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Actividad Guiada 3 - AG3

Github: https://github.com/salvagimeno-ai/03MAIR-Algoritmos-de-optimizacion/tree/master/

Google Colab: https://colab.research.google.com/drive/1SFiu14gez7rDy_YKk2ML4hiHbgBWj4

!pip install request

Collecting request

Downloading https://files.pythonhosted.org/packages/f1/27/7cbde262d854aedf217061a97 Collecting get (from request)

Downloading https://files.pythonhosted.org/packages/3f/ef/bb46f77f7220ac1b7edba0c76
Collecting post (from request)

Downloading https://files.pythonhosted.org/packages/0f/05/bd79da5849ea6a92485ed7029
Requirement already satisfied: setuptools in /usr/local/lib/python3.6/dist-packages (
Collecting query_string (from get->request)

Downloading https://files.pythonhosted.org/packages/12/3c/412a45daf5bea9b1d06d7de41 Collecting public (from query_string->get->request)

Downloading https://files.pythonhosted.org/packages/54/4d/b40004cc6c07665e48af22cfe
Building wheels for collected packages: request, get, post, query-string, public Building wheel for request (setup.py) ... done

Created wheel for request: filename=request-2019.4.13-cp36-none-any.whl size=1676 s Stored in directory: /root/.cache/pip/wheels/30/84/5f/484cfba678967ef58c16fce689092 Building wheel for get (setup.py) ... done

Created wheel for get: filename=get-2019.4.13-cp36-none-any.whl size=1692 sha256=4d Stored in directory: /root/.cache/pip/wheels/c1/e3/c1/d02c8c58538853e4c9b78cadb74f6 Building wheel for post (setup.py) ... done

Created wheel for post: filename=post-2019.4.13-cp36-none-any.whl size=1661 sha256= Stored in directory: /root/.cache/pip/wheels/c3/c3/24/b5c132b537ab380c02d69e6bd4dec Building wheel for query-string (setup.py) ... done

Created wheel for query-string: filename=query_string-2019.4.13-cp36-none-any.whl s Stored in directory: /root/.cache/pip/wheels/d6/a4/78/01b20a9dc224dcc009fab669f7f27 Building wheel for public (setup.py) ... done

Created wheel for public: filename=public-2019.4.13-cp36-none-any.whl size=2536 sha Stored in directory: /root/.cache/pip/wheels/23/7c/6e/f5b4e09d6596c8b8802b347e48f14 Successfully built request get post query-string public

Installing collected packages: public, query-string, get, post, request

Successfully installed get-2019.4.13 post-2019.4.13 public-2019.4.13 query-string-201

!pip install tsplib95

 \Box

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Collecting tsplib95
       Downloading <a href="https://files.pythonhosted.org/packages/90/9f/5fbf6118d00719cc4688b175a">https://files.pythonhosted.org/packages/90/9f/5fbf6118d00719cc4688b175a</a>
     Requirement already satisfied: Click>=6.0 in /usr/local/lib/python3.6/dist-packages (
     Collecting networkx==2.1 (from tsplib95)
       Downloading <a href="https://files.pythonhosted.org/packages/11/42/f951cc6838a4dff6ce57211c4">https://files.pythonhosted.org/packages/11/42/f951cc6838a4dff6ce57211c4</a>
                                      1.6MB 4.1MB/s
     Requirement already satisfied: decorator>=4.1.0 in /usr/local/lib/python3.6/dist-pack
     Building wheels for collected packages: networkx
       Building wheel for networkx (setup.py) ... done
       Created wheel for networkx: filename=networkx-2.1-py2.py3-none-any.whl size=1447766
       Stored in directory: /root/.cache/pip/wheels/44/c0/34/6f98693a554301bdb405f8d65d95b
     Successfully built networkx
     ERROR: albumentations 0.1.12 has requirement imgaug<0.2.7,>=0.2.5, but you'll have im
     Installing collected packages: networkx, tsplib95
       Found existing installation: networkx 2.3
          Uninstalling networkx-2.3:
            Successfully uninstalled networkx-2.3
     Successfully installed networkx-2.1 tsplib95-0.3.3
import urllib.request
file='swiss42.tsp'
urllib.request.urlretrieve('http://elib.zib.de/pub/mp-testdata/tsp/tsplib/tsp/swiss42.tsp'

¬→ ('swiss42.tsp', <http.client.HTTPMessage at 0x7f7cff55a908>)

import random
from math import e
import tsplib95
#definimos la variable problema
problem = tsplib95.load problem(file)
Nodos = list(problem.get nodes())
#Obtener nodos
list(problem.get_nodes()) # es un objeto iterable - ls podremos aplicar la funcion list
#Obtener aristas
list(problem.get_edges())
problem.wfunc(0,2) # nos devuelve la distancia entre dos puntos
     30
 \Gamma
def distancia(a,b,problem):
  return problem.wfunc(a,b)
distancia (0,1,problem)
 \Gamma
    15
def crear solucion(Nodos):
  solucion = [0]
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for i in range(len(Nodos)-1):
   solucion = solucion + [random.choice(list(set(Nodos) - set({0}) - set(solucion)))]
  return solucion
def distancia_total(solucion, problem):
  distancia_ret = 0
  for i in range(len(solucion)-1):
   distancia_ret += distancia(solucion[i], solucion[i+1], problem )
  return distancia_ret + distancia(solucion[len(solucion)-1], solucion[0], problem )
solucion_prueba = crear_solucion(Nodos)
print(distancia_total(solucion_prueba, problem), solucion_prueba )
 #Busqueda Aleatoria
def busqueda_aleatoria(problem,N): #N = numero de iteraciones
  Nodos = list(problem.get_nodes())
  mejor_solucion = []
  mejor_distancia = 10e10 #colocamos un valor muy alto
  for i in range(N):
   solucion = crear_solucion(Nodos)
   distancia solucion = distancia total(solucion, problem)
   if distancia_solucion < mejor_distancia:</pre>
     mejor_solucion = solucion
     mejor_distancia = distancia_solucion
  print(mejor distancia, mejor solucion)
  return mejor_solucion
busqueda_aleatoria(problem, 5000)
#Funcion vecinos
def generar_vecina(solucion, problem):
  mejor_solucion = []
  mejor distancia = 10e10
  for i in range(1,len(solucion)-1): #recorremos desde el 20 nodo hasta el penultimo
   for j in range(i+1, len(solucion)): #recorremos desde el siguiente nodo hasta el final
     vecina = solucion[:i] + [solucion[j]] + solucion[i+1:j] + [solucion[i]] + solucion[j
     distancia_vecina = distancia_total(vecina, problem)
     if distancia_vecina < mejor_distancia:</pre>
       mejor_solucion = solucion
       mejor distancia = distancia vecina
  return mejor_solucion
#solucion_prueba = crear_solucion(Nodos)
#generar_vecina(solucion_prueba, problem)
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def busqueda local(problem,N):
  mejor_solucion = []
  mejor_distancia = 10e10
  Nodos = list(problem.get_nodes())
  solucion_referencia = crear_solucion(Nodos)
  for i in range(N):
    vecina = generar_vecina(solucion_referencia, problem)
    distancia_vecina = distancia_total(vecina, problem)
    if distancia_vecina < mejor_distancia:</pre>
        mejor_solucion = vecina
        mejor distancia = distancia vecina
    solucion_referencia = mejor_solucion
  print(distancia total(mejor solucion, problem), mejor solucion)
  return mejor_solucion
busqueda_local(problem, 100)
#METAHEURISTICAS: Recocido Simulado
def probabilidad(T,d): # T = temperatura, d = distancia
  r=random.random() #generamos un numero aleatorio
  if r \ge (e^{**}(-1^*d)/((T * .5^*10^{**}(-5)))):
    return True
  else:
    return False
def bajar_temperatura(T):
  return T*.9
  #return T-1
def recocido simulado(problema, TEMPERATURA):
  solucion_referencia = crear_solucion(Nodos)
  distancia_referencia = distancia_total(solucion_referencia, problem)
  mejor_solucion = []
  mejor_distancia = 10e10
  while TEMPERATURA > 1:
    vecina = generar vecina(solucion referencia, problem)
    distancia_vecina = distancia_total(vecina, problem)
    if distancia_vecina < mejor_distancia:</pre>
      mejor_solucion = vecina
      mejor_distancia = distancia_vecina
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if distancia_vecina < distancia_referencia or probabilidad(TEMPERATURA, abs(distancia_
      solucion referencia = vecina
      distancia_referencia = distancia_vecina
    TEMPERATURA = bajar_temperatura(TEMPERATURA)
    print(mejor_distancia, mejor_solucion)
    return mejor_solucion
recocido_simulado(problem,1000)
     4514 [0, 12, 30, 25, 26, 37, 35, 27, 20, 7, 10, 28, 31, 1, 33, 24, 36, 13, 29, 22, 39
     [0,
      12,
      30,
      25,
      26,
      37,
      35,
      27,
      20,
      7,
      10,
      28,
      31,
      1,
      33,
      24,
      36,
      13,
      29,
      22,
      39,
      32,
      2,
      14,
      41,
      11,
      9,
      21,
      5,
      17,
      19,
      16,
      3,
      6,
      23,
      4,
      40,
      34,
      38,
      8,
      18,
      15]
```