## **Guidelines App Store**

| Test your app for crashes and bugs   |
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| Ensure all app information and metadata is complete and accurate                     |
| Update contact information for App Review to reach you                               |
| Provide full access to your app for review purposes                                  |
| Enable backend services for live and accessible functionality                        |
| Include detailed explanations of non-obvious features and in-app purchases           |
| Check whether your app follows guidance in various documentation sections            |
| such as Development Guidelines, Design Guidelines, and Marketing Resource            |
| Ensure your app does not contain objectionable content                               |
| <ul> <li>Avoid defamatory, discriminatory, or mean-spirited content.</li> </ul>      |
| $\ \square$ Avoid realistic portrayals of violence and encourage illegal or reckless |
| use of weapons.  |
| ☐ Avoid sexual or pornographic material.   |
| ☐ Avoid inflammatory religious commentary.   |
| $\ \square$ Avoid false information and features.                                    |
| $\hfill \square$ Avoid harmful concepts that capitalize on recent events.            |
| Implement measures for user-generated content  |
| ☐ Filter objectionable material.   |
| ☐ Provide a mechanism to report offensive content.                                   |
| ☐ Ability to block abusive users.  |
| ☐ Publish contact information for users.   |
| Comply with Kids Category requirements   |
| $\ \square$ Avoid links out of the app, purchasing opportunities, or other           |
| distractions.  |
| $\square$ Comply with privacy laws relating to data collection from children         |
| online.  |
| $\square$ Do not include third-party analytics or advertising.                       |
| Ensure your app does not risk physical harm  |
| $\square$ Ensure accuracy and validation for medical apps.                           |
| $\square$ Drug dosage calculators must be approved.                                  |
| $\hfill \square$ Avoid encouraging consumption of harmful substances.                |
| $\hfill \square$ Only display DUI checkpoints published by law enforcement.          |
| Avoid urging customers to participate in risky activities.                           |

| Provide accurate developer information for support  |
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| Implement data security measures  |
| Apps for reporting criminal activity must involve local law enforcement and be offered only where involvement is active |
| App Completeness  |
| Scrub placeholder text and ensure all necessary metadata is included.   |
| Test on-device for bugs and stability.  |
| Provide demo account info or a built-in demo mode.  |
| Ensure in-app purchases are complete and visible.   |
| Don't treat App Review as a testing service.  |
| Beta Testing  |
| Use TestFlight for demos, betas, and trials.  |
| Beta builds must comply with guidelines.  |
| Accurate Metadata   |
| Ensure metadata accurately reflects the app's core experience.  |
| Describe features and changes specifically.   |
| Clearly indicate in-app purchases.  |
| Screenshots and previews should show the app in use.  |
| Previews should only use video screen captures.   |
| Select the appropriate app category.  |
| Answer age rating questions honestly.   |
| Choose a unique app name.   |
| Secure rights for materials used.   |
| Focus metadata on the app experience.   |
| Ensure pre-order apps are complete.   |
| Hardware Compatibility  |
| Design apps for efficient power use.  |
| Ensure iPhone apps run on iPad where possible.  |
| Design Apple TV apps for Siri remote or game controllers.   |
| Apps should not suggest device restarts or modifications.   |
| Software Requirements   |
| Apps should use public APIs and run on current OS.  |
| Apps should be self-contained.  |
| Apps should not transmit viruses or disruptive code.  |
| Multitasking apps should use background services appropriately.   |
| Web browsing apps must use WebKit.  |
| Apps should not create alternate desktop/home screen environments.  |

| ☐ Apps sho           | uld not alter or disable standard device functions.  |
|----------------------|--|
| ☐ Apps show          | uld not be submitted with empty ad banners.  |
| ☐ Apps usin          | ng SiriKit and Shortcuts should be relevant to their stated functionality.                                     |
| ☐ Apps usin          | ng CallKit or SMS Fraud Extension should only block confirmed spam.  |
| ☐ Apps usin          | ng facial recognition for account authentication must use  |
| LocalAutl            | hentication where possible.  |
| ☐ Apps mus           | st request explicit user consent for recording user activity.  |
| ☐ Apps ena           | bling file selection should include items from the Files app.  |
| ☐ Widgets, and funct | extensions, and notifications should be related to the app's content tionality.                                |
|                      | dvertising should be limited to the main app binary and appropriate pp's age rating.                           |
| Monetizatio          | on Guidelines:   |
| ☐ Clearly E          | xplain Business Model:   |
| ☐ En                 | sure your business model is evident in metadata and App Review   |
| no                   | tes.   |
|                      | oid delayed reviews and potential rejections by making your in-app   |
| pu                   | rchases obvious.   |
| ☐ Avoid Ma           | nipulating Reviews:  |
|                      | not manipulate reviews or rankings through paid, incentivized, tered, or fake feedback.                        |
|                      | gaging with third-party services for such manipulation can result in pulsion from the Apple Developer Program. |
| Payments:            |  |
| ☐ In-App P           | urchase:   |
| • •                  | e in-app purchase for unlocking features or functionality within your  |
| ар                   | p.   |
| ☐ Di:                | sclose odds for items in loot boxes.   |
| ☐ Pro                | ovide a restore mechanism for restorable in-app purchases.   |
|                      | llow guidelines for subscriptions and offer clear descriptions of bscription benefits.                         |
| ☐ Subscrip           | tions:   |
| ☐ Pro                | ovide ongoing value to customers with auto-renewable subscriptions.  |
| ☐ En                 | sure seamless upgrade/downgrade experiences.   |

| <ul> <li>Clearly describe subscription benefits and requirements.</li> </ul>  |  |  |  |  |  |
|---|--|--|--|--|--|
| ☐ Other Purchase Methods:   |  |  |  |  |  |
| <ul> <li>Differentiate between acceptable and unacceptable methods based on<br/>the nature of your app.</li> </ul>  |  |  |  |  |  |
| Use in-app purchase for most scenarios, but consider alternatives for<br>specific cases like reader apps, multiplatform services, enterprise<br>services, person-to-person services, goods and services outside of the<br>app, and free stand-alone apps. |  |  |  |  |  |
| ☐ Hardware-Specific Content:  |  |  |  |  |  |
| <ul> <li>Unlock hardware-specific functionality without in-app purchase in<br/>limited circumstances.</li> </ul>  |  |  |  |  |  |
| <ul> <li>Do not require unrelated product purchases or engage in<br/>advertising/marketing activities for unlocking app functionality.</li> </ul>   |  |  |  |  |  |
| ☐ Cryptocurrencies:   |  |  |  |  |  |
| <ul> <li>Follow specific guidelines for wallets, mining, exchanges, initial coin<br/>offerings, and tasks-based rewards.</li> </ul>   |  |  |  |  |  |
| Other Business Model Issues:  |  |  |  |  |  |
| ☐ Acceptable Practices:   |  |  |  |  |  |
| ☐ Display own apps or approved third-party apps for purchase or promotion within your app.  |  |  |  |  |  |
| <ul> <li>Disable access to specific approved rental content after the rental<br/>period.</li> </ul>   |  |  |  |  |  |
| Use wallet passes appropriately.  |  |  |  |  |  |
| $\square$ Insurance apps must be free and legally compliant.  |  |  |  |  |  |
| ☐ Unacceptable Practices:   |  |  |  |  |  |
| <ul> <li>Avoid creating interfaces resembling the App Store for displaying<br/>third-party apps.</li> </ul>   |  |  |  |  |  |
| Do not artificially increase ad impressions or click-throughs.  |  |  |  |  |  |
|   |  |  |  |  |  |
| <ul> <li>Follow specific guidelines for collecting funds for charities and<br/>fundraisers.</li> </ul>  |  |  |  |  |  |
| ·   |  |  |  |  |  |
| fundraisers.  |  |  |  |  |  |

| <ul> <li>Develop original ideas and avoid copying existing apps.</li> <li>Impersonating other apps or services violates the Developer Code of Conduct.</li> <li>Minimum Functionality:</li> </ul>  |
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| <ul> <li>Ensure your app offers unique features and a distinct user experience.</li> <li>Apps should provide lasting entertainment value or utility.</li> <li>Avoid simple repackaging of websites.</li> <li>Clearly disclose download sizes and prompt users before initiating downloads.</li> <li>ARKit apps should offer rich and integrated AR experiences.</li> </ul> |
| App Creation and Submission:   |
| <ul> <li>□ Apps created from templates should be submitted directly by the provider.</li> <li>□ Remote desktop apps must comply with specific guidelines.</li> <li>□ Avoid creating multiple Bundle IDs for the same app.</li> <li>□ Ensure your app offers a unique and high-quality experience to avoid rejection.</li> <li>□ Extensions:</li> </ul>                     |
| <ul> <li>Apps hosting or containing extensions should comply with guidelines.</li> <li>Keyboard and Safari extensions have additional rules to follow.</li> <li>Apple Sites and Services:</li> </ul>   |
| <ul> <li>Do not scrape information from Apple sites or create rankings using this data.</li> <li>Follow guidelines for using Apple Music services and APIs.</li> <li>Do not misuse Apple services for spamming or phishing purposes.</li> <li>Alternate App Icons:</li> </ul>  |
| <ul> <li>Apps may display customized icons with user initiation and revert options.</li> <li>Mini Apps, Mini Games, Streaming Games, Chatbots, and Plug-ins:</li> </ul>  |
| <ul> <li>Software offered in apps must follow privacy guidelines and provide user<br/>control options.</li> </ul>  |
| <ul><li>Apps must not extend native platform APIs without permission.</li><li>Login Services:</li></ul>  |
| $\hfill \square$ Apps using third-party login services must offer equivalent options with specific features.   |
| <ul><li>Exceptions exist for certain types of apps and login scenarios.</li><li>Apple Pay:</li></ul>   |
| <ul><li>Provide all material purchase information to users before sale.</li><li>Follow Apple Pay branding and UI guidelines, especially for recurring payments.</li></ul>  |

|    | Monetizing Built-In Capabilities:   |
|----|---|
|    | Avoid monetizing built-in capabilities provided by hardware, operating systems, or Apple services.                                      |
| рр | Review Process Guidelines:  |
|    | Timing:   |
|    | <ul> <li>Understand that app review timing varies based on complexity and<br/>issues.</li> </ul>  |
|    | <ul> <li>Repeated rejections or manipulation attempts may prolong the review<br/>process.</li> </ul>                                    |
|    | Status Updates:   |
|    | $\hfill \square$ Monitor the current status of your app in App Store Connect.   |
|    | Expedite Requests:  |
|    | $\square$ Request expedited review only for critical timing issues.   |
|    | $\hfill \square$ Avoid abusing the expedite request system to respect fellow developers.  |
|    | Release Date:   |
|    | <ul> <li>Note that the app won't appear on the App Store until the set release<br/>date, even if approved.</li> </ul>                   |
|    | $\hfill \square$ Allow up to 24 hours for the app to appear on selected storefronts.  |
|    | Rejections:   |
|    | $\hfill\Box$ Understand that rejections aim to apply guidelines fairly.   |
|    | <ul> <li>Use App Store Connect to communicate directly with the App Review<br/>team for questions or additional information.</li> </ul> |
|    | Appeals:  |
|    | $\square$ Submit an appeal if you disagree with the review outcome.   |
|    | <ul> <li>Provide suggestions for guideline changes to improve the review process<br/>or policy clarity.</li> </ul>                      |
|    | Bug Fix Submissions:  |
|    | <ul> <li>Bug fixes won't be delayed over guideline violations except for legal or<br/>safety issues.</li> </ul>                         |
|    | <ul> <li>Communicate via App Store Connect to indicate your intention to<br/>address the issue in the next submission.</li> </ul>       |

## References:

https://developer.apple.com/app-store/review/guidelines/#before-you-submit