

email: sfd1987@gmail.com website: sfd1987.github.io <u>LinkedIn</u> <u>Github</u>

I am a web developer who enjoys working with new languages and frameworks to build powerful websites. I left Los Angeles, and the world of Real Estate, to pursue a career in web development. I took a deep dive into studying development skills by attending two schools geared toward learning a full stack of new technologies.

- SKILLS -

Ruby, JavaScript (AJAX, jQuery)

Rails, Sinatra

Angular.js, Phaser.io Agile Development HTML 5, CSS3 Git, Heroku

PostgreSQL, SQLite, Active Record

Object-Oriented Design

Node.js, Express, MongoDB

TDD (RSpec)

Adobe Photoshop, InDesign

Microsoft Excel

- EXPERIENCE –

Dev Bootcamp, Student

Aug 2014 to Jan 2015

- · Completed an 18-week intensive course comprised of 1000+ hours learning concepts of web development
- Specifically focused on Ruby, JavaScript, HTML5/CSS3, Git, TDD, and Agile Development
- Team lead for final project, Code Crush, a coding typing game developed with the MEAN stack and Phaser.io

Tesla Motors, Product Specialist

Feb 2014 to Aug 2014

- Trained with Tesla staff to learn how to inform customers about Tesla and the products they offer
- Engaged with customers to describe the details of electric cars and company operations
- · Attended events sponsored by Tesla to educate the community about Tesla and their cars and raise brand awareness

Cresta Properties, Acquisitions Analyst

Oct 2013 to Dec 2013

Sourced deals for purchase from Los Angeles commercial agents. Prepared detailed financial analysis for potential acquisitions. Provided updated financial reports to management. Reviewed documents for due-diligence process. Asset Manager of the Cresta Properties portfolio.

- · Implemented creative strategies for deal sourcing to meet the firm's criteria for favorable potential investments
- · Created new financial models used for marketing investment packages

New Standard Equities, Analyst

Nov 2011 to Apr 2013

Underwrote deals, analyzed targeted properties and comparables. Compiled monthly investor reports. Organized due diligence before property closing and takeover. Oversaw managers on multiple sites as Asset Manager.

- Introduced Adobe InDesign to create well designed monthly investor reporting packages
- Installed new property management database to produce more extensive, clearer, and accurate financial statements
- Generated weekly and monthly earnings reports using Microsoft Excel to show property performance

Activision, Production Coordinator Intern

May 2011 to Sep 2011

- · Assisted all production coordinators within the "Skylanders" game department
- · Managed the entire distribution of game peripherals and toys to developers
- · Provided the most recent game iterations to everyone within the Activision office

EDUCATION -

- PROJECTS -

Dev Bootcamp

Full Stack Development, 2015

MakerSquare

Front-End Development, 2014

University of Southern California

BA Interactive Entertainment, 2011 Minors: Business and Accounting

Code Crush

Dev Bootcamp final project created in one week. A coding typing game built with MEAN stack

Who to Follow

Solo project at Dev Bootcamp. Offers you suggestions of people to follow on Twitter based on categories

Tesla Comparison

A tool to compare the Tesla Model S with any car on the market across a variety of metrics