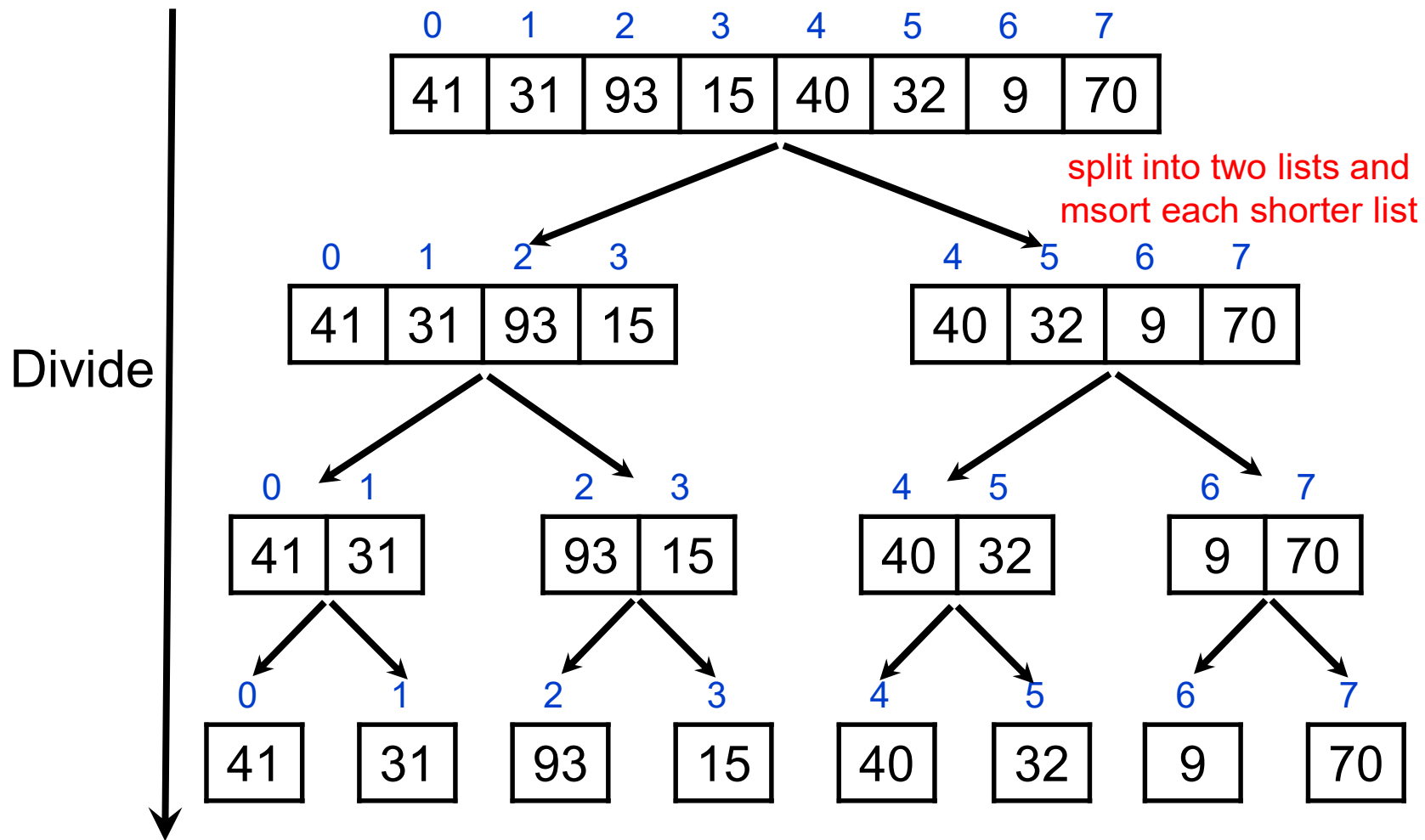


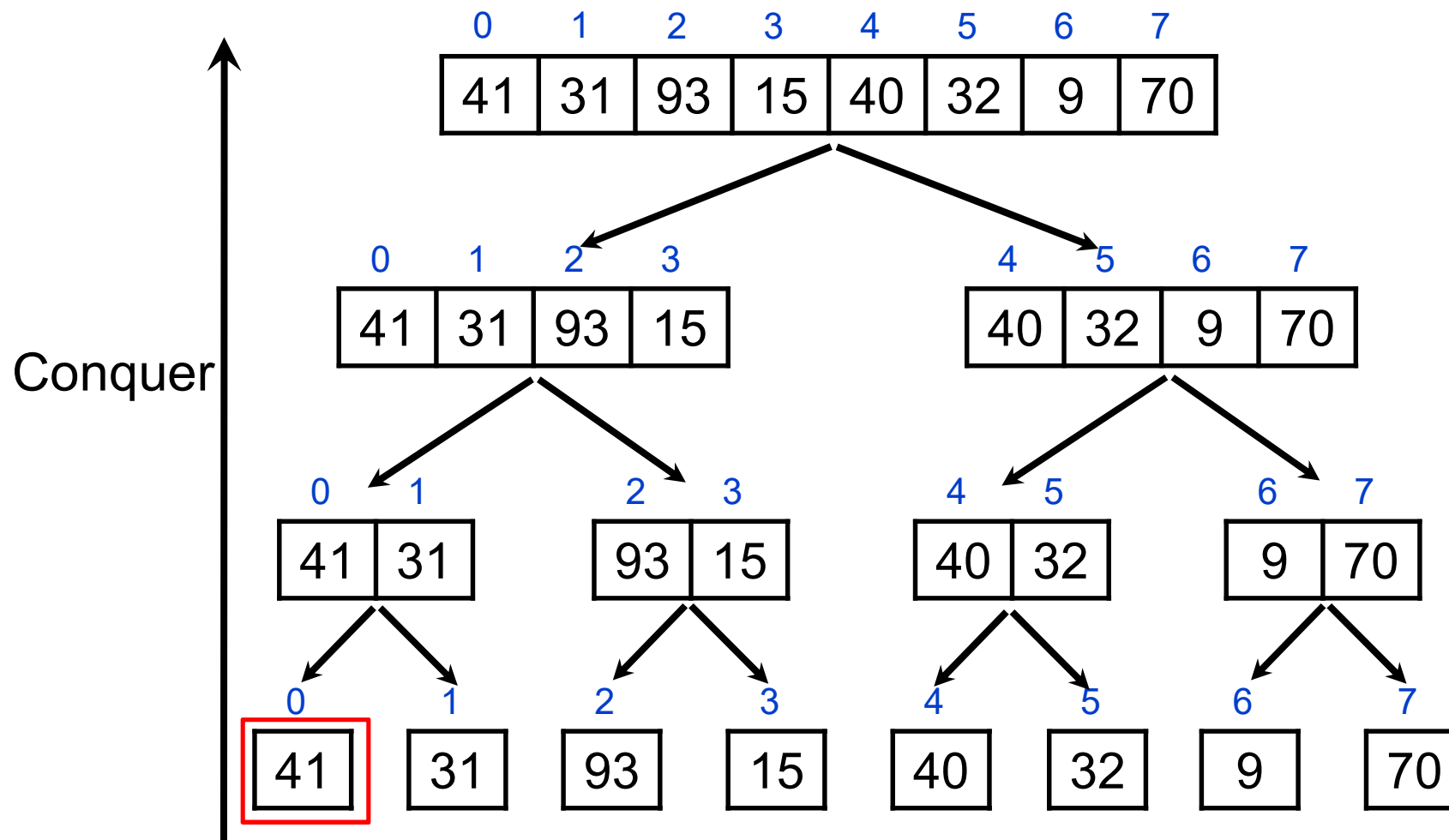
Merge Sort

- ♦ Last week we have seen the iterative version of merge sort
- ♦ The iterative definition is based on bottom-up strategy
 - ❖ Begin with individual elements
 - ❖ Iteratively merge groups of increasing sizes
- ♦ Merge sort can also be described recursively
- ♦ The recursive definition is based on top-down strategy
 - ❖ Begin with the full array to be sorted
 - ❖ Divide the array into shorter arrays to be sorted
 - ❖ Sort the shorter arrays recursively

Merge Sort: Divide

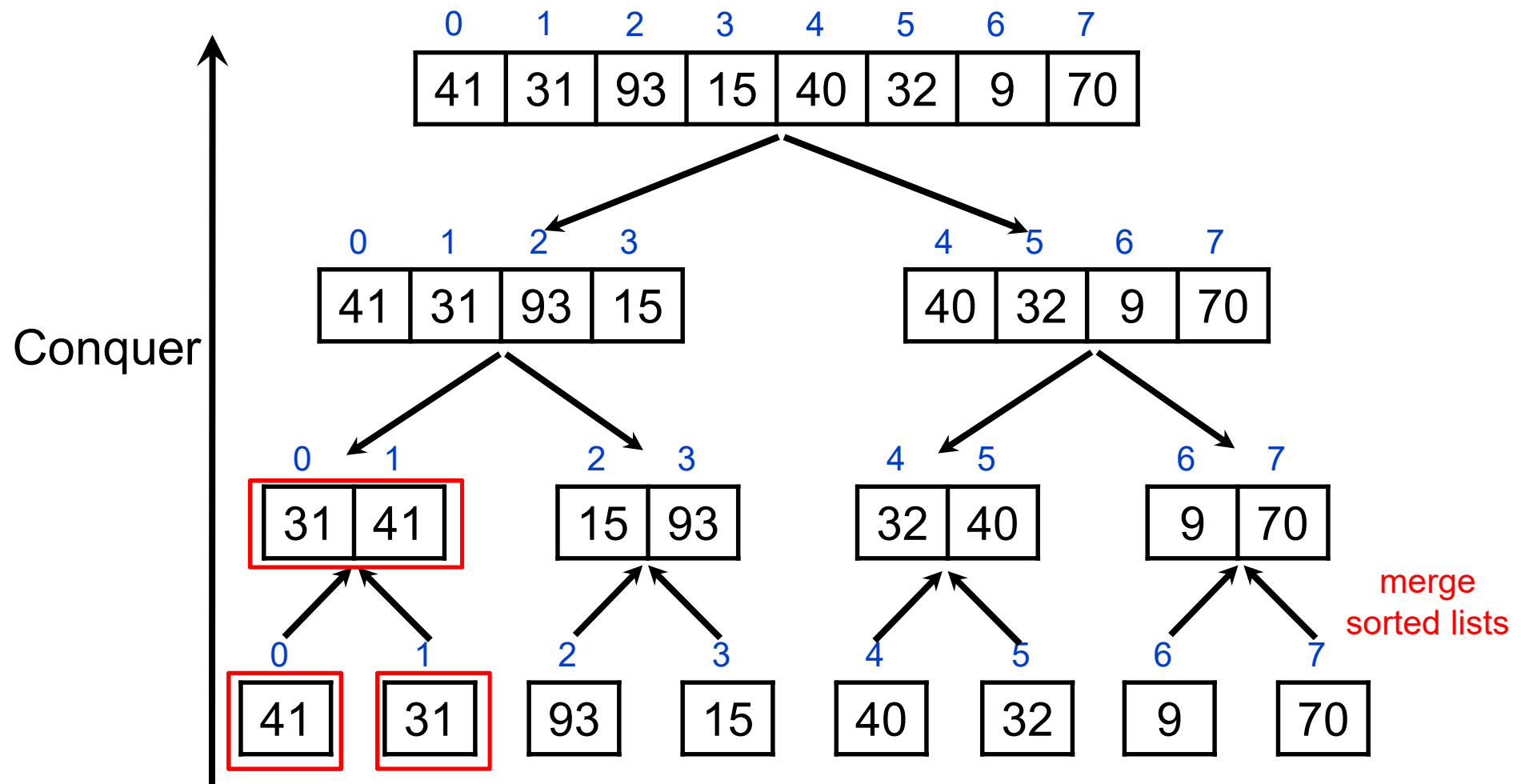


Merge Sort: Conquer

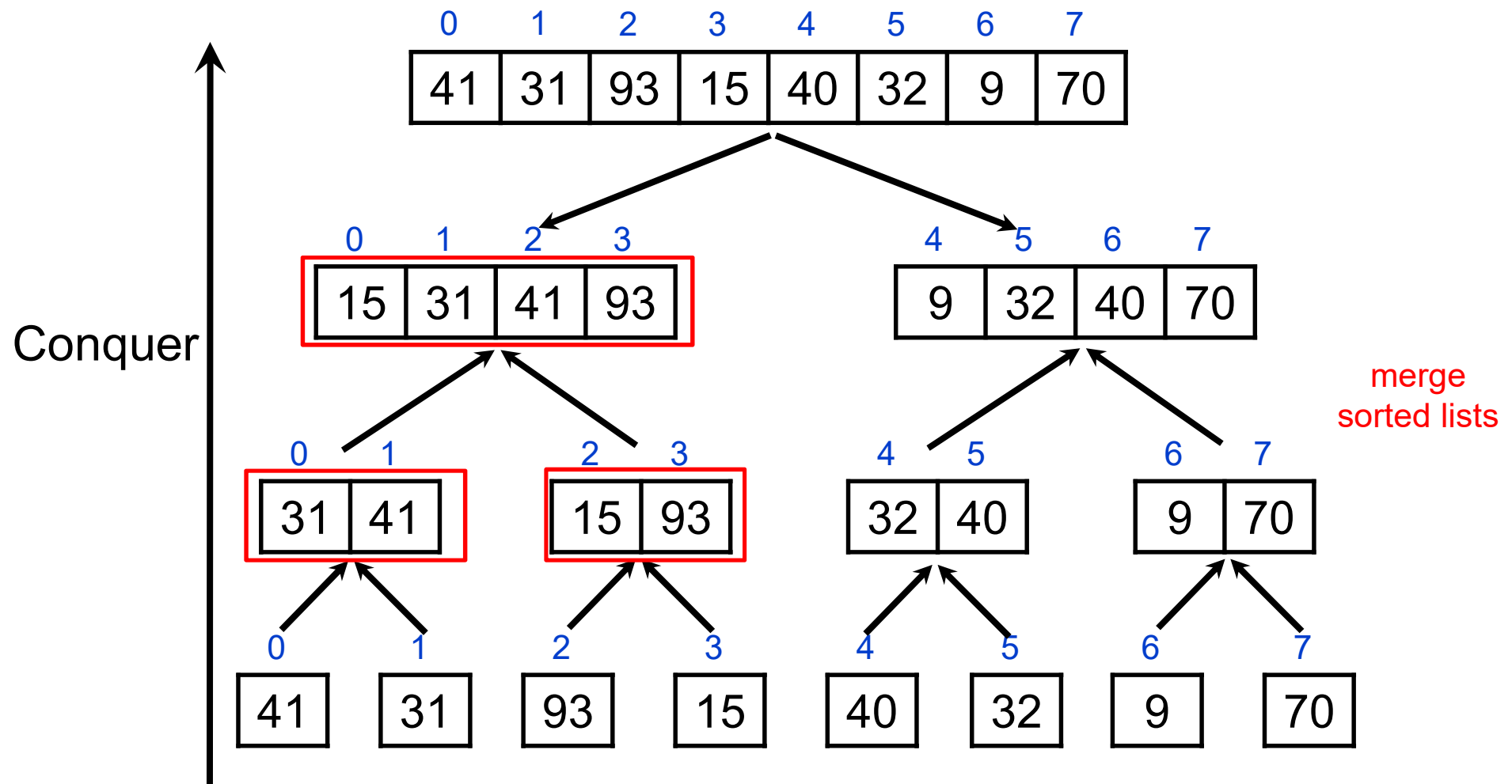


base case only 1 item,
consider it already sorted

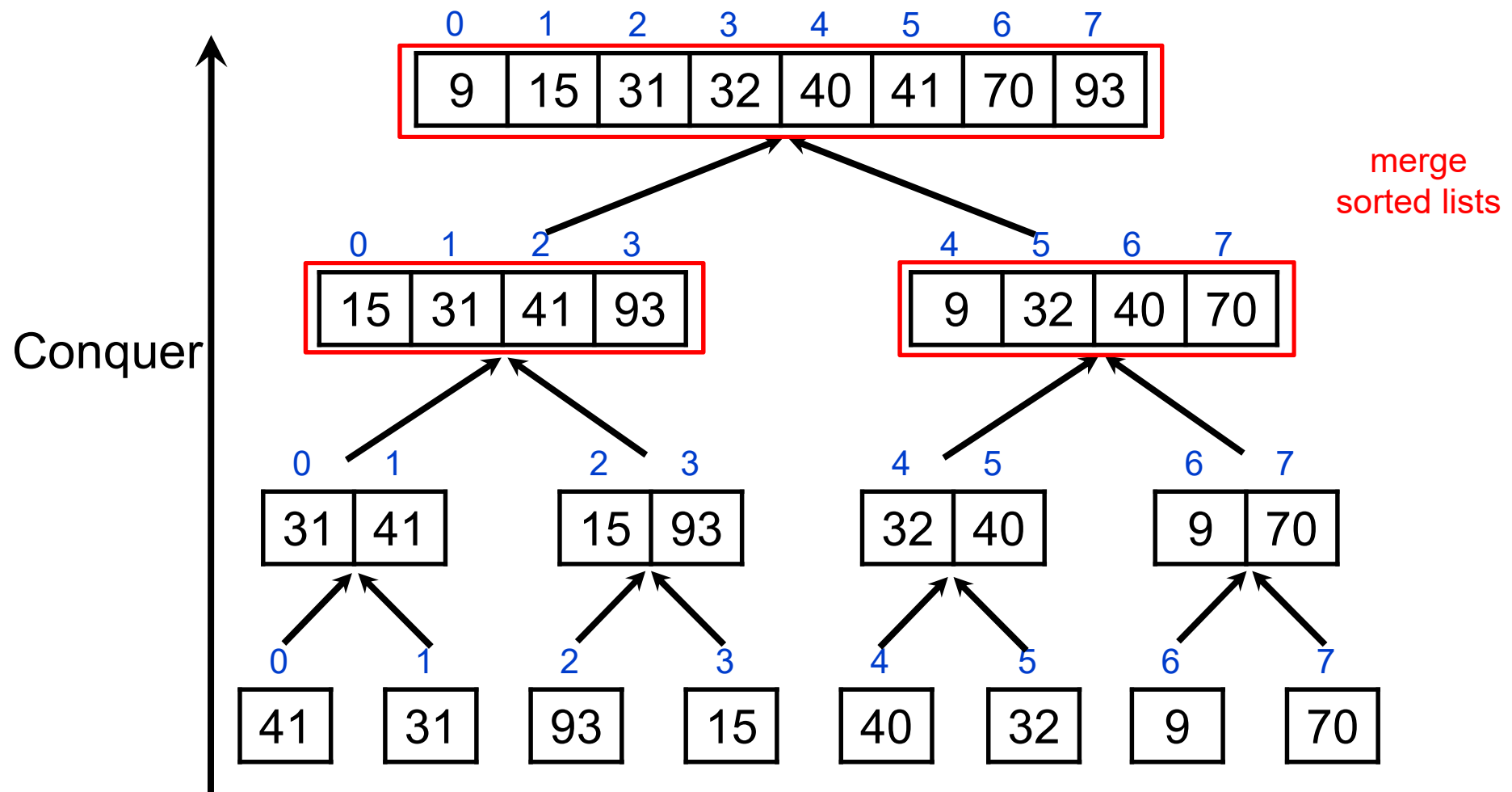
Merge Sort: Conquer



Merge Sort: Conquer



Merge Sort: Conquer



Recursive Version of Merge Sort

```
01 def rmSort(a):  
02     if len(a) == 1:  
03         return a  
04     mid = len(a)//2  
05     a1 = rmSort(a[0:mid])  
06     a2 = rmSort(a[mid:len(a)])  
07     return merge2(a1, a2)
```

Recursive Version of Merge Sort

```
01 def rmSort(a):  
02     if len(a) == 1: ← base case – single element  
03         return a  
04     mid = len(a) // 2  
05     a1 = rmSort(a[0:mid]) ← recursive call to smaller instances of  
06     a2 = rmSort(a[mid:len(a)]) ← the original problem  
07     return merge2(a1, a2) ← merge results from two sub-problems
```


Recursive Version of Merge Sort

takes in 2 sorted lists (a1 and a2)

returns a1 + a2 sorted

```
def merge2(a1, a2):
```

```
    i = 0
```

```
    j = 0
```

```
    ret = []
```

```
    while i < len(a1) or j < len(a2):
```

```
        if (j == len(a2)) or (i < len(a1) and a1[i] < a2[j]):
```

```
            ret.append(a1[i]) # pick item from a1
```

```
            i += 1
```

```
        else:
```

```
            ret.append(a2[j]) # pick item from a2
```

```
            j += 1
```

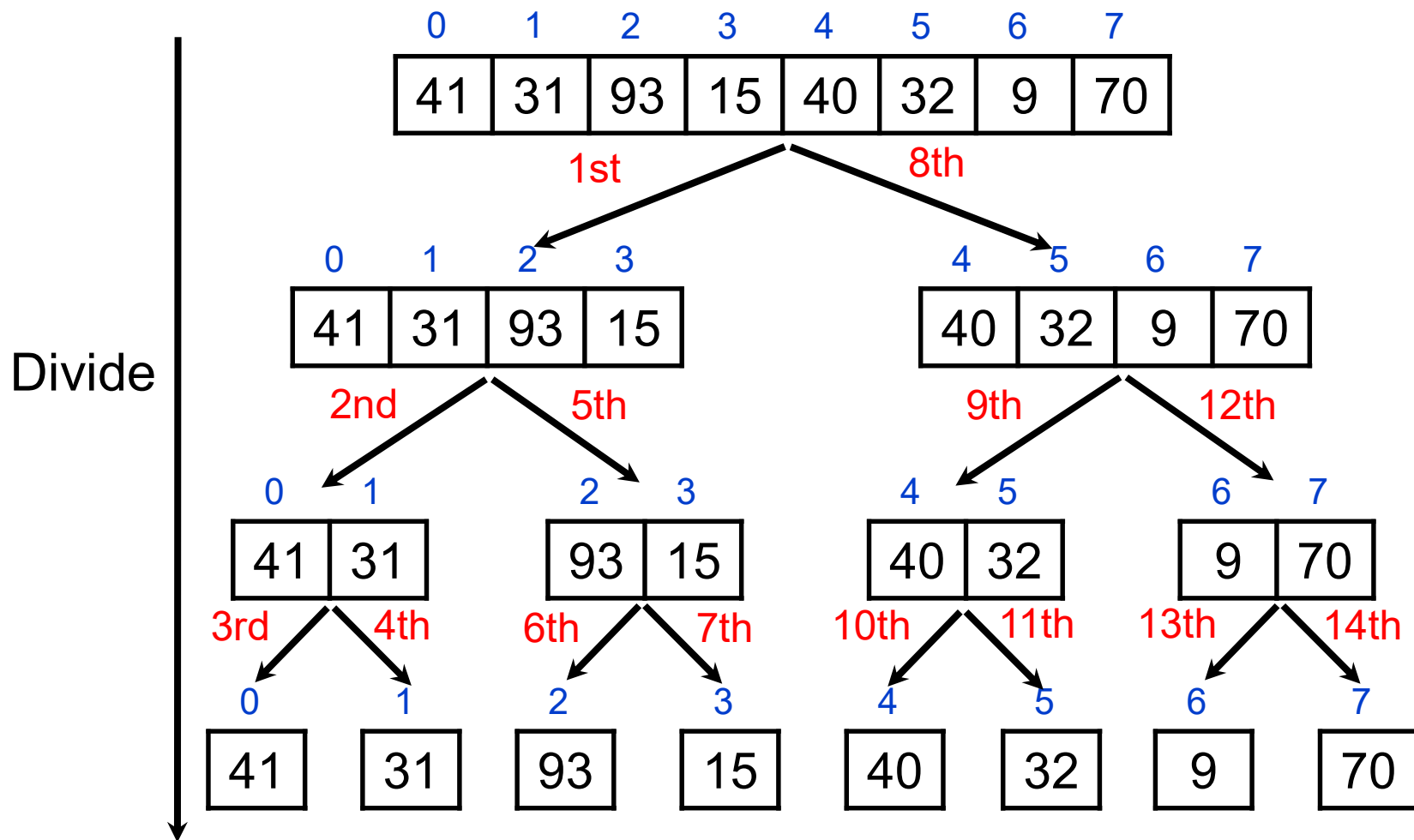
```
    return ret
```

Repeat as long as
there is at least 1 element in **a1**
OR
there is at least 1 element in **a2**

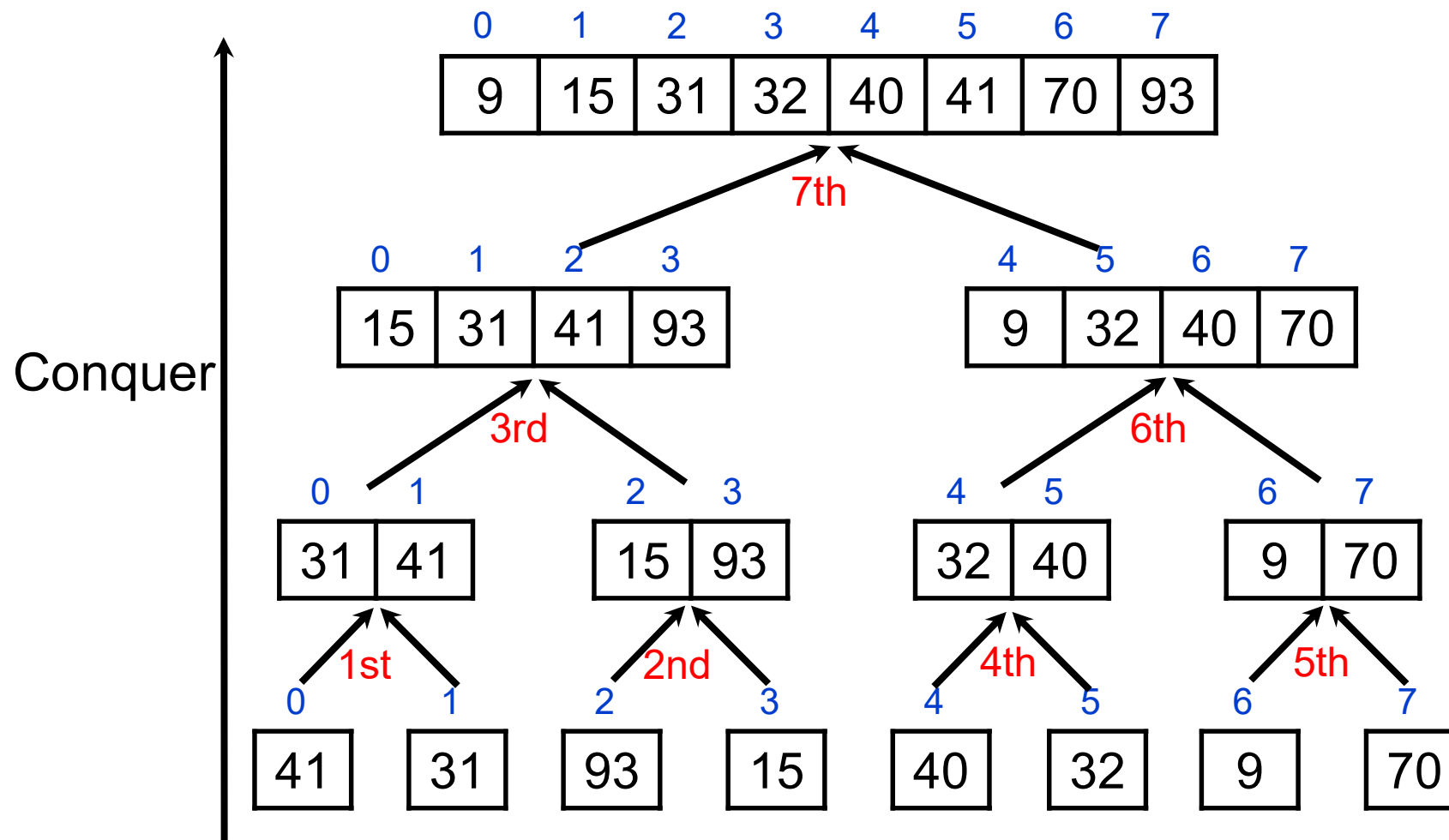
No more elements in **a2**

There is at least 1 element in **a1** AND
the current element in **a1** is smaller than
the current element in **a2**

Sequence of Calls to `rmsort`

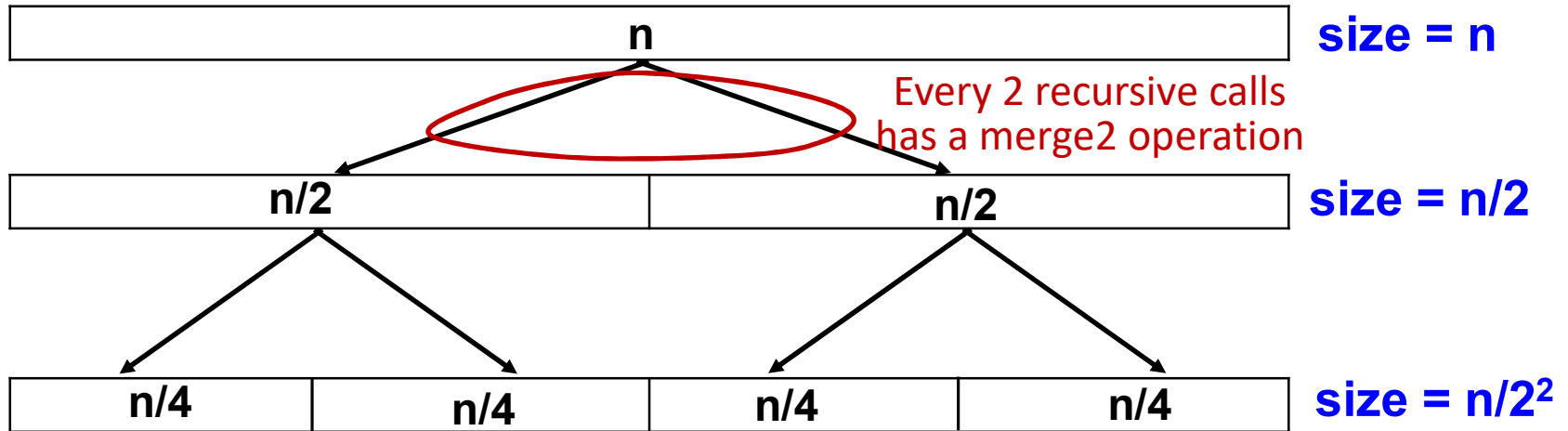


Sequence of Calls to merge2



Complexity of Recursive Merge Sort

- ✦ Number of comparisons is the same for both iterative and recursive versions
- ✦ In the recursive version (*refer next slide for illustration*):
 - ❖ There are $\log n$ levels of recursion with decreasing group size `size` (in the above case, it's 8, 4, and 2).
 - ❖ For each level, there are $(2 \times n/\text{size})$ recursive function calls.
 - ❖ For each level, every pair of recursive function calls has a `merge2` operation. That is, each level has (n/size) calls to the `merge2` function.
 - ❖ Each `merge2` operation conducts up to `size` comparisons in the worst case.
- ✦ Complexity of recursive merge sort is $O(n \log n)$.



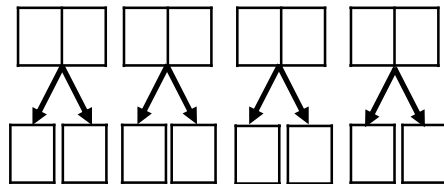
⋮

$$n/2^k = 1$$

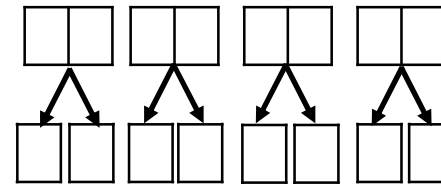
$$\Rightarrow n = 2^k$$

$$\Rightarrow k = \log_2 n$$

i.e. there are $\log_2 n$ levels of recursive calls



...



size = $n/2^k$

In-Class Exercise Q3

For the following input arrays, determine the state of the array just before the final merge step for the two versions of merge sort:

- bottom-up non-recursive version
- top-down recursive version

(a) [26, 34, 64, 83, 2, 5]

(b) [52, 30, 98, 59, 67, 4, 64, 12, 79]

Another Example: Binary Search

```
# iterative version of bsearch
def bsearch(array, target):
    lower = -1
    upper = len(array)

    while not (lower + 1 == upper):
        mid = (lower + upper) // 2
        if target == array[mid]: #success
            return mid
        elif target < array[mid]:
            upper = mid          #search lower region
        else:
            lower = mid          #search upper region
    return -1                   #not found
```

...Another Example: Binary Search

recursive version of bsearch

```
01 def rbsearch(array, target, lower=None, upper=None):
02     if lower == None:
03         lower = -1
04         upper = len(array)
05
06     if lower + 1 == upper:      # base case
07         return -1              # not found
08     mid = (lower + upper) // 2
09     if array[mid] == target:    # success
10         return mid
11     elif array[mid] < target:   # search upper region
12         return rbsearch(array, target, mid, upper)
13     else:                      # search lower region
14         return rbsearch(array, target, lower, mid)
```

← only happens when
rbsearch is called the
1st time

Summary

- ♦ An algorithm that uses divide and conquer can be written using ***iteration*** or ***recursion***
 - ❖ recursive = “self-similar”
 - ❖ a problem that can be divided into smaller subproblems
 - ❖ a recursive function calls itself
- ♦ Fundamentals of recursion:
 - ❖ reduction step
 - ❖ base case
- ♦ Recursive versions of:
 - ❖ merge sort

Further reading materials

♦ Online sources:

- ❖ [http://en.wikipedia.org/wiki/Recursion_\(computer_science\)](http://en.wikipedia.org/wiki/Recursion_(computer_science))
- ❖ <http://www.cs.uiuc.edu/~jeffe/teaching/algorithms/notes/01-recursion.pdf>
- ❖ <http://www-cs-faculty.stanford.edu/~eroberts/courses/cs106b/chapters/05-intro-to-recursion.pdf>
- ❖ <http://introcs.cs.princeton.edu/java/23recursion/>

♦ Optional supplementary text (available in Library):

- ❖ Prichard and Carrano, Data Abstraction and Problem Solving with Java
 - ▶ Chapter 3 “Recursion: The Mirrors”

Optional Reading: What is “Tail Recursion”?

- ♦ <https://stackoverflow.com/questions/33923/what-is-tail-recursion>

Road Map

Algorithm Design and Analysis

(Weeks 1 - 5)

Fundamental Data Structures

Next week → ♦ **Week 6: Linear data structures (stack, queue)**

- ♦ Week 7: Hierarchical data structure (binary tree)
- ♦ Week 9: Networked data structure (graph)
- ♦ Week 10: Graph Algorithms

Computational Intractability and Heuristic Reasoning

(Weeks 11 - 13)