

How I learnt Hardware is Hard.

Journeyman Story of an Engineer

What is this about?

Story of Soumyadeep Mukherjee co-founder, dashtoon

- Failed Startup Attempt
- 0 to 1 journey in pre-seed
- 0 to 1 in funded mid-stage

Saturncart





Real time Object Recognition to map item to SKU



Story

- Talked to Retailers for Pain
- Built MVP and Started Sales
- Lost to operations led non-hardware solution

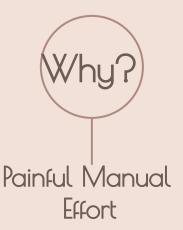
White Haired Collection



Throw the Kitchen
Sink
MVP should be
Minimum. [Hardware is
Slow]

Morphle Labs





- Pathologists use microscope with no digital storage
- No way to see architecture of tissues
- No assistive tools for diagnosis



Morphle Labs - Story Time

- Travel India with 1 machine
- Breaks every day
- Ship features on-site
- Got ~10-15 orders

- Freeze Design with Issues?
- Process Setup QC, Assembly, Testing with **Drifted Versions**

Project Scale MVP Sales roduction VS Production/ Produc

- MVP rejection due to quality Sourcing camera and optics Took 8 months with
 - no fundraising possible
- Debt is High
- Ship within deadline
 - Improve software + hardware together
 - Param Tuning changes across machines
 - First 5 machines were all different

- Features Per Sales since early customer
- Drift keeps increasing
- No time to go into deeper products

White Haired Collection



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Indian Fundraising Ecosystem

- Fundraising is hard without traction
- Traction is hard without funds



Component Sourcing to be First Class

Citizen

- Many Components are not found in India
- High Lead Time



Hardware is 70% Ops

Sourcing to Production to Delivery is all Ops and needs to be run like a supply chain



Feature Drift is Expensive

- Reconciliation of versions needs to be more often



Project to Product Transition

- Do you want the transition?
- What are the trade-offs?

Udaan Robotics





- Fixed customer with known problems.
- No fundraising complexities.
- Possible path to externalised business



- Volumetric Weight
 Capture
- Goods To PersonSystem
- Smart Quality
 Capture for Fresh

UDAAN - The Story



Product Discovery

 Found problems and products



Covid

- Vendor Pause -> Shutdown
- Working Capital Problems for Vendors



Multi-Product Team

- Maintain and Build Multiple Products
- Heterogeneous Team Hiring and Running - Procurement, Operations, Product, Engineering
- Support Infrastructure



Changing Business Needs

- Even mid-stage startup needs change faster than you can ship hardware.

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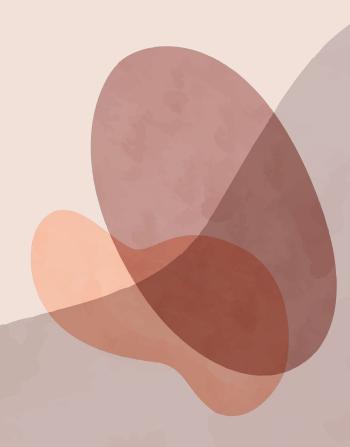
Timing Is Key

Does the market/customer segment have the time for hardware product iterations?

Will I do Hardware Again?

Hell Yes!

- No better gratification as an engineer when multiple different diverse subsystems work together to create user value.
- The process of moving Atoms with Bits is far too much fun.
- It is hard but it is hard for everyone! So once cracked, moat stays for long.



THANKS

Do you have any questions?

@dementorSam



CREDITS: This presentation template was created by <u>Slidesgo</u>, including icons by <u>Flaticon</u>, infographics & images by <u>Freepik</u>.