

UNIVERSITY *of* WASHINGTON

Data Science UW

Methods for Data

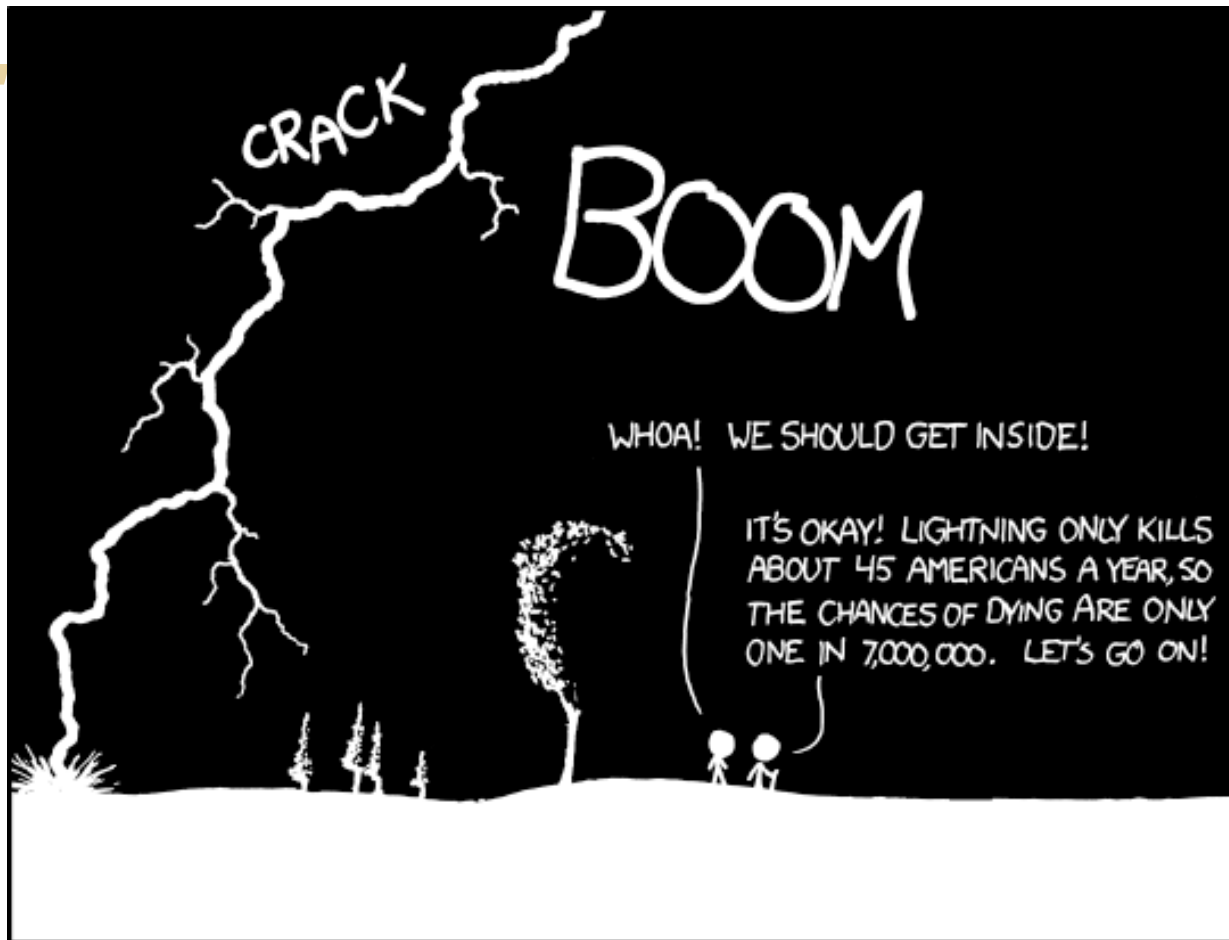
Analysis

Probability and More on Distributions

Lecture 2

Nick McClure





THE ANNUAL DEATH RATE AMONG PEOPLE
WHO KNOW THAT STATISTIC IS ONE IN SIX.

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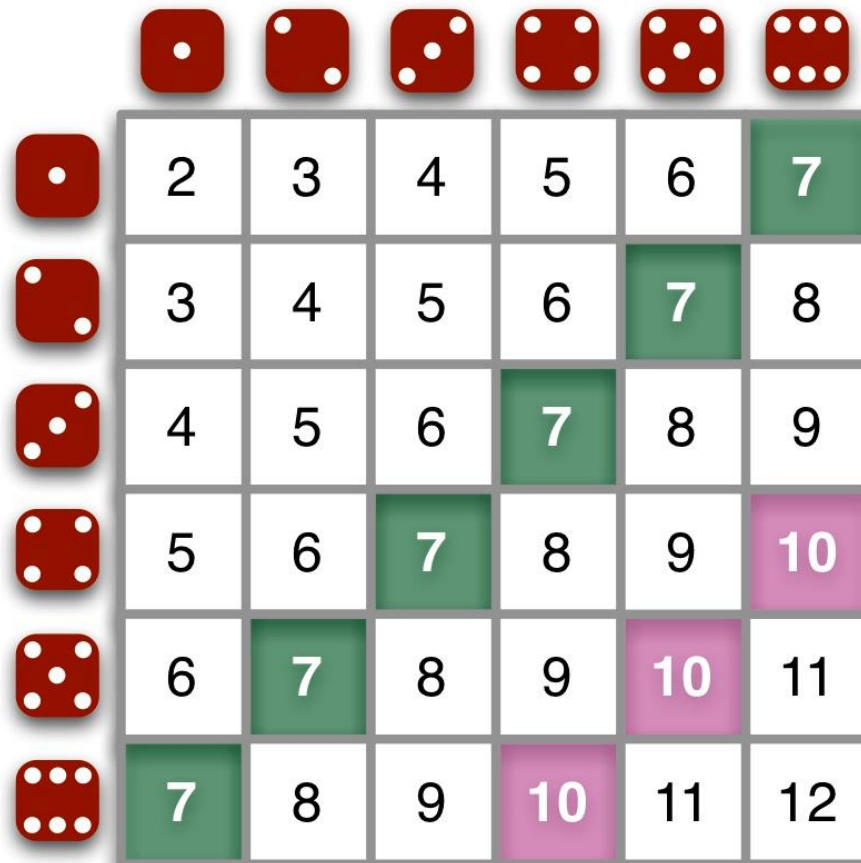
Topics

- > Review
 - Counting
 - Axioms of Probability
- > Probability Examples
- > Conditional Probability
- > More on Distributions
- > Production R code
 - Unit tests and Logging



Probability Examples

> Probability of rolling a sum of 10?

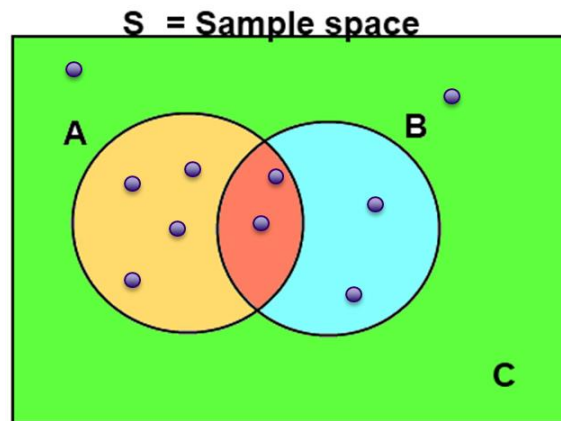


	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

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Why is this False?

$$P(A \cup B) = P(A) + P(B)$$

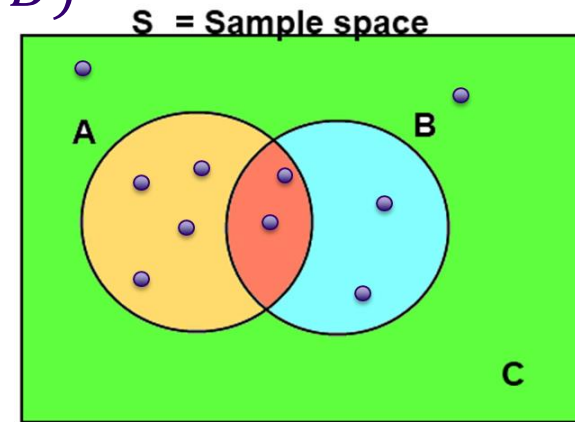


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Mutually Exclusive Events

- > In all cases, the probability of the union of A and B takes the form:

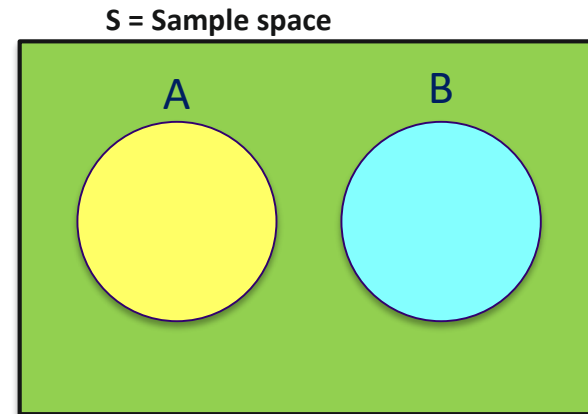
$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$



- > If A and B are mutually exclusive that means that

$$P(A \cap B) = 0$$

$$P(A \cup B) = P(A) + P(B)$$



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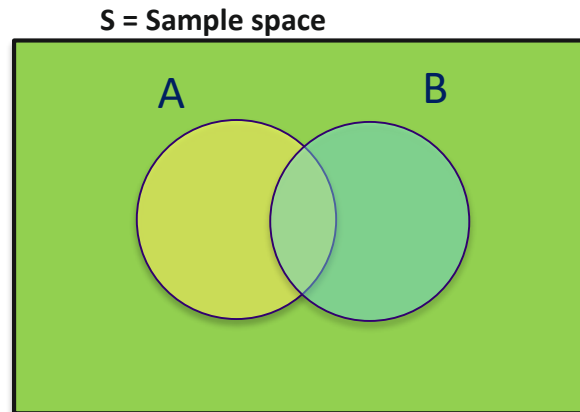
Conditional Probability

> The probability of A *given* B is written:

$$P(A|B)$$

> And is equal to:

$$P(A|B) = \frac{P(A \cap B)}{P(B)} \quad , \text{ compare to: } P(E) = \frac{P(E)}{P(S)}$$



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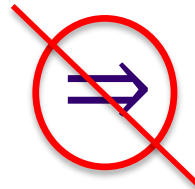
Independent Events

- > Events A is independent of B if and only if:

$$P(A|B) = P(A)$$

- > A being independent of B does NOT imply B is independent of A.

$$P(A|B) = P(A)$$



$$P(B|A) = P(B)$$

$$P(A|B) = P(A) = \frac{P(A \cap B)}{P(B)} \Rightarrow P(B)P(A) = P(A \cap B)$$

E.g. The event that my boss takes vacation has an impact on when I take vacation, but when I take vacation has no impact on when my boss takes vacation. (i.e., his vacation is independent of mine, but not vice versa)



Independence vs. Mutually Exclusive

> These are not similar AT ALL and in fact, are nearly opposite ideas.

> If A is M.E. of B then: $P(A|B) = 0$



B occurring has a HUGE impact on $P(A)$

> If A is independent of B then: $P(A|B) = P(A)$

Example: The probability the sidewalk is wet given it is raining is very high,
But the probability that it is raining given the sidewalk is wet is lower (if I run my sprinklers often).



Odds

- > Odds are expressed as (Count in event favor):(Count not in event favor)
 - Make sure you reduce the fraction first

$$P(A) = \frac{n}{m} = \frac{n}{n + (m - n)}$$

↑ ↑
Count in Count not in
favor of A favor of A

- Implies the odds are:

$$n : (m - n)$$

Examples:

If $P(A)=5/6$, then the odds are 5:1. 'Five to one'.

If the odds are 3:20, then $P(A)=3/23$

A straight up sports bet in Vegas has odds 1:1 (50%), but pays 0.95Xbet.

Monty Hall Problem

- > Famous conditional probability problem that divided statisticians when it came out.
 - Start with 3 doors. One prize behind unknown door. Pick a door. Host reveals a separate door with no prize. Then contestant can switch. Should they?



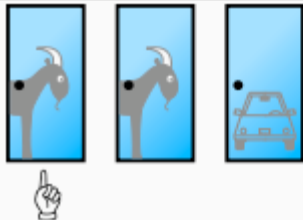
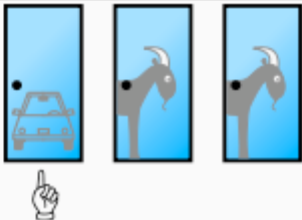
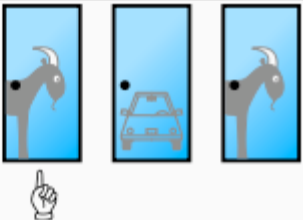
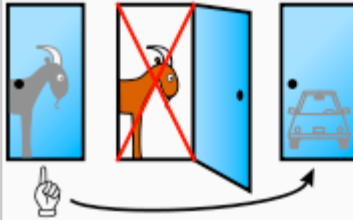


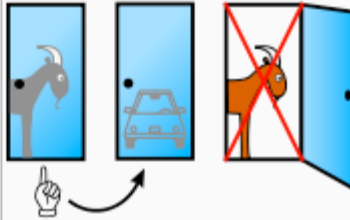
Monty Hall Problem

- > Start with 3 doors. One prize behind unknown door. Pick a door. Host reveals a separate door with no prize. Then contestant can switch. Should they?

Car hidden behind Door 3	Car hidden behind Door 1	Car hidden behind Door 2
Player initially picks Door 1		
		
Host must open Door 2	Host randomly opens either goat door	Host must open Door 3

Monty Hall Problem

- > Start with 3 doors. One prize behind unknown door. Pick a door. Host reveals a separate door with no prize. Then contestant can switch. Should they?

Car hidden behind Door 3	Car hidden behind Door 1		Car hidden behind Door 2
Player initially picks Door 1			
			
Host must open Door 2	Host randomly opens either goat door		Host must open Door 3
			
Probability 1/3	Probability 1/6	Probability 1/6	Probability 1/3
Switching wins	Switching loses	Switching loses	Switching wins
If the host has opened Door 2, switching wins twice as often as staying		If the host has opened Door 3, switching wins twice as often as staying	

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Monty Hall Problem

- <http://www.stayorswitch.com/>

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Back to Die Rolling...

- Consider the probabilities of all potential sums of 2 die:

$$P(2)=1/36$$

$$P(3)=2/36$$

$$P(4)=3/36$$

$$P(5)=4/36$$

$$P(6)=5/36$$

$$P(7)=6/36$$

$$P(8)=5/36$$

$$P(9)=4/36$$

$$P(10)=3/36$$

$$P(11)=2/36$$

$$P(12)=1/36$$

$$\text{Sum(all)} = 36/36 = 1$$

2	3	4	5	6	7
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If we consider all possibilities together, this is called a distribution.

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Data Distributions (Discrete)

- > Discrete Distribution Properties
 - Sum of all events must equal 1.
 - Probability of event equal to value of distribution at point.
 - No Negative values or values greater than 1.



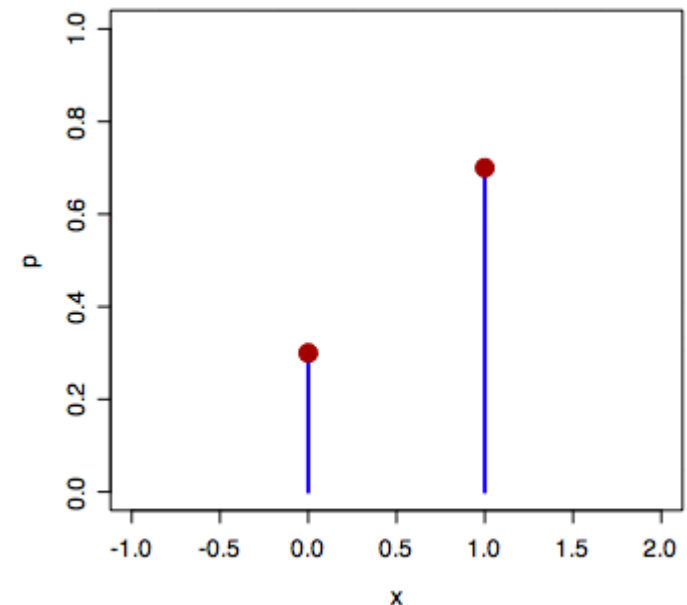
Data Distributions (Discrete)

> Bernoulli (1 event, e.g.: coin flip)

$$P(x) = \begin{cases} p & \text{if } x = 1 \\ (1 - p) & \text{if } x = 0 \end{cases}$$

$$P(x) = p^x (1 - p)^{(1-x)} \quad x \in \{0,1\}$$

- Mean = p
- Variance = $p(1-p)$



Data Distributions (Discrete)

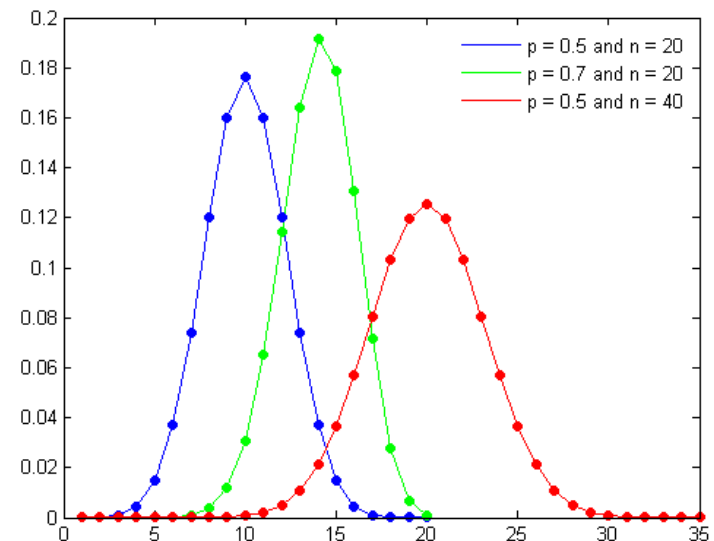
> Binomial (Multiple Bernoulli's Events)

- Multiple Independent events = Product of Bernoulli Probabilities

$$P(x|N, p) = \binom{N}{x} p^x (1 - p)^{(N-x)}$$

- Mean = np
- Variance = $np(1-p)$

Note: for larger n , we approximate this by a normal distribution.



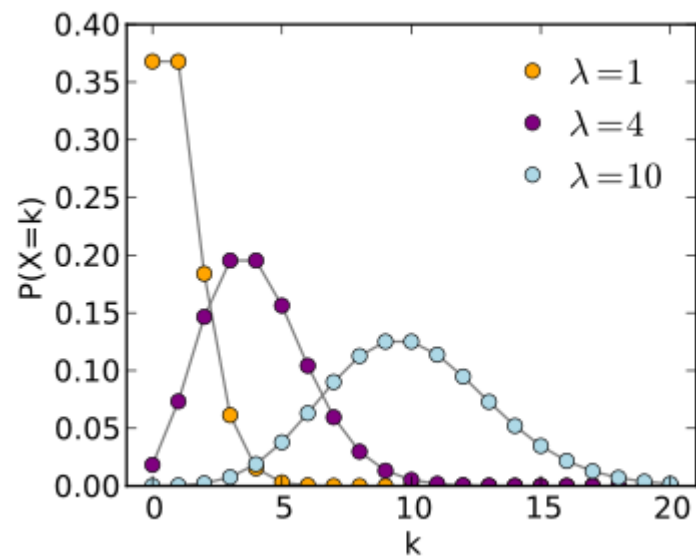
Data Distributions (Discrete)

> Poisson (Count of number of events in a time span)

$$P(x|\lambda) = \frac{\lambda^x}{x!} e^{-\lambda}$$

- Mean = λ
- Variance = λ

Interpret as the rate of occurrence of an event is equal to lambda in a finite period of time.

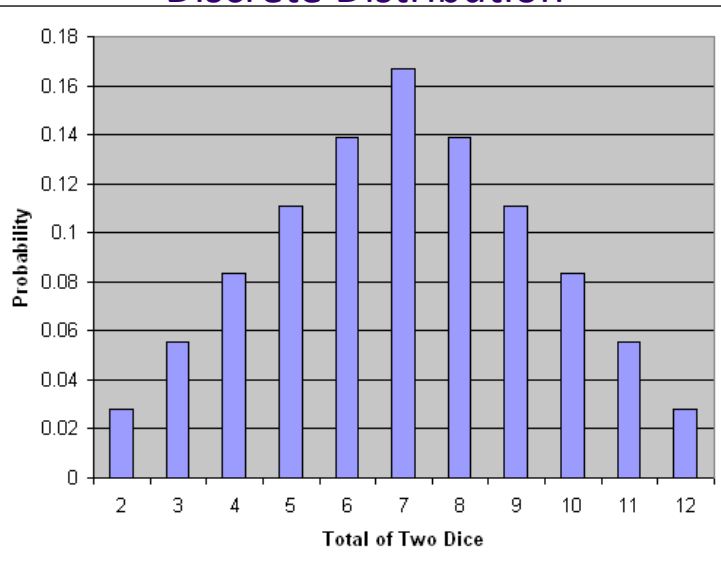


Data Distributions (Continuous)

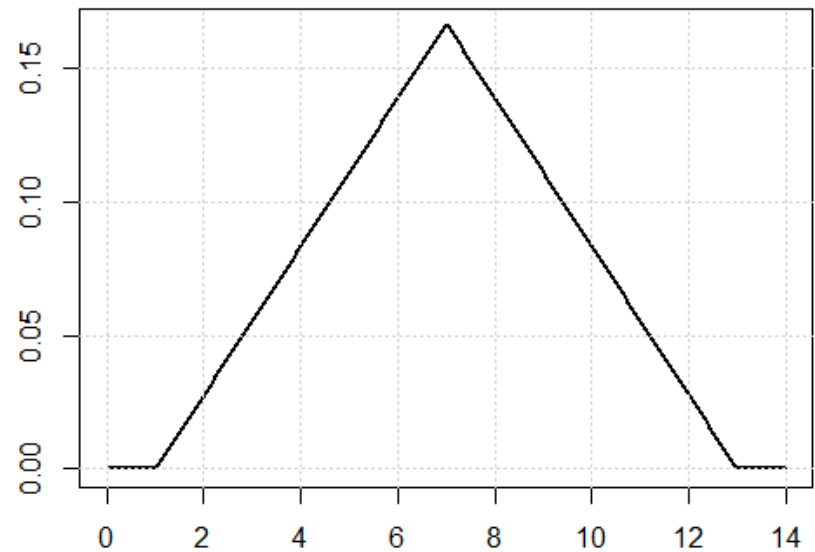
> Continuous Distribution Properties

- Area under the curve must be equal to 1.
- Probability of event equal to AREA under curve.
- No negative values.
- Probability of a single, exact value is 0.

Discrete Distribution



Continuous Distribution
Triangle Distribution

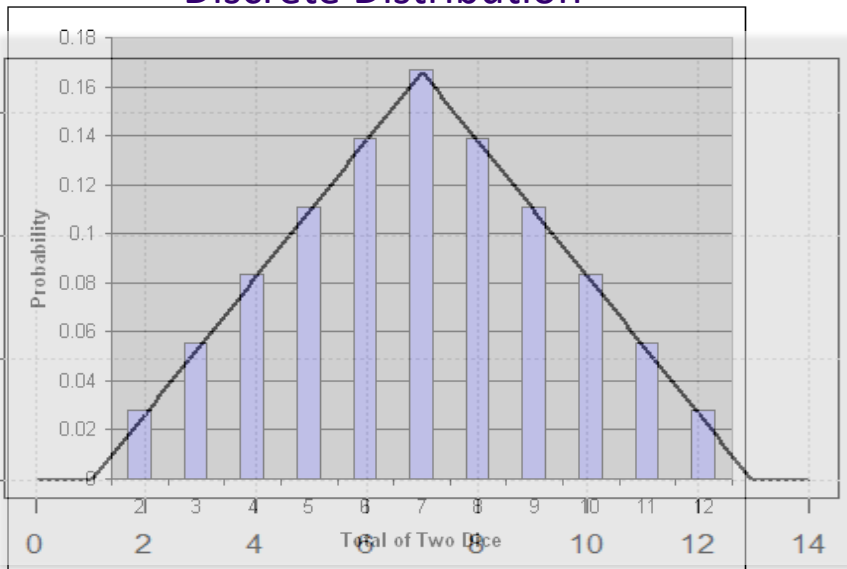


Data Distributions (Continuous)

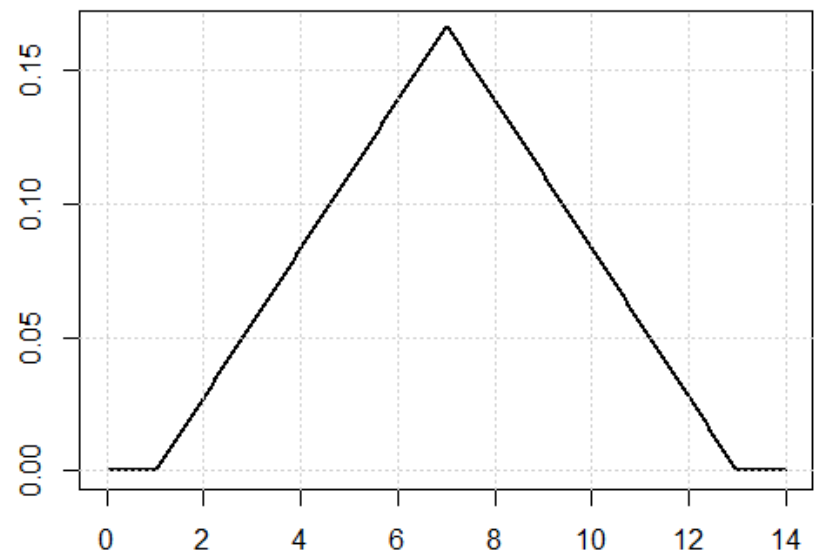
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Discrete Distribution



Continuous Distribution
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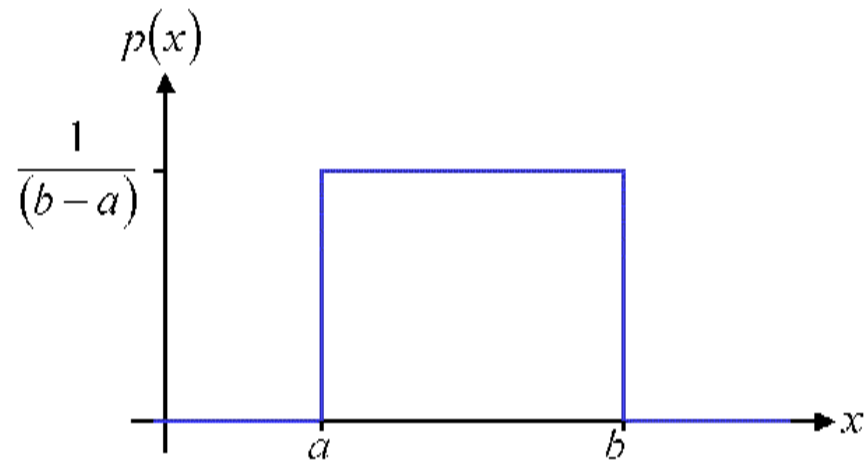
Data Distributions (Continuous)

> Uniform (flat, bounded)

$$P(x) = \begin{cases} \frac{1}{(b-a)} & \text{if } a \leq x \leq b \\ 0 & \text{if } x < a \text{ or } x > b \end{cases}$$

> Very useful for parameter priors. (future discussion)

- Mean = $(a+b)/2$
- Variance = $(1/12)(b-a)^2$



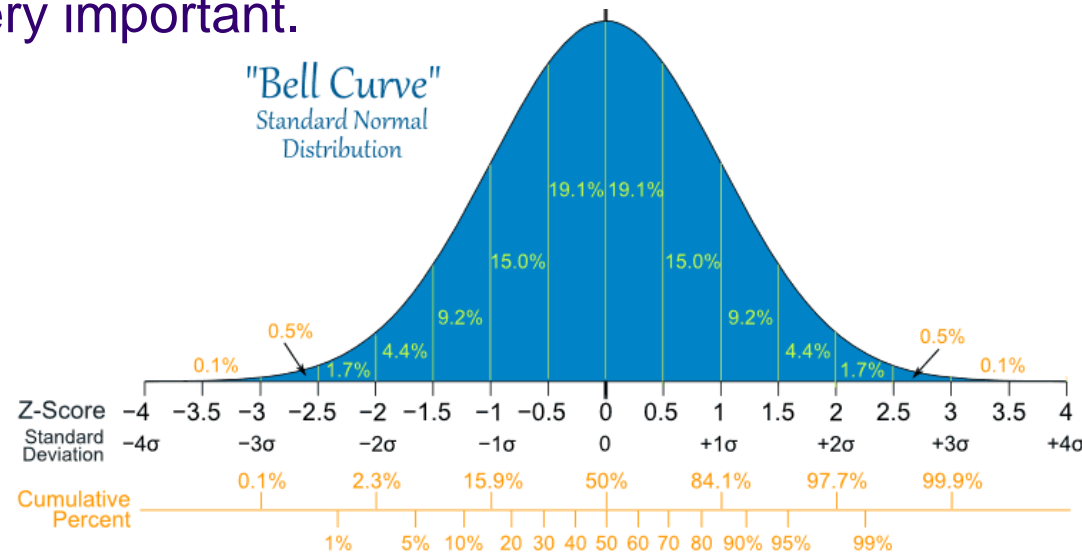
Data Distributions (Continuous)

> Normal (Gaussian) distribution

- Most common and occurs naturally.
- Defined by a mean and variance only. (standard = $N(0,1)$)

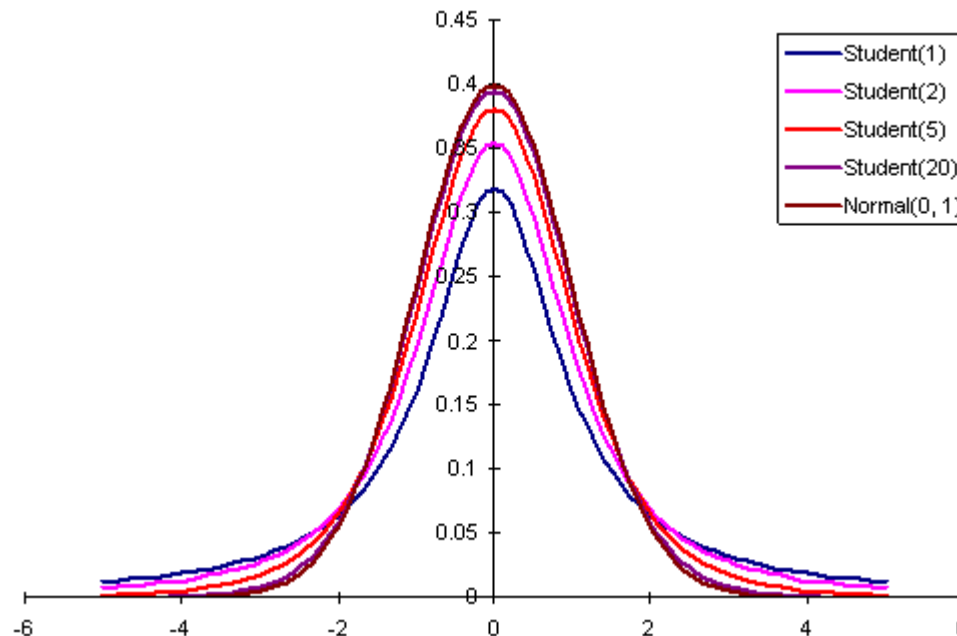
$$P(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{-(x-\mu)^2}{2\sigma^2}}$$

- Has very nice properties.
- Tests for normality are very important.



Data Distributions (Continuous)

- > Student's T (normal for small samples)
 - Important for hypothesis testing smaller sample sizes.
 - Used for:
 - > Testing of mean value when st. dev. is unknown.
 - > Testing difference between two distribution means.
 - Looks very similar to the normal distribution.



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Distribution Transformations

- > The purpose of transforming a variable is to make it easier to distinguish between values.
 - Most commonly we are looking to transform a distribution to be normal.
- > Common Transformations
 - Log-based:
 - > $\text{Log}(x)$, $\log(x+1)$, $\log(x - \min(x) + 1)$
 - N-th Root based:
 - > $X^{(1/n)}$
 - Any combination you can think of (remembering math rules).
- > We will cover normality tests in a later class.



Simulations in R

- > Simulations are used to **verify** probabilities.
 - Why important in business? Need to convince non-statisticians of probabilistic outcomes.
 - In other words, try not to make any statistical assumptions in simulations.
- > With these, we can also estimate variation in probabilities.
- > Use `system.time()` from base or `microbenchmark()` from `microbenchmark` package.
- > Clean up after yourself:
 - `gc()` or `invisible(gc())`
- > R demo



Dealing with Missing Data

> Reasons for missing data

- Recording failure (mechanical/software failures)
- Reporting failure (human decisions)
- Translation failure (data transferring/parsing errors)

> Many shapes and types

- Shapes: block, regular, random, sparse
- Types:

- > Missing At Random (MAR): a particular variable has randomly omitted data.
- > Missing Completely At Random (MCAR) : every piece of data has equal chance of being omitted.
- > Missing Not At Random (MNAR): The value of data is related to chance of being omitted.

> Outliers may also be treated as missing data.



Dealing with Missing Data

Type	Benefits	Disadvantages	Notes
Drop Missing	-Speed	-Data Loss	
Mean/Median/Mode Fill	-No Data Loss	-Variance Reduction	
$X \sim F(\text{independents})$	-More Accurate -No Data Loss	-Slower	-Needs most columns to be filled out -Harder on ind. data
knn	-More Accurate -No Data Loss	-Slower -Dependent on distance function	
$X \sim F(y, \text{independents})$	-Very accurate -No Data Loss	-Slower -Need y	-Only on training set!

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Dealing with Missing Data: Variance and Multiple Imputation

- > Dealing with imputation, it is important to try and keep the intrinsic variance in the data set.
- > To achieve this, multiple different predictions are made for each missing data point. (Using previous methods)
- > These data sets are kept and future hypothesis testing and predictions are made on all imputed sets to gauge the variance in the outcomes.
- > R package 'Amelia' does this and creates a nested list of data frames.
- > Amelia R demo



Dealing with Missing Data: Using Outside or New Data Sources

- > Don't forget to explore outside or new data sources to help fill-in missing data.
- > With the advent of free public data and bigger data sources, this is gaining popularity as a tool for imputation.
- > Unstructured text is a major source of data.
- > Ex:
 - Caesar's uses public reviews on websites to mine for customer sentiment about hotel rooms.
 - Zillow uses text descriptions of properties to fill in missing data about # bedrooms, # bathrooms, sq. footage, and various amenities.
 - Subject to human stupidity.

Yelp Rating for Circus-Circus: 2/5

Text Description: "My son and I stayed here. The service was great, the room was great, but it turns out my son is deathly afraid of clowns."



Getting Data

> Files

- Csv: read.csv
- Txt: read.table

> Web/HTML

- readLines
- XML, xpath
- http://gastonsanchez.com/work/webdata/getting_web_data_r4_parsing_xml_html.pdf

> API

- Twitter Example
- Get consumer/access keys here:
 - > <https://dev.twitter.com/apps>



Storing Data

- > **.csv** – write.csv()
- > **.txt** – write.txt()
- > **.Rdata** – save()
 - Workspaces are very compressed compared to csv
- > **Databases**
 - **Sqlite**: sqldf, RSQLite packages
 - > Sqlite example
 - **MongoDB**: rmongodb package
 - **Postgresql**: RPostgreSQL package



Production Level Scripts

- > Logging
- > Functionalize everything possible
- > interactive()
- > One Unit Test
- > R-example: Weather Scraping R script



Unit Tests

- > The purpose of unit tests is ensure the *functionality* of your programs.
- > Situations averted by using unit tests:
 - Allows for big changes to code structure to be quickly tested.
 - Helps to realize when we can stop coding.
 - > E.g., all foreseeable test cases are covered.
 - Writing tests helps organize code structure.
 - A way to get instant feedback on coding.
 - Good tests help document and define the scope of functions.
 - Make sure that other people using your code don't break it.
 - “Find a bug, write a unit test for it, fix the bug”, implies that the bug will never appear again.



Unit Tests

> Good unit tests:

- Test that a function runs over all possible input cases.
 - > E.g., a 'text cleaning function' cleans lowercase, upper case, punctuation, Unicode, etc...
- Testing for data structures and integrity.
 - > E.g., a data file exists, it was loaded correctly, and that the loaded input is a specific type or structure.

> Bad unit tests:

- Tests that *might* fail due to the probabilistic nature of the test.
 - > E.g., Test that a statistical procedure results in a specific probability.
 - > E.g., Testing for a remote server response.
- Too large tests.
 - > E.g., Testing that a whole program or multiple functions ran without error.
- Complicated tests.
 - > E.g., Testing a model fit to a large data set.

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Assignment

> Complete Homework 2:

- Write an R-script to verify the Monty Hall Probabilities with simulations (get probabilities AND variances for switching and not switching).
 - > Note that you should do **TWO SEPARATE** simulations for switching and not switching. You will lose points if you do only one simulation.
- You should submit:
 - > **ONE Production level R-script** that outputs the probabilities and variances.
 - > Submission should include a text document/log file of your results.
- Read Intro to Data Science Chapter 7 and 10.
- Read Statistical Thinking for Programmers Ch. 4.
- Send an email proposal for your project.
 - > nfmcclore@gmail.com or nickmc@uw.edu

