

Java Packages

→ Packages is collection of java classes, interface or other packages

⇒ If you have large number of classes, interface you can arrange them together and form a package

* there are

* there exist .class for each class and interface,
So java classes or interfaces lies in .class file

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- Java $\xrightarrow{\text{Java Compiler}}$ class files

→ Package is nothing but a folder and you store class files there in the package

⇒ Java can have user-defined packages along with predefined packages (Built-in ~~classes~~ packages) which contain lot of predefined classes and interfaces, & .java file

Ex: we `import java.lang.*;` from `java.lang.*`

↑
Package

Import everything

=> You have lib file folder and in src.zip you have list of all packages

⇒ A package contains .class, .java file which can be very much helpful

Package is a folder subpackage is sub folder
subpackages (sub folder)

⇒ A package can have subpackages (subfolder) inside each another.

(7) keyword to import the package

```
graph TD; A[keyword to import the package] --> B[import]; B --> C[Java.util.Scanner]; C --> D[Package]; D --> E[subpackage of org]; F[class.java] --> G[File inside Package]
```


import
 Java.util.Scanner;
 ↑
 Package
 ↑
 subpackage of org
 class.java
 File inside Package

⇒ with use of import we can create & use previously built code & use them.

⇒ Packages will save lot of time as we can directly import previously written code with ease

⇒ Also with * you can import all files from package or you can get a specific file also Ex: import java.util.Scanner;

⊗ you can import files at start with import
import java.lang.string; or without importing at start

String z = new String();
int A = new int[5];
⇒ Ex: Arrays.sort(A) java.lang.String z = new java.lang.String();

But importing at start will save your efforts as you don't have to write long code each time.

⊗ So As we learned about how can we use predefined package but we can also will able to create own packages.

Creating Own packages

So to create a java package it is very easy thing so for your info you have create a java file

~~myclass.c~~
Hell.java

package namethePackageYouWantToCreate;

Package of this name will created

public Hell {

public void function() {

S.o.p("Hello world");

}

}

This will create .class file Hell.class

and it will get stored inside

name of Package name

& it contains Hell.class file

⇒ the public Hell is main class here and if you compile normally you will get .class file But if you do

Javac -d location at which you want package Javafile;

Just name the package in which you want to create Package

Package Name; in Java file

and compile with -d flag and location of that file & you will get Package

Java -d ./ filename
location

⇒ you can add multiple class inside same package

Also the class you want to insert in package should not have main class

```
public mainclass {  
    ;  
}
```

Access specifier also has measure role while accessing through a package

You can also willable to create subpackage by specifying subpackage name in top of java file

```
Package mainfolder.subpackage;
```

hellclass.java

```
public hellclass {  
    ;  
}
```

and when you do

```
javac -d ./ hellclass java
```

⇒ a subpackage will create inside mainfolder package and it is named as subpackage (name you specified)

⇒ After creation of class file you in package you can delete. Java file still you can import the functionality through package (import)

⇒ Package are really helpful in many case when you need lot of work to do.

with package name; command at start and compile file with
`javac -d [location] filename`

You can easily able to create packages & subpackage.

⇒ Another time note that main class should not have main() function if you want to add it in package

⇒ you can add any number of ~~java~~ .class files inside a java package

if you use

`import package.name.class.youcreated;`

and you can access code, functions from it.

Ex: Hell.java
`Package ghansham;
//main class
public Hell {
 public void hello() {
 S.O.P("Hello from
 ghansham");
 }
}`

1. compile & create package

`javac -d ./ Hell.java`

It create package called ghansham & inside it you have Hell.class

⇒ naming convention

now import

another.java

`import ghansham.Hell;`

//another class to test
`public another {`

`main() {`

`ghansham.Hello();`

`}`

//output

g Hello from ghansham

Such like that you can create and access a package or subpackage

#naming conventions for packages

If you have lot of classes so ~~g~~ & you have to sum up all package and give name

Ex: Roll no. collegeid marks Subject
⇒ Package student

Such like that give domain name
→ you have avoid same classname conflict

Say your url is `www.university.com`

& In university packet you have classes

Student
account

Book

& Registration

⇒ You show name package like

`com.university.student`

or `com.university.Book`

Basically in reverse order that of url