

Assignment 18 - Discrete events

1 Problem

Using the pseudocode of a discrete event simulator as a guideline, simulate a system with:

- a single machine,
- a single queue,
- customers arriving at: $t = 0, 2, 4, 7, 8$
- service times: 5, 1, 3, 3, 1.

2 Solution

We can use the pseudo-code in Figure 1 in order to resolve the problem proposed:

```
while ( $C \neq \emptyset$ ) do begin  
    < estrai il prossimo evento  $A_k$  da  $C$  >;  
     $t := t_k$ ;  
     $s_k = \phi(s_{k-1}, A_k)$ ;  
    < aggiorna le statistiche >;  
     $C := (C \setminus E_k^-) \cup E_k^+$ ;  
end.
```

Figure 1: Pseudo-code of discrete events simulator

The step that we can find following the previous code are:

1. $t=0$. First client arrival. Server occupied. Number of client in system: 1.
2. $t=2$. Second client arrival. Server occupied. Number of client in system: 2.
3. $t=4$. Third client arrival. Server occupied. Number of client in system: 3.
4. $t=5$. First client departure. Server occupied. Number of client in system: 2.
5. $t=6$. Second client departure. Server occupied. Number of client in system: 1.
6. $t=7$. Fourth client arrival. Server occupied. Number of client in system: 2.
7. $t=8$. Fifth client arrival. Server occupied. Number of client in system: 3.
8. $t=9$. Third client departure. Server occupied. Number of client in system: 2.
9. $t=12$. Fourth client departure. Server occupied. Number of client in system: 1.
10. $t=13$. Fifth client arrival. Server free. Number of client in system: 0.

In conclusion the resolution of the problem can be seen in figure 2.

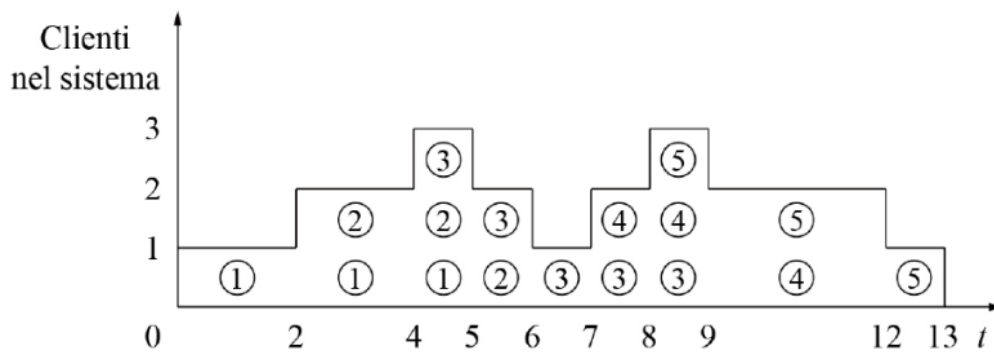


Figure 2: Solution of the problem