
 0858-8453-8155

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 salmashan.github.io

 Komp. Panorama No.  
12 A, Kota Bandung.

## Expertise

PHP

Unity Engine (C#)

Godot Engine (GDScript)

KOTLIN

## Language

Indonesian

English

## Project

Wedding Invitation – PHP

**Client:** dayanash@gmail.com

BECA – Unity Engine

**Client:** putrialifiasalsabila12@gmail.com

EFBA – PHP

**Client:** Nadhifa Beauty Care

Wordwise – Godot Engine

**Client:** Lunar Interactive

Project 1920 – Godot Engine

# SALMA SHALEHA NURULLAH

Game Developer

## About Me

I am a Bachelor's degree graduate in Informatics Engineering with a GPA of 3.41. I participated in the Mobile Programming at Bangkit Academy and Blockman Editor at Agate Academy. Currently, I am actively developing games using Unity and Godot Engine.

## Work Experience

Sep  
2020

### Nadhifa Beauty Care

Internship Business Analyst

Oct  
2020

- Creating data requirements for the website
- Analyzing the existing website
- Providing detailed bug reports to the developer.

2021  
-  
2022

### Freelance

Web and Game Developer

- I created a wedding invitation website using PHP
- Developed a quiz-themed game using Unity Engine.
- I created UI for 2.5D Game using Godot Engine

## Education

2024

### Bachelor of Informatic Engineering

UIN Sunan Gunung Djati

- GPA 3,41.

2021

### Participant Mobile Programming

Bangkit Academy

- I learned how to create Android Applications using Android Studio with Kotlin. In this course
- I studied from the basics to the final stages of developing a well-structured and functional Android Application.

2022

### Participant Blockman Editor

Agate Academy

- I learned how to create sandbox-style games using Blockman Editor.
- In this course, I learned to create sandbox games without coding.