

PREAMBLE

In this document, we will go through every aspect of Rewerse project and its ecosystem. We are a space, where creative visions become beautiful reality. Let us show you who we are and how we want to achieve it. But you have to put in mind, that this document contains forward-looking statements—subject to risks and uncertainties that could cause actual results to differ materially—with regards to Rewerse ecosystem.

Every information in this whitepaper, including charts, finance, data, news, analysis and opinions, is provided as general research. Most of them are from identified authors and sources, but that doesn't mean it is our advice to act in preferred way.

Rewerse Space is international company, that is focused on building its own ecosystem. Inside our space we have: Web 3.0 Creative studio and phygital development company, nicely linked between each other. The company's headquarters is situated in Bratislava and we operate with the team of over 40 creative minds and 15+ partners all around the world.

VISION



We want to fully utilize potential of linking blockchain technologies, with gaming and real estate markets, to become big player in the web 3.0 and real estate industry. We want to achieve it by revolutionizing both: real estate and gaming industry.

MISSION



Our mission is to create bridge between physical and new digital world. The name Rewerse symbolize the opposite side of the classic world we know and comes with better perspective on new digital world. Web. 3.0 will change old models for the new ones and you can join us on our wild ride to success! We also want to leave something for future generations, so every project in our company portfolio contents deeper legacy and it is the best products that can be in those segments made.



MARKET SITUATION

Currently, the world is in economic recession and digital revolution at once. Every investor knows, that those who build or invest through these hard times, will be generously rewarded. So, there is big opportunity on both digital and physical world and we want to take an advantage of it.

Real estates in such locations as Mallorca and Dubai are now thriving and we can participate in them by using digital products such as virtual reality, DeFi and metaverse.

COMPANY BRANCHES

Creative Web 3.0 Studio

Gaming industry: High end mobile game accompanied with mini games based on main story motive.

Blockchain technologies: At least 2 company tokens with tokenomics made by world professionals. Both tokens will hold many utilities within company. One for Creative Studio Ecosystem and one for Phygital Developing company.

Phygital developing company

made with cooperation with our sister company Creative studio.

Phase 1: Lucrative Villa build on best possible place for life and tourist attraction. (Mallorca, Marbella, Dubai, Vienna)

Phase 2: Whole district with hundreds luxury flats.

CREATIVE WEB 3.0 STUDIO

Our first product will be **mobile game Deeck Frens**. We know, that If you want to success in gaming industry, you have to:

- Create new gaming model.
- Have a faking good idea that is not processed yet.
- Reach to as many customers as possible.
- And keep them playing your game!



Thanks to our company strategy and unique game story, we can easily cover all 4 points.

- **Unique gaming model:** Our own approach to gaming industry, as result of mixing the best from web 2.0 and merging it with Web 3.0 features. We named it **Valuable Gaming**.
- **Story:** Birds with human arms (also with wings) is unique idea that can be easily executed and is **unrivalled**.
- **Community:** If we want to reach to whole world, we need to expand our customer base. So we decided to support our game with **comics books** and **satirical sitcom**. That means we can absorb 2 more segments outside the gaming and crypto industry.
- **Innovations:** We have prepared many in game addons and upgrades to be released through the first year, that will lure more and more players and fans in to our community.
 - Many of them are also fine revenue streams for our company– **NFT collections, play to own model, skins, mini games ...**
 - **Play to own model** – New era of RPG games. No more loss of your assets after you stops playing. Use our Valuable Gaming model, to monetize your play time.



VALUABLE GAMING

We understand this new gaming model as playing with added value. That means it's run by principle, that game needs to provide players primary fun and strong experience from playing game, rather than real asset value. It was created as reaction to pure web 3.0 models as play to own, play to earn, play to win, that missed most of key gaming elements (fun and experience) and worked primary as investing tool. That discouraged most of real gamers, and lured many speculators to this segment.

Valuable gaming aims to use blockchain as secondary part of the game. It will support the game with defining ownership rights, security against bots, accounts security and mostly for possible monetizing players resources (digital assets as skins, guns and other), after the player decide to quit playing.

The most crucial part of valuable gaming is, that game needs to work smoothly without blockchain. So, it offers possibilities to play the game for everyone, without need of owning any digital assets.

CREATING CULTURE

We aim to promote all 3 branches of story (game, comics, series), with massive guerilla marketing. Our main focus with guerrilla campaigns will be creating a unique kind of **Culture**.

Culture: When a certain community have shared social behavior, believes, knowledge, common arts...

So there is no question if we will be successful, but when.....

GAME SPECIFICATIONS

Third person, action shooting, Realistic design, guns, loot boxes ..

- **Phase 1:** multiplayer, open arena, system all vs all, Battle Royale
- **Phase 2:** RPG with rich story line, many plot twists, GTA style and loads of side quests.



MARKET ANALYSIS

More than 3B gaming players on the world, from which we aim to target at least 10M+

1.5 M of unique blockchain wallets, that can generate revenue stream.

- 200 billion market capitalization of gaming industry, and forecast to 12%+ annual growth rate.

Comics industry is growing globally and for the year of 2022 there was more than Customers.

- 10 billion market caps, with annual growth rate of 5%+.

Animated sitcom / satire – In this segment, there is global trend, caused by big stories like Cyberpunk, Witcher or League of Legends creating their own animated series.

- 390 billion market cap of animation industry with annual growth rate of 5%+.

REVENUE STREAMS OF OUR REWERSE CREATIVE STUDIO

- **In-game transactions**

Game transactions offer one of the basic options for stream revenue, as players will be able to pay with fiat or directly with block chips for various game assets.

- **Ads and Product placements**

Advertisements and product placements offer another possible source of income, as advertising space on maps as well as watching ads will benefit players and provide rewards.

- **Digital assets collections (NFT)**

Digital assets collections that will be more valuable than others. As well as usable assets that can be consumed but offer additional benefits linked to the player's account.

- **Comics and Motion Comics**

In addition to game income options, there are also comics or motion comics, which, in addition to earning money separately, will offer marketing value for the entire DF ecosystem. And it will support the story part throughout the entire timeline.

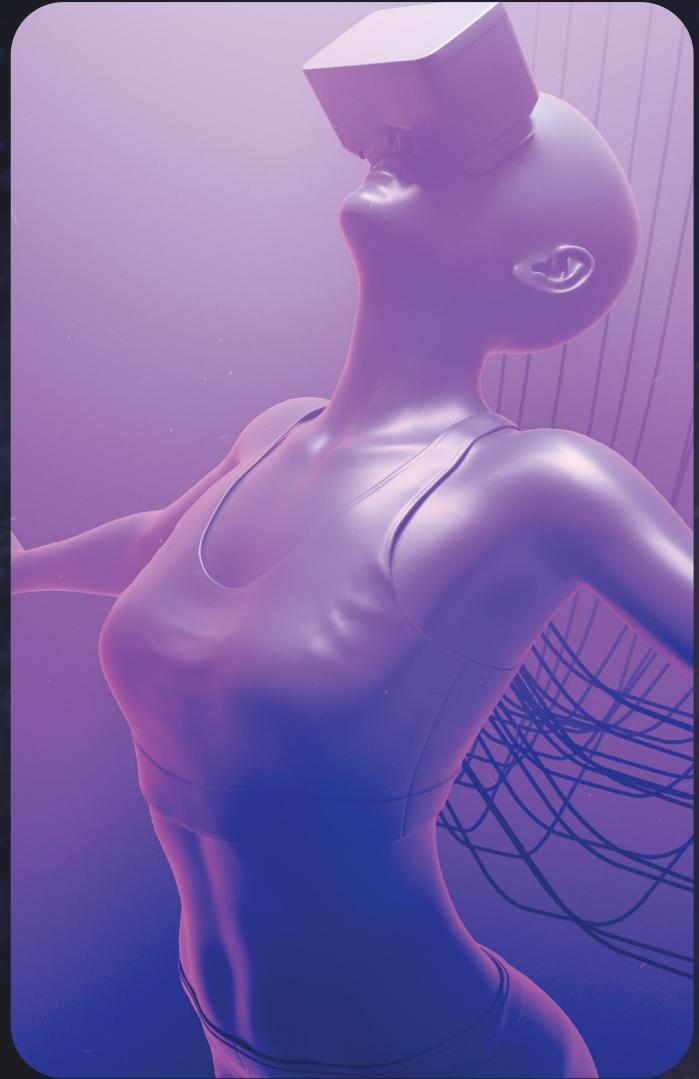
- **Secondary market fees, coin + game assets**

Each digital asset made on blockchain, will have in their code inscribed authors fee 3%. So every transaction of assets will be taxed toward us. Our game token will also have tax from every secondary sale, so we will have sustainable resources to provide players game rewards, bug bounty hunting and esport events.

REWERSE PHYGITAL DEVELOPING COMPANY

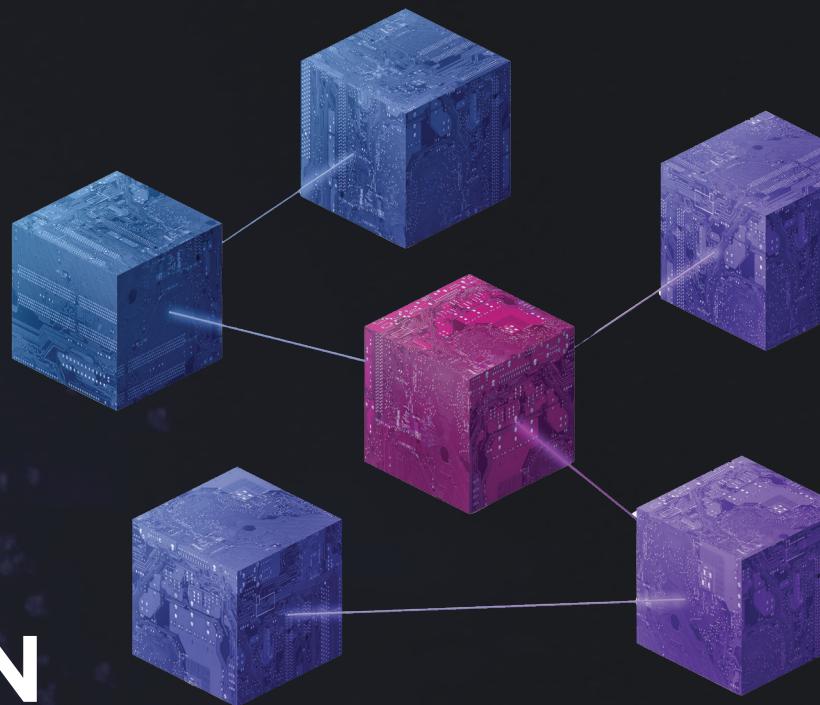
With emerging technologies like blockchain and IoT powering highly demanded model of sharing economy, we see enormous opportunity to take part of this new market.

- Democratize property digitization leasing, licensing and timesharing, and the overall tourism experience.
- Create a global community of Rewerse supporters and utility token holders that use the token for travelling and resort tourism experiences
- Add additional tools and services to the ecosystem
- Ultimately, create an entire DeFi ecosystem powered by real-world property and the Blockchain.



REVENUE STREAMS FROM PHYGITAL DEVELOPING COMPANY

- Every part of tokenized real estate will have creators fee in their code. So anytime someone will sell full or part real estate product, we will have fee.
- From renting of our real estates. Some of the real estates will be fully in our administration.



BLOCKCHAIN TECHNOLOGIES

In this arising new digital era we need to provide our customers as many technological advantages as it is possible. Blockchain technologies provide solutions for many actual problems (like proof of digital ownership, interoperability ...). So we decided to create 2 tokens favored with couple of NFT collections. One token will be dedicated only to our gaming studio and the other one will be made for the real estate project.

So, what are blockchain's strengths we aim to take and utilize?

- Security against digital asset theft
- Security against hacking attacks such as DDOS or cheating
- Increasing the value of assets through in-game rewards
- The possibility to transform the value of your digital assets into real life



BLOCK CHIPS

Our first crypto token, will be **native gaming token named Block Chips**. This token will be used only in our gaming ecosystem.

- Players will need those tokens to buy special skins, features, enter arenas etc.
- Fans of comics and sitcom can buy collectors' items via this coin (limited editions of comics, merch...)
- Players can earn those tokens, through participating in many in game and in real life events and campaigns.

Second token will be issued for our **Phygital Developing**, and will be used:

- primary as investment tool for realizing phase 2 of PDC.
- tool for possible investors. Only way to participate in our digitalized real estate products, is to lock certain amount of token in our company.

MOBILE BLOCKCHAIN GAME

- **Collection of bird characters** – 20 – 50 high end 3D models from game. Those models will be fragmented in to couple hundreds (divided by the rarity). Owner can play his character in multiplayer
- **Collection of character addons** – wings, arms, weapons, clothes, skins...

PHYGITAL D.:

- **NFT collection of houses / flats** (copies of IRL estates) Every owner of those NFTs will also own a part/ or whole real estate. Owner can decide, if he will use his property for rent or choose to live there.

TEAM



We are a team of 40+ experienced creators, innovators, marketers, and crypto enthusiasts united by a passion for modern and timeless technologies and a common desire to create. We are trailblazers, driven to exceed expectations and break through limitations. Our unique approach, known as valuable gaming, prioritizes players and game experience, over financial gain.

PARTNERS

Our partners are highly respected names and possess a wealth of expertise in their respective industries. This includes the creative house Nefkus, the established financial law firm Steiniger, the game development studio Charged Monkeys, and international blockchain experts Altlift and Blockczech. Together we have a long history of successful business performances.



ROADMAP

PHASE 1

- **First product** Deeck Frens prepared.
- Strategic partnerships.
- Project launch.

PHASE 3

- Beta version game release.
- Major exchange listing.
- Community building.
- **Second product Villa** design ready.

PHASE 5

- RPG Deeck Frens launch.
- Marketing switch to game industry.
- **Villa** grand opening.
- **Fourth product District** in development.

PHASE 2

- Game development.
- Comics + animated series reveal.
- Strong marketing on story Deeck Frens.
- Presale of **Block Chips** token.
- Community building.

PHASE 4

- DF Mayhem arena launch.
- Gold star **product 3**. RPG game developing.
- **NFT Collections Villa**.

PHASE 6

- DLC High District.
- Phygital token release.
- Private investor round.
- Whole night animated movie Deeck Frens.