



Next-Gen Engagement Program

JAVASCRIPT

Week 2

Functions and Introduction to ES6

Ory Chanraksa & Sao Visal

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FUNCTION

- **Return with Parameter:** accept parameter(s) and return a value
- **Ex:** Passing a user id to get the user information.
Passing 2 values to return a sum of the 2 numbers.

```
function returnWithParameter(a,b){  
    return a+b  
}  
  
console.log(returnWithParameter(1,2)) // returns 3
```

FUNCTION

- **Return without Parameter:** doesn't accept any parameters and return a value
- **Ex:** Break a big code into smaller that return a value like generate Id
Call a function to get a value

```
function returnWithoutParameter(){
    return "Hello"
}
console.log(returnWithoutParameter()) // returns "Hello"
```

FUNCTION

- **No Return with Parameter:** does not return any value but accept parameter(s)
- **Ex:** Pass in a value to store in the database
Pass in a value to display it

```
function noReturnWithParameter(a){  
    console.log(a)  
}  
noReturnWithParameter("Hello") // returns Hello
```

FUNCTION

- **No Return without Parameter:** Does not have a return and has no passed in parameter
- **Ex:** Break big code into smaller functions like connecting to database
Call a function to display “Hello”

```
function noReturnWithoutParameter(){
    console.log("Hello")
}
noReturnWithoutParameter() // returns Hello
```

ES6

- ES6 is a major update to JavaScript in 2015 that brought many modern changes.
- ES6 is used because of the modern syntax which make the code cleaner and easier to manage

ARROW FUNCTION

- Alternate way of declaring a function
- Useful in array method such as .map(), .filter()
- Shorter and cleaner when using it in nested code

ARROW FUNCTION

```
function normalFunction(a, b) {  
    return a + b;  
}  
console.log(normalFunction(1, 2)); // returns 3  
  
const arrowFunction = (a, b) => {  
    return a + b;  
};  
console.log(arrowFunction(1, 2)); // returns 3  
💡  
//! or  
  
const arrowFunctionShort = (a, b) => a + b;  
console.log(arrowFunctionShort(1, 2)); // returns 3
```

ARROW FUNCTION

```
function normalFunction(arr) {  
    for (let i = 0; i < arr.length; i++) {  
        console.log(arr[i]);  
    }  
  
const array = [1, 2, 3, 4, 5];  
normalFunction(array);  
  
array.forEach((element) => {  
    console.log(element);  
});
```

MODULES

- Modules allow you to split your code into smaller files.
- Each file can export pieces of code (functions, variables, etc.) and import them into other files.
- This keeps code organized, reusable, and easier to maintain.

MODULE

Export

```
const a=0  
const b=1  
const c=2  
  
export default a // Default export  
export { a } // Export one constant  
export { b, c } // Export multiple constants  
export const d = 3; // Inline export
```

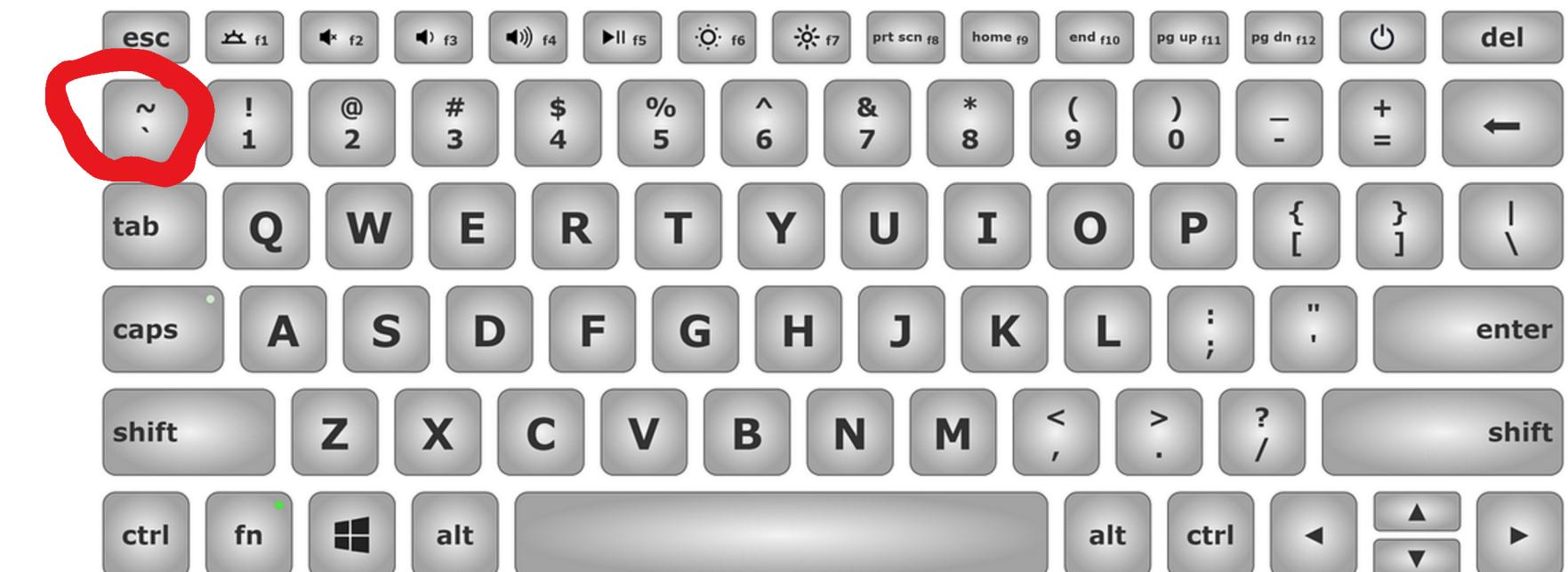
Import

```
import {b,c} from './export.js';  
import a from './export.js';  
import {d} from './export.js';  
  
console.log(a); //0  
console.log(b); //1  
console.log(c); //2  
console.log(d); //3
```

TEMPLATE LITERALS

Template literals are strings wrapped in backticks (`) that allow for:

- Multi-line strings
- Put variable(s) inside the string through `${variable_name}`
- Easier to read



TEMPLATE LITERALS

Code

```
console.log(`  
Hello  
Everyone  
`);  
  
const a=0;  
console.log(`The value is ${a}`);
```

Result

Hello
Everyone

The value is 0

DESTRUCTURING

Destructuring is a shortcut that lets you extract values from arrays or objects and assign them to variables in a clean, readable way:

- Extract multiple values at once
- Works with arrays and objects
- Makes code shorter and clearer

OBJECT

```
const student = {  
    fullName: "John Doe",  
    age: 20,  
    course: "Introduction to JavaScript",  
};  
  
const {fullName, age, course} = student;  
///! With destructuring  
console.log(fullName); // Output: John Doe  
console.log(age); // Output: 20  
console.log(course); // Output: Introduction to JavaScript  
///! Without destructuring  
console.log(student.fullName); // Output: John Doe  
console.log(student.age); // Output: 20  
console.log(student.course); // Output: Introduction to JavaScript
```

ARRAY

```
const names= ['Alice', 'Bob', 'Charlie'];
const [first, second, third] = names;
console.log(first, second, third);
//Alice Bob Charlie
```

ASYNC/AWAIT

- Enable writing asynchronous code
- **Asynchronous code:** allow code to run asynchronously when a variable is put on await
- **await():** a method that give the code time to execute before giving error
(Ex: fetching API, using methods that takes times...)

FETCHING API

```
const fetchApi=async()=>{
    const response = await fetch('https://jsonplaceholder.typicode.com/users');
    const data = await response.json();
    console.log(data);
}
fetchApi();
```

- Without await, the fetching will not happen since it takes time for it fetch and display properly

FETCHING DATA SIMULATION

```
//! This function takes 5s to complete
const fetchData = () => {
  return new Promise((resolve) => {
    setTimeout(() => {
      resolve("Data loaded!");
    }, 5000);
  });
}

const demoAsyncAwait = async () => {
  console.log("Fetching data...");
  const result = await fetchData();
  console.log(result);
}

demoAsyncAwait();
```

FETCHING DATA SIMULATION

```
visal@sal:/mnt/d/coding/learnPython$ node lesson.js
Fetching data...
Data loaded!
```

WHAT WE HAVE LEARNT

- All type of functions
- Arrow function
- Modules
- Template Literals
- Destructuring
- async/await



THANK YOU

