ZHUOHAO ZHANG

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EDUCATION

University of Illinois at Urbana-Champaign

Urbana-Champaign, USA Aug. 2019 – May. 2021 (Expected)

M.S. in Computer Science

• GPA: Unavailable

Advisor: Prof. Ranjitha Kumar at Data Driven Design Group

Zhejiang University

Hangzhou, China

B.Eng. in Computer Science and Technology (with Honors)

Sept. 2015 – Jun. 2019

ang. In Computer science and Technology (with Honors)

- GPA: 3.88/4.00, major GPA: 3.93/4.00 (ranked top 5% of 181 students)
- 3 Successive Years of First-Class Scholarship
- UC Davis, Research Assistant; Cornell Tech, Visiting Scholar

PUBLICATIONS

- 1. **Zhuohao Zhang**, Xiyuan He*. *GPK: An Efficient Special Symbol Input Method for Keyboards Using Glide*. In Proceedings of the 2019 CHI Conference on Human Factors in Computing Systems (CHI 2019), Extended Abstract
- 2. Lei Shi, Holly M. Lawson, **Zhuohao Zhang**, Shiri Azenkot. *Designing interactive 3D printed models with Teachers of the Visually Impaired.* In Proceedings of the 2019 CHI Conference on Human Factors in Computing Systems (CHI 2019)
- 3. Lei Shi, **Zhuohao Zhang**, Shiri Azenkot. *A Demo of Talkit++: Interacting with 3D Printed Models Using iOS Devices.* In Proceedings of the 20th International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS '18)

RESEARCH EXPERIENCE & PROJECTS

University of Illinois at Urbana-Champaign (Data Driven Design Group)

Urbana-Champaign, USA Aug. 2019 – Now

Research Assistant to Prof. Ranjitha Kumar

Understanding the Efficiency of Emoji Sequences Using Information Theory

- Developing an iOS application "Opico" released in App Store, a social media mobile app that allows users to create
 and share reactions through Emoji
- Use information theory to extract information encoded in emoji sequences and empirically measure properties from emoji information channel

Cornell University (Enhancing Ability Lab, Cornell Tech)

Research Assistant to Prof. Shiri Azenkot

New York City, USA Oct. 2017 – Dec. 2018

Design Interactions for 3D Printed Models for Blind People

- Designed an iOS application "Talkit++" to support 3D model augmentation and voice user interface for people
 with visual impairments, which had been deployed in use at several special education schools. Project has been
 released at https://www.interactiveprintedmodels.com/
- Used OpenCV based algorithms to detect 3D models and hand gestures; Used native iOS to support speech recognition and text-to-speech; Based on the model's position and the user's input, Talkit++ speaks textual information, plays audio recordings, and displays visual animations for blind people

Zhejiang University (CAD&CG State Key Lab)

Hangzhou, China

Research Assistant to Prof. Yingcai Wu, Director of Vis Group

Apr. 2017 – Apr. 2018

Augmented Reality-based Collaborative Visual Analytics System

- Registered as Provincial Undergraduate Training Program for Innovation and Entrepreneurship
- Designed a VR application in HTC Vive using 3D data of housing in Manhattan, which supports visual data analytics and scalable interactions
- Used space partition, cluster analysis and data visualization techniques to preprocess 3D data points, and enabled immersive wandering experiences in a city-level

^{*} indicates equal contribution as first author.

Zhejiang University (Dept. of Computer Science)

Research Assistant to Prof. Qingsong Shi, Director of Architecture Lab

Sept. 2016 - Jun. 2018

Hangzhou, China

CPU and Operating System Design from Scratch on Hardware

- · Designed CPU and hardware system including Single-Cycle, Multi-Cycle, Pipeline CPU, and System-on-Chips
- Further implemented applications like 2D games and mini-shell based on the designed CPU
- Contributed to an operating system and some basic applications built from scratch on hardware

Talk

Tactile Graphics in Education and Career Symposium

Baltimore, USA

2017&2018

2019

Presenter at National Federation of the Blind, Jernigan Institute

11th Oct. 2018 - 12th Oct. 2018

- Presented with Ph.D. Lei Shi from Cornell University
- Title: Sensables: 3D Printed Models for Visually Impaired Students

COURSEWORK (COMPLETION & IN PROGRESS)

Artificial Intelligence & Big Data: Introduction to Artificial Intelligence, Database Systems, Introduction to Data Mining, Human-computer Interaction for Machine Learning, Data Science

Algorithms and Programming: Advanced Data Structures and Algorithm Analysis, Optimization Algorithms, Programming Principle, Java Application Design, B/S Software Design

Computer System and Network: Application of Wireless Network, Digital Logic Design, Computer Organization, Computer Architecture, Operation System, Computer Hardware System Based Practice, Information Security

Mathematics and Statistics: Discrete Mathematics, Linear Algebra, Probability and Mathematical Statistics, Computational Methods

Interdisciplinary Computer Science: Computer Graphics, Information Visualization, Design Thinking

WORK EXPERIENCE

University of Illinois at Urbana-Champaign, Dept. of Computer Science Teaching Assistant for CS 107, Data Science Discovery	Urbana-Champaign, USA Aug. 2019 – Now
Zhejiang University, Dept. of Computer Science and Technology Teaching Assistant for several computer science courses on hardware	Hangzhou, China Sept. 2017 – Jun. 2018
Zhejiang University, Dept. of Computer Science and Technology Teaching Assistant for Introduction to Computer Systems	Hangzhou, China Jul. 2017
SELECTED AWARDS AND HONORS	
• First-class Scholarship for Academic Excellence (top 3% in ~850 students)	2016
• The Outstanding Student Title (top 3% in ~850 students)	2016
Zhejiang Provincial Government Scholarship	2016
• First-class Scholarship, awarded for excellent performance in basic subjects (top 5%)	2017&2018

ADDITIONAL INFORMATION

Academic Services

• Reviewing: CHI 2019 Late Breaking Work

Interests

• 2 years of experience in designing public posters and advertisement banners

Second and Third-class Scholarship for Academic Excellence

ACM CHI Student Research Competition, Second Prize

12 years of experience in Chinese Calligraphy, won 1st Prize of 1st National Calligraphy Competition

Computer and Language Skills

- iOS, AR frameworks, Unity, C/C++, Java, Python, JavaScript, HTML, CSS, D3.js, SQL, VHDL
- Machine Learning, Information Retrieval, Human-centered AI, Optimization
- TOEFL 107 (Speaking 26/30, Writing 30/30) IELTS 8.0 (Writing 8.0/9)