

# Sandro Wong

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<https://sandro-wong.herokuapp.com>

*Passionate web developer with reputation for quality and efficiency in customer satisfaction, communication, and problem resolution. A fast learner, team player, and hard worker, able to build a sophisticated website with full database backend all the way from mockup to rollout.*

## TECHNICAL SKILLS

HTML, CSS, React.js, React Native, Node.js, Express, JavaScript, jQuery, Java, GIT, Github, MongoDB, MySQL, Firebase, Bootstrap, Media Queries, APIs, JSON, AJAX, the command line, computer science fundamentals, writing tests.

## EDUCATION

- |   |      |
|---|------|
| <b>University of California, Irvine</b>   | 2017 |
| <ul style="list-style-type: none"><li>• Certificate in Full-Stack Web Development</li></ul>   |      |
| <b>California State Polytechnic University, Pomona, CA</b>  | 2016 |
| <ul style="list-style-type: none"><li>• B.S. Business Administration with a concentration in Computer Information Systems</li></ul> |      |

## WORK EXPERIENCE

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| <b>McGraw-Hill Education - QA Specialist I</b>   | 2016-Present |
| <ul style="list-style-type: none"><li>• Test legacy and new test cases with the use of formal test cases or scripts.</li><li>• Create automation testing framework using Selenium Webdriver with Java programming language.</li><li>• Interpret test cases, compare them to established specifications.</li><li>• Work in an Agile Team with developers to ensure the quality of the projects.</li></ul> |              |

## PROJECTS

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| <b>EviteHub - Team Manager, Front-Back End developer</b> - <a href="http://evitehub.com/">http://evitehub.com/</a>   | 2017 |
| <ul style="list-style-type: none"><li>• Led a team and created an Event Planner web app that helps customers to easily supervise the Guest List, Invitations, and RSVP</li><li>• React.js, Redux, mongoDB, HTML5, CSS3</li><li>• <a href="https://github.com/saloiofun/EviteHub">https://github.com/saloiofun/EviteHub</a></li></ul> |      |
| <b>RPG Game - Front End developer</b> - <a href="https://saloiofun.github.io/RPG-game/">https://saloiofun.github.io/RPG-game/</a>  | 2017 |
| <ul style="list-style-type: none"><li>• Created a RPG Game inspired on Street Fighter's Arcade game</li><li>• JavaScript, jQuery, HTML5, CSS3, Bootstrap, game logic</li><li>• <a href="https://github.com/saloiofun/RPG-game">https://github.com/saloiofun/RPG-game</a></li></ul>   |      |
| <b>RPS Game - Front-Back End developer</b> - <a href="https://saloiofun.github.io/RPS-Multiplayer/">https://saloiofun.github.io/RPS-Multiplayer/</a>   | 2017 |
| <ul style="list-style-type: none"><li>• Created a Rock-Paper-Scissors Game playable in the browser</li><li>• JavaScript, jQuery, HTML5, CSS3, Firebase, game logic</li><li>• <a href="https://github.com/saloiofun/RPS-Multiplayer">https://github.com/saloiofun/RPS-Multiplayer</a></li></ul>                                       |      |