Lecture 5: Functions

Copy and paste is the enemy!

The PEP8 Style Guide

https://www.python.org/dev/peps/pep-0008/

A Foolish Consistency is the Hobgoblin of Little Minds

One of Guido's key insights is that code is read much more often than it is written. The guidelines provided here are intended to improve the readability of code and make it consistent across the wide spectrum of Python code. As <u>PEP 20</u> says, "Readability counts".

A style guide is about consistency. Consistency with this style guide is important. Consistency within a project is more important. Consistency within one module or function is the most important.

However, know when to be inconsistent -- sometimes style guide recommendations just aren't applicable. When in doubt, use your best judgment. Look at other examples and decide what looks best. And don't hesitate to ask!

Functions

What is a function?

A function is a block of code that does not run unless it is **called**, which can be done as many times as desired.

Functions

What is a function?

A function is a block of code that does not run unless it is **called**, which can be done as many times as desired.

Why use a function?

- Repeated code (avoiding copy-paste)
- Organizing code

Name in lower case with underscores

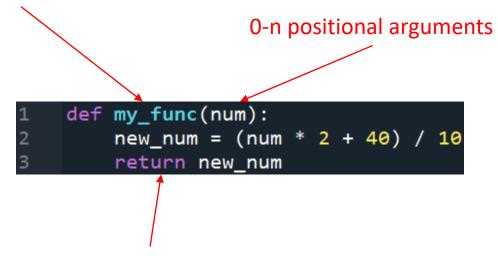
```
1  def my_func(num):
2    new_num = (num * 2 + 40) / 10
3    return new_num
```

Name in lower case with underscores

```
0-n positional arguments

1   def my_func(num):
    new_num = (num * 2 + 40) / 10
    return new_num
```

Name in lower case with underscores



Return statement – defaults to returning *None* dtype if not included

```
1  def my_func(num):
2    new_num = (num * 2 + 40) / 10
3    return new_num
```

```
1  def my_func(num):
2    new_num = (num * 2 + 40) / 10
3    return new_num
```

No code is executed during a function declaration!

```
1  def my_func(num):
2    new_num = (num * 2 + 40) / 10
3    return new_num
```

```
In [20]: value = my_func(10)
    ...: print(value)
6.0
In [21]: value = my_func(11)
    ...: print(value)
6.2
```

```
def my_func(num):
           new_num = (num * 2 + 40) / 10
           return new_num
In [18]: def my_func(num):
             new_num = (num * 2 + 40) / 10
             return new_num
          [20]: value = my_func(10)
                print(value)
       6.0
       In [21]: value = my_func(11)
            ...: print(value)
       6.2
```

```
def my_func(num):
           new_num = (num * 2 + 40) / 10
           return new_num
In [18]: def my_func(num):
              new_num = (num * 2 + 40) / 10
             return new_num
                 value = my_func(10)
                 print(value)
       6.0
                 value = my_func(<mark>11</mark>)
            ...: print(value)
       6.2
```

Functions themselves are objects, just like strings or integers or anything else. If you do not call it by ending in (), you will only see the object itself.

```
In [22]: print(my_func)
<function my_func at 0x000002040D21B950>
```

Functions and key word arguments

```
def my_func(num, denominator=10):
    new_num = (num * 2 + 40) / denominator
    return new_num
```

```
In [24]: value = my_func(10)
    ...: print(value)
6.0
```

```
In [25]: value = my_func(10, denominator=100)
    ...: print(value)
0.6
```

Functions and key word arguments

```
kwarg
                arg
    def my_func(num, denominator=10):
        new_num = (num * 2 + 40) / denominator
        return new_num
                                   arg
                  value = my_func(10)
                  print(value)
         6.0
                               kwarg
                         arg
   [25]: value = my_func(10, denominator=100)
         print(value)
0.6
```

Functions and key word arguments

```
kwarg
                arg
    def my_func(num, denominator=10):
        new_num = (num * 2 + 40) / denominator
        return new_num
                                   arg
                                               Equivalent to writing:
                   value = my_func(10)
                                               my_func(10, denominator=10)
                   print(value)
         6.0
                                kwarg
                          arg
   [25]: value = my_func(10, denominator=100)
         print(value)
0.6
```

Functions and name-space

```
26   my_global = 10
27
28   def my_func():
29      my_local = 20
30      return my_local * my_global
```

```
In [30]: print(my_func())
200
```

Functions and name-space

```
Global variable

26  my_global = 10

27

28  def my_func():

my_local = 20

return my_local * my_global

In [30]: print(my_func())

200
```

Functions and name-space

```
Global variable
                               my_global = 10
                          28
                               def my_func():
                                   my_local = 20
        Local variable
                                   return my_local * my_global
                                In [30]: print(my_func())
                               200
                                   [31]: print(my_global)
              Global variable
                               10
             In [32]: print(my_local)
             Traceback (most recent call last):
Local variable
               File "<ipython-input-32-d6d49e7bec32>", line 1, in <module>
                  print(my_local)
```

meError: name 'my_local' is not defined

```
names_2021 = [' jeff', 'molly', 'YIJIA', 'Jon', 'RaHuL', 'noah ', 'Bob']
names_2021 = [n.strip().capitalize() for n in names_2021]
print(names_2021)
```

```
['Jeff', 'Molly', 'Yijia', 'Jon', 'Rahul', 'Noah', 'Bob']
```

```
names_2021 = [' jeff', 'molly', 'YIJIA', 'Jon', 'RaHuL', 'noah ', 'Bob']
names_2021 = [n.strip().capitalize() for n in names_2021]
print(names_2021)
```

```
fixed_names = []
45 ▼ for n in names_2021:
        if n == 'Jon':
          result = 'John'
48 ▼ elif n == 'Bob':
49
            result = 'Bob does not work here any more!'
50 ▼
        else:
51
            result = n
52
         fixed_names.append(result)
53
54
     print(fixed_names)
```

```
names_2021 = [' jeff', 'molly', 'YIJIA', 'Jon', 'RaHuL', 'noah ', 'Bob']
names_2021 = [n.strip().capitalize() for n in names_2021]
print(names_2021)
```

```
fixed_names = []
45 ▼ for n in names 2021:
46 ▼ if n == 'Jon':
47
        result = 'John'
48 ▼ elif n == 'Bob':
49
            result = 'Bob does not work here any more!'
50 ▼ else:
51
            result = n
52
        fixed_names.append(result)
53
54
     print(fixed_names)
```

```
['Jeff', 'Molly', 'Yijia', 'John', 'Rahul', 'Noah', 'Bob does not work here any more!']
```

```
names_2020 = ['JEFF', ' sarah', 'Simo n', 'Sawyer']

names_2020 = [n.strip().capitalize() for n in names_2020]

print(names_2020)
```

```
['Jeff', 'Sarah', 'Simon', 'Sawyer']
```

Turning all those steps into one function:

```
▼def name_fixer(n):
         n = n.strip().capitalize()
         if n == 'Jon':
             result = 'John'
         elif n == 'Bob':
             result = 'Bob does not work here any more!'
         elif n == 'Simo n':
             result = 'Simon'
80
81 🔻
         else:
             result = n
82
83
         return result
     fixed_names = [name_fixer(n) for n in names_2021]
     print(fixed_names)
86
     new_fixed_names = [name_fixer(n) for n in names_2020]
88
     print(new_fixed_names)
89
```

Turning all those steps into one function:

```
Is "result" defined globally?
```

```
Is "n" defined globally?
```

Is "fixed_names" defined inside the function?

```
fixed_names = [name_fixer(n) for n in names_2021]
print(fixed_names)

new_fixed_names = [name_fixer(n) for n in names_2020]
print(new_fixed_names)
```

Functions overview

```
my_global = 100
def my_func(a, b=0):
    answer = a * b
    return answer
```

- Global variable
- Function name
- Argument (arg)
- Key-word argument (kwarg)
- Local variable
- Value when function is called
- Variables can be accessed upward, but not downward, e.g. globals can be seen inside a function, but locals cannot be seen at the global level
- Can be 0-N of both args and kwargs, but all args must come before any kwargs
- If no return statement, function has implicit "return None"