

Quality Management

Lecture # 35,36,37
29, 30 April

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Software Engineering

CS-303



Topics covered

- Software quality
- Software standards
- Reviews and inspections

Quality Concepts

Can anybody define quality ?

**Which one is better quality product
Suzuki or Mercedes?**



What is Quality?

- Quality, simplistically, means that a product should meet its specification.
- This is problematical for software systems
 - There is a tension between customer quality requirements (efficiency, reliability, etc.) and developer quality requirements (maintainability, reusability, etc.);
 - Some quality requirements are difficult to specify in an unambiguous way;
 - Software specifications are usually incomplete and often inconsistent.

The Quality Compromise

- We cannot wait for specifications to improve before paying attention to quality management.
- We must put quality management procedures into place to improve quality in spite of imperfect specification.

Software Quality Management

- Concerned with ensuring that the required level of quality is achieved in a software product.
- Involves defining appropriate quality standards and procedures and ensuring that these are followed.
- Should aim to develop a 'quality culture' where quality is seen as everyone's responsibility.

Software Quality Management

- **Two principal concerns:**
 - At the organizational level, quality management is concerned with establishing a framework of organizational processes and standards that will lead to high-quality software.
 - At the project level, quality management involves the application of specific quality processes and checking that these planned processes have been followed. Project quality management is also concerned with establishing a quality plan for a project. The quality plan should set out the **quality goals** for the project and define what processes and standards are to be used.

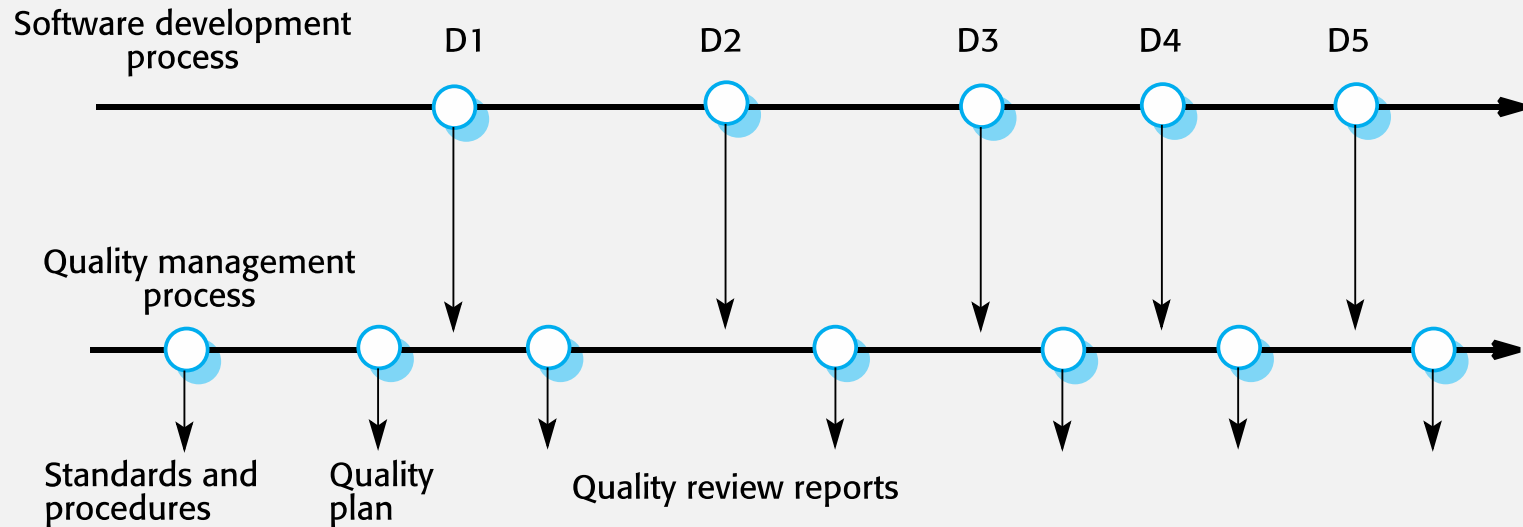
Quality Management Activities

- Quality management provides an independent check on the software development process.
- The quality management process checks the project deliverables to ensure that they are consistent with organizational standards and goals
- The quality team should be independent from the development team so that they can take an objective view of the software. This allows them to report on software quality without being influenced by software development issues.

Quality Management Activities

- Quality assurance
 - Establish organisational procedures and standards for quality.
- Quality planning
 - Select applicable procedures and standards for a particular project and modify these as required.
- Quality control
 - Ensure that procedures and standards are followed by the software development team.
- Quality management should be separate from project management to ensure independence.

Quality Management and Software Development



Quality Planning

- A quality plan sets out the **desired product qualities** and how these are assessed and defines the most significant **quality attributes**.
- The quality plan should define the **quality assessment process**.
- It should set out which **organisational standards** should be applied and, where necessary, define new standards to be used.

Quality Plans

- Quality plan structure
 - Product introduction;
 - Product plans;
 - Process descriptions;
 - Quality goals;
 - Risks and risk management.
- Quality plans should be short, succinct documents
 - If they are too long, no-one will read them.

Scope of Quality Management

- Quality management is particularly important for large, complex systems. The quality documentation is a record of progress and supports continuity of development as the development team changes.
- For smaller systems, quality management needs less documentation and should focus on establishing a quality culture.
- Techniques have to evolve when agile development is used.

Software Fitness for Purpose

- The focus may be 'fitness for purpose' rather than specification conformance.
- Has the software been properly tested?
- Is the software sufficiently dependable to be put into use?
- Is the performance of the software acceptable for normal use?
- Is the software usable?
- Is the software well-structured and understandable?
- Have programming and documentation standards been followed in the development process?

Non-functional Characteristics

- The subjective quality of a software system is largely based on its non-functional characteristics.
- This reflects practical user experience – if the software's functionality is not what is expected, then users will often just work around this and find other ways to do what they want to do.
- However, if the software is unreliable or too slow, then it is practically impossible for them to achieve their goals.

Software Quality Attributes

Safety	Understandability	Portability
Security	Testability	Usability
Reliability	Adaptability	Reusability
Resilience	Modularity	Efficiency
Robustness	Complexity	Learnability

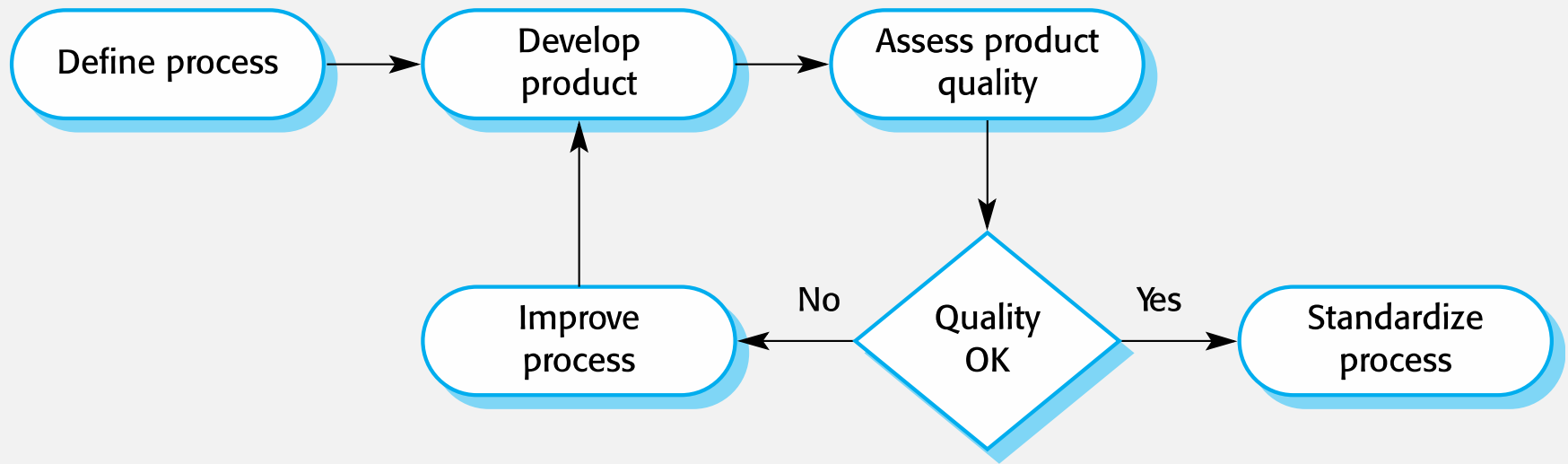
Quality Conflicts

- It is not possible for any system to be optimized for all of these attributes – for example, improving security may lead to loss of performance.
- The quality plan should therefore **define the most important quality attributes** for the software that is being developed.
- The plan should also include a definition of the **quality assessment process**, an agreed way of assessing whether some quality, such as maintainability or robustness, is present in the product.

Process and Product Quality

- The quality of a developed product is influenced by the quality of the production process.
- This is important in software development as some product quality attributes are hard to assess.
- However, there is a very complex and poorly understood relationship between software processes and product quality.
 - The application of individual skills and experience is particularly important in software development;
 - External factors such as the novelty of an application or the need for an accelerated development schedule may impair product quality.

Process-based Quality



Quality Culture

- Quality managers should aim to develop a 'quality culture' where everyone responsible for software development is committed to achieving a high level of product quality.
- They should encourage teams to take responsibility for the quality of their work and to develop new approaches to quality improvement.
- They should support people who are interested in the intangible aspects of quality and encourage professional behavior in all team members.

Software Standards

- Standards define the required attributes of a product or process. They play an important role in quality management.
- Standards may be international, national, organizational or project standards.
 - *Product standards*
 - Apply to the software product being developed. They include document standards.
 - *Process standards*
 - These define the processes that should be followed during software development.

Product and Process Standards

Product standards	Process standards
Design review form	Design review conduct
Requirements document structure	Submission of new code for system building
Method header format	Version release process
Java programming style	Project plan approval process
Project plan format	Change control process
Change request form	Test recording process

Problems with Standards

- They may not be seen as relevant and up-to-date by software engineers.
- They often involve too much bureaucratic form filling.
- If they are unsupported by software tools, tedious form filling work is often involved to maintain the documentation associated with the standards.

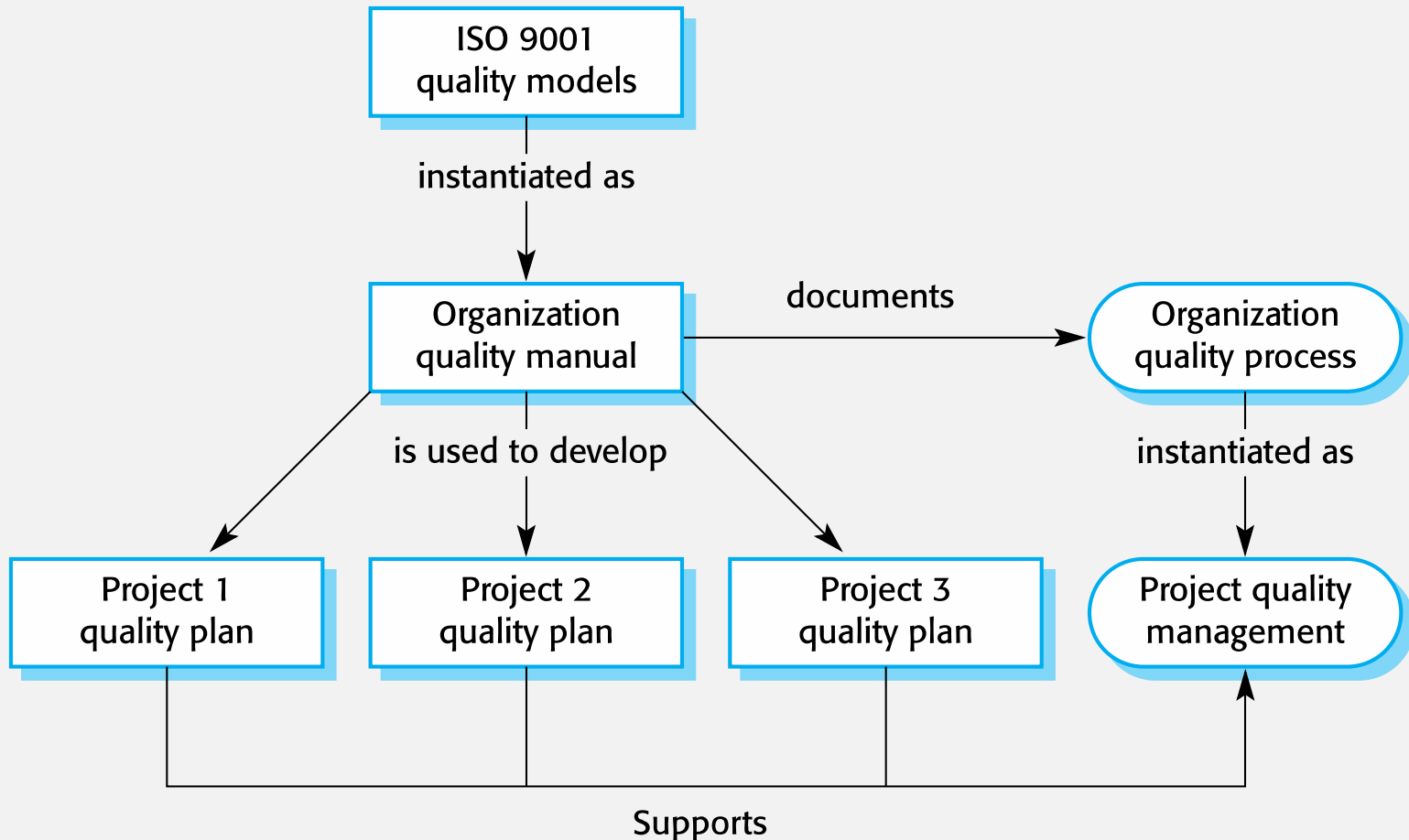
Points to Consider in Standards Development

- Involve practitioners in development. Engineers should understand the rationale underlying a standard.
- Review standards and their usage regularly. Standards can quickly become outdated and this reduces their credibility amongst practitioners.
- Detailed standards should have specialized tool support. Excessive clerical work is the most significant complaint against standards.
 - Web-based forms are not good enough.

ISO 9001 Standards Framework

- An international set of standards that can be used as a basis for developing quality management systems.
- ISO 9001, the most general of these standards, applies to organizations that design, develop and maintain products, including software.
- The ISO 9001 standard is a framework for developing software standards.
 - **It sets out general quality principles, describes quality processes in general and lays out the organizational standards and procedures that should be defined. These should be documented in an organizational quality manual.**

ISO 9001 and Quality Management



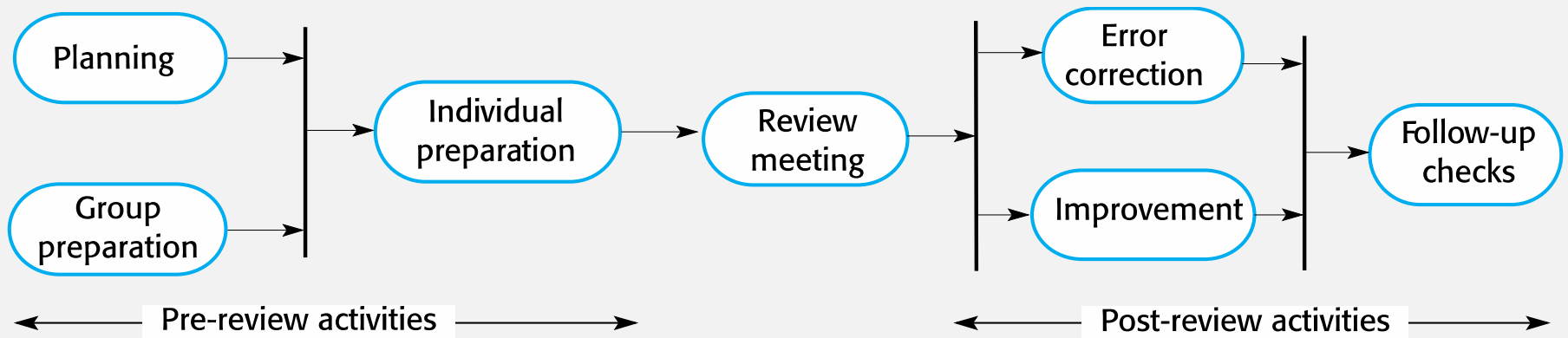
Reviews and Inspections

- Reviews and inspections are quality assurance activities that check the quality of project deliverables.
- This involves checking the software, its documentation, and records of the process to discover errors and omissions as well as standards violations
- There are different types of review with different objectives
 - Inspections for defect removal (product);
 - Reviews for progress assessment (product and process);
 - Quality reviews (product and standards).

Quality Reviews

- A group of people carefully examine part or all of a software system and its associated documentation.
- Code, designs, specifications, test plans, standards, etc. can all be reviewed.
- Software or documents may be 'signed off' at a review which signifies that progress to the next development stage has been approved by management.

The Software Review Process



Phases in the Review Process

- Pre-review activities
 - Pre-review activities are concerned with review planning and review preparation
- The review meeting
 - During the review meeting, an author of the document or program being reviewed should 'walk through' the document with the review team.
- Post-review activities
 - These address the problems and issues that have been raised during the review meeting.

Distributed Reviews

- The processes suggested for reviews assume that the review team has a face-to-face meeting to discuss the software or documents that they are reviewing.
- However, project teams are now often distributed, sometimes across countries or continents, so it is impractical for team members to meet face to face.
- Remote reviewing can be supported using shared documents where each review team member can annotate the document with their comments.

Program Inspections

- These are peer reviews where engineers examine the source of a system with the aim of discovering anomalies and defects.
- Inspections do not require execution of a system so may be used before implementation.
- They may be applied to any representation of the system (requirements, design, configuration data, test data, etc.).
- They have been shown to be an effective technique for discovering program errors.

Inspection Checklists

- Checklist of common errors should be used to drive the inspection.
- Error checklists are programming language dependent and reflect the characteristic errors that are likely to arise in the language.
- Examples: Initialisation, Constant naming, loop termination, array bounds, etc.

An Inspection Checklist

(a)

Fault class	Inspection check
Data faults	<ul style="list-style-type: none">• Are all program variables initialized before their values are used?• Have all constants been named?• Should the upper bound of arrays be equal to the size of the array or Size -1?• If character strings are used, is a delimiter explicitly assigned?• Is there any possibility of buffer overflow?
Control faults	<ul style="list-style-type: none">• For each conditional statement, is the condition correct?• Is each loop certain to terminate?• Are compound statements correctly bracketed?• In case statements, are all possible cases accounted for?• If a break is required after each case in case statements, has it been included?
Input/output faults	<ul style="list-style-type: none">• Are all input variables used?• Are all output variables assigned a value before they are output?• Can unexpected inputs cause corruption?

An Inspection Checklist

(b)

Fault class	Inspection check
Interface faults	<ul style="list-style-type: none">• Do all function and method calls have the correct number of parameters?• Do formal and actual parameter types match?• Are the parameters in the right order?• If components access shared memory, do they have the same model of the shared memory structure?
Storage management faults	<ul style="list-style-type: none">• If a linked structure is modified, have all links been correctly reassigned?• If dynamic storage is used, has space been allocated correctly?• Is space explicitly deallocated after it is no longer required?
Exception management faults	<ul style="list-style-type: none">• Have all possible error conditions been taken into account?

Quality Management and Agile Development

- Quality management in agile development is informal rather than document-based.
- It relies on establishing a quality culture, where all team members feel responsible for software quality and take actions to ensure that quality is maintained.
- The agile community is fundamentally opposed to what it sees as the bureaucratic overheads of standards-based approaches and quality processes as embodied in ISO 9001.

Shared Good Practice

- *Check before check-in*
 - Programmers are responsible for organizing their own code reviews with other team members before the code is checked in to the build system.
- *Never break the build*
 - Team members should not check in code that causes the system to fail. Developers have to test their code changes against the whole system and be confident that these work as expected.
- *Fix problems when you see them*
 - If a programmer discovers problems or obscurities in code developed by someone else, they can fix these directly rather than referring them back to the original developer.

Reviews and Agile Methods

- The review process in agile software development is usually informal.
- In Scrum, there is a review meeting after each iteration of the software has been completed (a sprint review), where quality issues and problems may be discussed.
- In Extreme Programming, pair programming ensures that code is constantly being examined and reviewed by another team member.

Pair Programming Weaknesses

- *Mutual misunderstandings*
 - Both members of a pair may make the same mistake in understanding the system requirements. Discussions may reinforce these errors.
- *Pair reputation*
 - Pairs may be reluctant to look for errors because they do not want to slow down the progress of the project.
- *Working relationships*
 - The pair's ability to discover defects is likely to be compromised by their close working relationship that often leads to reluctance to criticize work partners.



That is all