

GEMT 2010: Flooding of the River Ebro

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1 Motivation

Flooding resulting from excessive precipitation and surface runoff is a principle cause of significant damage, loss of property, and human suffering throughout the world. During the GEMT 2010 study group at the Centre de Recerca Matemàtica(UAB) in Barcelona our team was given the task of determining a mathematical model to optimize gate operation along the Ebro River in Spain. We designed a simple model in which we assumed that the flood wave would maintain its original shape as it propagated downstream. This simplified model of the situation allowed us to look more closely at the mathematics involved in river flooding and gain some insight on a basic strategy for regulating the flood gates. In addition to deriving this model for gate regulation we also investigated the costs associated to the situation when $q_f > q_{max}$, i.e. the situation where flooding cannot be avoided. In this situation it is important to minimize the costs in terms of human suffering and property damage. We investigate in this paper two methods for approaching the situation where flooding cannot be avoided, there are two methods to consider in this case, Strategy A: opening the gates when q_f is achieved, or Strategy B: opening the gates when q_{max} is achieved, this paper will discuss the analysis of both strategies in detail. Finally at the conclusion of our analysis we will state some future problems that might be taken up by our group or other researchers with an interest in this problem.

2 First Simple Model

As a simple first approximation, we ignored the geometry of the river bed and assumed that the flood wave would maintain its shape as it propagated down the river. Given that opening a gate to a floodplain can reduce the flood by a given volume W , we look for times t_1 and t_2 to open and close the gate in order to reduce the flood by this area optimally. Mathematically speaking, if we define the height of a flood wave as $Q(t)$, then we look for t_1 and t_2 such that

$$\int_{t_1}^{t_2} Q(s)ds = W \quad (2.1)$$

By optimally, we mean that we would like the gate to be open during the peak of the flood, essentially levelling the peak out. So we would want $Q(t_1) = Q(t_2)$ which is what we look for next.

Now a flood wave would be measured by measuring its height at increments of time, giving us values of Q at discrete times t . If we define the volume of water passing through a given point as V , we get

$$V(t) = \int_0^t Q(s)ds \quad (2.2)$$

or for discrete values of Q sampled a time dt apart,

$$V(t) = dt \sum Q(t) \quad (2.3)$$

This is now a monotone increasing function of t (and is hence invertible).

Since Q is a function of t alone, we can just write it as a function of V :

$$Q(t) = Q(t(V)) = Q(V) \quad (2.4)$$

and so the condition $Q(t_1) = Q(t_2)$ becomes $Q(V + W) = Q(V)$.

This is equivalent to looking for the zeros of the function $f : [0, V_{max}] \rightarrow \mathbb{R}$ given by

$$f(V) = Q(V + W) - Q(V) \quad (2.5)$$

Having found this zero at a value V_0 , we then know that the required times are $t_1 = t(V_0), t_2 = t(V_0 + W)$.

2.1 An Example

In the problem we are given that the initial profile of the floodwave is a Gaussian:

$$Q(t) = Q_p \exp\left(-\frac{t^2}{2t_b^2}\right) \quad (2.6)$$

where Q_p is the peak of the flood, and t_b is the duration of the flood. So in this case

$$\begin{aligned} V(t) &= Q_p \int_{-\infty}^t \exp\left(-\frac{s^2}{2t_b^2}\right) ds \\ &= Q_p t_b \sqrt{\frac{\pi}{2}} \operatorname{erf}\left(\frac{t}{t_b \sqrt{2}}\right) \end{aligned} \quad (2.7)$$

giving us that

$$t(V) = t_b \sqrt{2} \operatorname{erf}^{-1}\left(\frac{V}{Q_p t_b} \sqrt{\frac{2}{\pi}}\right) \quad (2.8)$$

and

$$Q(V) = Q(t(V)) = Q_p \exp\left(-\left[\operatorname{erf}^{-1}\left(\frac{V}{Q_p t_b} \sqrt{\frac{2}{\pi}}\right)\right]^2\right) \quad (2.9)$$

Here's a diagram:

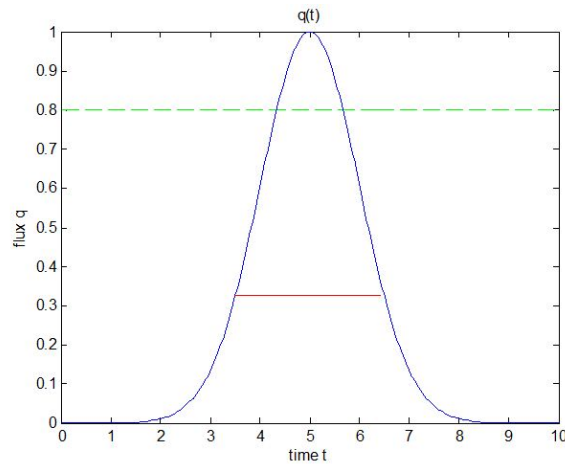


Figure 2.1: Flux versus time for simple Gaussian Peak

3 Heavy Flooding

However, when the flooding is particularly heavy, the capacity of the floodplains maybe insufficient. In this case, even when the peak of the flood is reduced by W , it is still higher than Q_{max} the levee height, causing floods. In this situation we have two options for controlling the gates, the first strategy is that the gates are opened as soon as the water level reaches Q_{max} and the resevoir is filled to capacity, hence reducing the front of the floodwave. This then gives us more time to deal with the flood, e.g. preparing to open more gates downstream.

Here's a diagram:

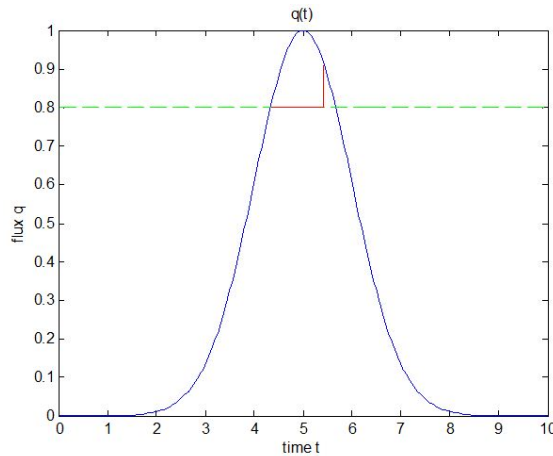


Figure 3.1: Flux versus time for a peak where flooding is inevitable

In the case of flows with multiple flood waves it is always ideal to open the gates at Q_{max} instead of Q_f as it allows some capacity of the floodplain to be reserved for later flood waves. Thus when we have multiple flood waves we will never open the gates before $Q = Q_{max}$.

Here are a few diagrams of the situation involving multiple waves:

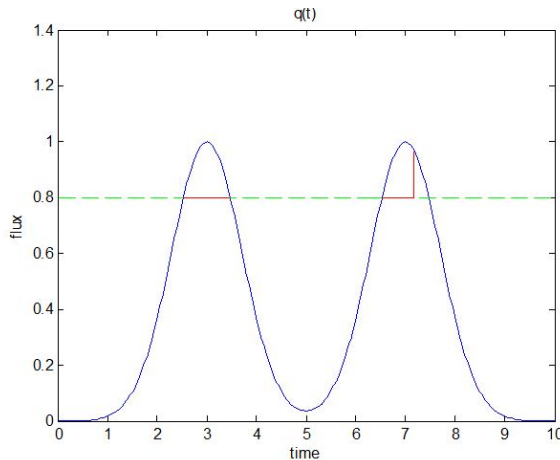
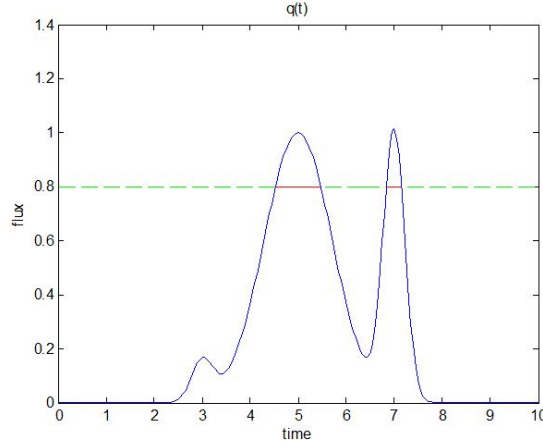


Figure 3.2: Opening the gate at Q_{max} allows maximum remaining capacity for the second flood wave.

The next diagram illustrates a case where we can do even better:



4 Cost modelling of the two main strategies in a flooding

Main problem: there are two possible strategies

We have two possible strategies to follow when scenario $q_{max} < q_f$ occurs and thus we can not avoid the flood: we can either choose to open the gate when the flow q achieves q_{max} or open it when q_f is achieved. Each strategy has its advantages:

- On the one hand, if we open the gate at q_{max} , we are going to be delaying the flood as much as we can, but when it arrives, the effects will be quite important.
- On the other hand, if we wait to open the gates until q achieves q_f , the flood will arrive sooner, but its effects will be reduced, because the intensity of the flow is going to be lower.

Designing a cost function: a possible solution

Thus, we want to design a cost function in order to measure the “cost” of each strategy. This cost function will take on account the number of affected people depending on the height of the water in the flood and also the time that the strategy is able to delay it. The cost function that we are going to consider is defined as equation 4.1 shows. The cost that we are assuming from an initial time t_i to a certain time t is given by:

$$C(t) = \int_{t_i}^t \frac{\rho(h(q(t)))}{t} dt, \quad (4.1)$$

where ρ is the density of population that lives below a certain height h (where the height depends on q , both q and h known). We have divided the density by t in order to “decrease the cost” when increasing the time, since we want to minimize the effects of the flood but

also give time to the population to leave the most affected zones. If we want to give more importance to the delay of the flood we can change the modelling cost and use some other t^r , $r > 1$.

Finding the strategy that minimizes the cost function

We want then to compute the cost function for each one of the two main strategies to follow in a flooding scenario. Hence, the most valid strategy will be the one that gives the minimum final cost at the ending time t_f .

Strategy A: opening the gates when q_f is achieved

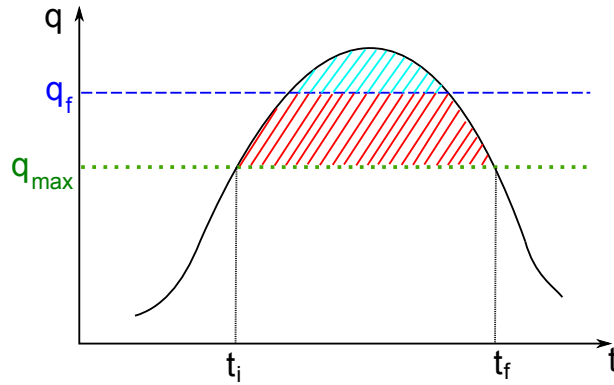


Figure 4.1: Flow diagram for strategy A

Figure 4.1 shows that with strategy A we are going to be able to eliminate the flow marked in light blue. The dangerous flow that we are not going to be able to stop and that is going to be penalized by the cost function is marked in red. To be able to compute the cost function, we need the population density of the affected zone. However, we can easily find an upper bound for the cost of this strategy:

$$\begin{aligned} C(t_f) &= \int_{t_i}^{t_f} \frac{\rho(h(q(t)))}{t} dt \stackrel{q(t) \leq q_f(t) \quad \forall t}{\leq} \int_{t_i}^{t_f} \frac{\rho(h(q_f(t)))}{t} dt \\ &= \int_{t_i}^{t_f} \frac{\rho_{q_f}}{t} dt = \rho_{q_f} \cdot \ln\left(\frac{t_f}{t_i}\right), \end{aligned}$$

where we have denoted by ρ_{q_f} the density of population that lives below $h(q_f)$.

Thus, we can bound (this may be useful if we could compare it with B... but we are not able to do so... we need ρ in order to be able to say something) the cost of strategy A as

$$C_A \leq \rho_{q_f} \cdot \ln\left(\frac{t_f}{t_i}\right), \quad (4.2)$$

where ρ_{q_f} , t_i and t_f are all known.

Strategy B: opening the gates when q_{max} is achieved

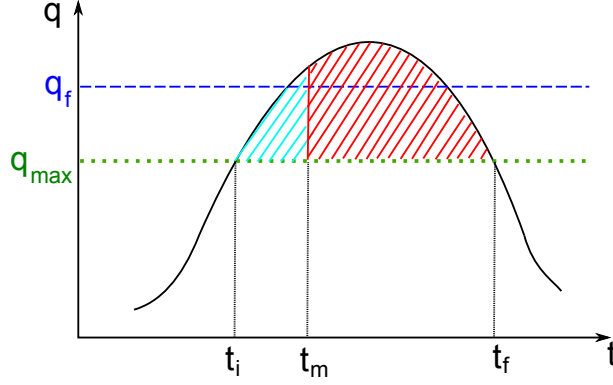


Figure 4.2: Flow diagram for strategy B

With strategy B we find that despite reaching higher flow values, the time in which q_{max} is achieved is delayed, and thus there are no “human” costs until a bigger time than the one used in strategy A. However, we are just able to delay the flow into a known time t_m , where the auxiliar area is full and we can not take more water from the river. Thus, the cost of strategy B is

$$C(t_f) = \int_{t_i}^{t_f} \frac{\rho(h(q(t)))}{t} dt = \int_{t_m}^{t_f} \frac{\rho(h(q(t)))}{t} dt,$$

where we must recall that all the data required in the integral is known, and thus, in a particular case it is straight forward to compute the cost.

Hence,

$$C_B = \int_{t_m}^{t_f} \frac{\rho(h(q(t)))}{t} dt, \quad (4.3)$$

and then depending on the scenario that is placed we can compute both C_A and C_B and have a reference of which one of the strategies will bring up more advantages.

5 Conclusion and Further Work

In this paper we have stated an algorithm for determining the opening and closing times of a single flood gate. In addition we have studied how cost functions can be used to minimiz damage and hardship caused by flooding in highly populated areas along the Ebro River.

We propose that in future research studies the case of gate control is considered more closely, perhaps in conjunction with the idea of minimizing costs in the case that flooding cannot be avoided. The most important extension of our ideas is to work with multiple gates and multiple flood waves. This case will be more complex but also will more closely impact actual implementation of gate control along the Ebro River. By assigning a cost to the flooding of particular floodplains it will be possible to obtain the minimum amount of damage in the case that we cannot prevent a flood with the gate control scheme.