

Building an event driven microservice using Kafka and MongodB with Golang

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Session 1

- Event Driven Systems
- History
- Design Decisions



Understanding Event Driven Systems



So what are event driven systems?

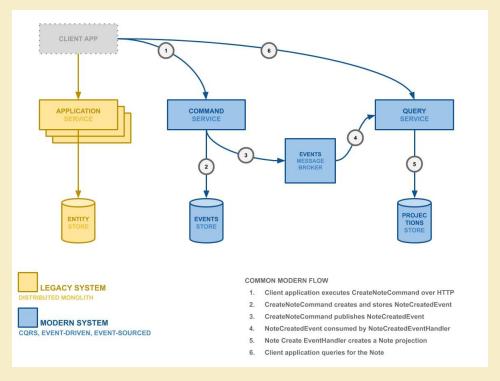
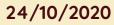


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Understanding Event Flow Layers

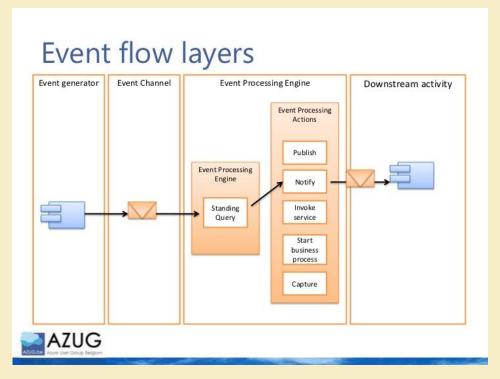


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History and Technologies Explored



Why we moved away from NodeJS to Go

Performance

- Go greater though equivalent along dB interactions
- Concurrency
 - Goroutines v/s Single threaded
- **Error Handling**
 - Explicit error checks v/s try/catch mechanism





- High-throughput
- Scalability
- Batch handling capable





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