v}\mathbf{u} = \mathbf{u}^T \mathbf{v}^T$	$\mathbf{u} = \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix}$ $\mathbf{v} = \begin{bmatrix} 5 & 4 & 0 \end{bmatrix}$	$\mathbf{v}\mathbf{u} = \begin{bmatrix} 5 & 4 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$ $\mathbf{u}^T \mathbf{v}^T = \begin{bmatrix} 1 & -3 & 5 \end{bmatrix} \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$
u a row matrix and v a row matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \mathbf{v}^T = \mathbf{v} \mathbf{u}^T$	$\mathbf{u} = \begin{bmatrix} 1 & -3 & 5 \end{bmatrix}$ $\mathbf{v} = \begin{bmatrix} 5 & 4 & 0 \end{bmatrix}$	$\mathbf{u}\mathbf{v}^{T} = \begin{bmatrix} 1 & -3 & 5 \end{bmatrix} \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$ $\mathbf{v}\mathbf{u}^{T} = \begin{bmatrix} 5 & 4 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$

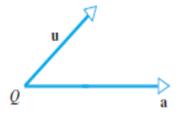
Section 3.3 Orthogonality

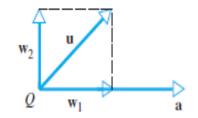
DEFINITION 1 Two nonzero vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n are said to be *orthogonal* (or *perpendicular*) if $\mathbf{u} \cdot \mathbf{v} = 0$. We will also agree that the zero vector in \mathbb{R}^n is orthogonal to *every* vector in \mathbb{R}^n .

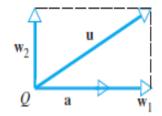
Orthogonal Projections

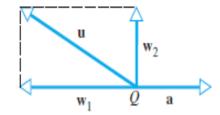
THEOREM 3.3.2 Projection Theorem

If \mathbf{u} and \mathbf{a} are vectors in \mathbb{R}^n , and if $\mathbf{a} \neq 0$, then \mathbf{u} can be expressed in exactly one way in the form $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$, where \mathbf{w}_1 is a scalar multiple of \mathbf{a} and \mathbf{w}_2 is orthogonal to \mathbf{a} .









Point-line and Point-plane Distance Formulas

THEOREM 3.3.4

(a) In \mathbb{R}^2 the distance D between the point $P_0(x_0, y_0)$ and the line ax + by + c = 0 is

$$D = \frac{|ax_0 + by_0 + c|}{\sqrt{a^2 + b^2}} \tag{15}$$

(b) In R^3 the distance D between the point $P_0(x_0, y_0, z_0)$ and the plane ax + by + cz + d = 0 is

$$D = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$
 (16)

Section 3.4 The Geometry of Linear Systems

THEOREM 3.4.1 Let L be the line in \mathbb{R}^2 or \mathbb{R}^3 that contains the point \mathbf{x}_0 and is parallel to the nonzero vector \mathbf{v} . Then the equation of the line through \mathbf{x}_0 that is parallel to \mathbf{v} is

$$\mathbf{x} = \mathbf{x}_0 + t\mathbf{v} \tag{1}$$

If $x_0 = 0$, then the line passes through the origin and the equation has the form

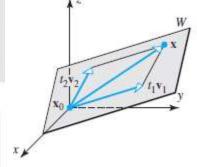
$$\mathbf{x} = t\mathbf{v}$$
 (2)

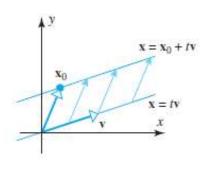
THEOREM 3.4.2 Let W be the plane in \mathbb{R}^3 that contains the point \mathbf{x}_0 and is parallel to the noncollinear vectors \mathbf{v}_1 and \mathbf{v}_2 . Then an equation of the plane through \mathbf{x}_0 that is parallel to \mathbf{v}_1 and \mathbf{v}_2 is given by

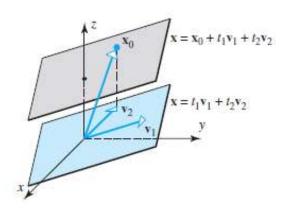
$$\mathbf{x} = \mathbf{x}_0 + t_1 \mathbf{v}_1 + t_2 \mathbf{v}_2 \tag{3}$$

If $x_0 = 0$, then the plane passes through the origin and the equation has the form

$$\mathbf{x} = t_1 \mathbf{v}_1 + t_2 \mathbf{v}_2 \tag{4}$$







DEFINITION 1 If x_0 and v are vectors in \mathbb{R}^n , and if v is nonzero, then the equation

$$\mathbf{x} = \mathbf{x}_0 + t\mathbf{v} \tag{5}$$

defines the *line through* \mathbf{x}_0 that is parallel to \mathbf{v} . In the special case where $\mathbf{x}_0 = \mathbf{0}$, the line is said to pass through the origin.

DEFINITION 2 If \mathbf{x}_0 , \mathbf{v}_1 , and \mathbf{v}_2 are vectors in \mathbb{R}^n , and if \mathbf{v}_1 and \mathbf{v}_2 are not collinear, then the equation

$$\mathbf{x} = \mathbf{x}_0 + t_1 \mathbf{v}_1 + t_2 \mathbf{v}_2 \tag{6}$$

defines the plane through \mathbf{x}_0 that is parallel to \mathbf{v}_1 and \mathbf{v}_2 . In the special case where $\mathbf{x}_0 = \mathbf{0}$, the plane is said to pass through the origin.

Section 3.5 Cross Product

DEFINITION 1 If $\mathbf{u} = (u_1, u_2, u_3)$ and $\mathbf{v} = (v_1, v_2, v_3)$ are vectors in 3-space, then the *cross product* $\mathbf{u} \times \mathbf{v}$ is the vector defined by

$$\mathbf{u} \times \mathbf{v} = (u_2v_3 - u_3v_2, u_3v_1 - u_1v_3, u_1v_2 - u_2v_1)$$

or, in determinant notation,

$$\mathbf{u} \times \mathbf{v} = \begin{pmatrix} \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix}, - \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix}, \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \end{pmatrix} \tag{1}$$

Cross Products and Dot Products

THEOREM 3.5.1 Relationships Involving Cross Product and Dot Product

If u, v, and w are vectors in 3-space, then

(a)
$$\mathbf{u} \cdot (\mathbf{u} \times \mathbf{v}) = 0$$
 ($\mathbf{u} \times \mathbf{v}$ is orthogonal to \mathbf{u})

(b)
$$\mathbf{v} \cdot (\mathbf{u} \times \mathbf{v}) = 0$$
 ($\mathbf{u} \times \mathbf{v}$ is orthogonal to \mathbf{v})

(c)
$$\|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 - (\mathbf{u} \cdot \mathbf{v})^2$$
 (Lagrange's identity)

(d)
$$\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{u} \cdot \mathbf{v})\mathbf{w}$$
 (relationship between cross and dot products)

(e)
$$(\mathbf{u} \times \mathbf{v}) \times \mathbf{w} = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{v} \cdot \mathbf{w})\mathbf{u}$$
 (relationship between cross and dot products)

Properties of Cross Product

THEOREM 3.5.2 Properties of Cross Product

If u, v, and w are any vectors in 3-space and k is any scalar, then:

(a)
$$\mathbf{u} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{u})$$

(b)
$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) + (\mathbf{u} \times \mathbf{w})$$

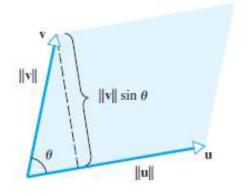
(c)
$$(\mathbf{u} + \mathbf{v}) \times \mathbf{w} = (\mathbf{u} \times \mathbf{w}) + (\mathbf{v} \times \mathbf{w})$$

(d)
$$k(\mathbf{u} \times \mathbf{v}) = (k\mathbf{u}) \times \mathbf{v} = \mathbf{u} \times (k\mathbf{v})$$

(e)
$$\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$$

$$(f)$$
 $\mathbf{u} \times \mathbf{u} = 0$

Geometry of the Cross Product



$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta$$

THEOREM 3.5.3 Area of a Parallelogram

If \mathbf{u} and \mathbf{v} are vectors in 3-space, then $\|\mathbf{u} \times \mathbf{v}\|$ is equal to the area of the parallelogram determined by \mathbf{u} and \mathbf{v} .

Geometry of Determinants

THEOREM 3.5.4

(a) The absolute value of the determinant

$$\det\begin{bmatrix} u_1 & u_2 \\ v_1 & v_2 \end{bmatrix}$$

is equal to the area of the parallelogram in 2-space determined by the vectors $\mathbf{u} = (u_1, u_2)$ and $\mathbf{v} = (v_1, v_2)$. (See Figure 3.5.7a.)

(b) The absolute value of the determinant

$$\det \begin{bmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix}$$

is equal to the volume of the parallelepiped in 3-space determined by the vectors $\mathbf{u} = (u_1, u_2, u_3), \mathbf{v} = (v_1, v_2, v_3), \text{ and } \mathbf{w} = (w_1, w_2, w_3).$ (See Figure 3.5.7b.)