

# Sandro Wong

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<http://sandrowong.io>

*Passionate web developer with reputation for quality and efficiency in customer satisfaction, communication, and problem resolution. A fast learner, team player, and hard worker, able to build a sophisticated website with full database backend all the way from mockup to rollout.*

## TECHNICAL SKILLS

HTML, CSS, React.js, React Native, Node.js, Express, JavaScript, jQuery, Java, GIT, Github, MongoDB, MySQL, Firebase, Bootstrap, Media Queries, APIs, JSON, AJAX, C++, the command line, computer science fundamentals, writing tests.

## EDUCATION

**University of California, Irvine** 2017

- Certificate in Full-Stack Web Development

**California State Polytechnic University, Pomona, CA** 2016

- B.S. Business Administration with a concentration in Computer Information Systems

## WORK EXPERIENCE

**McGraw-Hill Education - QA Specialist I** 2016-Present

- Test legacy and new test cases with the use of formal test cases or scripts.
- Create automation testing framework using Selenium Webdriver with Java programming language.
- Interpret test cases, compare them to established specifications.
- Work in an Agile Team with developers to ensure the quality of the projects.

## PROJECTS

**EviteHub - Team Manager, Front-Back End developer** - <http://evitehub.com/> 2017

- Led a team and created an Event Planner web app that helps customers to easily supervise the Guest List, Invitations, and RSVP
- React.js, Redux, mongoDB, HTML5, CSS3
- <https://github.com/saloiofun/EviteHub>

**RPG Game - Front End developer** - <https://saloiofun.github.io/RPG-game/> 2017

- Created a RPG Game inspired on Street Fighter's Arcade game
- JavaScript, jQuery, HTML5, CSS3, Bootstrap, game logic
- <https://github.com/saloiofun/RPG-game>

**RPS Game - Front-Back End developer** - <https://saloiofun.github.io/RPS-Multiplayer/> 2017

- Created a Rock-Paper-Scissors Game playable in the browser
- JavaScript, jQuery, HTML5, CSS3, Firebase, game logic
- <https://github.com/saloiofun/RPS-Multiplayer>