Simulation

Simulation is a method of solving decision making problem by designing, constructing and manupulating a model of seal system. Simulation means to conduct an experiment.

Def": 9t is a quantitative technique which uses a computerized symbolic model in order to represent actual decision making under uncertainty too det alternative course of action based on teats and assumptions

of normally involves a large no of computation, whenever mathematical methods for getting an analytical solution does not exist. Simulation enable us to obtain a numerical soli to the problem.

Advantage

- 99+ is a straight forward & flexible technique.
- 2) 9+ is only method sometime available
- 3) Dornot interfere with real world system, because with simulation experiments are done with models and not with system itself.
- 4) Over a model has been constructed it can be used over and over to analyze all kind of different gituations again

Decubacks

- a) st is a long and complicated process to develop a model.
- 2) Does not generate optimal solution to problem unlike as tike other quantitative technique.
 - 3) It is a trial and error approach tenet may, produce different sol in repeated rons.
 - 4) For computer problems, simulation is, by no means a cheep method of analysis. on a

Monte carlo Simulation technique is used for solving the problems this is the method of landom Sampling which uses rendom numbers which are generated wing the program: colled pseudosandon numbers. et us totaling matching to the sind the sind had to molding and a Try lesimon to hisido ampindant oldinally of benefit about to it to it and ness is between a cond and lebon a PAO this for baid the sentement the top the body pur book longer some book both to like (

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Pub: A dentist schedules all has partients for 30 minutes appointments. Some of the partients take more or less than 30 minutes depending on the type of dental work to be done. The following summary shows the various categories of work, their probabilities and the time needed to complete the work.

Cadegoly	Time required	Probability of colegary	an hard of
Filling	45	0.40	
Ciown	60	0.15	
cleaning	15	0.15	
Extraction	45	0.10	
chockup	15	0.50	

Simulate the dentist's clinic ton four hours and determine the average weating time for the patients as well as the idleness of the doctor. Assume that all the patients show up at the clinic and exactly their school when arrival times, starting at 8 A.M. Use the following rendom numbers for handling the above problem: 40, 82, 11, 34, 25, 66, 17 and 79.

The time taken by the dentist to treat the eight patients arriving in fore hows at the clinic is calculated the table below:

Table.

Category Filling	Time (minutes) 45	Probability 0.40	Cum. Probability 0.40	Random no. interval 00-39	Random No titled (Pado 11 (3),34(4)
Chown	60	0.15	0.55	40-54	40(1)
cloening	15	0.15	0.70	55-69	66(6)
Extraction	4-5	0 . 10	0.80	70-79	79(8)
cleckup	15	0.20	1.00	80-99	82(2)

Thus the times take by the dentist to treet the eight patients one 60, 15, 45, 45, 45, 15, 45 d 45 min despectively.

Let us simulate the donkiti clinic (too eight patients) stacking at 8 A.M.

Pakent No.	serval time	Dentist's	treehouse End	· Waiting time on the pout of the posiont	Idle to
(8.00	8.00	9.00	G TEST	-
2	8.30	9.00	9.15	30 mis	
3	9.00	9.15	10.00	12417	-
4	9.30	10.00	10.45	30 m/3	
I TO SHA	10.00	10.45	11.30	45 mls	natita
6	10:30	11.30	11.45	60min	a Misa
7	11.00	11.45	15.30	45 mins	to du
018: 0	11.30	12.30	13.15	60 m/2.	Enote.

: Averge idlack of the danhiet = Nil.

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