

## PRACTICAL: 1

**Write a program to implement a lexical analyzer for the ‘C’ language.**

### CODE:

```
#include <stdio.h>
#include <conio.h>
#include <ctype.h>
#include <string.h>
#include <stdlib.h>
int keyword_library(char temp[]);
int main()
{
    char ch, temp[40], operators[] = "+%*/-";
    FILE *fp;
    int count, x = 0;
    fp= fopen("D:/CKPCET/SSPRACTICAL/demo.txt", "r");
    if (fp == NULL)
    {
        printf("The file could not be opened.\n");
        exit(0);
    }
    while ((ch = fgetc(fp)) != EOF)
    {
        count = 0;
        while (count <= 5)
        {
            if (ch == operators[count])
            {
                printf("\nOperator:\t%c", ch);
            }
            count = count + 1;
        }
        if (isalnum(ch))
        {
            temp[x++] = ch;
        }
        else if ((ch == '\n' || ch == ' ') && (x != 0))
        {
            temp[x] = '\0';
            x = 0;
            if (keyword_library(temp) == 1)
            {
```

```

        printf("\nKeyword:\t%s", temp);
    }
    else
    {
        printf("\nIdentifier:\t%s", temp);
    }
}
fclose(fp);
return 0;
}

int keyword_library(char temp[])
{
    int count = 0, flag = 0;
    char keywords[14][10] = {"return", "continue", "switch", "char", "else", "if", "while",
    "float", "double", "for",
    "break", "void", "int", "do"};
    while (count <= 13)
    {
        if (strcmp(keywords[count], temp) == 0)
        {
            flag = 1;
            break;
        }
        count = count + 1;
    }
    return (flag);
}

```

### OUTPUT:

```

printf("Hello world");
int a, b, sum = 0 ;
sum = a + b ;
return 0;

```

```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe

Identifier: printfHello
Identifier: world
Keyword: int
Identifier: a
Identifier: b
Identifier: sum
Operator: =
Identifier: 0
Identifier: sum
Operator: =
Identifier: a
Operator: +
Identifier: b
Keyword: return
Identifier: 0
Process returned 0 (0x0) execution time : 0.219 s
Press any key to continue.
```

## PRACTICAL: 2

**Write a program to check the validity of the input string for a fixed Finite Automata.**

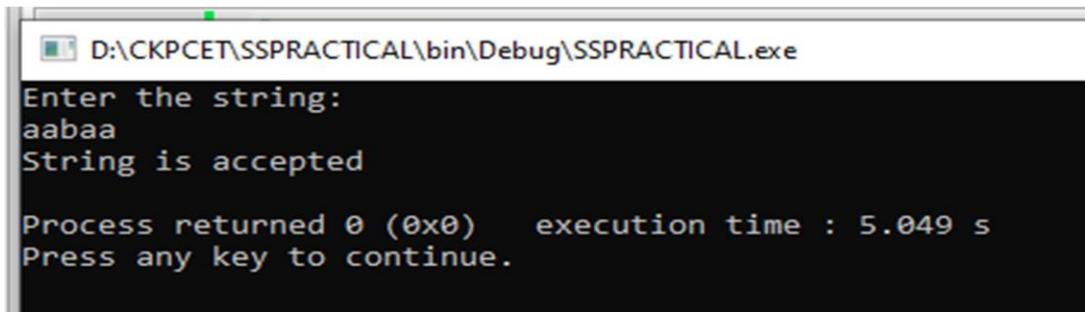
**CODE:**

```
//DFA for regular expression (a+aab*)*
#include<stdio.h>
#include<string.h>
int main()
{
    char input[100];
    int len,i,status_a=0,status_b=0;
    printf("Enter the string: \n");
    scanf("%s",input);
    len=strlen(input);
    for(i=0;i<len;i++)
    {
        if(input[i]!='a'&&input[i]!='b')
        {
            printf("you enter wrong input\n");
            break;
        }
        else
        {
            if(input[i]=='a')
            {
                status_a=1;
                status_b=0;
            }
            else
            {
                if(status_b==1 || status_a==0)
                {
                    printf("String is not accepted\n");
                    break;
                }
                else
                {
                    status_b=1;
                    status_a=0;
                }
            }
        }
    }
}
```

```
        }
    }
if(i==len-1)
{
    printf("String is accepted\n");
}
}
return 0;
}
```

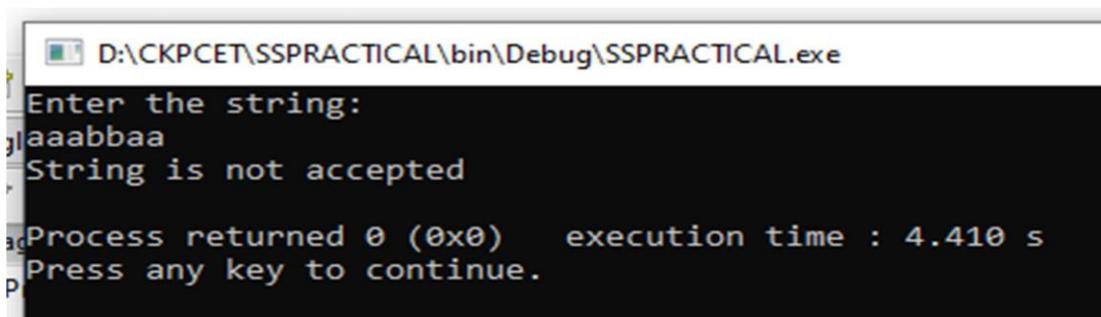
#### OUTPUT:

//DFA for regular expression (a+aab\*)\*



```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe
Enter the string:
aabaa
String is accepted

Process returned 0 (0x0)  execution time : 5.049 s
Press any key to continue.
```



```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe
Enter the string:
aaabbaa
String is not accepted

Process returned 0 (0x0)  execution time : 4.410 s
Press any key to continue.
```

## PRACTICAL : 3

**Write a program to left factor the given grammar.**

**CODE:**

```
#include <stdio.h>
#include <string.h>
int main()
{
    char gram[20], part1[20], part2[20], modifiedGram[20], newGram[20],
tempGram[20];
    int i, j = 0, k = 0, l = 0, pos;
    printf("Enter Production : A->");
    gets(gram);
    for (i = 0; gram[i] != '|'; i++, j++)
        part1[j] = gram[i];
    part1[j] = '\0';
    for (j = ++i, i = 0; gram[j] != '\0'; j++, i++)
        part2[i] = gram[j];
    part2[i] = '\0';
    for (i = 0; i < strlen(part1) || i < strlen(part2); i++)
    {
        if (part1[i] == part2[i])
        {
            modifiedGram[k] = part1[i];
            k++;
            pos = i + 1;
        }
    }
    for (i = pos, j = 0; part1[i] != '\0'; i++, j++)
    {
        newGram[j] = part1[i];
    }
    newGram[j++] = '|';
    for (i = pos; part2[i] != '\0'; i++, j++)
    {
        newGram[j] = part2[i];
    }
    modifiedGram[k] = 'X';
    modifiedGram[++k] = '\0';
    newGram[j] = '\0';
    printf("\nGrammar Without Left Factoring :: \n");
    printf(" A->%s", modifiedGram);
    printf("\n X->%s\n", newGram);
}
```

**OUTPUT:**

```
C:\Users\Box Of Notes\Desktop\Left Factoring.exe"
Enter Production : A->bE+acF|bE+F

Grammar Without Left Factoring : :
A->bE+X
X->acF|f

Process returned 0 (0x0)  execution time : 1.473 s
Press any key to continue.
```

## PRACTICAL: 4

**Write a program to remove the Left Recursion from a given grammar.**

**CODE:**

```
#include <stdio.h>
#include <string.h>
#define SIZE 10
int main()
{
    char non_terminal;
    char beta, alpha;
    int num;
    char production[10][SIZE];
    int index = 3; /* starting of the string following "->" */
    printf("Enter Number of Production : ");
    scanf("%d", &num);
    printf("Enter the grammar as E->E-A :\n");
    for (int i = 0; i < num; i++)
    {
        scanf("%s", production[i]);
    }
    for (int i = 0; i < num; i++)
    {
        printf("\nGRAMMAR :: %s", production[i]);
        non_terminal = production[i][0];
        if (non_terminal == production[i][index])
        {
            alpha = production[i][index + 1];
            printf(" is left recursive.\n");
            while (production[i][index] != 0 && production[i][index] != '|')
                index++;
        }
    }
}
```

```

        if (production[i][index] != 0)
    {
        beta = production[i][index + 1];
        printf("Grammar without left recursion:\n");
        printf("%c->%c%c\" , non_terminal, beta, non_terminal);
        printf("\n%c'->%c%c'|E\n" , non_terminal, alpha, non_terminal);
    }
    else
        printf(" can't be reduced\n");
}
else
    printf(" is not left recursive.\n");
index = 3;
}
}

```

## OUTPUT:

The screenshot shows a terminal window titled "root@Tanmay: ~/Desktop/Desktop/CompilerProgram". The terminal output is as follows:

```

root@Tanmay: ~/Desktop/Desktop/CompilerProgram
File Edit View Search Terminal Help
gcc: fatal error: no input files
compilation terminated.
root@Tanmay:~# clear
root@Tanmay:~# cd Desktop/Desktop/CompilerProgram
root@Tanmay:~/Desktop/Desktop/CompilerProgram# gcc -std=c99 Left_Rec.c
root@Tanmay:~/Desktop/Desktop/CompilerProgram# ./a.out
Enter Number of Production : 4
Enter the grammar as E->E-A :
E->EA|A
A->AT|a
T=a
E->i

GRAMMAR : : : E->EA|A is left recursive.
Grammar without left recursion:
E->AE'
E'->AE'|E

GRAMMAR : : : A->AT|a is left recursive.
Grammar without left recursion:
A->aA'
A'->TA'|E

GRAMMAR : : : T=a is not left recursive.

```

## PRACTICAL: 5

**Write a program to find First and Follow from the given set of production rules.**

### CODE:

```
// C program to calculate the First and  
// Follow sets of a given grammar
```

```
#include <ctype.h>  
#include <stdio.h>  
#include <string.h>
```

```
// Functions to calculate Follow
```

```
void followfirst(char, int, int);  
void follow(char c);
```

```
// Function to calculate First
```

```
void findfirst(char, int, int);
```

```
int count, n = 0;
```

```
// Stores the final result
```

```
// of the First Sets
```

```
char calc_first[10][100];
```

```
// Stores the final result
```

```
// of the Follow Sets
```

```
char calc_follow[10][100];
```

```
int m = 0;
```

```
// Stores the production rules
```

```
char production[10][10];
```

```
char f[10], first[10];
```

```
int k;
```

```
char ck;
```

```
int e;
```

```
int main(int argc, char** argv)
```

```
{
```

```
    int jm = 0;
```

```
    int km = 0;
```

```
    int i, choice;
```

```

char c, ch;
count = 8;

// The Input grammar
strcpy(production[0], "X=TnS");
strcpy(production[1], "X=Rm");
strcpy(production[2], "T=q");
strcpy(production[3], "T=#");
strcpy(production[4], "S=p");
strcpy(production[5], "S=#");
strcpy(production[6], "R=om");
strcpy(production[7], "R=ST");

int kay;
char done[count];
int ptr = -1;

// Initializing the calc_first array
for (k = 0; k < count; k++) {
    for (kay = 0; kay < 100; kay++) {
        calc_first[k][kay] = '!';
    }
}
int point1 = 0, point2, xxx;

for (k = 0; k < count; k++) {
    c = production[k][0];
    point2 = 0;
    xxx = 0;

    // Checking if First of c has
    // already been calculated
    for (kay = 0; kay <= ptr; kay++)
        if (c == done[kay])
            xxx = 1;

    if (xxx == 1)
        continue;

    // Function call
    findfirst(c, 0, 0);
    ptr += 1;
}

```

```

// Adding c to the calculated list
done[ptr] = c;
printf("\n First(%c) = { ", c);
calc_first[point1][point2++] = c;

// Printing the First Sets of the grammar
for (i = 0 + jm; i < n; i++) {
    int lark = 0, chk = 0;

    for (lark = 0; lark < point2; lark++) {

        if (first[i] == calc_first[point1][lark]) {
            chk = 1;
            break;
        }
    }
    if (chk == 0) {
        printf("%c, ", first[i]);
        calc_first[point1][point2++] = first[i];
    }
}
printf("}\n");
jm = n;
point1++;
}

printf("\n");
printf("-----"
      "\n\n");
char donee[count];
ptr = -1;

// Initializing the calc_follow array
for (k = 0; k < count; k++) {
    for (kay = 0; kay < 100; kay++) {
        calc_follow[k][kay] = '!';
    }
}
point1 = 0;
int land = 0;
for (e = 0; e < count; e++) {
    ck = production[e][0];
    point2 = 0;
}

```

```

xxx = 0;

// Checking if Follow of ck
// has already been calculated
for (kay = 0; kay <= ptr; kay++)
    if (ck == donee[kay])
        xxx = 1;

if (xxx == 1)
    continue;
land += 1;

// Function call
follow(ck);
ptr += 1;

// Adding ck to the calculated list
donee[ptr] = ck;
printf(" Follow(%c) = { ", ck);
calc_follow[point1][point2++] = ck;

// Printing the Follow Sets of the grammar
for (i = 0 + km; i < m; i++) {
    int lark = 0, chk = 0;
    for (lark = 0; lark < point2; lark++) {
        if (f[i] == calc_follow[point1][lark]) {
            chk = 1;
            break;
        }
    }
    if (chk == 0) {
        printf("%c, ", f[i]);
        calc_follow[point1][point2++] = f[i];
    }
}
printf(" }\\n\\n");
km = m;
point1++;
}

void follow(char c)

```

```

{
    int i, j;

    // Adding "$" to the follow
    // set of the start symbol
    if (production[0][0] == c) {
        f[m++] = '$';
    }
    for (i = 0; i < 10; i++) {
        for (j = 2; j < 10; j++) {
            if (production[i][j] == c) {
                if (production[i][j + 1] != '\0') {
                    // Calculate the first of the next
                    // Non-Terminal in the production
                    followfirst(production[i][j + 1], i,
                                (j + 2));
                }
                if (production[i][j + 1] == '\0'
                    && c != production[i][0]) {
                    // Calculate the follow of the
                    // Non-Terminal in the L.H.S. of the
                    // production
                    follow(production[i][0]);
                }
            }
        }
    }
}

void findfirst(char c, int q1, int q2)
{
    int j;

    // The case where we
    // encounter a Terminal
    if (!isupper(c)) {
        first[n++] = c;
    }
    for (j = 0; j < count; j++) {
        if (production[j][0] == c) {
            if (production[j][2] == '#') {
                if (production[q1][q2] == '\0')

```

```

        first[n++] = '#';
    else if (production[q1][q2] != '\0'
              && (q1 != 0 || q2 != 0)) {
        // Recursion to calculate First of New
        // Non-Terminal we encounter after
        // epsilon
        findfirst(production[q1][q2], q1,
                  (q2 + 1));
    }
    else
        first[n++] = '#';
}
else if (!isupper(production[j][2])) {
    first[n++] = production[j][2];
}
else {
    // Recursion to calculate First of
    // New Non-Terminal we encounter
    // at the beginning
    findfirst(production[j][2], j, 3);
}
}
}
}

```

```

void followfirst(char c, int c1, int c2)
{
    int k;

    // The case where we encounter
    // a Terminal
    if (!(isupper(c)))
        f[m++] = c;
    else {
        int i = 0, j = 1;
        for (i = 0; i < count; i++) {
            if (calc_first[i][0] == c)
                break;
        }

        // Including the First set of the
        // Non-Terminal in the Follow of

```

```

// the original query
while (calc_first[i][j] != '!') {
    if (calc_first[i][j] != '#') {
        f[m++] = calc_first[i][j];
    }
    else {
        if (production[c1][c2] == '\0') {
            // Case where we reach the
            // end of a production
            follow(production[c1][0]);
        }
        else {
            // Recursion to the next symbol
            // in case we encounter a "#"
            followfirst(production[c1][c2], c1,
                        c2 + 1);
        }
    }
    j++;
}
}

```

#### **OUTPUT:**

$$\text{First}(X) = \{q, n, o, p, \#, m\}$$

$$\text{First}(T) = \{q, \#\}$$

$$\text{First}(S) = \{p, \#\}$$

$$\text{First}(R) = \{o, p, q, \#, \}$$

$$\text{Follow}(X) = \{\$, \}$$

$$\text{Follow}(T) = \{n, m, \}$$

$$\text{Follow}(S) = \{\$, q, m, \}$$

$$\text{Follow}(R) = \{m, \}$$

## PRACTICAL: 6

**Write an Assembly Language program in a text file and generate Symbol Table, Literal Table and Pool Table.**

**CODE:**

```
#include<stdio.h>
#include<stdlib.h>
struct sys{
    char n[20];
    int ad;
};

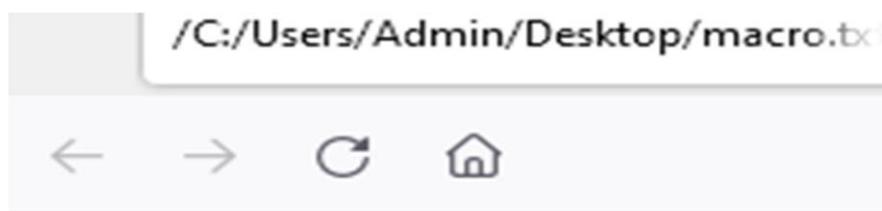
int main()
{
    char ch[50],c;int adr=0,f=0,fl=0,sp=0,lp=0;struct sys stb[20],lt[20];
    FILE *fr1; fr1=fopen("macro.txt","r");
    printf("The ap is \n");
    while((c=fgetc(fr1))!=EOF)
    {
        printf("%c",c);
    }
    FILE *fr;
    fr=fopen("ap.txt","r");
    c=fgetc(fr);
    printf("\n\nThe sys and lt is \n\n");
    while((c)!=EOF)
    {
        if(c=='\t'&&f==0)
        {
            f=1;
        }
        else if(c!='\t'&&f==0&&fl==0)
        {
            int j=0;
```

```

while(c!='t'&&(c)!=EOF){
    stb[sp].n[j++]=c;c=fgetc(fr);
}
stb[sp].n[j]='\0';
stb[sp++].ad=adr;
fl=1;
}
else if(c=='=')
{
int j=0;
while(c]!='n'&&(c)!=EOF){
    lt[lp].n[j++]=c;
    c=fgetc(fr);
}
lt[lp].n[j-1]='\0';
lt[lp++].ad=adr;
f=1;
}
else if(c=='\n')
{
adr++; f=0;fl=0;
}
c=fgetc(fr);
}
printf("\n"); fclose(fr);
int i;
for(i=0;i<sp;i++)
printf("%s %d\n",stb[i].n,stb[i].ad);
printf("\nlt table\n");
for(i=0;i<lp;i++)
printf("%s %d\n",lt[i].n,lt[i].ad);return 0;
}

```

**OUTPUT:**



The screenshot shows a web browser window with the address bar containing the path "/C:/Users/Admin/Desktop/macro.txt". Below the address bar are standard navigation icons: back, forward, refresh, and home.

```
MOVER ARG,BRG
ARG SET ='1'
BRG SET ='2'
SET ='5'
```

## PRACTICAL: 7

### Write a program to demonstrate the use of Macro.

#### CODE:

```
#include<stdio.h>

#define RECTANGLE(l,b) l*b

int main()
{
    int length = 3, breadth = 4;
    int area = RECTANGLE(length,breadth);

    printf("The area is: %d\n\n", area);
    printf("The current date is: %s\n",           DATE__);
    printf("The current time is: %s\n",   TIME__);
    printf("The total lines in the code is: %d\n",      LINE );
    printf("The file name is: %s\n",     FILE  );
    return 0;
}
```

#### OUTPUT:

```
The area is: 12

The current date is: Apr 7 2021
The current time is: 15:56:56
The total lines in the code is: 11
The file name is: macro.c
```

## PRACTICAL: 8

**Write a program that generates a Quadruple Table for the given postfix String.**

## CODE:

```
#include<stdio.h>
#include<string.h>
void main() {
    char line[20];
    int s[20];
    int t=1;
    int i=0;
    printf("Enter string : ");
    gets(line);
    for(i=0;i<20;i++)s[i]=0;
    printf("op\ta1\ta2\tres\n");
    for(i=2;line[i]!='\0';i++)
    {
        if(line[i]=='/' || line[i]=='*')
        {
            printf("\n");
            if(s[i]==0)
            {
                if(s[i+1]==0)
                {
                    printf(":=\t%c\t\t%d\n",line[i+1],t);
                    s[i+1]=t++;
                }
                printf("%c\t",line[i]);
                (s[i-1]==0)?printf("%c\t",line[i-1]):printf("t%d\t",s[i-1]);
                printf("t%d\t\t%d",s[i+1],t);
                s[i-1]=s[i+1]=t++;
            }
            s[i]=1;
        }
    }
}
```

## OUTPUT:

```

Enter string : a=b*-c+b*-c
op      a1      a2      res
:=      -          t1
*       b          t2
:=      -          t3
*       b          t4
+       c          t5
:=      t5         a

```

## PRACTICAL: 9

**Write a lex program to count the number of vowels and consonants in a given string.**

### CODE:

```
% {  
    #include<stdio.h>  
    #include<string.h>  
    int vcount=0, ccount=0;  
}  
  
%%  
[a|e|i|o|u|A|E|I|O|U] {vcount++;}  
[a-z A-Z (^a|e|i|o|u|A|E|I|O|U)] {ccount++;}  
%%  
int yywrap(void){}  
int main()  
{  
    printf("Enter String: "); yylex();  
    printf("Number of vowels are: %d\n", vcount);  
    printf("Number of consonants are: %d\n", ccount);  
    return 0;  
}
```

### OUTPUT:

```
Enter String: hello everyone  
^Z  
Number of vowels are: 6  
Number of consonants are: 8
```

## PRACTICAL: 10

**Write a lex program to count the number of characters, words, spaces, end of lines.**

### CODE:

```
%{  
#include <stdio.h> int c=0,w=0,s=0,l=1;  
%}  
  
word [^ \t\n,\.:]+ eol [\n]  
blank [ ]  
%%  
{word} {w++; c=c+yystrlen;}  
{eol} {l++;}  
{blank} {s++;}  
%%  
void main(int argc,char *argv[]){  
    if (argc!=2) {  
        printf("usage : ./a.out in.txt \n"); exit(0);  
    }  
    yyin=fopen(argv[1],"r"); yylex();  
    printf("no. of word %d \n",w); printf("no. of char %d \n",c); printf("no. of line %d \n",l);  
    printf("no. of space %d \n",s);  
}  
int yywrap() { return 1; }
```

### INPUT:

Hello  
I am Nirali

### OUTPUT:

```
no. of word 4  
no. of char 14  
no. of line 2  
no. of space 2
```

## PRACTICAL: 11

**Write a lex program to identify identifiers, constants, and keywords (int, float) for C language.**

### CODE:

```
% {  
    int n = 0 ;  
}  
%%  
"while"|"if"|"else"|"int"|"float" {n++;printf("keywords : %s", yytext);}  
[a-zA-Z_][a-zA-Z0-9_]* {n++;printf("\nidentifier : %s", yytext);}  
"<="|"=="|"="|"+"|"-"|"*"|"+" {n++;printf("\noperator : %s", yytext);}  
[0-9]+ {n++;printf("\nconstant : %s", yytext);}  
.;  
%%  
int main() {  
    yylex();  
    printf("total no. of token = %d", n);  
}  
int yywrap(){ return(1); }
```

### OUTPUT:

```
int a=0,b=0,c=1;  
keywords : int  
identifier : a  
operator : =  
constant : 0  
identifier : b  
operator : =  
constant : 0  
identifier : c  
operator : =  
constant : 1  
^Z  
total no. of token = 10
```

## PRACTICAL: 12

**Write a lex program to count and display Single line and Multiline comments for a C language.**

### CODE:

```
%{ #include<stdio.h>
    #include<stdlib.h>
    int a=0,c=0,d,e=1;
}

%%

/* {if(e==1)e++;}

 */ {if(e==1)e=1;c++;}

//.* {if(e==1)a++;}

. {if(e==0)ECHO;}

%%

void main(int argc) {
    yylex();
    printf("single line comment: %d \nmultiline comment: %d \n",a,c);
    d=a+c;
    printf("total: %d \n",d);
}

int yywrap() { return(1);}
```

### OUTPUT:

```
#include<stdio.h>

int main()
{
    //this is single line comment
    printf("Hello");

    //return 0

    /*Sample MultiLine comment

    line 1

    line 2...*/
}

^Z
single line comment: 2
multiline comment: 1
total: 3
```