

Exercise 2

Diffusion and Multithreading

High Performance Computing for Science and Engineering I

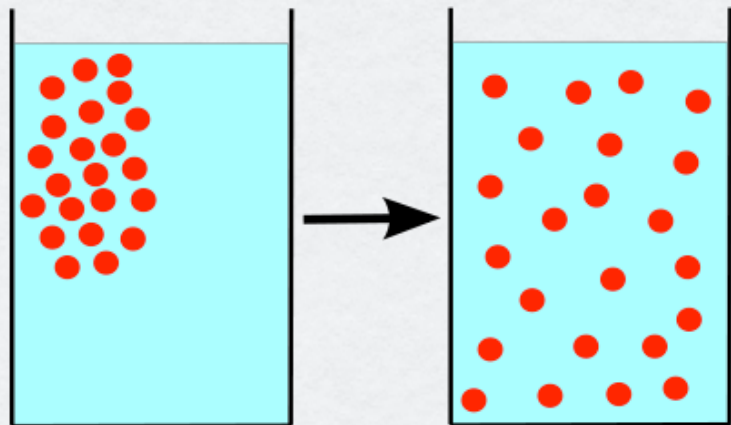
October 7, 2016

Diffusion

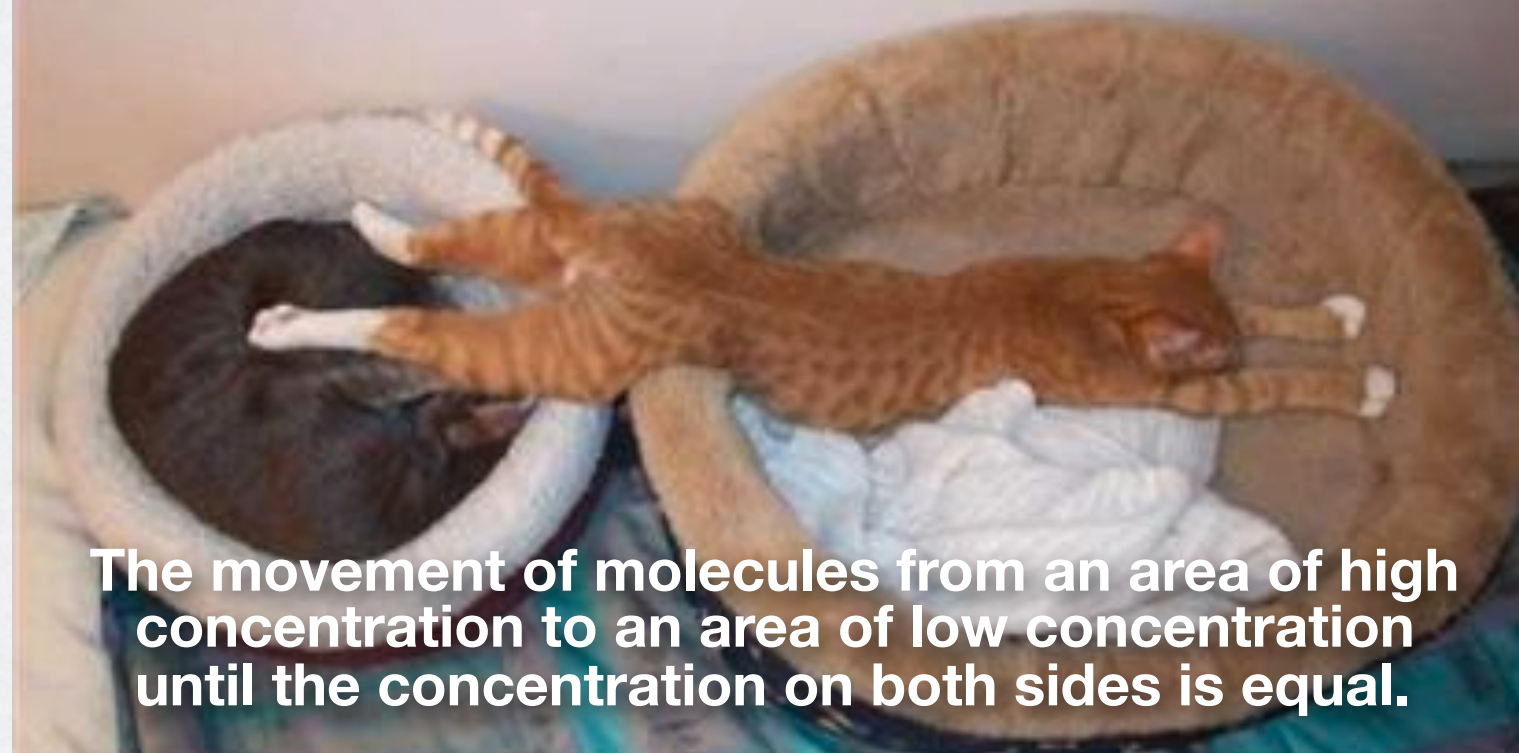
► describes spread of the quantity driven by its concentration gradient towards regions with lower density

Examples:

- distribution of heat in given region
- drop of ink in the glass of water
- teabag diffusion



Diffusion



The movement of molecules from an area of high concentration to an area of low concentration until the concentration on both sides is equal.



Diffusion Equation

- Diffusion of quantity ρ (e.g. heat flow) can be described by diffusion equation of the form:

$$\frac{\partial \rho(\mathbf{r}, t)}{\partial t} = D \nabla^2 \rho(\mathbf{r}, t) \quad \text{in } \Omega \quad (1)$$

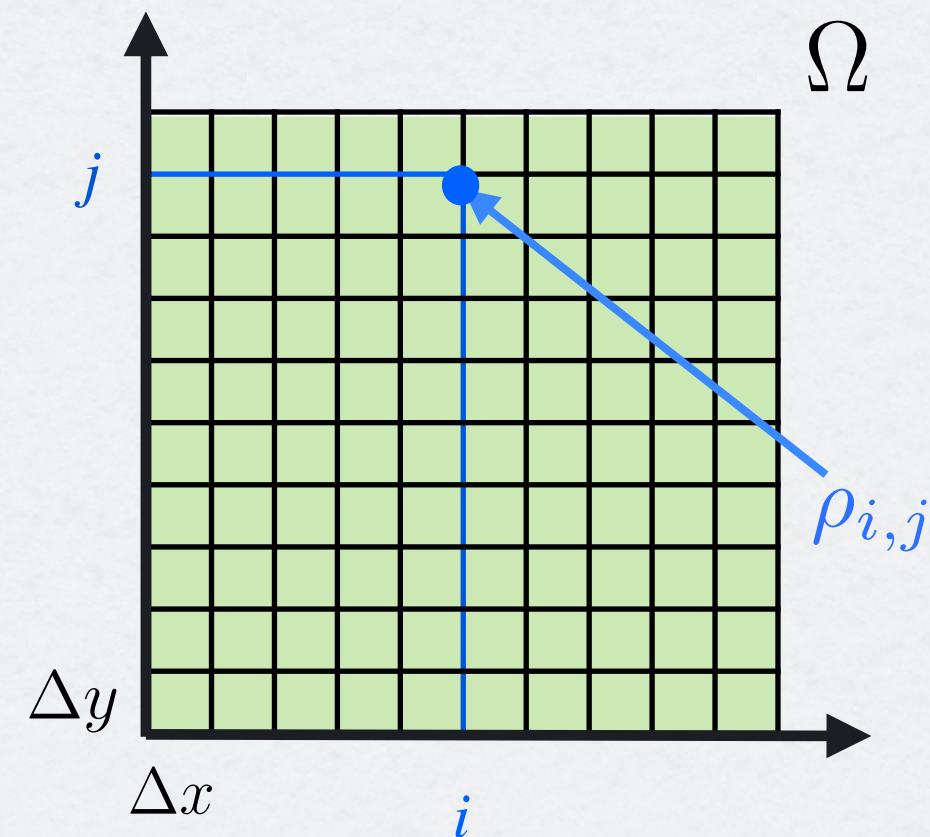
$\rho(r, t)$ - measure for the amount of heat at position $r=(x, y)$ and time t

D - diffusion coefficient (constant here)

- Discretizing eq. (1) using forward Euler in time and central differences in space yields:

$$\frac{\rho_{i,j}^{(n+1)} - \rho_{i,j}^{(n)}}{\Delta t} = D \left(\frac{\rho_{i+1,j}^{(n)} - 2\rho_{i,j}^{(n)} + \rho_{i-1,j}^{(n)}}{\Delta x^2} + \frac{\rho_{i,j+1}^{(n)} - 2\rho_{i,j}^{(n)} + \rho_{i,j-1}^{(n)}}{\Delta y^2} \right)$$

- where n is the index of time step: $t_n = n \cdot \Delta t$
- i, j are indices of spatial discretization: $x_i = i \cdot \Delta x$
 $y_j = j \cdot \Delta y$
- and $\rho_{i,j}^n = \rho(x_i, y_j, t_n)$



Parameter sets

| | D | N | Δt |
|-------|---|------|------------|
| Set 1 | 1 | 128 | 0.00001 |
| Set 2 | 1 | 256 | 0.000001 |
| Set 3 | 1 | 1024 | 0.00000001 |

Parallel code with C++11 threads

- Use multiple threads to reduce execution time
 - Distribute one space dimension among threads
- Be careful about synchronization
 - Do not access data that another thread is still modifying
- Verify that your implementation is correct
 - Against the output of the serial program

What is a barrier?

```
for (int t=0; t<nthreads; ++t)
    threads[t] = std::thread( [&,t]() {

        vec[t%2] = f1(t);

        f2(vec[(t+1)%2]);

    });
```


What is a barrier?

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for (int t=0; t<nthreads; ++t)
    threads[t] = std::thread( [&,t]() {
        thread 1

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What is a barrier?

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for (int t=0; t<nthreads; ++t)
    threads[t] = std::thread( [&,t]() {
```

thread 2

```
        vec[t%2] = f1(t);
```

thread 1

```
        f2(vec[(t+1)%2]);
```

```
    });
```


What is a barrier?

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for (int t=0; t<nthreads; ++t)  
    threads[t] = std::thread( [&,t]() {
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        vec[t%2] = f1(t);
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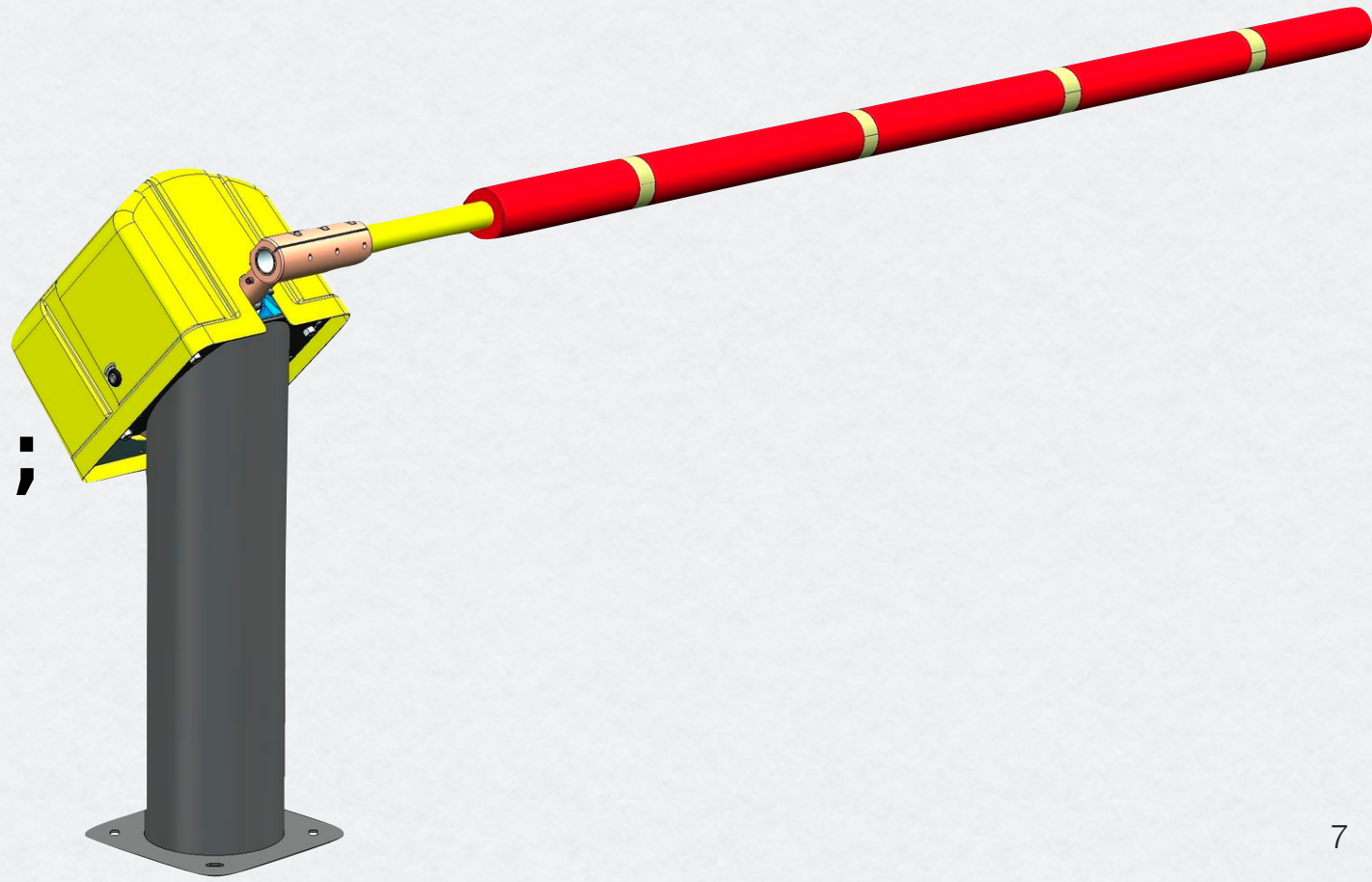
    });
```

thread 2



What is a barrier?

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barrier b(nthreads);  
for (int t=0; t<nthreads; ++t)  
    threads[t] = std::thread([&,t]() {  
  
        vec[t%2] = f1(t);  
  
        b.wait();  
  
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for (int t=0; t<nthreads; ++t)
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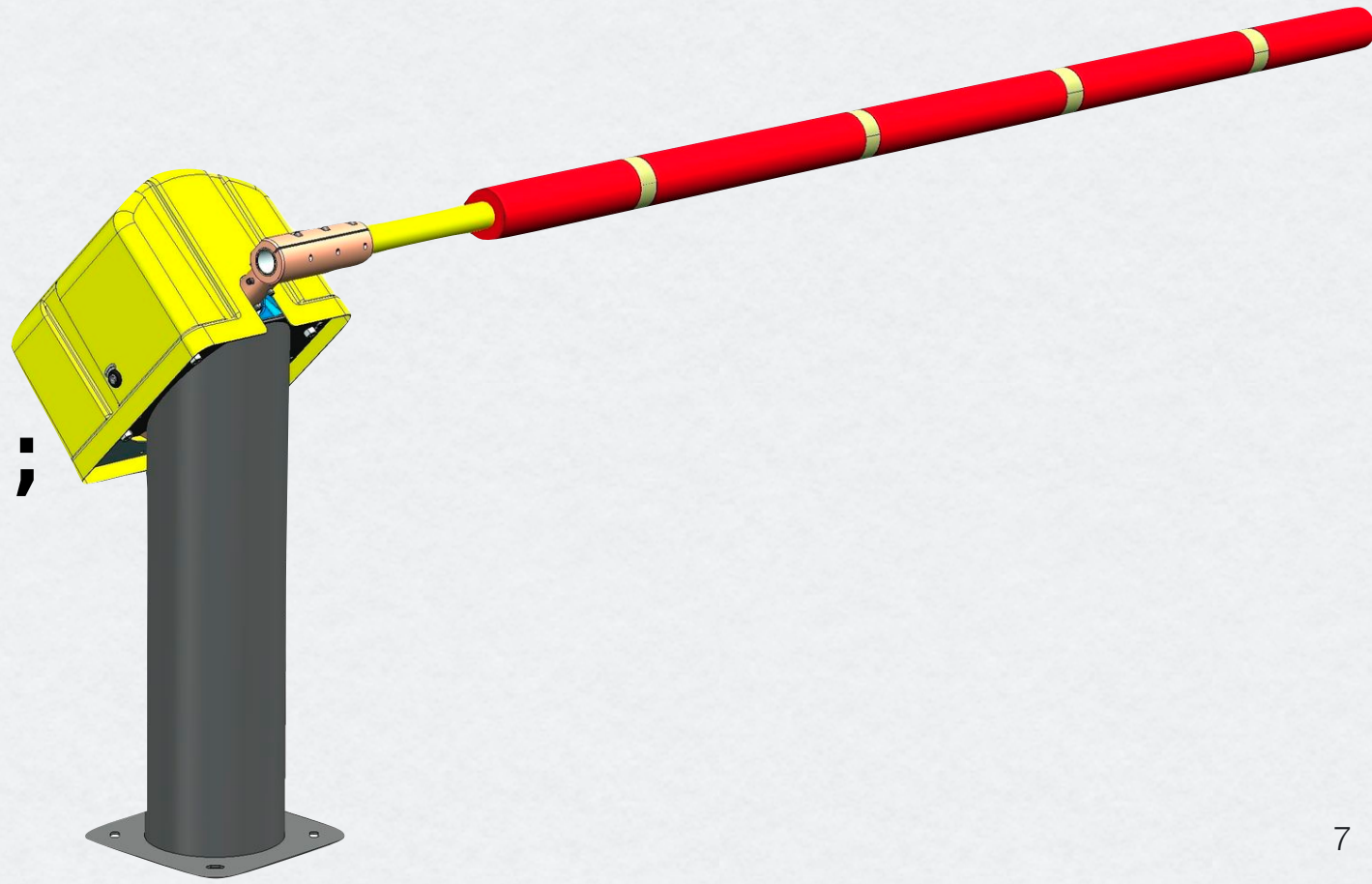
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        vec[t%2] = f1(t);
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```
        b.wait();
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```
        f2(vec[(t+1)%2]);
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    });
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thread 2

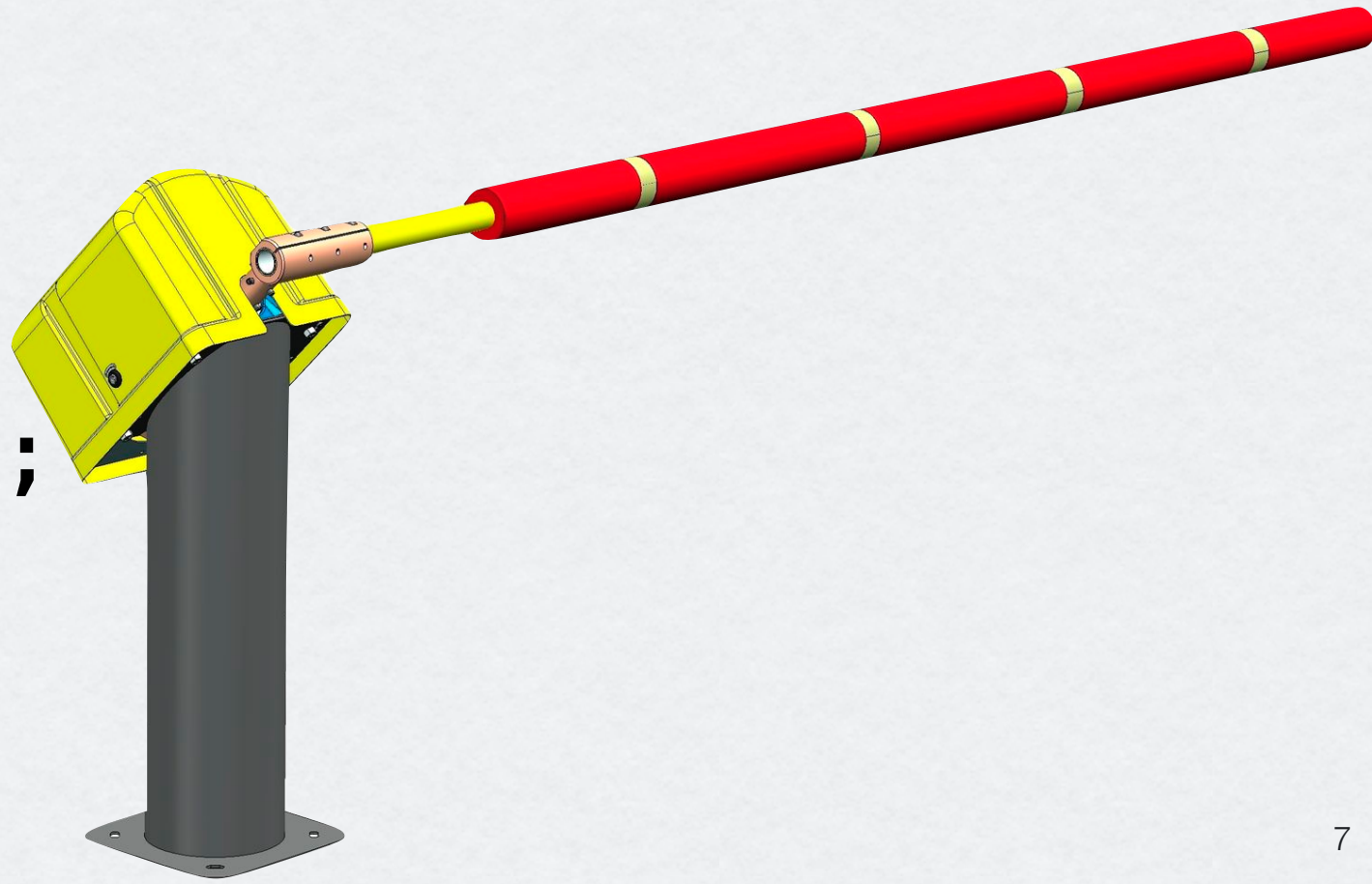
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        b.wait();
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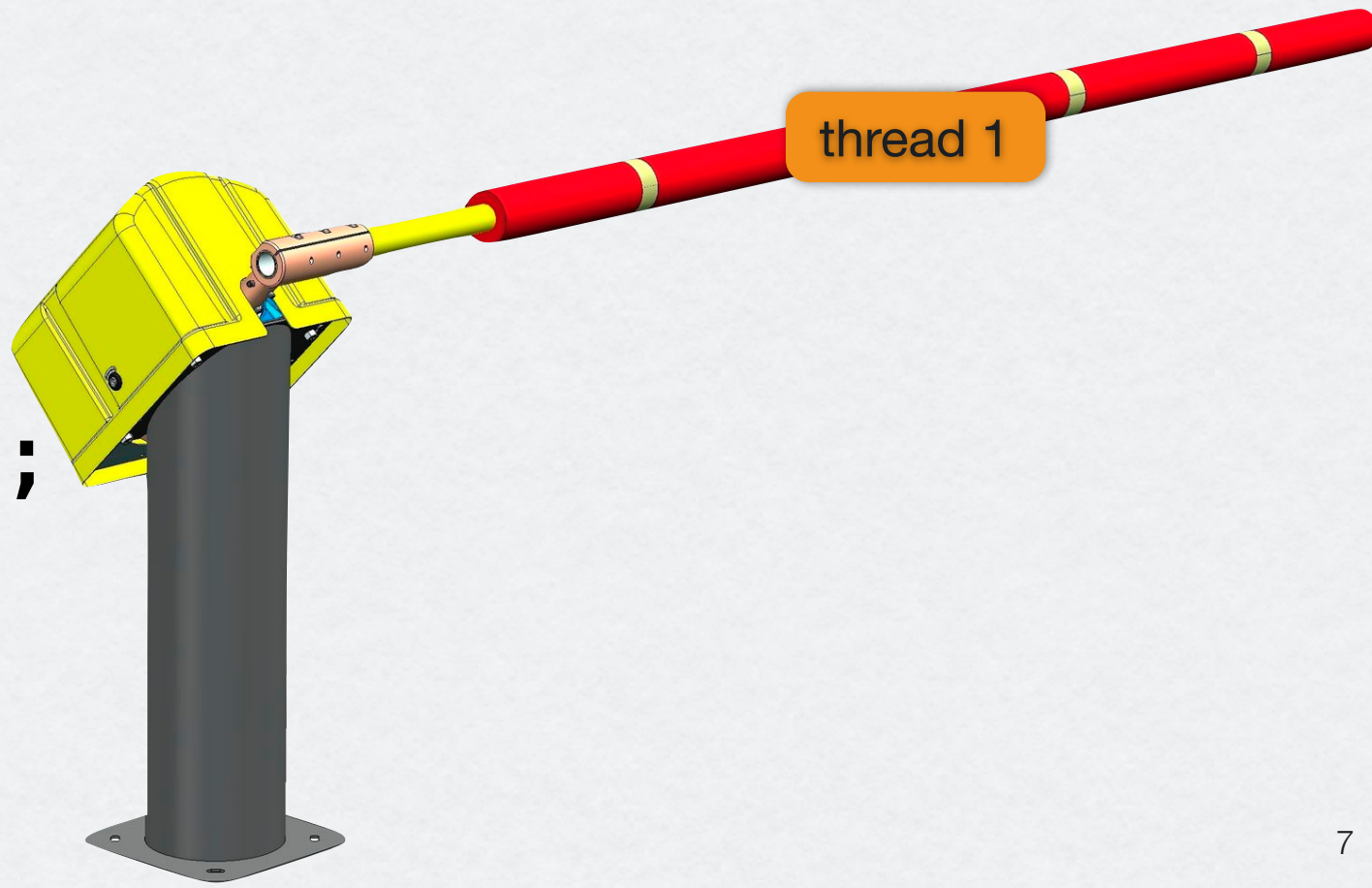
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        f2(vec[(t+1)%2]);
```

```
    });
```



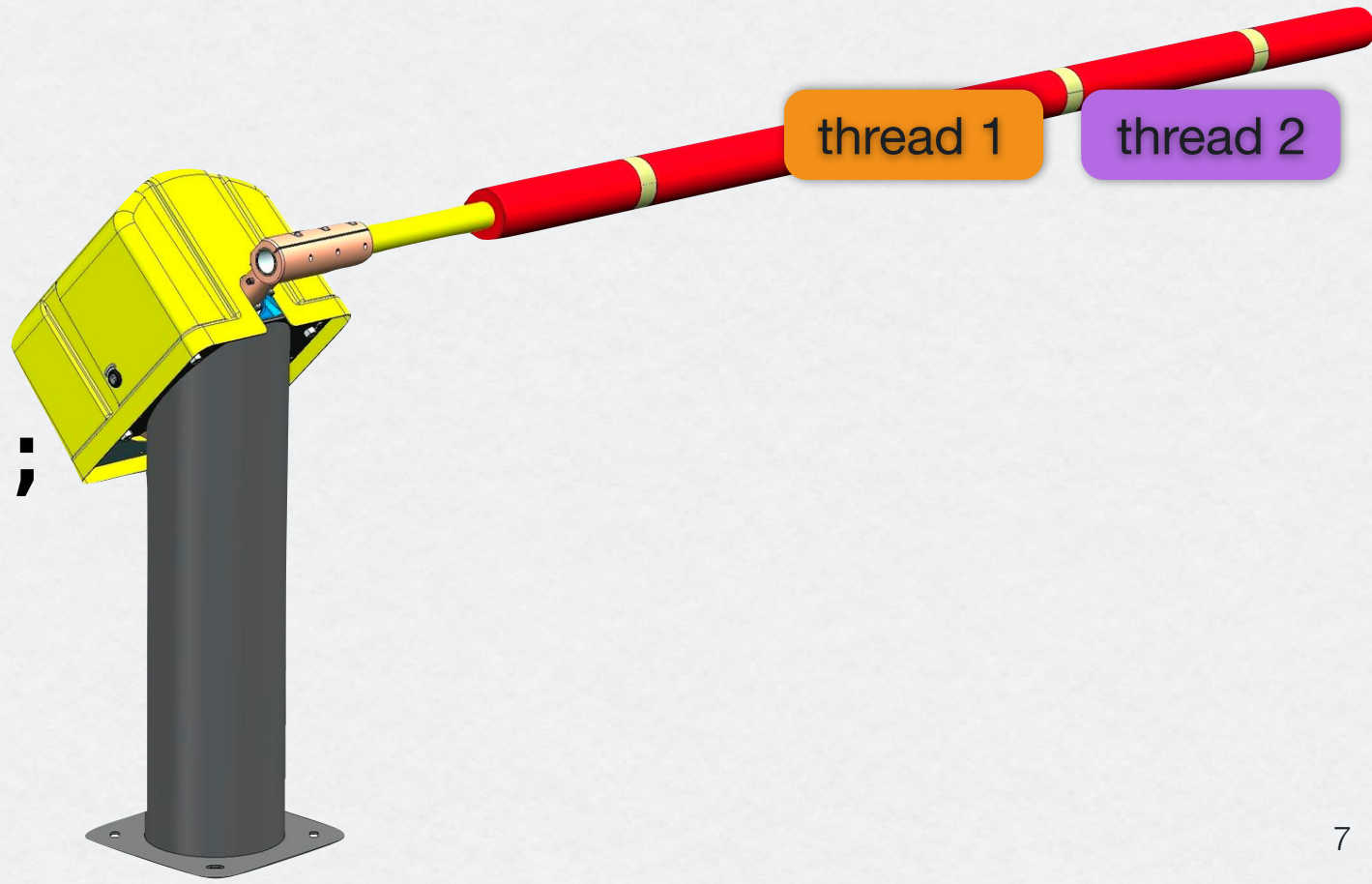
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thread 2