

Dynamic Programming

Sequence Alignment Problem

A DNA strand consists of a string of molecules called bases.

4 Types of bases:

- Adenine A

- Cytosine C

- Guanine G

- Thymine T

$S_1 = ACCGGTCCG$

$S_2 = CCAGGTGGC$

Diagram illustrating sequence alignment between  $S_1$  and  $S_2$ :

The sequences are aligned as follows:

```
    S1: ACC - GGT CG -  
    S2: _CC A GGT GG C
```

Annotations indicate:

- Red circles highlight differences: one at the start of  $S_1$  (A), two in the middle (G and T), and one at the end (G).
- A red bracket labeled "3 gaps" spans the first three positions of  $S_2$  where it matches the gap in  $S_1$ .
- A red bracket labeled "mismatch" spans the last three positions of  $S_2$  where it does not match the corresponding bases in  $S_1$ .

Suppose we have 2 strings  $X$  &  $Y$ .

$$\underline{X} = \{ \underline{x_1}, \underline{x_2}, \dots, \underline{x_m} \}$$

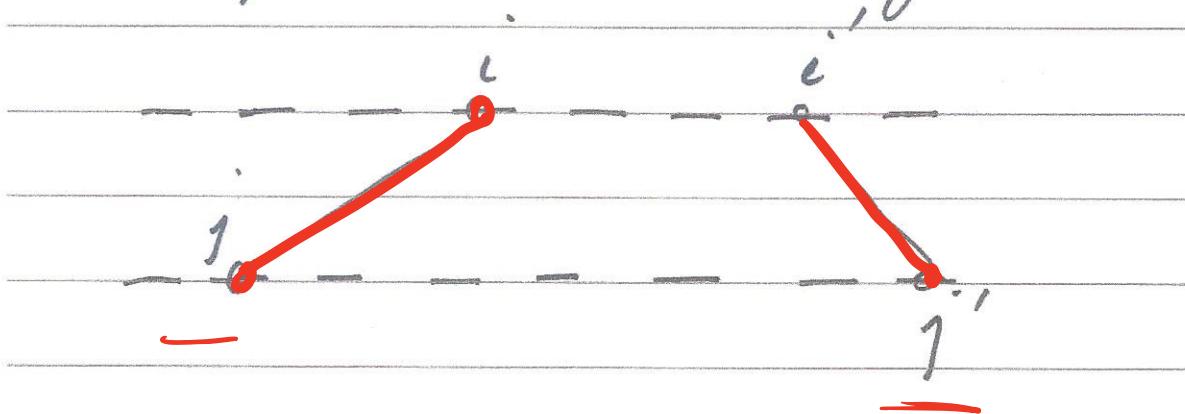
$$\underline{Y} = \{ \underline{y_1}, \underline{y_2}, \dots, \underline{y_n} \}$$

Def. A matching is a set of ordered pairs with property that each item occurs at most once.

SEASIDE  
~~SEASIDE~~  
DISEASE

Def. A matching is an alignment

if there are no crossing pairs.



$$(i, j), (i', j') \in M$$

$$\& i < i' \Rightarrow j < j'$$

For an alignment  $M$  between  $X$  &  $Y$

1- We incur a "gap penalty" of  $\underline{8}$   
for each gap.

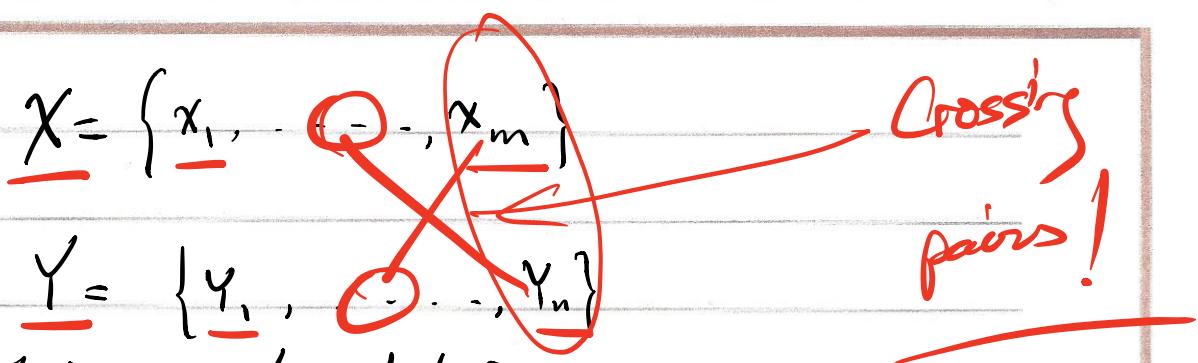
2- For each mismatch (of letters  $p \neq q$ )  
we incur a mismatch cost  $\alpha_{pq}$

	A	C	G	T
A	0	X	X	X
C		0	X	X
G			0	X
T				0

Def. Similarity between strings  $X \& Y$

is the minimum Cost of an alignment

between  $X \& Y$ .



Say  $M$  is an opt. solution.

either  $(x_m, y_n) \in M$  or  $(x_m, y_n) \notin M$

Define  $\text{OPT}(i, j)$  as the min Cost  
of an alignment between  $x_1 \dots x_i$  &  
 $y_1 \dots y_j$

In an optimal alignment  $M$ , at least one of the following is true:

$$1) - \underline{(x_m, y_n)} \in M \rightarrow \underline{OPT(m, n)} = OPT(m-1, n-1) + \alpha_{x_m, y_n}$$

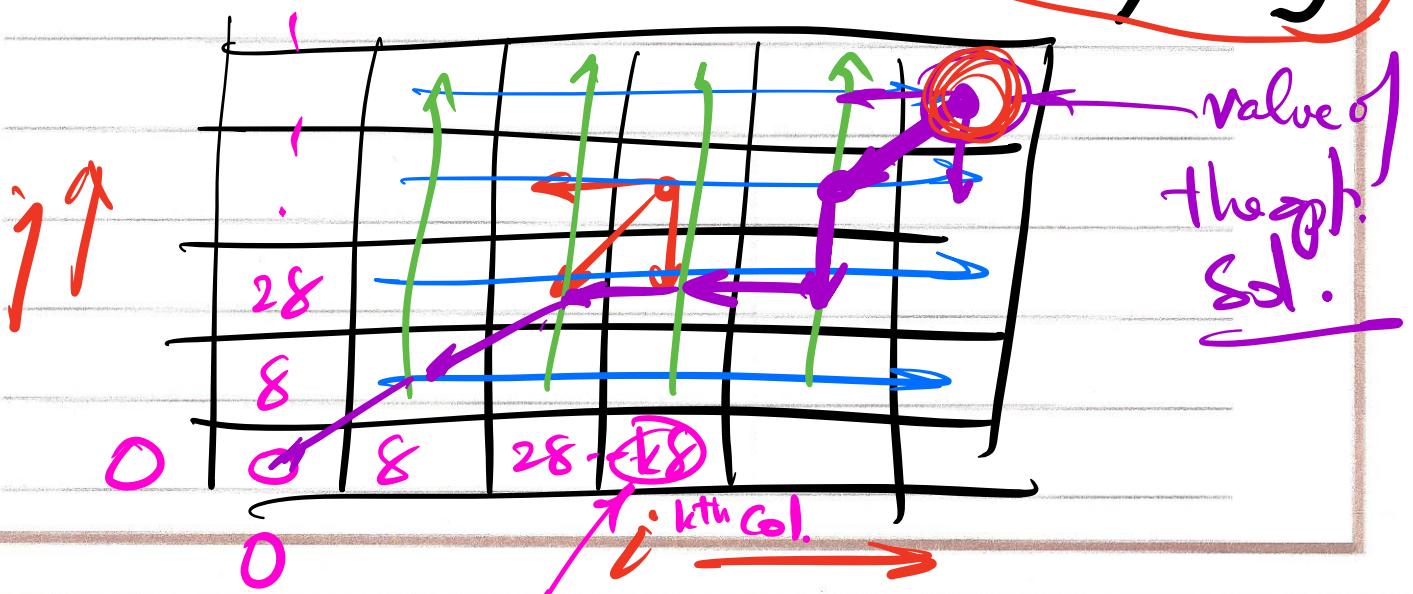
2) -  $X_m$  is not matched  $\rightarrow \underline{OPT(m, n)} = OPT(m-1, n) + 8$

$$3) - \underline{v_n} \text{ is not matched} \Rightarrow \underline{\underline{OPT(m, n)}} = \underline{\underline{OPT(m, n-1)}} + 8$$

$$\underline{OPT}(i, j) = \min \left[ x_i y_j + OPT(i-1, j-1), \right.$$

Rec form. 1

$$\delta + OPT(i-1, j),$$
$$\delta + OPT(i, j-1) \quad ]$$

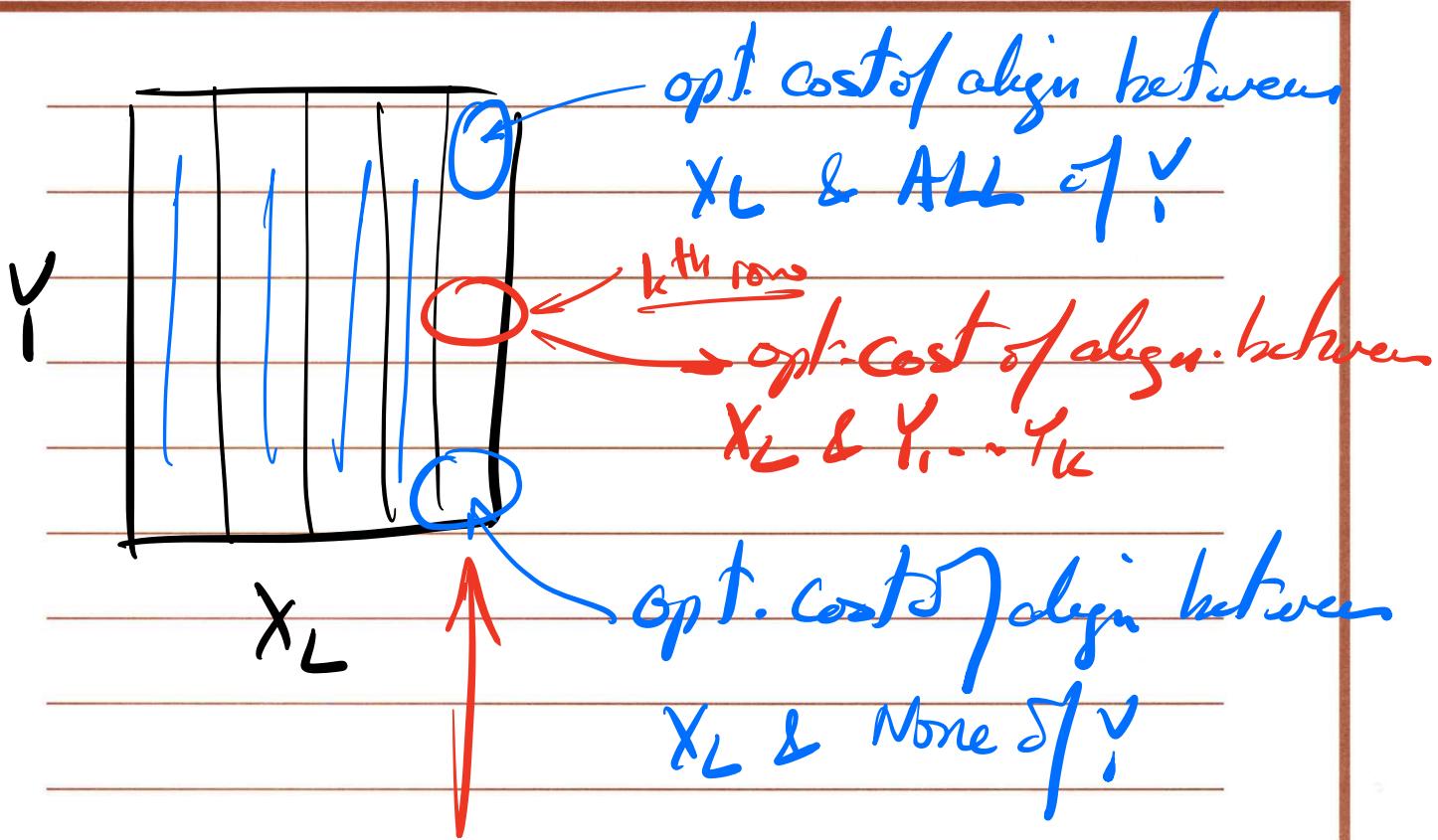
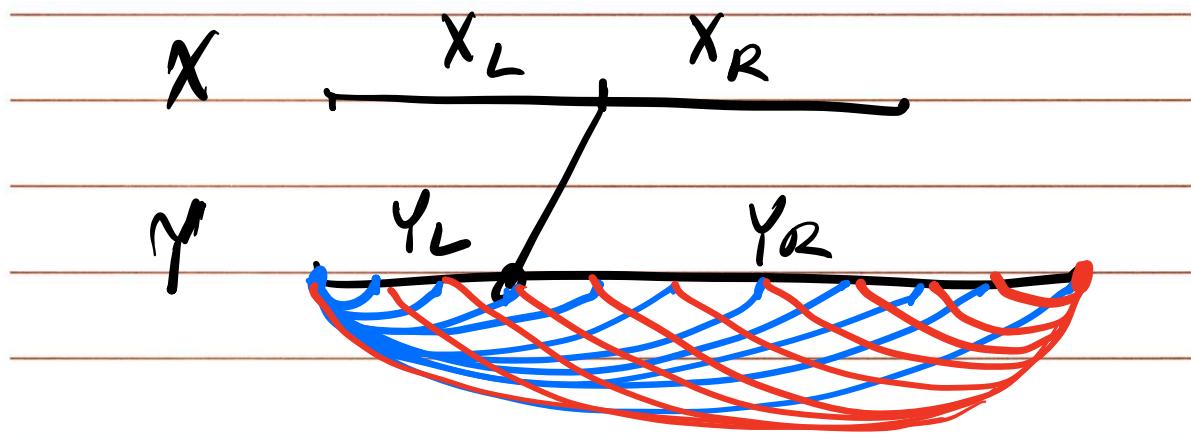


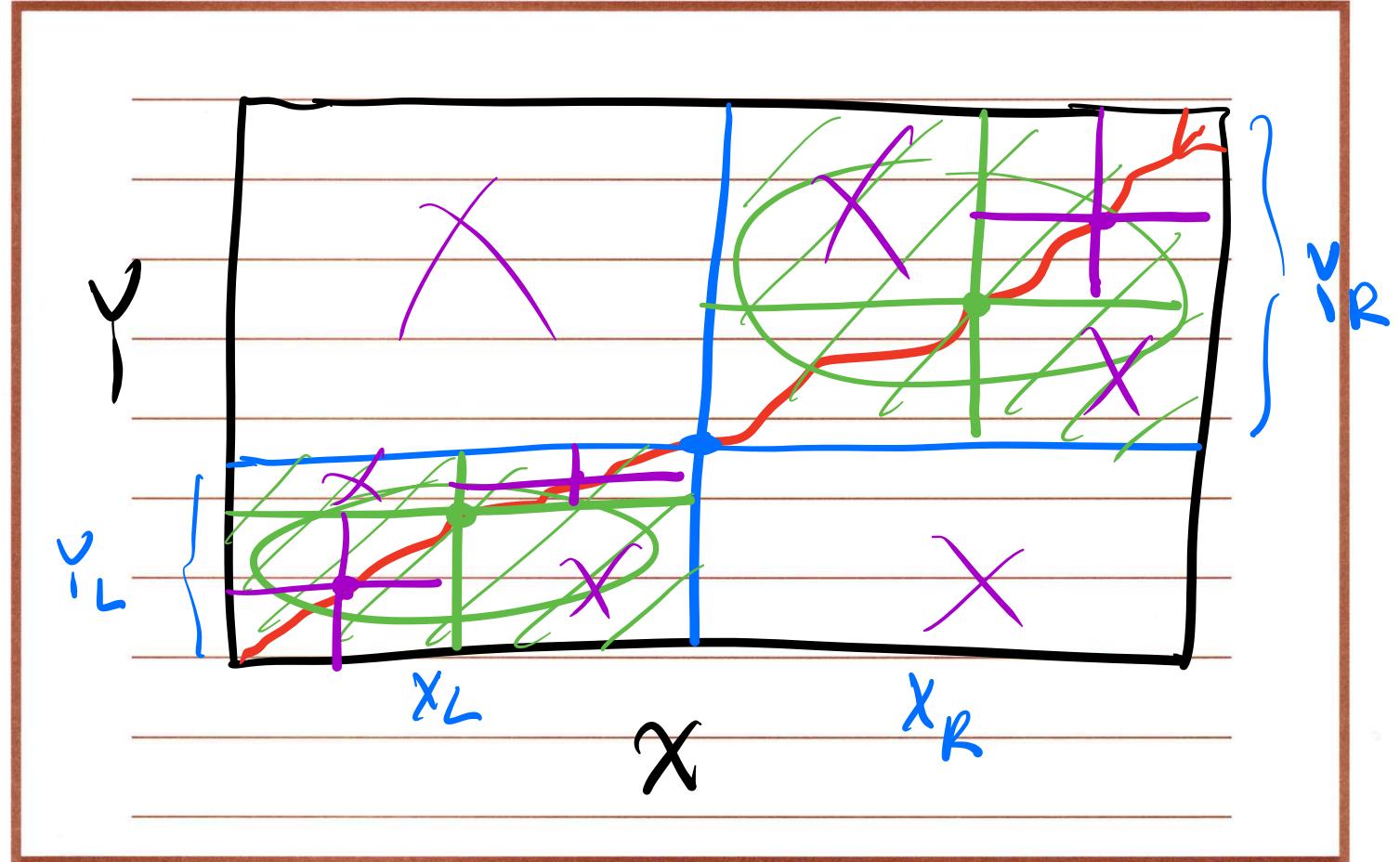
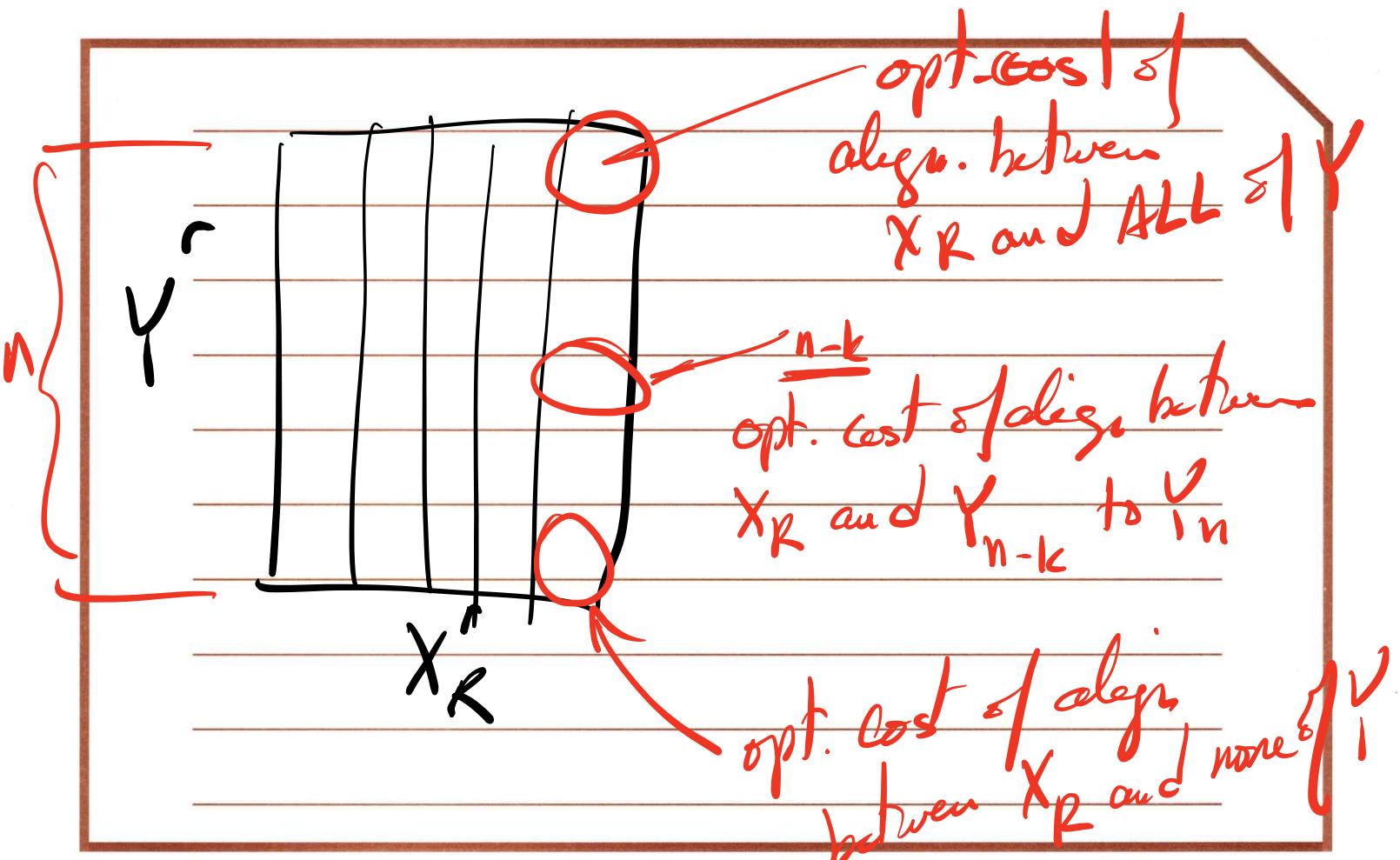
Initialize Col.  $\Omega$  & Row  $\Omega$  as above

```
m  
for i = 1 to m  
    n  
        for j = 1 to n  
            use rec. formula (1)  
            and for  
        end for
```

Takes  $O(mn)$

an efficient  
run time





root level:  $C_{mn}$

$C_{mn/2}$

$C_{mn/4}$

,

,

$\overline{2C_{mn}} = O(mn)$

# Matrix Chain Multiplication

$$A = A_1 \cdot A_2 \cdot A_3 \cdots A_n$$

$$m \begin{bmatrix} A \\ \underbrace{\hspace{1cm}}_n \end{bmatrix} \cdot \begin{bmatrix} B \\ \underbrace{\hspace{1cm}}_k \end{bmatrix} = \begin{bmatrix} C^0 \\ \underbrace{\hspace{1cm}}_k \end{bmatrix}$$

takes  $O(mnk)$

B. C. D

B is  $2 \times 10$   
C is  $10 \times 50$   
D is  $50 \times 20$

$$B \cdot (C \cdot D) \Rightarrow 10,400$$

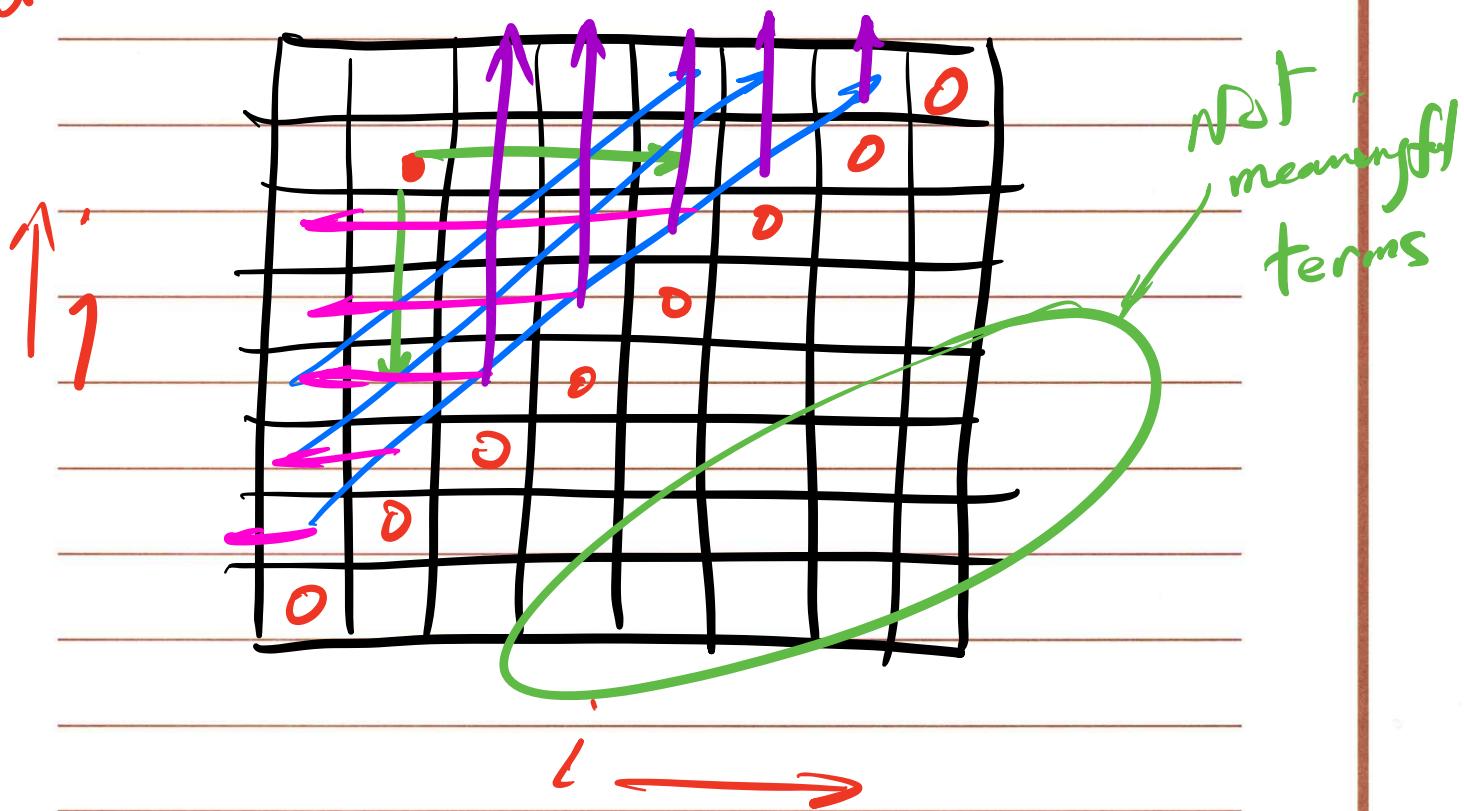
$$(B \cdot C) \cdot D \Rightarrow 3,000$$

$$(A_i \dots A_k)(A_{k+1} \dots A_j)$$

$OPT(i, j)$  = opt. cost of multiplying  
matrices  $i \dots j$

$$OPT(i, j) = \min_{i \leq k < j} \left\{ OPT(i, k) + OPT(k+1, j) + R_i C_k C_j \right\}$$

Rec Form - ff 2



for  $i=1$  to  $n$ ,  $\text{OPT}(c, i) = 0$

$O(n)$       for  $j=2$  to  $n$   
 $O(n)$       for  $i=j-1$  to 1 by -1  
                use rec formula (2)  
end for  
end for

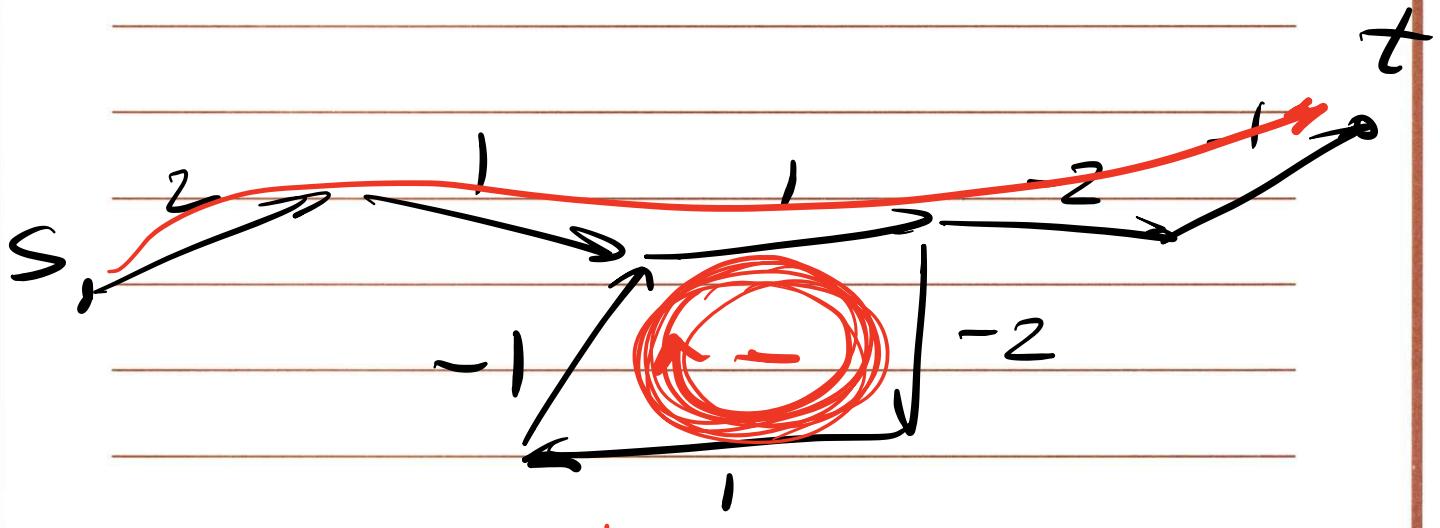
$O(n)$

takes  $O(n^3)$

this is an efficient sol.

Shortest Path Problem

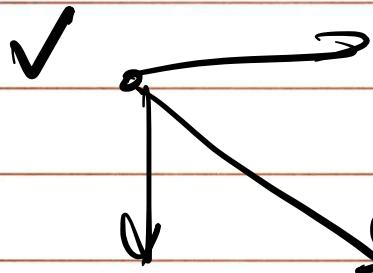
Dynamic Programming



If  $G$  has no neg. Cycles, then there is a shortest path from  $s$  to  $t$  that is simple. and hence has at most  $n-1$  edges.

$\text{OPT}(i, v)$  denotes the min Cost of a  $v \rightarrow t$  path using at most  $i$  edges.

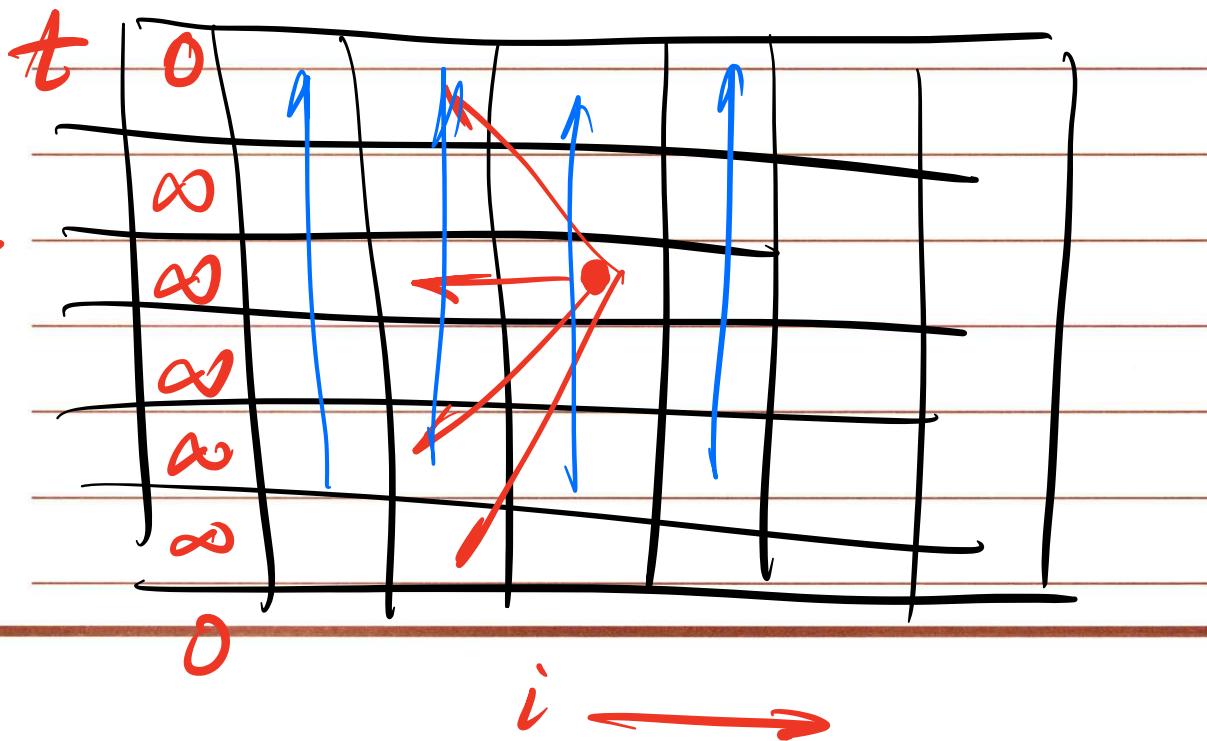
Objective : find  $\text{OPT}(n-1, s)$



$$\underline{OPT(i, v)} = \min_{w \in Adj(v)} (OPT(i-1, w) + C_{vw})$$

$$\underline{OPT(i, v)} = \min ( \underline{OPT(i-1, v)},$$

$$\min_{w \in Adj(v)} (OPT(i-1, w) + C_{vw})$$



## Bellman-Ford Alg.

## Shortest-path (G, s, t)

$n$  = no. of nodes in G

define ' $M[0,t] = 0$ ,  $M[0,\infty] = \infty$ '

for  $i=1$  to  $n-1$

for  $v \in V$  in any order

$\delta(u)$

$\delta(\alpha)$

$$M[i, v] = \min(M[i-1, v], \\ \min(M[i-1, w] + C_{vw}) \text{ )} \\ \text{WE Adj}(v)$$

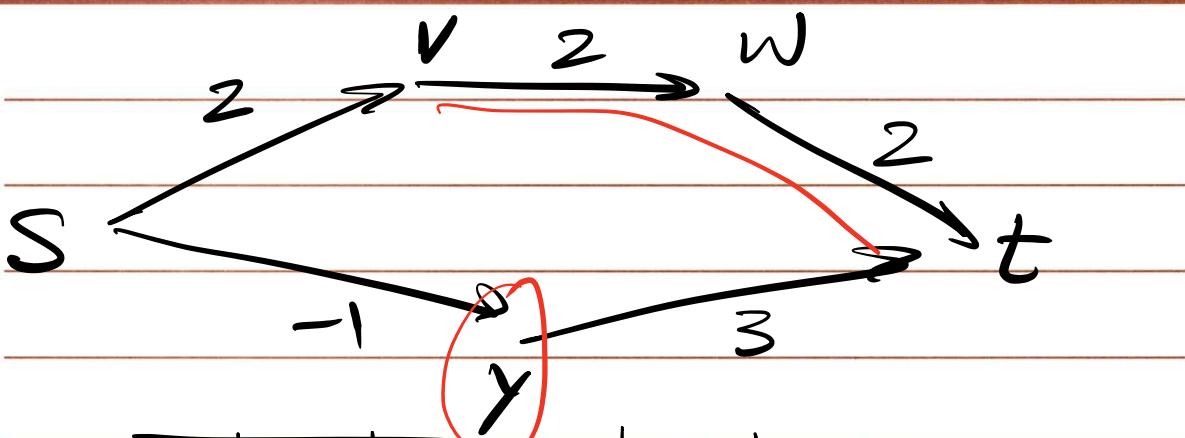
~~end for~~

end for

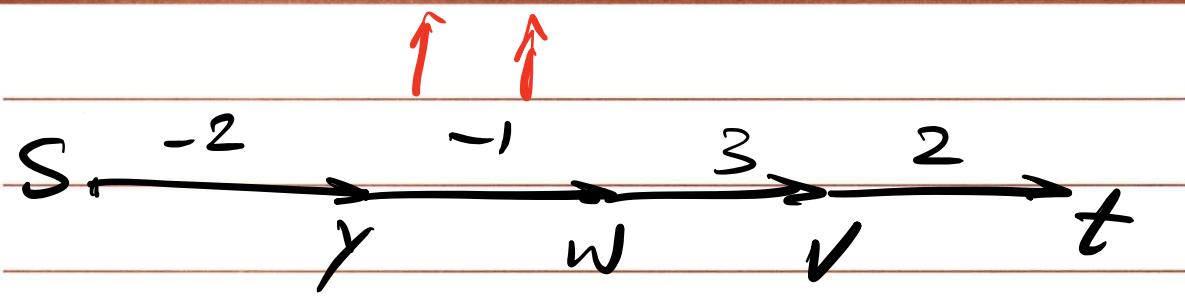
$\Theta(n)$

Takes  $O(n^3)$

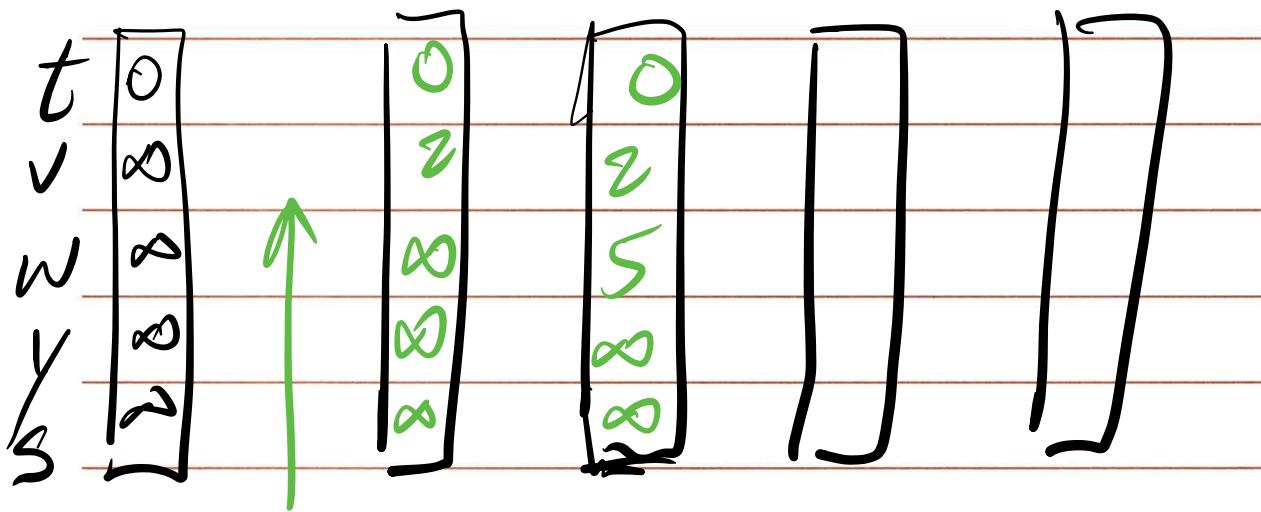
$\delta(\mu)$



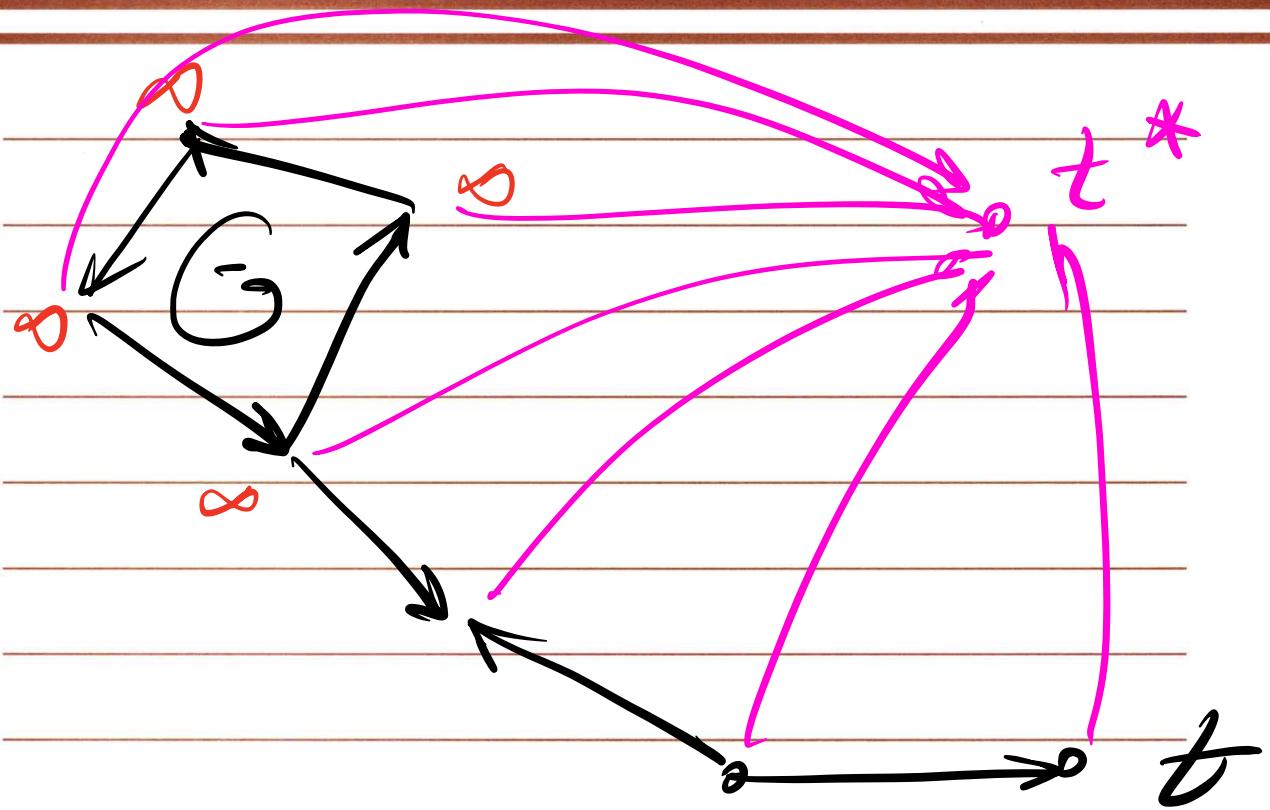
$t$	0	1	2	3	4
$y$	0	3	3	3	
$v$	0	3	4	4	
$w$	0	2	2	2	
$s$	0	0	2	2	



$t$	0	1	2
$v$	$\infty$	0	2
$w$	$\infty$	5	5
$y$	$\infty$	4	4
$s$	$\infty$	2	2



$\xrightarrow{n-1 \text{ iterations}}$



Bellman-Ford

$O(mn)$

Dijkstra's

$O(m \lg n)$

CPU Cost

FIO Cost

→ Message passing Cost.

## Discussion 7

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1. When their respective sport is not in season, USC's student-athletes are very involved in their community, helping people and spreading goodwill for the school. Unfortunately, NCAA regulations limit each student-athlete to at most one community service project per semester, so the athletic department is not always able to help every deserving charity. For the upcoming semester, we have  $S$  student-athletes who want to volunteer their time, and  $B$  buses to help get them between campus and the location of their volunteering. There are  $F$  projects under consideration; project  $i$  requires  $s_i$  student-athletes and  $b_i$  buses to accomplish, and will generate  $g_i > 0$  units of goodwill for the university. Our goal is to maximize the goodwill generated for the university subject to these constraints. Note that each project must be undertaken entirely or not done at all -- we cannot choose, for example, to do half of project  $i$  to get half of  $g_i$  goodwill.
2. Suppose you are organizing a company party. The corporation has a hierarchical ranking structure; that is, the CEO is the root node of the hierarchy tree, and the CEO's immediate subordinates are the children of the root node, and so on in this fashion. To keep the party fun for all involved, you will not invite any employee whose immediate superior is invited. Each employee  $j$  has a value  $v_j$  (a positive integer), representing how enjoyable their presence would be at the party. Our goal is to determine which employees to invite, subject to these constraints, to maximize the total value of invitees.
3. You are given a set of  $n$  types of rectangular 3-D boxes, where the  $i^{\text{th}}$  box has height  $h(i)$ , width  $w(i)$  and depth  $d(i)$  (all real numbers). You want to create a stack of boxes which is as tall as possible, but you can only stack a box on top of another box if the dimensions of the 2-D base of the lower box are each strictly larger than those of the 2-D base of the higher box. Of course, you can rotate a box so that any side functions as its base. It is also allowable to use multiple instances of the same type of box.

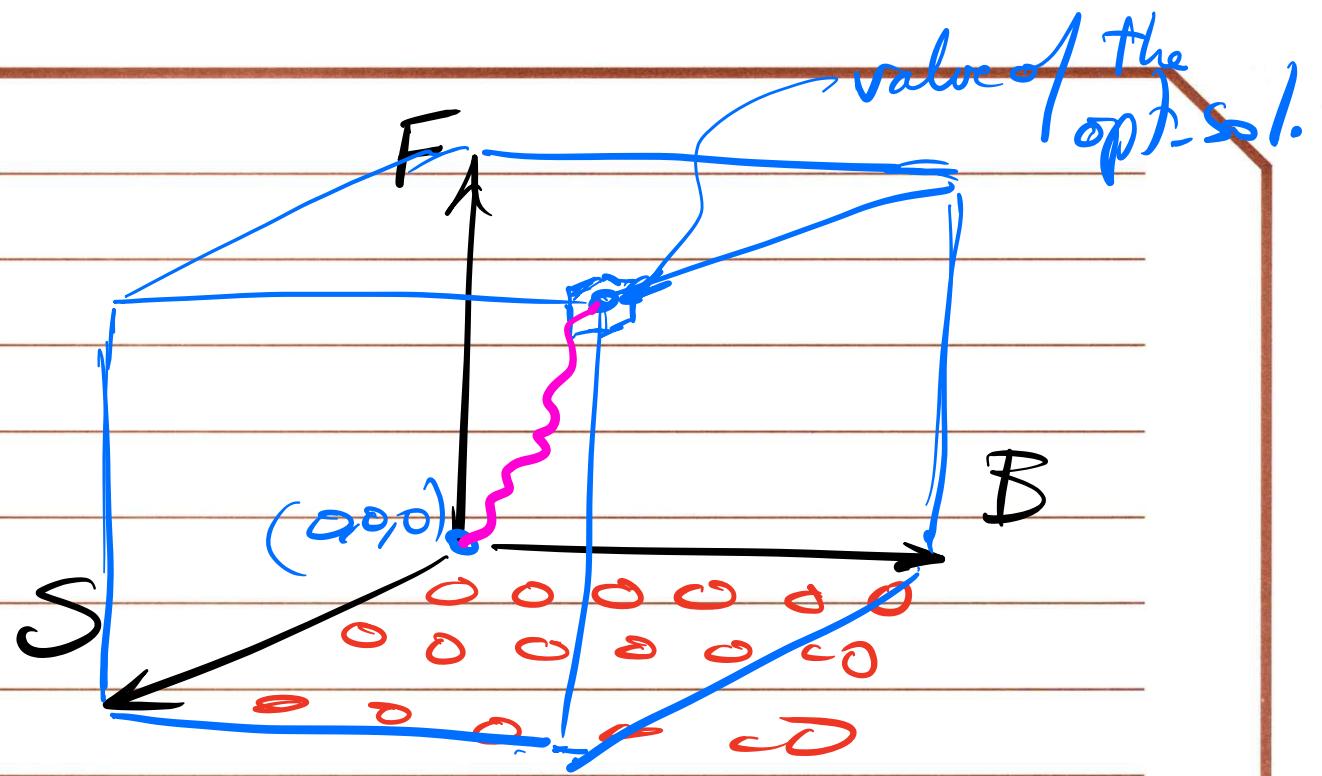
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0-1 knapsack

$OPT(i, w) = \text{opt. value of the sol. w/}$   
 $\text{req's } 1..i \& \text{ cap } w.$

$OPT(i, s, B) = \text{opt. value of the sol.}$   
 $\text{for proj's } 1..i \text{ w/}$   
 $S \text{ students \& } B \text{ buses.}$

$$OPT(\underline{i}; S, B) = \max \left( g_i + OPT(\underline{i-1}, S-s_i, B-b_i); OPT(i-1, S, B) \right)$$

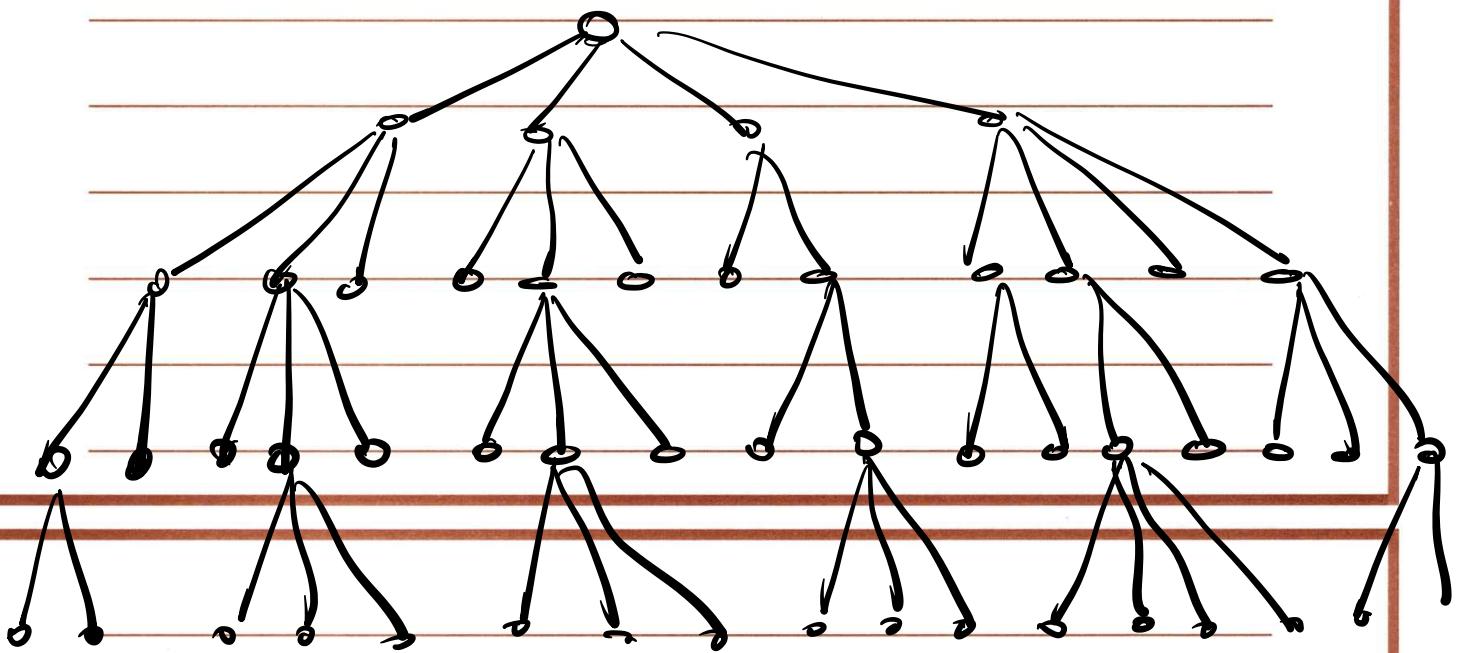


Bottom up pass takes  $O(BFS)$

$$BFS = \left( \frac{\log B}{2}, \frac{\log S}{2} \right)$$

Top down pass takes  
 $O(F)$

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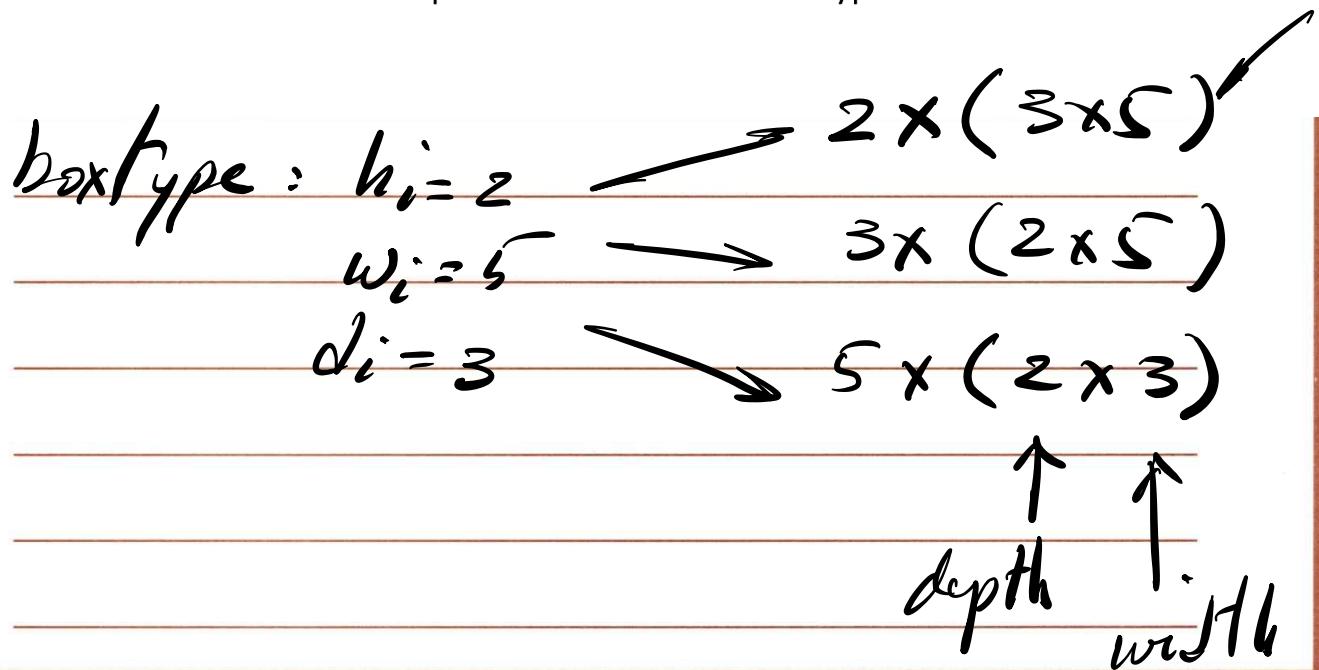


$\text{OPT}(i)$  = Max. fun factor for  
subtree rooted at node  $i$ .

$$\text{OPT}(i) = \text{Max} (v_i + \sum_{g \in g_i} \text{OPT}(g),$$

$$\sum_{c \in C_i} \text{OPT}(c)$$

3. You are given a set of  $n$  types of rectangular 3-D boxes, where the  $i^{\text{th}}$  box has height  $h(i)$ , width  $w(i)$  and depth  $d(i)$  (all real numbers). You want to create a stack of boxes which is as tall as possible, but you can only stack a box on top of another box if the dimensions of the 2-D base of the lower box are each strictly larger than those of the 2-D base of the higher box. Of course, you can rotate a box so that any side functions as its base. It is also allowable to use multiple instances of the same type of box.



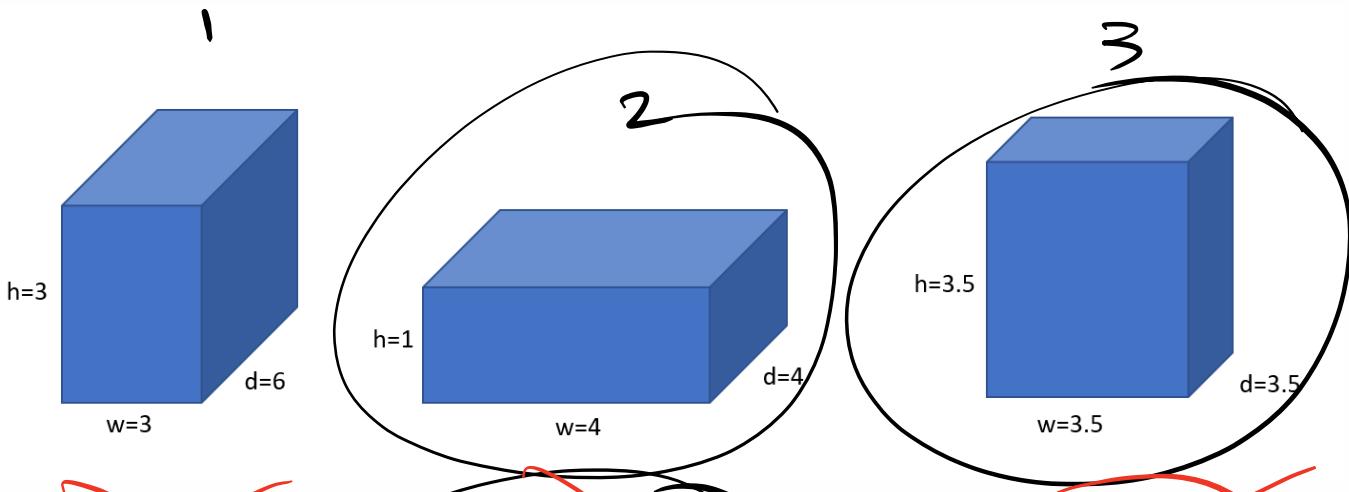
Sort boxes based on decreasing base area

$H(j)$  = height of the tallest stack of boxes  $1 \dots j$

~~$$H(j) = \max [ H(j-1), h_j + \max_{1 \leq k < j} (H(k)) ]$$

$$w_k > w_j \quad d_k > d_j$$~~





$$H(1) = 3$$

$$H(2) = 3$$

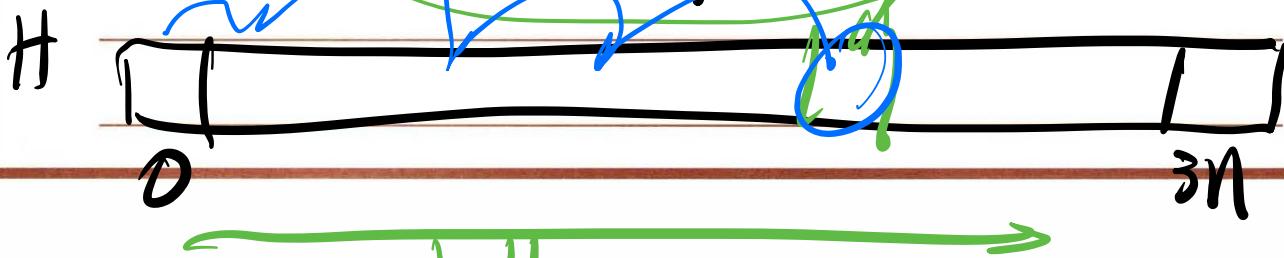
$$H(3) = 6.5$$

$H(j)$  = Height of the tallest stack of boxes  $i \leq j$  w/  $j$  at the top of the stack.

$$H(j) = h_j + \max_{i < j} [H(i)]$$

$w_j < w_i$  &  $d_j < d_i$

values of opt. sol?



↳ Homework 5( $n^2$ )

We need to look for the value of  
the opt sol. in H.