

ARM ASSEMBLY PROGRAMMING

- ▶ Exercise 4 (ARM Machine Language, Disassembly)
 - ▶ Modify the ML instructions below so that register r0 gets multiplied by 8
 - ▶ 00000000 <xyz>:
 - ▶ 0: e0820101
 - ▶ 4: e12fff1e

ARM ASSEMBLY PROGRAMMING

- ▶ Exercise 5 (ARM Assembly, Simulation)
 - ▶ Write an assembly program that computes the sum of a statically allocated array containing values {1,2,3,4}
 - ▶ This deals with basic ARM assembly syntax, the flexible second operand, and arrays

ARM ASSEMBLY PROGRAMMING

▶ Exercise 5 (ARM Assembly, Simulation)

▶ Solution 1

```
Chute dip$ cat ex5-1.s
    ldr    r0, =data
    ldr    r1, =data_size
    mov    r2, r0
    mov    r0, #0
loop  teq    r1, #0
      beq    end_loop
      ldr    r3, [r2], #4
      add    r0, r0, r3
      sub    r1, r1, #4
      b      loop
end_loop
end

data      DCD    1,2,3,4 ; int data[]={1,2,3,4};
data_end  FILL  0
data_size EQU    data_end-data
```

ARM ASSEMBLY PROGRAMMING

▶ Exercise 5 (ARM Assembly, Simulation)

▶ Solution 2

```
Chute dip$ cat ex5-2.s
    ldr    r0, =data
    ldr    r1, =data_size
    mov    r2, r0
    mov    r0, #0
    teq    r1, #0
    beq    end_loop
loop  ldr    r3, [r2], #4
      add    r0, r0, r3
      subs   r1, r1, #4
      bne    loop
end_loop
end

data      DCD    1,2,3,4 ; int data[]={1,2,3,4};
data_end  FILL  0
data_size EQU    data_end-data
```

ARM ASSEMBLY PROGRAMMING

▶ Exercise 5 (ARM Assembly, Simulation)

▶ Solution 3

```
Chute dip$ cat ex5-3.s
    ldr    r0, =data
    ldr    r1, =data_end
    mov    r2, r0
    mov    r0, #0
loop  cmp    r1, r2
      beq    end_loop
      ldr    r3, [r2], #4
      add    r0, r0, r3
      b      loop
end_loop
end

data    DCD    1,2,3,4 ; int data[]={1,2,3,4};
data_end  FILL 0
```

ARM ASSEMBLY PROGRAMMING

▶ Exercise 5 (ARM Assembly, Simulation)

▶ Solution 4

```
Chute dip$ cat ex5-4.s
    ldr    r0, =data
    ldr    r1, =data_end
    mov    r2, r0
    mov    r0, #0
loop  cmp    r1, r2
    ldrne  r3, [r2], #4
    addne  r0, r0, r3
    bne    loop
end_loop
end

data    DCD    1,2,3,4 ; int data[]={1,2,3,4};
data_end  FILL 0
```