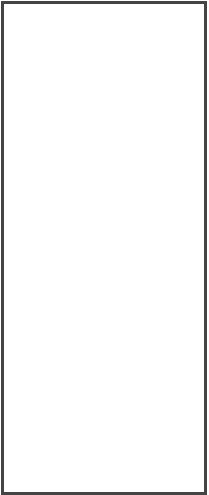


header SAVE THE OCEANS rules/how to play info dropdown

canvas element

- *will full element will be the ocean
- *diver starting in middle and collecting floating trash
- *lose if catch any animals
- *pop up will display across screen if lose
- *sound on/ off bottom right (bonus)



scale of diver and net size

sound on/off